

Depth Lower Bounds and Non-monotonicity

(for Circuits with Sparse Orientation)

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OVERVIEW

Known Lower Bounds

Orientation

Depth Lower Bounds vs Weight

Barriers and Structure

Proof Sketch

Open Problems

QUICK RECAP

- ▶ $f : \{0, 1\}^n \rightarrow \{0, 1\}$.
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 - ▶ $\Omega(s(n))$ size $\implies \Omega(\log s(n))$ depth.
- ▶ Known circuit lower bounds for general circuits are depressingly weak ($3.011n$ on size and $(3 - \epsilon) \log n$ on depth).

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- ▶ **Non-monotonicity does help in reducing circuit depth !!**
- ▶ (2014 Göös-Pitassi) Function in Monotone NP requiring $\Omega(n/\log n)$ monotone depth.

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- ▶ (2015 Rossman) A function using s - t connectivity cannot be in NC^1 using only $(\frac{1}{2} - \epsilon) \log n$ negations.

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This work :

- ▶ Restriction (high-level idea) : Circuits where every internal gate computes a function which is not “far” from monotone.
- ▶ Main Result (high-level view) : A trade-off between “far”-ness and circuit depth lower bound.

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ORIENTATION OF BOOLEAN FUNCTIONS

- ▶ Let C be a DeMorgan circuit computing f with minimum number of negations.
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Orientation of a function $f : \{0, 1\}^n \rightarrow \{0, 1\}$ is a $\beta \in \{0, 1\}^n$ such that there is a monotone function $h : \{0, 1\}^{2n} \rightarrow \{0, 1\}$ with $\forall x, f(x) = h(x, x \oplus \beta)$.

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Property : For a function f the minimal orientation is unique.

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Weight n orientation is sufficient to compute any function.

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- ▶ Target : $O(n \log n)$ densely oriented gates.
- ▶ Can we handle higher weight β 's if we restrict the number of non-trivially oriented gates?
- ▶ **No.** There exists a (non-explicit) monotone function f which cannot be computed by $\omega(\sqrt{n})$ depth monotone circuits, but it is a computed by a $O(\log^2 n)$ depth circuit having only **two** gates with non-zero orientation.

UNIFORM ORIENTATION

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For Clique, consider β as a $\sqrt{n} \times \sqrt{n}$ matrix.

A "symmetric square" is a rectangle indexed by the same set of vertices.

Structure Based Lower Bound: Case of Clique

If C computes **Clique** :

$$\left\{ \begin{array}{l} \beta\text{-matrix has a 0-symm-sq.} \\ \text{of order } O(\log^{1+\epsilon} n) \end{array} \right\} \implies \left\{ \text{Depth must be } \omega(\log n) \right\}$$

In contrast : Let U be symmetric square of order $O(\log n)$.

If C computes **Clique**:

$$\left\{ \text{Depth } d \right\} \implies \left\{ \begin{array}{l} \text{Depth } d + c(\log n) \\ U \text{ is all 0s in the } \beta\text{-matrix.} \end{array} \right\}$$

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PROOF SKETCH : KW GAMES

Alice is given $x \in f^{-1}(1)$ and Bob is given $y \in f^{-1}(0)$.

KW(f) : **Goal** : Find $i \in [n]$ such that $x_i \neq y_i$.

KW(f) = $Depth(f)$.

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If f is monotone :

KW⁺(f) : **Goal** : Find $i \in [n]$ such that $x_i = 1$ and $y_i = 0$

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Known Lower Bounds :

- ▶ **KW**⁺(**Clique**) = $\Omega(\sqrt{n})$.
- ▶ **KW**⁺(*s-t connectivity*) = $\Omega(\log^2 n)$.
- ▶ **KW**⁺(**Perf. Match**) = $\Omega(\sqrt{n})$.

TRADEOFF : DEPTH LOWER BOUND VS WEIGHT

Tradeoff : Weight vs Depth Lower Bound

Let C be a weight w -restricted circuit computing a monotone function $f : \{0, 1\}^n \rightarrow \{0, 1\}$, then

$$\text{Depth}(C) = \Omega\left(\frac{\mathbf{KW}^+(f)}{4w + 1}\right)$$

PROOF SKETCH

From Circuits to KW games: Let C be a monotone circuit computing f .

Alice is given $x \in f^{-1}(1)$ and Bob is given $y \in f^{-1}(0)$ for a monotone function f . **Goal** : Find $i \in [n]$ such that $x_i = 1$ and $y_i = 0$.

- ▶ Protocol : Top-down. Current gate g with inputs g_1 and g_2 .
- ▶ Invariant at a gate g : $g(x) = 1$ and $g(y) = 0$.
- ▶ if g is \vee gate, Alice sends 0 if $g_1(x) = 1$ else 1.
- ▶ if g is \wedge gate, Bob sends 0 if $g_1(x) = 0$ else 1.

PROOF SKETCH

At a gate g whose orientation is $\beta \in \{0, 1\}^n$

Subcube-Monotonicity Invariant : Restricted to the sub-cube outside the current β , the function g is monotone. Be within such a subcube.

Protocol : By using $2w$ bits of communication :

- ▶ Either conclude that there is an index i (where $\beta_i = 1$) such that $x_i = 1$ and $y_i = 0$, OR
- ▶ Change x and y to new pair x' and y' such that on bits indexed by β they agree, and $g(x') = 1$ and $g(y') = 0$.

How do we do the second step? Construct y' by setting $y_\beta = x_\beta$.

Since we know that $x_\beta \leq y_\beta$, "decreasing" y to y' will not make the function value of g as 1.

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Handling negation gates : Observe that negation gates can depend on at most $2w$ inputs.

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FUTURE WORK AND OPEN PROBLEMS

- ▶ Can we push the boundary beyond $O(\frac{\sqrt{n}}{\log^{1+\epsilon} n})$?
- ▶ Can we reduce "weight of orientation" in general (when we know the function computed is a monotone function)?
- ▶ Is there a structure vs weight trade-off?
- ▶ Can this new measure help in learning restricted non-monotone circuits?

Thanks !!