IITM-CS6840: Advanced Complexity Theory

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Towards the end of last lecture, we introduced the following problem : Given a polynomial p, test if it is identically zero. That is, do all the terms cancel out and become the zero polynomial. Described as a language :

Lecture 10 : Polynomial Identity Testing

$$PIT = \{ p \mid p \equiv 0 \}$$

We also saw some easy cases of the problem:

- 1. When it is given as a sum of monomials: Given p, run over the input to figure out the coefficient of each monomial, and if all of them turn out to be zero, then report that p is in PIT. This algorithm runs in $O(n^2)$ time.
- 2. When it is given as a Black Box: In uni-variate case, check p(x) for d + 1 different points where d is the degree bound. If the polynomial is not equivalent to zero, then at-least one of the steps gives a non-zero value. Indeed, if the polynomial is zero, then all the (d + 1) evaluations will result in a zero value. Thus the algorithm is correct and runs in time O(d) where d is the degree of the polynomial.

As we observed, this strategy could not be generalized in multi-variate case. We took an example as $p(x_1, x_2) = x_1 x_2$. For the assignment $x_1 = 0$, whatever x_2 chose, the value will always be 0. However, if $p \equiv 0$, no matter what we choose as the substitution for x_1 , and x_2 , the polynomial will be identically zero.

The strategy that we will follow is as follows: If the total degree of the polynomial is $\leq d$, and if $S \subseteq \mathbb{F}$, such that $|S| \geq 2d$, instead of picking elements arbitrarily, we pick elements uniformly at random from S. Indeed, there may be many choices for the values which may lead to zero. But how many?

Lemma 1 (Schwartz-Zippel Lemma). Let $p(x_1, x_2, \dots, x_n)$ be a non-zero polynomial over a field \mathbb{F} . Let $S \subseteq \mathbb{F}$

$$\Pr[p(\bar{a}=0] \le \frac{d}{|S|}$$

Proof. (By induction on n) For n = 1: For a univariate polynomial p of degree d, there are $\leq d$ roots. Now in the worst case the set S that we picked has all d roots. Thus for a random choice of substitution for the variable from S, the probability that it is a zero of the polynomial p is at most $\frac{d}{|S|}$.

For n > 1, write the polynomial p as a univariate polynomial in x_1 with coefficients as polynomials in the variables $p(x_2, \ldots, x_n)$.

$$\sum_{j=0}^d x_1^j p_j(x_2, x_3, \dots, x_n)$$

For example: $x_1x_2^2 + x_1^2x_2x_3 + x_3^2 = (x_2x_3)x_1^2 + (x_2^2)x_1 + x_1^0(x_3^2)$.

To analyse the probability that we will choose a zero of the polynomial (even though the polynomial is not identically zero). For a choice of the variables as $(a_1, a_2, \dots, a_n) \in S^n$, we ask the question : how can $p(a_1, a_2, \dots, a_n)$ be zero? It could be because of two reasons:

- 1. $\forall j : 1 \leq j \leq n, \ p_j(a_2, a_3, \dots, a_n) = 0.$
- 2. Some coefficients $p_j(a_2, a_3, \ldots, a_n) = 0$ are non-zero, but the resulting univariate polynomial in x_1 evaluates to zero upon substituting $x_1 = a_1$.

Now we are ready to calculate $Pr[p(a_1, a_2, ..., a_n) = 0]$. For a random choice of $(a_1, ..., a_n)$. Let A denote the event that the polynomial $p(a_1, ..., a_n) = 0$. Let B denote the event that $\forall j : 1 \leq j \leq n, p_j(a_2, a_3, ..., a_n) = 0$. Now we simply write : $Pr[A] = Pr[A \land B] + Pr[A \land \overline{B}]$.

We calculate both the terms separately: $Pr[A \wedge B] = Pr[B] \cdot Pr[A|B] = Pr[B]$ where the last equality is because $B \Rightarrow A$. Let ℓ be the highest power of x_1 in p(x). That is $p_{\ell} \neq 0$. Since the event B insists that for all j, $p_j(a_2, a_3, \ldots, a_n) = 0$, we have that $Pr[B] \leq Pr[p_{\ell}(a_1, a_2, \ldots, a_n) \neq 0]$. By induction hypothesis, since this polynomial has only n-1 variables and has degree at most $\frac{d-\ell}{S}$. Thus, $Pr[B] \leq \frac{d-\ell}{S}$.

To calculate the other term,

$$Pr[A \cap \bar{B}] = Pr[\bar{B}].Pr[A|\bar{B}] \le Pr[A|\bar{B}] \le \frac{\ell}{|S|}$$

where the last inequality holds because the degree of the non-zero univariate polynomial after substituting for a_2, \ldots, a_n is at most ℓ and hence the base case applies.

This suggests the following efficient algorithm for solving PIT. Given d and a blackbox evaluating the polynomial p of degree at most d.

The algorithm is clearly running in polynomial time. The following Lemma states the error probability and follows from the Schwartz-Zippel Lemma that we saw before.

Lemma 2. There is a randomized polynomial time algorithm A, which, given a black box access to a polynomial p of degree d (d is also given in unary), answers whether the polynomial is identically zero or not, with probability at least $\frac{3}{4}$.

- 1. Choose $S \subseteq \mathbb{F}$ of size $\geq 4d$.
- 1. Choose $(a_1, a_2, \ldots, a_n) \in_R S^n$.
- 2. Evaluate $p(a_1, a_2, \ldots a_n)$ by querying the blackbox.
- 3. If it evaluates to 0 accept else reject.

Figure 1: A randomized algorithm for multivariate polynomial identity testing

Notice that in fact the lemma is weak in the sense that it ignores the fact that when the polynomial is identically zero then the success probability of the algorithm is actually 1 !.

Now we connect to where we left out from Branching machines, by observing that this randomized algorithm is indeed a branching machine. Let $\chi_L(x)$ denote the characterestic function of the language. That $\chi_L(x) = 1$ if $x \in L$ and 0 otherwise. Let us call a computation path to be *erroneous* if the decision (1 for accept and 0 for reject) reported in that path is not $\chi_L(x)$. Let $\#err_M(x)$ denote the number of erroneous paths. Thus the braching machine has some guarantees about $\#err_M(x)$.

Corollary 3. Let L be the language PIT, then there exists a branching machine M, running in p(n) time (hence using at most p(n) branching bits).

$$\#err_M(x) \le \frac{1}{4}2^{p(n)}$$

Is there anything special about $\frac{1}{4}$? As we can go back an observe, this number can be reduced to say $\frac{1}{5}$ by easily choosing the size of the set S to be larger than 5d where d is the degree of the polynomial. We get better success probability then, but what do we lose? We lose on the running time, since we have to spend more time and random bits now in order to choose the elements from S^n as |S| has gone up.

But more seriously, this seems to be an adhoc method which applies only to this problem. In general, if we have a randomized algorithm that achieves a success probability of $\frac{3}{4}$, can we boost it to another constant?

Based on the discussion so far, we can make the following definition of a set of languages. For a fixed ϵ , define the class BPP_{ϵ} as follows. $L \in BPP_{\epsilon}$, for some $0\epsilon < \frac{1}{2}$, if there is a branching machine M running in time p(n), such that $\#err_M(x) \leq \epsilon 2^{p(n)}$.

Notice that all these sets of classes are contained in PSPACE. Let $L \in BPP_{\epsilon}$ via a machien M. By just brute force run over all the choice bits of the machine M (reusing space across different paths) we can exactly calculate how many paths are accepting. This information will be sufficient to decide whether $x \in L$ or not..

All of them contain P since there is a trivial choice machine which achieves any success probability (of 1 !).

How do they compare, for different ϵ and ϵ' ? Could they be incomparable with each other

(and hence form an antichain in the poset of languages)? In the next lecture we will show a lemma which will imply that for any constants $0 < \epsilon \neq \epsilon' < \frac{1}{2}$, $\mathsf{BPP}_{\epsilon} = \mathsf{BPP}_{\epsilon'}$. This eliminates the possibility of an antichain in the poset and makes the definition of the following complexity class.

Definition 4 (BPP). A language *L* is said to be in BPP if there is an ϵ such that $0 < \epsilon \leq \frac{1}{2}$, and a branching machine *M* running in time p(n) such that: $\#err_M(x) \leq \epsilon 2^{p(n)}$

We begin the thoughts on proving $\mathsf{BPP}_{\epsilon} = \mathsf{BPP}_{\epsilon'}$ for $0 < \epsilon \neq \epsilon' < \frac{1}{2}$. Without loss of generality, assume that $\epsilon < \epsilon'$. Note that $\mathsf{BPP}_{\epsilon} \subseteq \mathsf{BPP}_{\epsilon'}$. To show the other direction we need to improve the success probability of the algorithm. Viewing the success of the algorithm as a favourable probability event, a natural strategy is to repeat the process independently again, so that the probability of error goes down multiplicatively. Thus it improves the success probability.