

CS6848 - Principles of Programming Languages

Principles of Programming Languages

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- Operational semantics talks about how an expression is evaluated.
- Denotational semantics - describes what a program text means in mathematical terms - constructs mathematical objects.
- Axiomatic semantics - describes the meaning of programs in terms of properties (axioms) about them.
- Usually consists of
 - A language for making assertions about programs.
 - Rules for establishing when assertions hold for different programming constructs.



Language for Assertions

- A specification language
 - Must be easy to use and expressive
 - Must have syntax and semantics.
- Requirements:
 - Assertions that characterize the state of execution.
 - Refer to variables, memory
- Examples of non state based assertions:
 - Variable x is live,
 - Lock L will be released.
 - No dependence between the values of x and y .



Assertion Language

- Specification language in first-order predicate logic
 - Terms (variables, constants, arithmetic operations)
 - Formulas:
 - true and false
 - If t_1 and t_2 are terms then, $t_1 = t_2$, $t_1 < t_2$ are formulas.
 - If ϕ is a formula, so is $\neg\phi$.
 - IF ϕ_1 and ϕ_2 are two formulas then so are $\phi_1 \wedge \phi_2$, $\phi_1 \vee \phi_2$ and $\phi_1 \Rightarrow \phi_2$.
 - If $\phi(x)$ is a formula (with a free variable x) then, $\forall x.\phi(x)$ and $\exists x.\phi(x)$ are formulas.



- Meaning of a statement S can be described in terms of triples: $\{P\}S\{Q\}$ where
- P and Q are formulas or assertions.
 - P is a pre-condition on S
 - Q is a post-condition on S .
- The triple is *valid* if
 - execution of S begins in a state satisfying P .
 - S terminates.
 - resulting state satisfies Q .



- $\{2 = 2\}x := 2\{x = 2\}$
An assignment operation of x to 2 results in a state in which x is 2, assuming equality of integers!
- $\{\text{true}\} \text{ if } B \text{ then } x := 2 \text{ else } x := 1 \{x = 1 \vee x = 2\}$
A conditional expression that either assigns x to 1 or 2, if executed will lead to a state in which x is either 1 or 2.
- $\{2 = 2\}x := 2\{y = 1\}$
- $\{\text{true}\} \text{ if } B \text{ then } x := 2 \text{ else } x := 1 \{x = 1 \wedge x = 2\}$
Why are these invalid?



- A formula in first-order logic can be used to characterize states.
 - The formula $x = 3$ characterizes all program states in which the value of the location associated with x is 3.
 - Formulas can be thought as assertions about states.
- Define $\{\sigma \in \Sigma \mid \sigma \models \phi\}$, where \models is a satisfiability relation.
 - Let the value of a term t in state σ be t^σ
 - If t is a variable x then $t^\sigma = \sigma(x)$.
 - If t is an integer n then $t^\sigma = n$.
 - $\sigma \models t_1 = t_2$ if $t_1^\sigma = t_2^\sigma$
 - $\sigma \models t_1 \wedge t_2$ if $\sigma \models t_1$ and $\sigma \models t_2$
 - $\sigma \models \forall x. \phi(x)$ if $\sigma[x \mapsto n] \models \phi(n)$ for all integer constants n .
 - $\sigma \models \exists x. \phi(x)$ if $\sigma[x \mapsto n] \models \phi(n)$ for some integer constant n .



- The validity of a Hoare triple depends upon the termination of the statement S
- $\{0 \leq a \wedge 0 \leq b\} S \{z = a \times b\}$
 - If executed in a state in which $0 \leq a$ and $0 \leq b$, and
 - S terminates,
 - then $z = a \times b$.



- Hoare rules can be seen as a proof system.
 - Derivations are proofs.
 - conclusions are theorems.
 - We write $\vdash \{P\} c \{Q\}$, if $\{P\} c \{Q\}$ is a theorem.
- If $\vdash \{P\} c \{Q\}$, then $\models \{P\} c \{Q\}$.
 - Any derivable assertion is *sound* with respect to the underlying semantics.



Proof rules (contd)

- Loop
$$\frac{\{P \wedge b\} c \{P\}}{\{P\} \text{while } b \text{ c } \{P \wedge \neg b\}}$$
- Consequence
$$\frac{\models (P \Rightarrow P'), \{P'\} c \{Q'\}, \models (Q' \Rightarrow Q)}{\{P\} c \{Q\}}$$

strengthening of P' to P , and weakening of Q' to Q .



- Skip:
$$\{P\} \text{skip} \{P\}$$
- Assignment:
$$\{P[t/x]\} x := t \{P\}$$

 Example: Suppose $t = x + 1$
 then, $\{x + 1 = 2\} x := x + 1 \{x = 2\}$

- Sequencing
$$\frac{\{P_1\} c_0 \{P_2\} \quad \{P_2\} c_1 \{P_3\}}{\{P_1\} c_0; c_1 \{P_3\}}$$

- Conditionals
$$\frac{\{P_1 \wedge b\} c_0 \{P_2\} \quad \{P_1 \wedge \neg b\} c_1 \{P_2\}}{\{P_1\} \text{if } b \text{ then } c_0 \text{ else } c_1 \{P_2\}}$$



Examples

- $\{x > 0\} y = x - 1 \{y \geq 0\}$ implies $\{x > 10\} y = x - 1 \{y \geq -5\}$
- $\{x > 0\} y = x - 1 \{y \geq 0\}$ and $\{y \geq 0\} x = y \{x \geq 0\}$ implies $\{x > 0\} y = x - 1; x = y \{x \geq 0\}$

Apply rules of consequence to arrive at universal pre-condition and post-condition



Use of Axiomatic semantics to properties

Prove that the following program:

```

z := 0;
n := y;

while n > 0 do
  z := z + x;
  n := n - 1;

```

computes the product of x and y (assuming y is non-negative).



Step I - choosing the invariants

- Want to show the following Hoare triple is valid:
 $\{y \geq 0\} \text{ above-program } \{z = x * y\}$
- Invariant for the `while` loop:
 $P = \{z = x*(y-n) \wedge n \geq 0\}$



Step II - constructing the proof in reverse order

```

{z = x * (y-n) ∧ n ≥ 0}
while n > 0 do z := z+x; n := n-1
{z = x * y}

```

$z = x * (y-n) \wedge n \geq 0 \wedge \neg (n > 0) \Rightarrow z = x * y$
(definition of while)

(apply the consequence rule)

```

{z = x * (y-n) ∧ n ≥ 0}
while n > 0 do z := z+x; n := n-1
{z = x * (y-n) ∧ n ≥ 0 ∧ ¬ (n > 0) }

```



Step II - constructing the proof in reverse order

```

(any iteration)
{(z+x) = x * (y-(n-1)) ∧ (n-1) ≥ 0}
z := z+x;
{z=x*(y-(n-1)) ∧ (n-1) ≥ 0}
n := n-1
{z=x*(y-n) ∧ n ≥ 0}

```

$z = x*(y-n) \wedge n \geq 0 \wedge n > 0 \Rightarrow$
 $\{(z+x) = x * (y-(n-1)) \wedge (n-1) \geq 0\}$

(consequence)

```

{z = x*(y-n) ∧ n ≥ 0 ∧ n > 0}
z := z+x; n := n-1
{z=x*(y-n) ∧ n ≥ 0}

```



Step II - constructing the proof in reverse order

```
(pre-loop code)
{z = x*(y-y) ∧ y ≥ 0}
n := y
{z = x*(y-n) ∧ n ≥ 0}

{0 = x*(y-y) ∧ y ≥ 0}
z := 0
{z = x*(y-y) ∧ y ≥ 0}

{y ≥ 0}
z := 0; n := y
{z = x*(y-n) ∧ n ≥ 0}
{y ≥ 0} above-program {z = x * y}
```



Last Class

- Axiomatic Semantics
- Proof rules
- Proving the semantics of the multiplication routine.



Useless assignment

```
while (x != y) do
  if (x <= y)
  then
    y := y-x
  else
    x := x-y
```

Derive that

$\vdash \{x = m \wedge y = n\} \text{ above-program } \{x = \text{gcd}(m, n)\}$

Hint: Start with the loop invariant to be $\{\text{gcd}(x, y) = \text{gcd}(m, n)\}$



More proofs

- Proving that the factorial (using loops) computes factorial
- Proving that the exp (using loops) computes exp (M, N).



Connection between axiomatic and operational semantics

- Semantics of Valid assertions
- Soundness
- Completeness



Validity

Validity via Partial correctness

- $\{P\}c\{Q\}$: Whenever we start the execution of command c in a state that satisfies P , the program either does not terminate or it terminates in a state that satisfies Q .
- $\forall \sigma, P, Q, c \models \{P\}c\{Q\}$
if
 $\forall \sigma'$:
 $\sigma \triangleright P \vdash \langle true, \sigma \rangle \wedge$
 $\sigma \triangleright c \vdash \sigma'$
then
 $\sigma' \triangleright Q \vdash \langle true, \sigma' \rangle$



Validity

Validity via total correctness

- $[P]c[Q]$: Whenever we start the execution of command c in a state that satisfies P , the program terminates in a state that satisfies Q .
- $\forall \sigma, P, Q, c \models [P]c[Q]$
if $\sigma \triangleright P \vdash \langle true, \sigma \rangle$
then
 $\exists \sigma'$:
 $\sigma \triangleright c \vdash \sigma' \wedge$
 $\sigma' \triangleright Q \vdash \langle true, \sigma' \rangle$
- note the square brackets (not curly brackets).



Derivations and Validity

- We use $\vdash A$ to indicate that we can prove (derive) the assertion A .
- We use $\vdash \{A\}c\{B\}$ to indicate that we can prove the partial correctness assertion $\{A\}c\{B\}$.
- We wish that $\models \{A\}c\{B\}$ iff $\vdash \{A\}c\{B\}$.



Soundness

- All derived triples are valid.
- If $\vdash \{P\} c \{Q\}$, then $\models \{P\} c \{Q\}$.
 - Any derivable assertion is *sound* with respect to the underlying operational semantics.
- Soundness is guaranteed from our proof rules.



Completeness

- All derived triples are derivable from empty set of assumptions.
- If $\models \{P\} c \{Q\}$, then
 $\exists \sigma'$
 $init-state \triangleright \{P\}c\{Q\} \vdash \langle true, \sigma' \rangle$.
- Harder to achieve (in general) – complete only if the underlying logic is complete if $(\models A) \text{ then } \vdash A$.



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