CS7015/CS6910 (Deep Learning) : Lecture 1 (Partial/Brief) History of Deep Learning

Mitesh M. Khapra

Department of Computer Science and Engineering Indian Institute of Technology Madras

Acknowledgements

Most of this material is based on the article "Deep Learning in Neural Networks: An Overview" by J. Schmidhuber $^{[1]}$

The errors, if any, are due to me and I apologize for them

Feel free to contact me if you think certain portions need to be corrected (please provide appropriate references)

Chapter 1: Biological Neurons

Reticular Theory

Joseph von Gerlach proposed that the nervous system is a single continuous network as opposed to a network of many discrete cells!





Staining Technique

Camillo Golgi discovered a chemical reaction that allowed him to examine nervous tissue in much greater detail than ever before

He was a proponent of Reticular theory.





Neuron Doctrine

Santiago Ramón y Cajal used Golgi's technique to study the nervous system and proposed that it is actually made up of discrete individual cells formimg a network (as opposed to a single continuous network)





The Term Neuron

The term neuron was coined by Heinrich Wilhelm Gottfried von Waldeyer-Hartz around 1891.

He further consolidated the Neuron Doctrine.





Nobel Prize

Both Golgi (reticular theory) and Cajal (neuron doctrine) were jointly awarded the 1906 Nobel Prize for Physiology or Medicine, that resulted in lasting conflicting ideas and controversies between the two scientists.





The Final Word

In 1950s electron microscopy finally confirmed the neuron doctrine by unambiguously demonstrating that nerve cells were individual cells interconnected through synapses (a network of many individual neurons).





Chapter 2: From Spring to Winter of AI

McCulloch Pitts Neuron

McCulloch (neuroscientist) and Pitts (logician) proposed a highly simplified model of the neuron (1943)^[2]





Perceptron

"the perceptron may eventually be able to learn, make decisions, and translate languages" -Frank Rosenblatt





Perceptron

"the embryo of an electronic computer that the Navy expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence." -New York Times





First generation Multilayer Perceptrons

Ivakhnenko et. al.^[3]





Perceptron Limitations

In their now famous book "Perceptrons", Minsky and Papert outlined the limits of what perceptrons could do $^{\left[4\right] }$





Al Winter of connectionism

Almost lead to the abandonment of connectionist Al



Backpropagation

- Discovered and rediscovered several times throughout 1960's and 1970's Werbos(1982)^[5] first used it in the context of artificial neural networks
- Eventually popularized by the work of Rumelhart et. al. in 1986^[6]





Gradient Descent

Cauchy discovered Gradient Descent motivated by the need to compute the orbit of heavenly bodies





Universal Approximation Theorem

A multilayered network of neurons with a single hidden layer can be used to approximate any continuous function to any desired precision ^[7]





Chapter 3: The Deep Revival

Unsupervised Pre-Training

Hinton and Salakhutdinov described an effective way of initializing the weights that allows deep autoencoder networks to learn a low-dimensional representation of data.^[8]





Unsupervised Pre-Training

The idea of unsupervised pre-training actually dates back to 1991-1993 (J. Schmidhuber) when it was used to train a "Very Deep Learner"





More insights (2007-2009)

Further Investigations into the effectiveness of Unsupervised Pre-training

Greedy Layer-Wise Training of Deep Networks Why Does Unsupervised Pre-training Help Deep Learning? Exploring Strategies for Training Deep Neural Networks



Success in Handwriting Recognition

Graves et. al. outperformed all entries in an international Arabic handwriting recognition competition ^[9]

	Output 121 × CTC
anana mana kaonina amin'ny taona 2008–2014. Jeografia mandritra dia kaominina dia kaominina dia kaominina dia kaominina dia kaominina dia kaominina dia kaomi	MDLSTM 4 x 50 cells
Realized Residues - Lateral Lateral	Feedforward 20 x tanh
LINE AL EXTERN ALLER LINE 2 LINE ALLER ALLER ALLER ALLER 14	MDLSTM 4 x 10 cells
andre warden af the state of the state	Feedforward 6 x tanh
	MDLSTM 4 x 2 cells
ق، کیکه ∟ً₄	Input



Success in Speech Recognition

Dahl et. al. showed relative error reduction of 16.0% and 23.2% over a state of the art system ^[10]





New record on MNIST

Ciresan et. al. set a new record on the MNIST dataset using good old backpropagation on GPUs (GPUs enter the scene)^[11]

1²	11	q °	g°	٩ ٩	5	3°
17	7 1	98	59	79	35	23
٤°	5 5	94	G٩	4⁴	۵²	<u>5</u> 5
49	35	97	49	94	02	35
L ⁶	94	ð °	6	6	11	1
16	94	60	0.6	86	79	71
q %	O°	55	$\boldsymbol{\gamma}^{\circ}$	99	77	L 1
49	50	3 5	98	79	17	61
27	8	7 ²	10	6⁵	44	Ø
27	58	78	16	65	94	60



First Superhuman Visual Pattern Recognition

D. C. Ciresan et. al. achieved 0.56% error rate in the IJCNN Traffic Sign Recognition Competition^[12]





Network	Error	Layers
AlexNet ^[13]	16.0%	8





Network	Error	Layers
AlexNet ^[13]	16.0%	8
ZFNet ^[14]	11.2%	8





Network	Error	Layers
AlexNet ^[13]	16.0%	8
ZFNet ^[14]	11.2%	8
VGGNet ^[15]	7.3%	19





Network	Error	Layers
AlexNet ^[13]	16.0%	8
ZFNet ^[14]	11.2%	8
VGGNet ^[15]	7.3%	19
GoogLeNet ^[16]	6.7%	22









Chapter 4: From Cats to Convolutional Neural Networks

Hubel and Wiesel Experiment

Experimentally showed that each neuron has a fixed receptive field - i.e. a neuron will fire only in response to a visual stimuli in a specific region in the visual space ^[18]





Neocognitron

Used for Handwritten character recognition and pattern recognition (Fukushima et. al.)^[19]





Convolutional Neural Network

Handwriting digit recognition using backpropagation over a Convolutional Neural Network (LeCun et. al.)^[20]


LeNet-5

Introduced the (now famous) MNIST dataset (LeCun et. al.)^[21]



An algorithm inspired by an experiment on cats is today used to detect cats in videos :-)

Chapter 5: Faster, higher, stronger

Faster convergence, better accuracies





Nesterov

Faster convergence, better accuracies





Nesterov





















Better Activation Functions

We have come a long way from the initial days when the logistic function was the default activation function in NNs!

Over the past few years many new functions have been proposed leading to better convergence and/or performance!





Chapter 6: The Curious Case of Sequences

Sequences

- They are everywhere
- Time series, speech, music, text, video
- Each unit in the sequence interacts with other units
- Need models to capture this interaction

Hopfield Network

Content-addressable memory systems for storing and retrieving patterns $^{\cite{[22]}}$





Jordan Network

The output state of each time step is fed to the next time step thereby allowing interactions between time steps in the sequence





Elman Network

The hidden state of each time step is fed to the next time step thereby allowing interactions between time steps in the sequence





Drawbacks of RNNs

Hochreiter et. al. and Bengio et. al. showed the difficulty in training RNNs (the problem of exploding and vanishing gradients)



Long Short Term Memory

Showed that LSTMs can solve complex long time lag tasks that could never be solved before





Sequence To Sequence Models

- Initial success in using RNNs/LSTMs for large scale Sequence To Sequence Learning Problems
- Introduction of Attention which is perhaps the idea of the decade!





RL for Attention

Schmidhuber & Huber proposed RNNs that use reinforcement learning to decide where to look



Chapter 7: Beating humans at their own game (literally)

Playing Atari Games

Human-level control through deep reinforcement learning for playing Atari Games^[23]





Let's GO

- Alpha Go Zero Best Go player ever, surpassing human players ^[24]
- GO is more complex than chess because of number of possible moves
- No brute force backtracking unlike previous chess agents



Taking a shot at Poker

DeepStack defeated 11 professional poker players with only one outside the margin of statistical significance ^[25]





Defense of the Ancients

"Our Dota 2 AI, called OpenAI Five, learned by playing over 10,000 years of games against itself. It demonstrated the ability to achieve expert-level performance, learn human—AI cooperation, and operate at internet scale." — OpenAI





A toolkit for RL

OpenAl Gym^a is a toolkit for developing and comparing reinforcement learning algorithms. It supports teaching agents everything from walking to playing games like Pong or Pinball.





RL for a 1000 games!

Open AI Gym Retro^a: a platform for reinforcement learning research on games which contains 1,000 games across a variety of backing emulators.

^ahttps://openai.com/blog/gym-retro/





Complex Strategy Games

AlphaStar^a learned to balance short and long-term goals and adapt to unexpected situations while playing using the same maps and conditions as humans



^{*a*}https://deepmind.com/



Learning to Hide

OpenAl demonstrated agents which can learn complex strategies such as chase and hide, build a defensive shelter, break a shelter, use a ramp to search inside a shelter and so on!



https://openai.com/blog/emergent-tool-use/



Jack of all, Master of all!

MuZero masters Go, chess, shogi and Atari without needing to be told the rules, thanks to its ability to plan winning strategies in unknown environments.



https://deepmind.com/blog



Chapter 8: The Madness (2013-)

He sat on a <u>chair</u>.

Language Modeling Mikolov et al. (2010) ^[26] Kiros et al. (2015) ^[27] Kim et al. (2015) ^[28]



Speech Recognition

Hinton et al. (2012)^[29] Graves et al. (2013)^[30] Chorowski et al. (2015)^[31] Sak et al. (2015)^[32]



Machine Translation Kalchbrenner et al. (2013)^[33] Cho et al. (2014)^[34] Bahdanau et al. (2015)^[35] Jean et al. (2015)^[36] Gulcehre et al. (2015)^[37] Sutskever et al. (2014)^[38] Luong et al. (2015)^[39] Zheng et al. (2017)^[40] Cheng et al. (2016)^[41] Chen et al. (2017)^[42] Firat et al. (2016)^[43]

	Time	User	Utterance
ſ	03:44	Old	I dont run graphical ubuntu,
			I run ubuntu server.
Γ	03:45	kuja	Taru: Haha sucker.
ſ	03:45	Taru	Kuja: ?
ſ	03:45	bur[n]er	Old: you can use "ps ax"
L			and "kill (PID#)"
	03:45	kuja	Taru: Anyways, you made
ļ			the changes right?
L	03:45	Taru	Kuja: Yes.
L	03:45	LiveCD	or killall speedlink
	03:45	kuja	Taru: Then from the terminal
			type: sudo apt-get update
ſ	03:46	_pm	if i install the beta version,
			how can i update it when
			the final version comes out?
	03:46	Taru	Kuja: I did.
Sender		Recipient	Utterance
	Old		I dont run graphical ubuntu,
			I run ubuntu server.
bur[n]er		Old	you can use "ps ax" and
			"kill (PID#)"
kuja		Taru	Haha sucker.
	Taru	Kuja	?
	kuja	Taru	Anyways, you made the
			changes right?
	Taru	Kuja	Yes.
	kuja	Taru	Then from the terminal type:
			sudo apt-get update
	Taru	Kuja	I did.

Conversation Modeling

Shang et al. (2015)^[44] Vinyals et al. (2015)^[45] Lowe et al. (2015)^[46] Dodge et al. (2015)^[47] Weston et al. (2016)^[48] Serban et al. (2016)^[49] Bordes et al. (2017)^[50] Serban et al. (2017)^[51]

Task 1: Single Supporting Fact Mary went to the bathroom. John moved to the hallway. Mary travelled to the office. Where is Mary? A:office

Task 3: Three Supporting Facts John picked up the apple. John went to the office. John went to the kitchen. John dropped the apple. Where was the apple before the kitchen? A:office Task 2: Two Supporting Facts John is in the playground. John picked up the football. Bob went to the kitchen. Where is the football? A:playground

Task 4: Two Argument Relations The office is north of the bedroom. The bedroom is north of the bedrhoom. The kitchen is west of the garden. What is north of the bedroom? A: office What is the bedroom north of? A: bathroom

Question Answering

Hermann et al. (2015)^[52] Chen et al. (2016)^[53] Xiong et al. (2016)^[54] Seo et al. (2016)^[55] Dhingra et al. (2017)^[56] Wang et al. (2017)^[57] Hu et al. (2017)^[58]


Object Detection/Recognition

Semantic Segmentation (Long et al, 2015)^[59]

Recurrent CNNs (Liang et al., 2015)^[60]

Faster RCNN (Ren et al., 2015)^[61]

Inside-Outside Net (Bell et al., 2015)^[62]

YOLO9000 (Redmon et al., 2016)^[63]

R-FCN (Dai et al., 2016)^[64]

Mask R-CNN (He at al., 2017)^[65]

Video Object segmentation (Caelles et al., 2017)^[66]



Visual Tracking

Choi et al. (2017)^[67] Yun et al. (2017)^[68] Alahi et al. (2017)^[69]





 Top view of the lights of a city at night, with a well-illuminated square in front of a church in the foreground;
 People on the stairs in front of an illuminated cathedral with two towers at night;

> A square with burning street lamps and a street in the foreground;

Jen.

 Tourists are sitting at a long table with beer bottles on it in a rather dark restaurant and are raising their bierglaeser;
 Tourists are sitting at a long table with a white table-cloth in a somewhat dark restaurant;

Tourists are sitting at a long table with a white table cloth and are eating; Image Captioning

Mao et al. (2014)^[70] Mao at al. (2015)^[71] Kiros et al. (2015)^[72] Donahue et al. (2015)^[73] Vinyals et al. (2015)^[74] Karpathy et al. (2015)^[75] Fang et al. (2015)^[76] Chen et al. (2015)^[77]



A group of young men playing a game of soccer



A man riding a wave on top of a surfboard.

Video Captioning

Donahue et al. (2014)^[78] Venugopalan at al. (2014)^[79] Pan et al. (2015)^[80] Yao et al. (2015)^[81] Rohrbach et al. (2015)^[82] Zhu et al. (2015)^[83] Cho et al. (2015)^[34]



Visual Question Answering Santoro et al. (2017)^[84] Hu at al. (2017)^[85] Johnson et al. (2017)^[86] Ben-younes et al. (2017)^[87] Malinowski et al. (2017)^[88] Kazemi et al. (2016)^[89]



Video Question Answering Tapaswi et. al. 2016^[90] Zeng et. al. 2016^[91] Maharaj et. al. 2017^[92] Zhao et. al. 2017^[93] Yu Youngjae et. al. 2017^[94] Xue Hongyang et. al. 2017^[95] Mazaheri et. al. 2017^[96]



Video Summarization Chheng 2007 ^[97] Ajmal 2012 ^[98] Zhang Ke 2016 ^[99] Zhong Ji 2017 ^[100] Panda 2017 ^[101]



Generating Authentic Photos

Variational Autoencoders (Kingma et. al., 2013)^[102] Generative Adversarial Networks (Goodfellow et. al., 2014)^[103]

Plug & Play generative nets (Nguyen et al., 2016)^[104]

Progressive Growing of GANs (Karras et al., 2017)^[105]



Generating Raw Audio

Wavenets (Oord et. al., 2016)^[106]



Pixel RNNs (Oord et al., 2016)^[107] (Oord et al., 2016)^[108] (Salimans et al., 2017)^[109]

Chapter 9: The Rise of the Transformers

Rule Based Systems

Intial Machine Translation Systems used hand crafted rules and dictionaries to translate sentences between few politically important language pairs (e.g., English -Russian). They could not live upto the initial hype and were panned by the ALPAC report (1966)





Statistical MT

The IBM Models for Machine Translation gave a boost to the idea of data driven statistical NLP which then ruled NLP for the next 2 decades till Deep Learning took over!

The Mathematics of Statistical Machine Translation: Parameter Estimation

Peter F. Brown* IBM T.J. Watson Research Center

Vincent J. Della Pietra* IBM T.J. Watson Research Center Stephen A. Della Pietra* IBM T.J. Watson Research Center

Robert L. Mercer* IBM T.J. Watson Research Center



Neural MT

The introduction of seq2seq models and attention^[35] (perhaps, the idea of the decade!) lead to a paradigm shift in NLP ushering the era of bigger, hungrier (more data), better models!





The Transformer Revolution

It is rare for a field to see two dramatic paradigm shifts in a short span of 4 years! Since their inception transformers have taken the NLP world by storm leading to the development of insanely big models trained on obscene amounts of data!





The Transformer Revolution

Most NLP applications today are driven by BERT and its variants. The key idea here was to learn general langauge characteristics using large amounts of unlabeled corpora and then fine-tune the model for specific downstream tasks.







The Billion Parameter Club

The models are becoming bigger and bigger and bigger!

Source: https://msturing.org/





The Trillion Parameter Club

Trained on 100 languages, with a total of 13B examples, 1 Trillion Parameters on 2048 TPUs!

GShard: Scaling Giant Models with Conditional Computation and Automatic Sharding

Dmitry Lepikhin	HyoukJoong Lee	Yuanzhong Xu		
lepikhin@google.com	hyouklee@google.com	yuanzx@google.com		
Dehao Chen	Orhan Firat	Yanping Huang		
dehao@google.com	orhanf@google.com	huangyp@google.com		
Maxim Krikun	Noam Shazeer	Zhifeng Chen		
krikun@google.com	noam@google.com	zhifengc@google.com		

This is insane!



From Language To Vision

A vision model^a based as closely as possible on the Transformer architecture originally designed for text-based tasks (another paradigm shift from CNNs which have been around since 1980s!)



^aSource:https://ai.googleblog.com/2020/12/transformers-for-image-recognition-at.html



From Language To Vision

DALL- E^a is a 12-billion parameter version of GPT-3 trained to generate images from text descriptions, using a dataset of text—image pairs.

^{*a*}https://openai.com/blog/dall-e/





Chapter 10: Calls for Sanity (Interpretable, Fair, Responsible, Green AI)

Why does deep learning work so well despite



^{*}https://arxiv.org/pdf/1710.05468.pdf

Why does deep learning work so well despite

high capacity (susceptible to overfitting)



^{*}https://arxiv.org/pdf/1710.05468.pdf

Why does deep learning work so well despite

high capacity (susceptible to overfitting)

numerical instability (vanishing/exploding gradients)



^{*}https://arxiv.org/pdf/1710.05468.pdf

Why does deep learning work so well despite

high capacity (susceptible to overfitting) numerical instability (vanishing/exploding gradients) sharp minima (leading to overfitting)



^{*}https://arxiv.org/pdf/1710.05468.pdf

Why does deep learning work so well despite high capacity (susceptible to overfitting) numerical instability (vanishing/exploding gradients) sharp minima (leading to overfitting) non-robustness (see figure)



^{*}https://arxiv.org/pdf/1710.05468.pdf

Why does deep learning work so well despite high capacity (susceptible to overfitting) numerical instability (vanishing/exploding gradients) sharp minima (leading to overfitting) non-robustness (see figure)

No clear answers yet but ...



^{*}https://arxiv.org/pdf/1710.05468.pdf

Why does deep learning work so well despite

high capacity (susceptible to overfitting) numerical instability (vanishing/exploding gradients) sharp minima (leading to overfitting) non-robustness (see figure)

No clear answers yet but ...

Slowly but steadily there is increasing emphasis on explainability and theoretical justifications!* $% \label{eq:steady}%$



^{*}https://arxiv.org/pdf/1710.05468.pdf

Why does deep learning work so well despite

high capacity (susceptible to overfitting) numerical instability (vanishing/exploding gradients) sharp minima (leading to overfitting) non-robustness (see figure) $+\epsilon =$ "panda" = "gibbon"
57.7% confidence
99.3% confidence

No clear answers yet but ...

Slowly but steadily there is increasing emphasis on explainability and theoretical justifications!* Hopefully this will bring sanity to the proceedings !

^{*}https://arxiv.org/pdf/1710.05468.pdf

Workshop on Human Interpretability in Machine Learning

We still do not know much about why DL models do what they do!





Clever Hans was a horse that was supposed to be able to do lots of difficult mathematical sums and solve complicated problems. Turns out, it was giving the right answers by watching the reactions of the people watching him.



A repository to benchmark machine learning



Push for analyzing and interpreting neural networks for NLP

2018

 $\overline{\circ}$

BlackboxNI P



WHI CleverHans

2016

Interpretable Machine Learning: A Guide for Making Black Box Models Explainable. – Christoph Molnar





Be Fair and Responsible!



Source: https://fairmlclass.github.io/ (Moritz Hardt)

Be Fair and Responsible!

"There's software used across the country to predict future criminals. And it's biased against blacks." - Propublica





Machine Bias

Be Fair and Responsible!

2016

Machine Bias

"Facial Recognition Is Accurate, if You're a White Guy" - MIT Media

	Gend	er Shades	audit, 2018			
	Accuracy	in gender clas	ification			
		Darker Male	Darker Female	Lighter Male	Lighter Female	Largest Gap
	IBM	88.0%	65.3%	99.7%	92.9%	34.4%
	Megvii	99.3%	65.5%	99.2%	94.0%	33.8%
ou're a	Microsoft	94.0%	79.2%	100.0%	98.3%	20.8%
	Chart: MIT	Technology Review	Source: Joy Buolamwi	ni & Timnit Gebru • Cre	ated with Datawrapper	
	Oprah Winfrey					
			amazo	appears to be mate	76.5 %	
2018	Source: Joy Buolamwini (Youtube)					
Ó						
Gender/Race Bias						
In 2018, nearly 70 civil rights and research organizations wrote a letter to Jeff Bezos demanding that Amazon stop providing face recognition technology to governments.

P ± ♣ hipi	1 ef 8	- + Ad	ometo Zoone 4		×	tı	θ	5
June 18, 2018								
Jeffrey P. Bez	os Shi d Recention Odine	_						
Amazon.com,	Inc.	4						
Seattle, WA								
Dear Mr. Bez	38,							
The undersign	ed coalition of organi	zations are dedicat	ed to protecting c	ivil rights and libe	rties a	nd		
safeguarding recognition sy	communities. We writ stem. Rekomition. W	e today to express e demand that Am	our profound con azon stop powerin	cerns about your o ne a government s	ompan; irveille	y's fa utco	cial	
infrastructure not be in the b	that poses a grave th susiness of providing (reat to customers i surveillance system	and communities 1s like Rekognitio	arroas the country in to the governme	. Amas nt.	la not	houle	1
Amazon touts	itself as a customer-c	entric company an	d directs its leade	ership to "work vig	rously	toe	arn	
and keep cast personally suj	omer trust.") In the p oported First Amenda	ion, Amazon has op sent freedoms and	spoken out again	ernment surveillan st the discriminate	ory Mu	alim	u na Ban.	ř
But Amazon's	Rekognition product	runs counter to the	ree values. As adv	certised, Rekogniti	on is a	powe	eful	



Microsoft refuses to sell police its facial-recognition technology, following similar moves by Amazon and IBM



Microsoft won't sell police its facial-recognition technology, following similar moves by Amazon and IBM



2016

Machine Bias

"Due to our concerns about malicious applications of the technology, we are not releasing the trained model." - - OpenAI



What started off as an innocuous project for mimicking facial expressions has since lead to many apps and creation of fake videos for blackmailing, pronography and swaying elections!





2016

Machine Bias

"Models are only as good as the data. Be responsible while curating data." – *Bender et. al.*

2017

DeepFakes



Push for Green AI

The computations required for deep learning research have been doubling every few months, resulting in an estimated 300,000x increase from 2012 to 2018 – *AllenAl*

Ironically, deep learning was inspired by the human brain, which is remarkably energy efficient.



https://openai.com/blog/ai-and-compute/



Push for Green Al

Call for energy and policy considerations for Deep Learning

		Date of original paper	Energy consumption (kWh)	Carbon footprint (Ibs of C02e)	Cloud compute cost (USD)
	Tranaformer (65M perameters)	Jun, 2017	27	26	\$41-\$140
	Transformer (213M parameters)	Jun, 2017	201	192	\$289-\$981
	ELMo	Feb, 2018	275	262	\$433-\$1,472
	BERT (110M perameters)	Oct, 2018	1,507	1,438	\$3,751-\$12,571
	Transformer (213M parameters) w/ neural architecture search	Jan, 2019	656,347	626,155	\$942,973-\$3,201,722
	GPT-2	Feb, 2019			\$12,902-\$43,008
	Note: Because of a li carbox footprint. Table: MIT Technolog	ank of power draw do 9 Noview - Source: Str.	ate on OPT/2's training hard deel et al. • Created with Date	lware, the researc	hers weren't able to calculate its
Common o	arbon fo	ootprint	benchma	arks	
in lbs of CO2 eq	uivalent				
Roundtrip flight b/v passenger)	w NY and SF (1	1,9	984		
Human life (avg. 1 year)			1,023		
American life (avg.	1 year)		36,156		
US car including fu	el (avg. 1 lifetin	12	6,000		
Transformer (213N architecture search	1 parameters) v	// neural 62	6,155		



Push for Green Al

"Is it fair that the residents of the Maldives (likely to be underwater by 2100) or the 800,000 people in Sudan affected by drastic floods pay the environmental price of training and deploying ever larger English LMs, when similar large-scale models aren't being produced for Dhivehi or Sudapese Arabic?" – Bender et. al

On the Dangers of Stochastic Parrots: Can Language Models Be Too Big?

Emily M. Bender* ebender@uw.edu University of Washington Seattle, WA, USA

Angelina McMillan-Major aymm@uw.edu University of Washington Seattle, WA, USA Timnit Gebru* timnit@blackinai.org Black in AI Palo Alto, CA, USA

Shmargaret Shmitchell shmargaret.shmitchell@gmail.com The Aether



Chapter 11: The AI revolution in Scientific Research (exciting times ahead!)

Accelerating Scientific Discovery^a



^ahttps://deepmind.com/blog/article/AlphaFold-Using-Al-for-scientific-discovery

https://ocean.org/stories/spotting-seals-from-space

https://www.quantamagazine.org/how-artificial-intelligence-is-changing-science-20190311/

Accelerating Scientific Discovery^a



^ahttps://deepmind.com/blog/article/AlphaFold-Using-Al-for-scientific-discovery https://ocean.org/stories/spotting-seals-from-space https://www.quantamagazine.org/how-artificial-intelligence-is-changing-science-20190311/

Accelerating Scientific Discovery^a





Adapted from K. Schowinski et al.; Source doi: 10.1051/0004-6361/201833600

^ahttps://deepmind.com/blog/article/AlphaFold-Using-Al-for-scientific-discovery https://ocean.org/stories/spotting-seals-from-space https://www.quantamagazine.org/how-artificial-intelligence-is-changing-science-20190311/ https://github.com/ChristosChristofidis/awesome-deep-learning



Source: https://www.cbinsights.com/research/artificial-intelligence-top-startups/

ⁱSource: https://www.cbinsights.com/research/artificial-intelligence-top-startups/

References

- [1] Jürgen Schmidhuber. Deep learning in neural networks: An overview. Neural Networks, 61:85–117, 2015.
- [2] W.S.McCulloch and W.Pitts. A logival calculus of the ideas imminent in nervous activity. 1943.
- [3] A.G. Ivakhnenko and V.G. Lapa. Cybernetic predicting devices. 1965.
- [4] M.Minsky and S.Papert. Perceptrons. 1969.
- [5] P. J. Werbos. Applications of advances in nonlinear sensitivity analysis. In Proceedings of the 10th IFIP Conference, 31.8 4.9, NYC, pages 762–770, 1981.
- [6] D. E. Rumelhart, G. E. Hinton, and R. J. Williams. Learning internal representations by error propagation. In D. E. Rumelhart and J. L. McClelland, editors, Parallel Distributed Processing, volume 1, pages 318–362. MIT Press, 1986.
- [7] Kurt Hornik, Maxwell Stinchcombe, and Halbert White. Multilayer feedforward networks are universal approximators. Neural Networks, 2(5):359–366, 1989.
- [8] Ruslan Salakhutdinov and Geoffrey Hinton. An efficient learning procedure for deep boltzmann machines. Neural Comput., 24(8):1967–2006, August 2012.
- [9] Alex Graves and Jürgen Schmidhuber. Offline handwriting recognition with multidimensional recurrent neural networks. In D. Koller, D. Schuurmans, Y. Bengio, and L. Bottou, editors, Advances in Neural Information Processing Systems 21, pages 545–552. Curran Associates, Inc., 2009.
- [10] G. E. Dahl, Dong Yu, Li Deng, and A. Acero. Context-dependent pre-trained deep neural networks for large-vocabulary speech recognition. Trans. Audio, Speech and Lang. Proc., 20(1):30–42, January 2012.

References ii

- [11] Dan Claudiu Ciresan, Ueli Meier, Luca Maria Gambardella, and Jürgen Schmidhuber. Deep big simple neural nets excel on handwritten digit recognition. CoRR, abs/1003.0358, 2010.
- [12] Dan C. Ciresan, Ueli Meier, and Jürgen Schmidhuber. Multi-column deep neural networks for image classification. CoRR, abs/1202.2745, 2012.
- [13] Alex Krizhevsky, Ilya Sutskever, and Geoffrey E Hinton. Imagenet classification with deep convolutional neural networks. In F. Pereira, C. J. C. Burges, L. Bottou, and K. Q. Weinberger, editors, Advances in Neural Information Processing Systems 25, pages 1097–1105. Curran Associates, Inc., 2012.
- [14] Matthew D. Zeiler and Rob Fergus. Visualizing and understanding convolutional networks. CoRR, abs/1311.2901, 2013.
- [15] Karen Simonyan and Andrew Zisserman. Very deep convolutional networks for large-scale image recognition. CoRR, abs/1409.1556, 2014.
- [16] Christian Szegedy, Wei Liu, Yangqing Jia, Pierre Sermanet, Scott E. Reed, Dragomir Anguelov, Dumitru Erhan, Vincent Vanhoucke, and Andrew Rabinovich. Going deeper with convolutions. CoRR, abs/1409.4842, 2014.
- [17] Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. Deep residual learning for image recognition. CoRR, abs/1512.03385, 2015.
- [18] D. H. Wiesel and T. N. Hubel. Receptive fields of single neurones in the cat's striate cortex. J. Physiol., 148:574–591, 1959.
- [19] K. Fukushima. Neocognitron: A self-organizing neural network for a mechanism of pattern recognition unaffected by shift in position. Biological Cybernetics, 36(4):193–202, 1980.
- [20] Y. LeCun, B. Boser, J. S. Denker, D. Henderson, R. E. Howard, W. Hubbard, and L. D. Jackel. Back-propagation applied to handwritten zip code recognition. Neural Computation, 1(4):541–551, 1989.
- [21] Y. LeCun, L. Bottou, Y. Bengio, and P. Haffner. Gradient-based learning applied to document recognition. Proceedings of the IEEE, 86(11):2278–2324, November 1998.

References iii

- [22] J. J. Hopfield. Neural networks and physical systems with emergent collective computational abilities. Proc. of the National Academy of Sciences, 79:2554–2558, 1982.
- [23] Volodymyr Mnih, Koray Kavukcuoglu, David Silver, Alex Graves, Ioannis Antonoglou, Daan Wierstra, and Martin Riedmiller. Playing atari with deep reinforcement learning. arXiv preprint arXiv:1312.5602, 2013.
- [24] David Silver, Aja Huang, Chris J Maddison, Arthur Guez, Laurent Sifre, George Van Den Driessche, Julian Schrittwieser, Ioannis Antonoglou, Veda Panneershelvam, Marc Lanctot, et al. Mastering the game of go with deep neural networks and tree search. nature, 529(7587):484–489, 2016.
- [25] Matej Moravcík, Martin Schmid, Neil Burch, Viliam Lisý, Dustin Morrill, Nolan Bard, Trevor Davis, Kevin Waugh, Michael Johanson, and Michael H. Bowling. Deepstack: Expert-level artificial intelligence in no-limit poker. CoRR, abs/1701.01724, 2017.
- [26] Tomas Mikolov, Martin Karafiát, Lukás Burget, Jan Cernocký, and Sanjeev Khudanpur. Recurrent neural network based language model. In INTERSPEECH 2010, 11th Annual Conference of the International Speech Communication Association, Makuhari, Chiba, Japan, September 26-30, 2010, pages 1045–1048, 2010.
- [27] Ryan Kiros, Yukun Zhu, Ruslan Salakhutdinov, Richard S. Zemel, Raquel Urtasun, Antonio Torralba, and Sanja Fidler. Skip-thought vectors. In Advances in Neural Information Processing Systems 28: Annual Conference on Neural Information Processing Systems 2015, December 7-12, 2015, Montreal, Quebec, Canada, pages 3294–3302, 2015.
- [28] Yoon Kim, Yacine Jernite, David Sontag, and Alexander M. Rush. Character-aware neural language models. CoRR, abs/1508.06615, 2015.
- [29] Deep neural networks for acoustic modeling in speech recognition: The shared views of four research groups. IEEE Signal Process. Mag., 29(6):82–97, 2012.
- [30] Alex Graves, Abdel-rahman Mohamed, and Geoffrey E. Hinton. Speech recognition with deep recurrent neural networks. In IEEE International Conference on Acoustics, Speech and Signal Processing, ICASSP 2013, Vancouver, BC, Canada, May 26-31, 2013, pages 6645–6649, 2013.

References iv

- [31] Jan Chorowski, Dzmitry Bahdanau, Dmitriy Serdyuk, Kyunghyun Cho, and Yoshua Bengio. Attention-based models for speech recognition. In Advances in Neural Information Processing Systems 28: Annual Conference on Neural Information Processing Systems 2015, December 7-12, 2015, Montreal, Quebec, Canada, pages 577–585, 2015.
- [32] Hasim Sak, Andrew W. Senior, Kanishka Rao, and Françoise Beaufays. Fast and accurate recurrent neural network acoustic models for speech recognition. In INTERSPEECH 2015, 16th Annual Conference of the International Speech Communication Association, Dresden, Germany, September 6-10, 2015, pages 1468–1472, 2015.
- [33] Nal Kalchbrenner and Phil Blunsom. Recurrent continuous translation models. In Proceedings of the 2013 Conference on Empirical Methods in Natural Language Processing, EMNLP 2013, 18-21 October 2013, Grand Hyatt Seattle, Seattle, Washington, USA, A meeting of SIGDAT, a Special Interest Group of the ACL, pages 1700–1709, 2013.
- [34] Kyunghyun Cho, Bart van Merrienboer, Çaglar Gülçehre, Dzmitry Bahdanau, Fethi Bougares, Holger Schwenk, and Yoshua Bengio. Learning phrase representations using RNN encoder-decoder for statistical machine translation. In Proceedings of the 2014 Conference on Empirical Methods in Natural Language Processing, EMNLP 2014, October 25-29, 2014, Doha, Qatar, A meeting of SIGDAT, a Special Interest Group of the ACL, pages 1724–1734, 2014.
- [35] Dzmitry Bahdanau, Kyunghyun Cho, and Yoshua Bengio. Neural machine translation by jointly learning to align and translate. CoRR, abs/1409.0473, 2014.
- [36] Sébastien Jean, KyungHyun Cho, Roland Memisevic, and Yoshua Bengio. On using very large target vocabulary for neural machine translation. In Proceedings of the 53 rd Annual Meeting of the Association for Computational Linguistics and the 7th International Joint Conference on Natural Language Processing of the Asian Federation of Natural Language Processing, ACL 2015, July 26-31, 2015, Beijing, China, Volume 1: Long Papers, pages 1–10, 2015.
- [37] Çaglar Gülçehre, Orhan Firat, Kelvin Xu, Kyunghyun Cho, Loïc Barrault, Huei-Chi Lin, Fethi Bougares, Holger Schwenk, and Yoshua Bengio. On using monolingual corpora in neural machine translation. CoRR, abs/1503.03535, 2015.

References v

- [38] Ilya Sutskever, Oriol Vinyals, and Quoc V. Le. Sequence to sequence learning with neural networks. In Advances in Neural Information Processing Systems 27: Annual Conference on Neural Information Processing Systems 2014, December 8-13 2014, Montreal, Quebec, Canada, pages 3104–3112, 2014.
- [39] Thang Luong, Hieu Pham, and Christopher D. Manning. Effective approaches to attention-based neural machine translation. In Proceedings of the 2015 Conference on Empirical Methods in Natural Language Processing, EMNLP 2015, Lisbon, Portugal, September 17-21, 2015, pages 1412–1421, 2015.
- [40] Hao Zheng, Yong Cheng, and Yang Liu. Maximum expected likelihood estimation for zero-resource neural machine translation. In Proceedings of the Twenty-Sixth International Joint Conference on Artificial Intelligence, IJCAI 2017, Melbourne, Australia, August 19-25, 2017, pages 4251–4257, 2017.
- [41] Yong Cheng, Qian Yang, Yang Liu, Maosong Sun, and Wei Xu. Joint training for pivot-based neural machine translation. In Proceedings of the Twenty-Sixth International Joint Conference on Artificial Intelligence, IJCAI 2017, Melbourne, Australia, August 19-25, 2017, pages 3974–3980, 2017.
- [42] Yun Chen, Yang Liu, Yong Cheng, and Victor O. K. Li. A teacher-student framework for zero-resource neural machine translation. In Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics, ACL 2017, Vancouver, Canada, July 30 - August 4, Volume 1: Long Papers, pages 1925–1935, 2017.
- [43] Orhan Firat, Baskaran Sankaran, Yaser Al-Onaizan, Fatos T. Yarman-Vural, and Kyunghyun Cho. Zero-resource translation with multi-lingual neural machine translation. In Proceedings of the 2016 Conference on Empirical Methods in Natural Language Processing, EMNLP 2016, Austin, Texas, USA, November 1-4, 2016, pages 268–277, 2016.
- [44] Lifeng Shang, Zhengdong Lu, and Hang Li. Neural responding machine for short-text conversation. In Proceedings of the 53rd Annual Meeting of the Association for Computational Linguistics and the 7th International Joint Conference on Natural Language Processing of the Asian Federation of Natural Language Processing, ACL 2015, July 26-31, 2015, Beijing, China, Volume 1: Long Papers, pages 1577–1586, 2015.
- [45] Oriol Vinyals and Quoc V. Le. A neural conversational model. CoRR, abs/1506.05869, 2015.

References vi

- [46] Ryan Lowe, Nissan Pow, Iulian Serban, and Joelle Pineau. The ubuntu dialogue corpus: A large dataset for research in unstructured multi-turn dialogue systems. In Proceedings of the SIGDIAL 2015 Conference, The 16th Annual Meeting of the Special Interest Group on Discourse and Dialogue, 2-4 September 2015, Prague, Czech Republic, pages 285–294, 2015.
- [47] Jesse Dodge, Andreea Gane, Xiang Zhang, Antoine Bordes, Sumit Chopra, Alexander H. Miller, Arthur Szlam, and Jason Weston. Evaluating prerequisite qualities for learning end-to-end dialog systems. CoRR, abs/1511.06931, 2015.
- [48] Jason Weston, Antoine Bordes, Sumit Chopra, and Tomas Mikolov. Towards ai-complete question answering: A set of prerequisite toy tasks. CoRR, abs/1502.05698, 2015.
- [49] Iulian Vlad Serban, Alessandro Sordoni, Ryan Lowe, Laurent Charlin, Joelle Pineau, Aaron C. Courville, and Yoshua Bengio. A hierarchical latent variable encoder-decoder model for generating dialogues. CoRR, abs/1605.06069, 2016.
- [50] Antoine Bordes and Jason Weston. Learning end-to-end goal-oriented dialog. CoRR, abs/1605.07683, 2016.
- [51] Iulian Vlad Serban, Chinnadhurai Sankar, Mathieu Germain, Saizheng Zhang, Zhouhan Lin, Sandeep Subramanian, Taesup Kim, Michael Pieper, Sarath Chandar, Nan Rosemary Ke, Sai Mudumba, Alexandre de Brébisson, Jose Sotelo, Dendi Suhubdy, Vincent Michalski, Alexandre Nguyen, Joelle Pineau, and Yoshua Bengio. A deep reinforcement learning chatbot. CoRR, abs/1709.02349, 2017.
- [52] Karl Moritz Hermann, Tomás Kociský, Edward Grefenstette, Lasse Espeholt, Will Kay, Mustafa Suleyman, and Phil Blunsom. Teaching machines to read and comprehend. In Advances in Neural Information Processing Systems 28: Annual Conference on Neural Information Processing Systems 2015, December 7-12, 2015, Montreal, Quebec, Canada, pages 1693–1701, 2015.
- [53] Danqi Chen, Jason Bolton, and Christopher D. Manning. A thorough examination of the cnn/daily mail reading comprehension task. In Proceedings of the 54th Annual Meeting of the Association for Computational Linguistics, ACL 2016, August 7-12, 2016, Berlin, Germany, Volume 1: Long Papers, 2016.
- [54] Caiming Xiong, Victor Zhong, and Richard Socher. Dynamic coattention networks for question answering. CoRR, abs/1611.01604, 2016.

References vii

- [55] Min Joon Seo, Aniruddha Kembhavi, Ali Farhadi, and Hannaneh Hajishirzi. Bidirectional attention flow for machine comprehension. CoRR, abs/1611.01603, 2016.
- [56] Bhuwan Dhingra, Hanxiao Liu, Zhilin Yang, William W. Cohen, and Ruslan Salakhutdinov. Gated-attention readers for text comprehension. In Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics, ACL 2017, Vancouver, Canada, July 30 - August 4, Volume 1: Long Papers, pages 1832–1846, 2017.
- [57] Wenhui Wang, Nan Yang, Furu Wei, Baobao Chang, and Ming Zhou. Gated self-matching networks for reading comprehension and question answering. In Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics, ACL 2017, Vancouver, Canada, July 30 - August 4, Volume 1: Long Papers, pages 189–198, 2017.
- [58] Minghao Hu, Yuxing Peng, and Xipeng Qiu. Mnemonic reader for machine comprehension. CoRR, abs/1705.02798, 2017.
- [59] Jonathan Long, Evan Shelhamer, and Trevor Darrell. Fully convolutional networks for semantic segmentation. In IEEE Conference on Computer Vision and Pattern Recognition, CUPR 2015, Boston, MA, USA, June 7-12, 2015, pages 3431–3440, 2015.
- [60] Ming Liang and Xiaolin Hu. Recurrent convolutional neural network for object recognition. In IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2015, Boston, MA, USA, June 7-12, 2015, pages 3367–3375, 2015.
- [61] Shaoqing Ren, Kaiming He, Ross B. Girshick, and Jian Sun. Faster R-CNN: towards real-time object detection with region proposal networks. IEEE Trans. Pattern Anal. Mach. Intell., 39(6):1137–1149, 2017.
- [62] Sean Bell, C. Lawrence Zitnick, Kavita Bala, and Ross B. Girshick. Inside-outside net: Detecting objects in context with skip pooling and recurrent neural networks. CoRR, abs/1512.04143, 2015.
- [63] Joseph Redmon and Ali Farhadi. YOLO9000: better, faster, stronger. CoRR, abs/1612.08242, 2016.

References viii

- [64] Jifeng Dai, Yi Li, Kaiming He, and Jian Sun. R-FCN: object detection via region-based fully convolutional networks. In Advances in Neural Information Processing Systems 29: Annual Conference on Neural Information Processing Systems 2016, December 5-10, 2016, Barcelona, Spain, pages 379–387, 2016.
- [65] Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross B. Girshick. Mask R-CNN. In IEEE International Conference on Computer Vision, ICCV 2017, Venice, Italy, October 22-29, 2017, pages 2980–2988, 2017.
- [66] Sergi Caelles, Kevis-Kokitsi Maninis, Jordi Pont-Tuset, Laura Leal-Taixé, Daniel Cremers, and Luc Van Gool. One-shot video object segmentation. In 2017 IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2017, Honolulu, HI, USA, July 21-26, 2017, pages 5320–5329, 2017.
- [67] Janghoon Choi, Junseok Kwon, and Kyoung Mu Lee. Visual tracking by reinforced decision making. CoRR, abs/1702.06291, 2017.
- [68] Sangdoo Yun, Jongwon Choi, Young Joon Yoo, Kimin Yun, and Jin Young Choi. Action-decision networks for visual tracking with deep reinforcement learning. In 2017 IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2017, Honolulu, HI, USA, July 21-26, 2017, pages 1349–1358, 2017.
- [69] Amir Sadeghian, Alexandre Alahi, and Silvio Savarese. Tracking the untrackable: Learning to track multiple cues with long-term dependencies. CoRR, abs/1701.01909, 2017.
- [70] Junhua Mao, Wei Xu, Yi Yang, Jiang Wang, and Alan L. Yuille. Deep captioning with multimodal recurrent neural networks (m-rnn). CoRR, abs/1412.6632, 2014.
- [71] Junhua Mao, Xu Wei, Yi Yang, Jiang Wang, Zhiheng Huang, and Alan L. Yuille. Learning like a child: Fast novel visual concept learning from sentence descriptions of images. In The IEEE International Conference on Computer Vision (ICCV), December 2015.
- [72] Ryan Kiros, Ruslan Salakhutdinov, and Richard S. Zemel. Unifying visual-semantic embeddings with multimodal neural language models. CoRR, abs/1411.2539, 2014.

References ix

- [73] Jeff Donahue, Lisa Anne Hendricks, Sergio Guadarrama, Marcus Rohrbach, Subhashini Venugopalan, Trevor Darrell, and Kate Saenko. Long-term recurrent convolutional networks for visual recognition and description. In IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2015, Boston, MA, USA, June 7-12, 2015, pages 2625–2634, 2015.
- [74] Oriol Vinyals, Alexander Toshev, Samy Bengio, and Dumitru Erhan. Show and tell: A neural image caption generator. In IEEE Conference on Computer Vision and Pattern Recognition, CUPR 2015, Boston, MA, USA, June 7-12, 2015, pages 3156–3164, 2015.
- [75] Andrej Karpathy and Fei-Fei Li. Deep visual-semantic alignments for generating image descriptions. In IEEE Conference on Computer Vision and Pattern Recognition, CUPR 2015, Boston, MA, USA, June 7-12, 2015, pages 3128–3137, 2015.
- [76] Hao Fang, Saurabh Gupta, Forrest N. Iandola, Rupesh Kumar Srivastava, Li Deng, Piotr Dollár, Jianfeng Gao, Xiaodong He, Margaret Mitchell, John C. Platt, C. Lawrence Zitnick, and Geoffrey Zweig. From captions to visual concepts and back. In IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2015, Boston, MA, USA, June 7-12, 2015, pages 1473–1482, 2015.
- [77] Kan Chen, Jiang Wang, Liang-Chieh Chen, Haoyuan Gao, Wei Xu, and Ram Nevatia. ABC-CNN: an attention based convolutional neural network for visual question answering. CoRR, abs/1511.05960, 2015.
- [78] Jeff Donahue, Lisa Anne Hendricks, Sergio Guadarrama, Marcus Rohrbach, Subhashini Venugopalan, Kate Saenko, and Trevor Darrell. Long-term recurrent convolutional networks for visual recognition and description. CoRR, abs/1411.4389, 2014.
- [79] Subhashini Venugopalan, Huijuan Xu, Jeff Donahue, Marcus Rohrbach, Raymond J. Mooney, and Kate Saenko. Translating videos to natural language using deep recurrent neural networks. In NAACL HLT 2015, The 2015 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Denver, Colorado, USA, May 31 - June 5, 2015, pages 1494–1504, 2015.
- [80] Yingwei Pan, Tao Mei, Ting Yao, Houqiang Li, and Yong Rui. Jointly modeling embedding and translation to bridge video and language. CoRR, abs/1505.01861, 2015.

References x

- [81] Li Yao, Atousa Torabi, Kyunghyun Cho, Nicolas Ballas, Christopher J. Pal, Hugo Larochelle, and Aaron C. Courville. Describing videos by exploiting temporal structure. In 2015 IEEE International Conference on Computer Vision, ICCV 2015, Santiago, Chile, December 7-13, 2015, pages 4507–4515, 2015.
- [82] Anna Rohrbach, Marcus Rohrbach, Wei Qiu, Annemarie Friedrich, Manfred Pinkal, and Bernt Schiele. Coherent multi-sentence video description with variable level of detail. In Pattern Recognition - 36th German Conference, GCPR 2014, Münster, Germany, September 2-5, 2014, Proceedings, pages 184–195, 2014.
- [83] Linchao Zhu, Zhongwen Xu, Yi Yang, and Alexander G. Hauptmann. Uncovering temporal context for video question and answering. CoRR, abs/1511.04670, 2015.
- [84] Adam Santoro, David Raposo, David G. T. Barrett, Mateusz Malinowski, Razvan Pascanu, Peter Battaglia, and Tim Lillicrap. A simple neural network module for relational reasoning. In Advances in Neural Information Processing Systems 30: Annual Conference on Neural Information Processing Systems 2017, 4-9 December 2017, Long Beach, CA, USA, pages 4974–4983, 2017.
- [85] Ronghang Hu, Jacob Andreas, Marcus Rohrbach, Trevor Darrell, and Kate Saenko. Learning to reason: End-to-end module networks for visual question answering. In IEEE International Conference on Computer Vision, ICCV 2017, Venice, Italy, October 22-29, 2017, pages 804–813, 2017.
- [86] Justin Johnson, Bharath Hariharan, Laurens van der Maaten, Li Fei-Fei, C. Lawrence Zitnick, and Ross B. Girshick. CLEVR: A diagnostic dataset for compositional language and elementary visual reasoning. In 2017 IEEE Conference on Computer Vision and Pattern Recognition, CUPR 2017, Honolulu, HI, USA, July 21-26, 2017, pages 1988–1997, 2017.
- [87] Hedi Ben-younes, Rémi Cadène, Matthieu Cord, and Nicolas Thome. MUTAN: multimodal tucker fusion for visual question answering. In IEEE International Conference on Computer Vision, ICCV 2017, Venice, Italy, October 22-29, 2017, pages 2631–2639, 2017.
- [88] Mateusz Malinowski, Marcus Rohrbach, and Mario Fritz. Ask your neurons: A neural-based approach to answering questions about images. In 2015 IEEE International Conference on Computer Vision, ICCV 2015, Santiago, Chile, December 7-13, 2015, pages 1–9, 2015.
- [89] Vahid Kazemi and Ali Elqursh. Show, ask, attend, and answer: A strong baseline for visual question answering. CoRR, abs/1704.03162, 2017.

References xi

- [90] Makarand Tapaswi, Yukun Zhu, Rainer Stiefelhagen, Antonio Torralba, Raquel Urtasun, and Sanja Fidler. Movieqa: Understanding stories in movies through question-answering. In 2016 IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2016, Las Vegas, NV, USA, June 27-30, 2016, pages 4631–4640, 2016.
- [91] Kuo-Hao Zeng, Tseng-Hung Chen, Ching-Yao Chuang, Yuan-Hong Liao, Juan Carlos Niebles, and Min Sun. Leveraging video descriptions to learn video question answering. CoRR, abs/1611.04021, 2016.
- [92] Tegan Maharaj, Nicolas Ballas, Anna Rohrbach, Aaron C. Courville, and Christopher Joseph Pal. A dataset and exploration of models for understanding video data through fill-in-the-blank question-answering. In 2017 IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2017, Honolulu, HI, USA, July 21-26, 2017, pages 7359–7368, 2017.
- [93] Zhou Zhao, Qifan Yang, Deng Cai, Xiaofei He, and Yueting Zhuang. Video question answering via hierarchical spatio-temporal attention networks. In Proceedings of the Twenty-Sixth International Joint Conference on Artificial Intelligence, IJCAI 2017, Melbourne, Australia, August 19-25, 2017, pages 3518–3524, 2017.
- [94] Youngjae Yu, Hyungjin Ko, Jongwook Choi, and Gunhee Kim. End-to-end concept word detection for video captioning, retrieval, and question answering. In 2017 IEEE Conference on Computer Vision and Pattern Recognition, CVPR 2017, Honolulu, HI, USA, July 21-26, 2017, pages 3261–3269, 2017.
- [95] Hongyang Xue, Zhou Zhao, and Deng Cai. The forgettable-watcher model for video question answering. CoRR, abs/1705.01253, 2017.
- [96] Amir Mazaheri, Dong Zhang, and Mubarak Shah. Video fill in the blank with merging lstms. CoRR, abs/1610.04062, 2016.
- [97] Tommy Chheng. Video summarization using clustering.
- [98] Muhammad Ajmal, Muhammad Husnain Ashraf, Muhammad Shakir, Yasir Abbas, and Faiz Ali Shah. Video summarization: Techniques and classification. In Computer Vision and Graphics - International Conference, ICCVG 2012, Warsaw, Poland, September 24-26, 2012. Proceedings, pages 1–13, 2012.

References xii

- [99] Ke Zhang, Wei-Lun Chao, Fei Sha, and Kristen Grauman. Video summarization with long short-term memory. In Computer Vision ECCV 2016 14th European Conference, Amsterdam, The Netherlands, October 11-14, 2016, Proceedings, Part VII, pages 766–782, 2016.
- [100] Zhong Ji, Kailin Xiong, Yanwei Pang, and Xuelong Li. Video summarization with attention-based encoder-decoder networks. CoRR, abs/1708.09545, 2017.
- [101] Rameswar Panda, Niluthpol Chowdhury Mithun, and Amit K. Roy-Chowdhury. Diversity-aware multi-video summarization. IEEE Trans. Image Processing, 26(10):4712–4724, 2017.
- [102] Diederik P. Kingma and Max Welling. Auto-encoding variational bayes. CoRR, abs/1312.6114, 2013.
- [103] Ian J. Goodfellow, Jean Pouget-Abadie, Mehdi Mirza, Bing Xu, David Warde-Farley, Sherjil Ozair, Aaron C. Courville, and Yoshua Bengio. Generative adversarial nets. In Advances in Neural Information Processing Systems 27: Annual Conference on Neural Information Processing Systems 2014, December 8-13 2014, Montreal, Quebec, Canada, pages 2672–2680, 2014.
- [104] Anh Nguyen, Jason Yosinski, Yoshua Bengio, Alexey Dosovitskiy, and Jeff Clune. Plug & play generative networks: Conditional iterative generation of images in latent space. CoRR, abs/1612.00005, 2016.
- [105] Tero Karras, Timo Aila, Samuli Laine, and Jaakko Lehtinen. Progressive growing of gans for improved quality, stability, and variation. CoRR, abs/1710.10196, 2017.
- [106] Aäron van den Oord, Sander Dieleman, Heiga Zen, Karen Simonyan, Oriol Vinyals, Alexander Graves, Nal Kalchbrenner, Andrew Senior, and Koray Kavukcuoglu. Wavenet: A generative model for raw audio. In Arxiv, 2016.
- [107] Aaron van den Oord, Nal Kalchbrenner, and Koray Kavukcuoglu. Pixel recurrent neural networks. arXiv preprint arXiv:1601.06759, 2016.

References xiii

- [108] Aaron van den Oord, Nal Kalchbrenner, Lasse Espeholt, koray kavukcuoglu, Oriol Vinyals, and Alex Graves. Conditional image generation with pixelcnn decoders. In D. D. Lee, M. Sugiyama, U. V. Luxburg, I. Guyon, and R. Garnett, editors, Advances in Neural Information Processing Systems 29, pages 4790–4798. Curran Associates, Inc., 2016.
- [109] Tim Salimans, Andrej Karpathy, Xi Chen, and Diederik P Kingma. Pixelcnn++: Improving the pixelcnn with discretized logistic mixture likelihood and other modifications. arXiv preprint arXiv:1701.05517, 2017.
- [110] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N. Gomez, Lukasz Kaiser, and Illia Polosukhin. Attention is all you need. In Isabelle Guyon, Ulrike von Luxburg, Samy Bengio, Hanna M. Wallach, Rob Fergus, S. V. N. Vishwanathan, and Roman Garnett, editors, Advances in Neural Information Processing Systems 30: Annual Conference on Neural Information Processing Systems 2017, December 4-9, 2017, Long Beach, CA, USA, pages 5998–6008, 2017.
- [111] Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. BERT: pre-training of deep bidirectional transformers for language understanding. In Jill Burstein, Christy Doran, and Thamar Solorio, editors, Proceedings of the 2019 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, NAACL-HLT 2019, Minneapolis, MN, USA, June 2-7, 2019, Volume 1 (Long and Short Papers), pages 4171–4186. Association for Computational Linguistics, 2019.