CS7015 (Deep Learning) : Lecture 21 Variational Autoencoders

Mitesh M. Khapra

Department of Computer Science and Engineering Indian Institute of Technology Madras

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Acknowledgments

- Tutorial on Variational Autoencoders by Carl Doersch¹
- $\bullet\,$ Blog on Variational Autoencoders by Jaan Altosaar^2

¹Tutorial ²Blog

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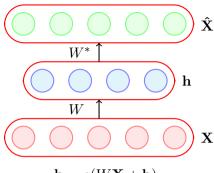
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Module 21.1: Revisiting Autoencoders

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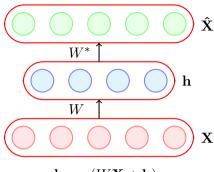
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 $\mathbf{h} = g(W\mathbf{X} + \mathbf{b})$ $\hat{\mathbf{X}} = f(W^*\mathbf{h} + \mathbf{c})$

• Before we start talking about VAEs, let us quickly revisit autoencoders

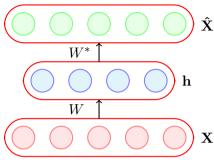
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- An autoencoder contains an encoder which takes the input X and maps it to a hidden representation

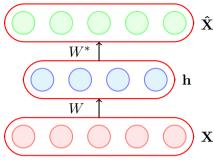
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- The decoder then takes this hidden representation and tries to reconstruct the input from it as \hat{X}

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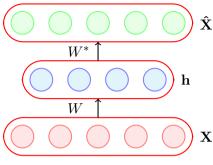


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- The training happens using the following objective function

$$\min_{W,W^*,\mathbf{c},\mathbf{b}} \frac{1}{m} \sum_{i=1}^m \sum_{j=1}^n (\hat{x}_{ij} - x_{ij})^2$$

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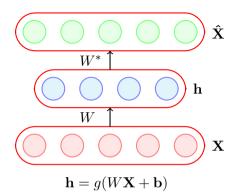


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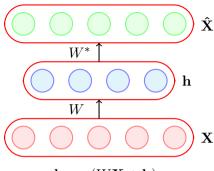
$$\min_{W,W^*,\mathbf{c},\mathbf{b}} \frac{1}{m} \sum_{i=1}^m \sum_{j=1}^n (\hat{x}_{ij} - x_{ij})^2$$

• where *m* is the number of training instances, $\{x_i\}_{i=1}^m$ and each $x_i \in \mathbb{R}^n$ (x_{ij} is thus the *j*-th dimension of the *i*-th training instance)



 $\mathbf{\hat{X}} = f(W^*\mathbf{h} + \mathbf{c})$

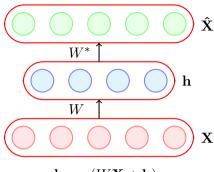
• But where's the fun in this ?



$$\begin{split} \mathbf{h} &= g(W\mathbf{X} + \mathbf{b}) \\ \mathbf{\hat{X}} &= f(W^*\mathbf{h} + \mathbf{c}) \end{split}$$

- But where's the fun in this ?
- We are taking an input and simply reconstructing it

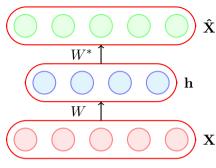
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- But where's the fun in this ?
- We are taking an input and simply reconstructing it
- Of course, the fun lies in the fact that we are getting a good *abstraction* of the input

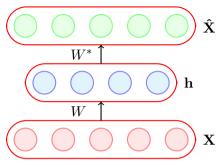
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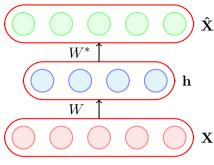
- But where's the fun in this ?
- We are taking an input and simply reconstructing it
- Of course, the fun lies in the fact that we are getting a good *abstraction* of the input
- But RBMs were able to do something more besides abstraction

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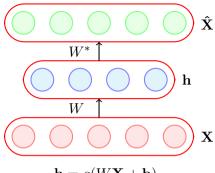
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- But RBMs were able to do something more besides abstraction (they were able to do *generation*)



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- We are taking an input and simply reconstructing it
- Of course, the fun lies in the fact that we are getting a good *abstraction* of the input
- But RBMs were able to do something more besides abstraction (they were able to do *generation*)
- Let us revisit *generation* in the context of autoencoders

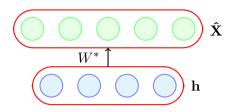


• Can we do generation with autoencoders ?

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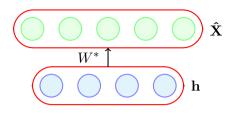
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- Can we do generation with autoencoders ?
- In other words, once the autoencoder is trained can I remove the encoder, feed a hidden representation h to the decoder and decode a \hat{X} from it ?

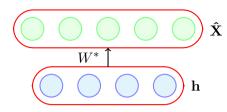
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- Can we do generation with autoencoders ?
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- In principle, yes! But in practice there is a problem with this approach

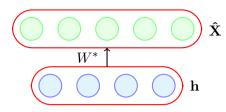
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- Can we do generation with autoencoders ?
- In other words, once the autoencoder is trained can I remove the encoder, feed a hidden representation h to the decoder and decode a \hat{X} from it ?
- In principle, yes! But in practice there is a problem with this approach
- *h* is a very high dimensional vector and only a few vectors in this space would actually correspond to meaningful latent representations of our input

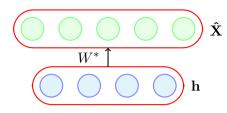
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- Can we do generation with autoencoders ?
- In other words, once the autoencoder is trained can I remove the encoder, feed a hidden representation h to the decoder and decode a \hat{X} from it ?
- In principle, yes! But in practice there is a problem with this approach
- *h* is a very high dimensional vector and only a few vectors in this space would actually correspond to meaningful latent representations of our input
- So of all the possible value of *h* which values should I feed to the decoder (we had asked a similar question before: slide 67, bullet 5 of lecture 19)

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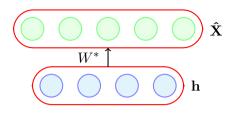


• Ideally, we should only feed those values of *h* which are highly *likely*

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$$\hat{\mathbf{X}} = f(W^*\mathbf{h} + \mathbf{c})$$

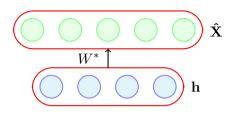
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- Ideally, we should only feed those values of *h* which are highly *likely*
- In other words, we are interested in sampling from P(h|X) so that we pick only those h's which have a high probability

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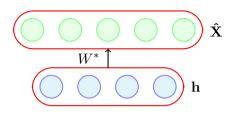
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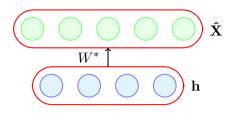
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- But unlike RBMs, autoencoders do not have such a probabilistic interpretation
- They learn a hidden representation h but not a distribution P(h|X)

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- Ideally, we should only feed those values of *h* which are highly *likely*
- In other words, we are interested in sampling from P(h|X) so that we pick only those h's which have a high probability
- But unlike RBMs, autoencoders do not have such a probabilistic interpretation
- They learn a hidden representation h but not a distribution P(h|X)
- Similarly the decoder is also deterministic and does not learn a distribution over X (given a h we can get a X but not P(X|h))

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We will now look at variational autoencoders which have the same structure as autoencoders but they learn a distribution over the hidden variables

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Module 21.2: Variational Autoencoders: The Neural Network Perspective

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• Let $\{X = x_i\}_{i=1}^N$ be the training data

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• Let $\{X = x_i\}_{i=1}^N$ be the training data

• We can think of X as a random variable in \mathbb{R}^n

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• Let $\{X = x_i\}_{i=1}^N$ be the training data

- We can think of X as a random variable in \mathbb{R}^n
- For example, X could be an image and the dimensions of X correspond to pixels of the image

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Figure: Abstraction

- Let $\{X = x_i\}_{i=1}^N$ be the training data
- We can think of X as a random variable in \mathbb{R}^n
- For example, X could be an image and the dimensions of X correspond to pixels of the image
- We are interested in learning an abstraction (i.e., given an X find the hidden representation z)



Figure: Abstraction



Figure: Generation

- Let $\{X = x_i\}_{i=1}^N$ be the training data
- We can think of X as a random variable in \mathbb{R}^n
- For example, X could be an image and the dimensions of X correspond to pixels of the image
- We are interested in learning an abstraction (i.e., given an X find the hidden representation z)
- We are also interested in generation (*i.e.*, given a hidden representation generate an X)



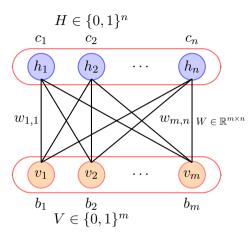
Figure: Abstraction



Figure: Generation

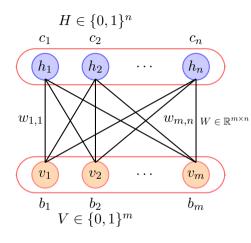
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- We are interested in learning an abstraction (i.e., given an X find the hidden representation z)
- We are also interested in generation (*i.e.*, given a hidden representation generate an X)
- In probabilistic terms we are interested in P(z|X) and P(X|z) (to be consistent with the literation on VAEs we will use z instead of H and X instead of V)

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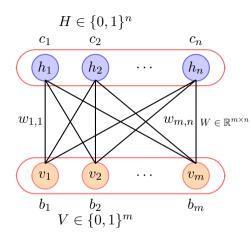
• Earlier we saw RBMs where we learnt P(z|X)and P(X|z)

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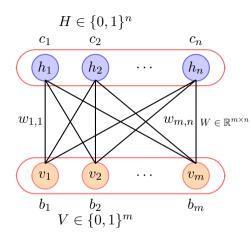


- Earlier we saw RBMs where we learnt P(z|X)and P(X|z)
- Below we list certain characteristics of RBMs

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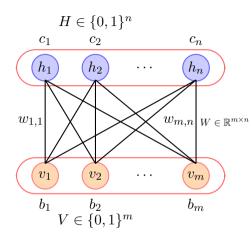


- Earlier we saw RBMs where we learnt P(z|X)and P(X|z)
- Below we list certain characteristics of RBMs
- **Structural assumptions:** We assume certain independencies in the Markov Network

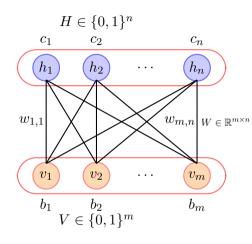


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- **Computational:** When training with Gibbs Sampling we have to run the Markov Chain for many time steps which is expensive

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- Approximation: When using Contrastive Divergence, we approximate the expectation by a point estimate



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- **Structural assumptions:** We assume certain independencies in the Markov Network
- **Computational:** When training with Gibbs Sampling we have to run the Markov Chain for many time steps which is expensive
- Approximation: When using Contrastive Divergence, we approximate the expectation by a point estimate
- (Nothing wrong with the above but we just mention them to make the reader aware of these characteristics)

• We now return to our goals

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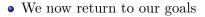
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- We now return to our goals
- Goal 1: Learn a distribution over the latent variables (Q(z|X))

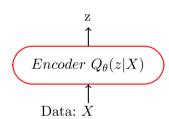
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- We now return to our goals
- Goal 1: Learn a distribution over the latent variables (Q(z|X))
- Goal 2: Learn a distribution over the visible variables (P(X|z))

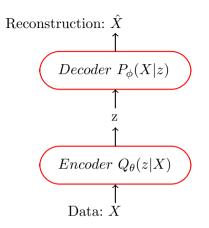
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- Goal 1: Learn a distribution over the latent variables (Q(z|X))
- Goal 2: Learn a distribution over the visible variables (P(X|z))
- VAEs use a neural network based encoder for Goal 1



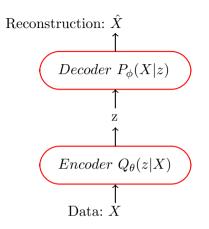
 $\theta :$ the parameters of the encoder neural network



- We now return to our goals
- Goal 1: Learn a distribution over the latent variables (Q(z|X))
- Goal 2: Learn a distribution over the visible variables (P(X|z))
- VAEs use a neural network based encoder for Goal 1
- and a neural network based decoder for Goal 2

 $\boldsymbol{\theta}:$ the parameters of the encoder neural network

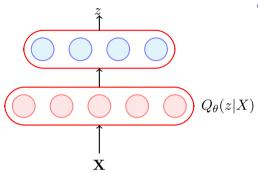
 $\phi :$ the parameters of the decoder neural network



- We now return to our goals
- Goal 1: Learn a distribution over the latent variables (Q(z|X))
- Goal 2: Learn a distribution over the visible variables (P(X|z))
- VAEs use a neural network based encoder for Goal 1
- and a neural network based decoder for Goal 2

• We will look at the encoder first

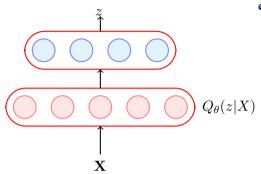
- $\boldsymbol{\theta}:$ the parameters of the encoder neural network
- $\phi :$ the parameters of the decoder neural network



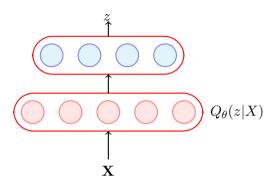
• **Encoder:** What do we mean when we say we want to learn a distribution?

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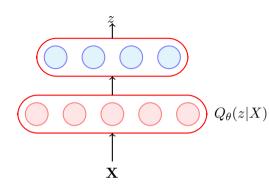


• **Encoder:** What do we mean when we say we want to learn a distribution? We mean that we want to learn the parameters of the distribution

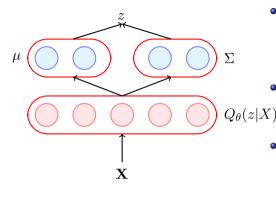


- **Encoder:** What do we mean when we say we want to learn a distribution? We mean that we want to learn the parameters of the distribution
- But what are the parameters of Q(z|X)?

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- Encoder: What do we mean when we say we want to learn a distribution? We mean that we want to learn the parameters of the distribution
- But what are the parameters of Q(z|X)? Well it depends on our modeling assumption!

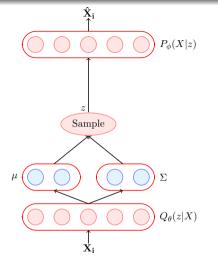


 $X \in \mathbb{R}^n, \mu \in \mathbb{R}^m \text{ and } \Sigma \in \mathbb{R}^{m \times m}$

- Encoder: What do we mean when we say we want to learn a distribution? We mean that we want to learn the parameters of the distribution
- But what are the parameters of Q(z|X)? Well it depends on our modeling assumption!
- In VAEs we assume that the latent variables come from a standard normal distribution *N*(0, *I*) and the job of the encoder is to then predict the parameters of this distribution

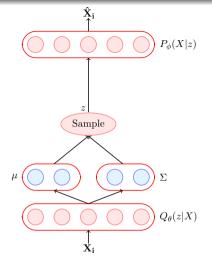
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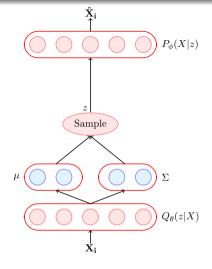


• Now what about the decoder?

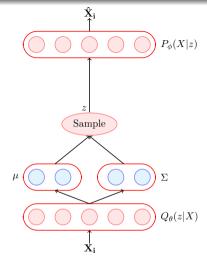
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- Now what about the decoder?
- The job of the decoder is to predict a probability distribution over X : P(X|z)

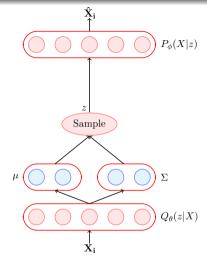


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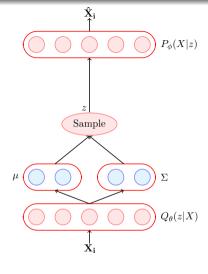


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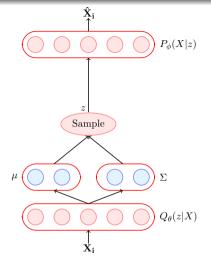


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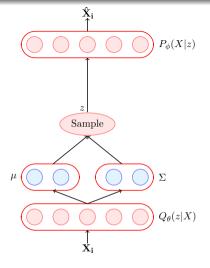
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- The job of the decoder f would then be to predict the mean of this distribution as $f_{\phi}(z)$

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• What would be the objective function of the decoder ?

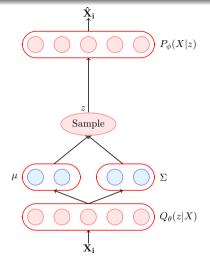
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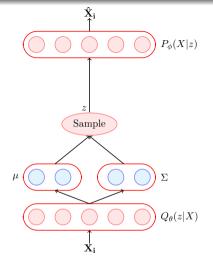
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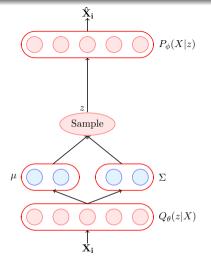
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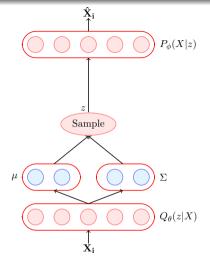
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• (As usual we take log for numerical stability)



$$\mathscr{L}(\theta) = \sum_{i=1}^{m} l_i(\theta)$$

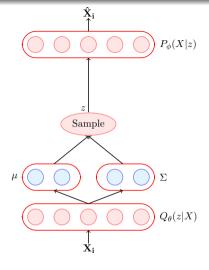
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• In addition, we also want a constraint on the distribution over the latent variables

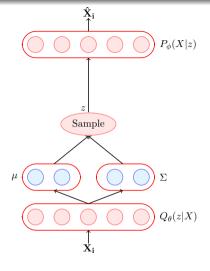
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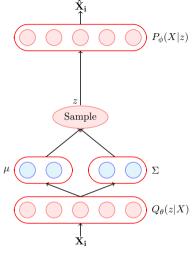
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- Thus, we will modify the loss function such that

$$l_{i}(\theta,\phi) = -\mathbb{E}_{z \sim Q_{\theta}(z|x_{i})}[\log P_{\phi}(x_{i}|z)] + KL(Q_{\theta}(z|x_{i})||P(z))$$

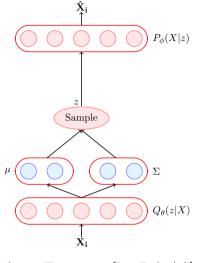


• KL divergence captures the difference (or distance) between 2 distributions • This is the loss function for one data point $(l_i(\theta))$ and we will just sum over all the data points to get the total loss $\mathscr{L}(\theta)$

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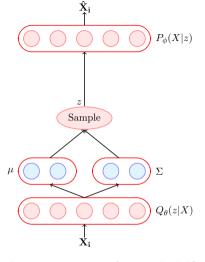
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• The second term in the loss function can actually be thought of as a regularizer

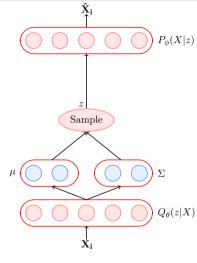
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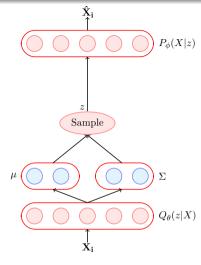
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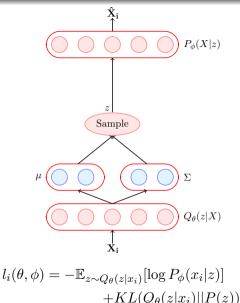
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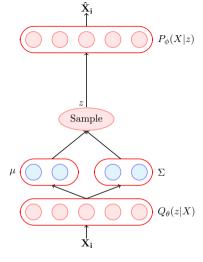


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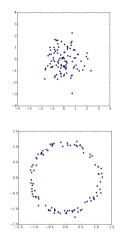


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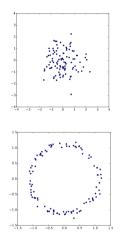
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- But why do we choose a normal distribution? Isn't it too simplistic to assume that z follows a normal distribution



• Isn't it a very strong assumption that $P(z) \sim \mathcal{N}(0, I)$?

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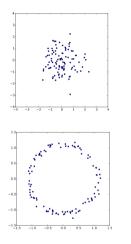
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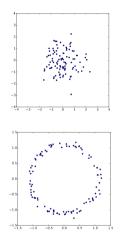


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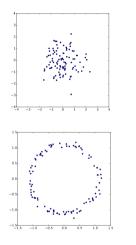
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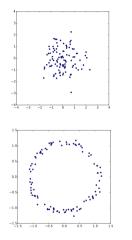
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- Step 2: Mapping these variables through a sufficiently complex function (that's exactly what the first few layers of the decoder can do)

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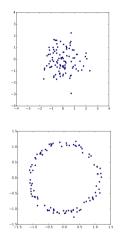
• In particular, note that in the adjoining example if z is 2-D and normally distributed then f(z) is roughly ring shaped (giving us the distribution in the bottom figure)

$$f(z) = \frac{z}{10} + \frac{z}{||z||}$$

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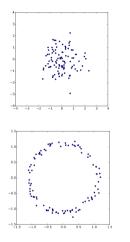


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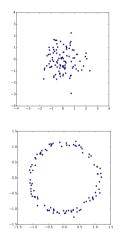


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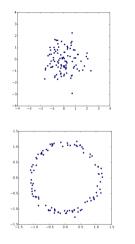
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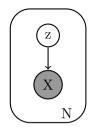
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- The objective function of the decoder will ensure that an appropriate transformation of z is learnt to reconstruct X

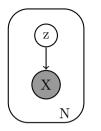
Module 21.3: Variational autoencoders: (The graphical model perspective)

Mitesh M. Khapra CS7015 (Deep Learning) : Lecture 21

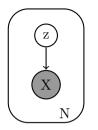


• Here we can think of z and X as random variables

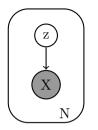
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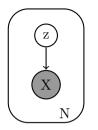
- Here we can think of z and X as random variables
- We are then interested in the joint probability distribution P(X, z) which factorizes as P(X, z) = P(z)P(X|z)



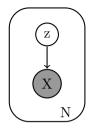
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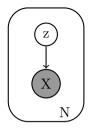


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- For example, if we want to draw a digit we could first fix the latent variables: *the digit, size, angle, thickness, position and so on* and then draw a digit which corresponds to these latent variables
- And of course, unlike RBMs, this is a directed graphical model



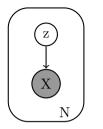
• Now at inference time, we are given an X (observed variable) and we are interested in finding the most likely assignments of latent variables z which would have resulted in this observation

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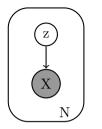
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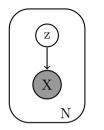
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• In RBMs, we had a similar integral which we approximated using Gibbs Sampling



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- Mathematically, we want to find

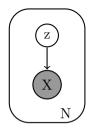
$$P(z|X) = \frac{P(X|z)P(z)}{P(X)}$$

• This is hard to compute because the LHS contains P(X) which is intractable

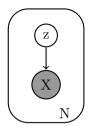
$$P(X) = \int P(X|z)P(z)dz$$

= $\int \int ... \int P(X|z_1, z_2, ..., z_n)P(z_1, z_2, ..., z_n)dz_1, ...dz_n$

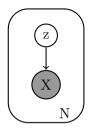
- In RBMs, we had a similar integral which we approximated using Gibbs Sampling
- VAEs, on the other hand, cast this into an optimization problem and learn the parameters of the optimization problem



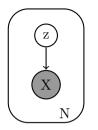
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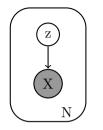


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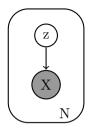
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- The parameters of the distribution are thus determined by the parameters θ of a neural network
- Our job then is to learn the parameters of this neural network

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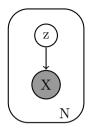
• But what is the objective function for this neural network

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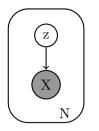
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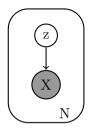
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• What are the parameters of the objective function ? (they are the parameters of the neural network - we will return back to this again)

 $D[Q_{\theta}(z|X)||P(z|X)]$

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$$D[Q_{\theta}(z|X)||P(z|X)] = \int Q_{\theta}(z|X) \log Q_{\theta}(z|X) dz - \int Q_{\theta}(z|X) \log P(z|X) dz$$

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 $\therefore \log p(X) = \mathbb{E}_Q[\log P(X|z)] - D[Q_\theta(z|X)||P(z)] + D[Q_\theta(z|X)||P(z|X)]$

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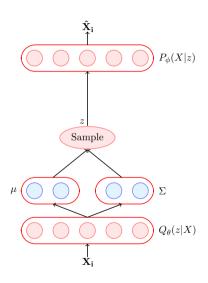
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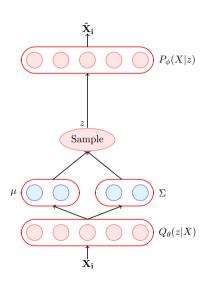
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- And, this method of learning parameters of probability distributions associated with graphical models using optimization (by maximizing ELBO) is called variational inference
- Why is this any easier? It is easy because of certain assumptions that we make as discussed on the next slide

maximize $\mathbb{E}_Q[\log P_\phi(X|z)] - D[Q_\theta(z|X)||P(z)]$

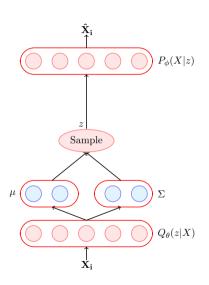
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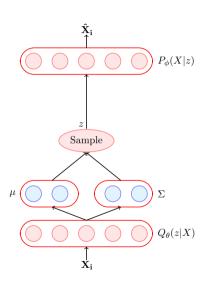
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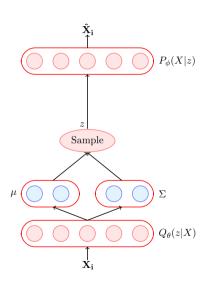


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• We will shorthand $P(X = x_i)$ as $P(x_i)$



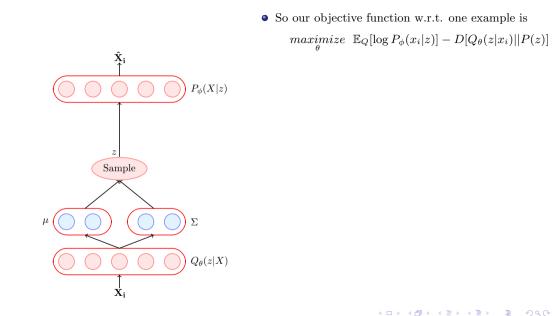
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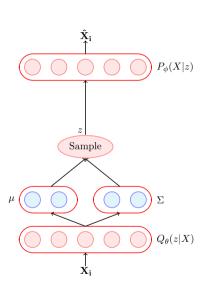
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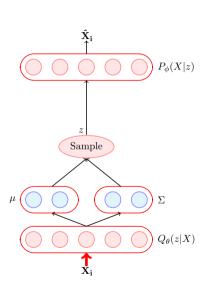
- We will shorthand $P(X = x_i)$ as $P(x_i)$
- However, we will assume that we are using stochastic gradient descent so we need to deal with only one of the terms in the summation corresponding to the current training example

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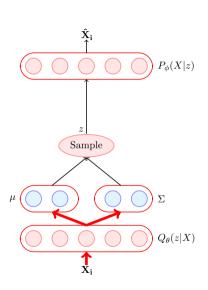




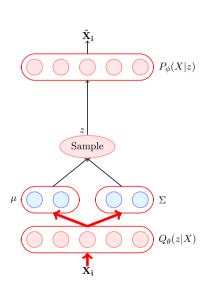
- So our objective function w.r.t. one example is $\max_{\theta} \mathbb{E}_Q[\log P_{\phi}(x_i|z)] - D[Q_{\theta}(z|x_i)||P(z)]$
- Now, first we will do a forward prop through the encoder using X_i and compute μ(X) and Σ(X)



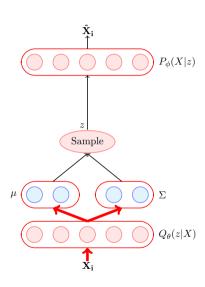
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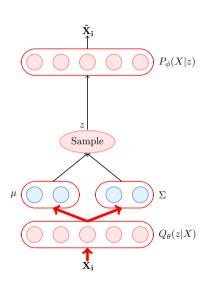
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where k is the dimensionality of the latent variables

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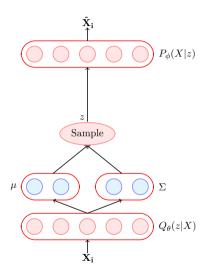
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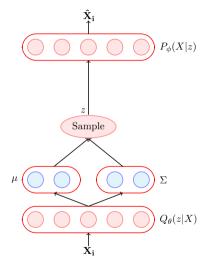
$$\sum_{i=1}^{n} \mathbb{E}_Q[\log P_{\phi}(X|z)]$$

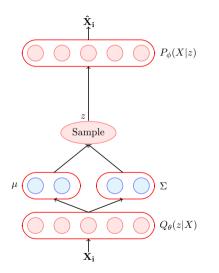
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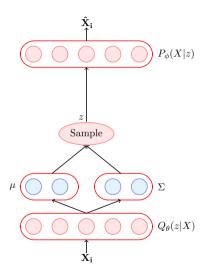




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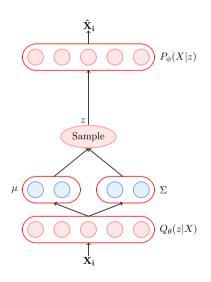
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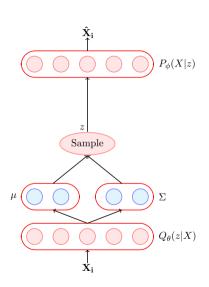
- This is again an expectation and hence intractable (integral over z)
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- Hence this term is also easy to compute (of course it is a nasty approximation but we will live with it!)

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• Further, as usual, we need to assume some parametric form for P(X|z)

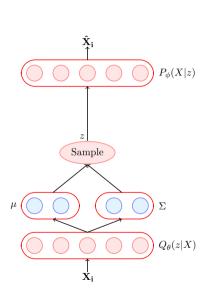
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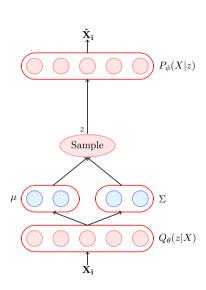
$$\log P(X = X_i | z) = C - \frac{1}{2} ||X_i - \mu(z)||^2$$



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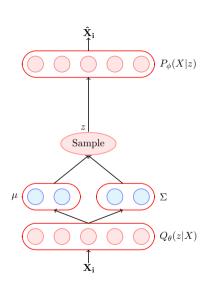
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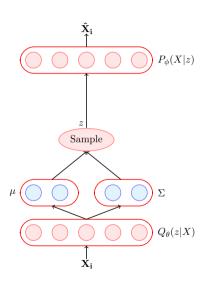
- $\mu(z)$ in turn is a function of the parameters of the decoder and can be written as $f_{\phi}(z)$ $\log P(X = X_i | z) = C - \frac{1}{2} ||X_i - f_{\phi}(z)||^2$
- Our effective objective function thus becomes

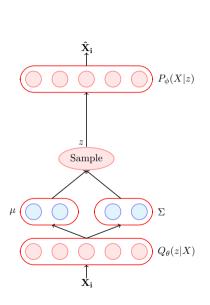
$$\begin{aligned} \underset{\theta,\phi}{\text{minimize}} \quad \sum_{n=1}^{N} \left[\frac{1}{2} (tr(\Sigma(X_i)) + (\mu(X_i))^T [\mu(X_i)) - k \\ -\log \det(\Sigma(X_i))] + ||X_i - f_{\phi}(z)||^2 \right] \end{aligned}$$

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• The above loss can be easily computed and we can update the parameters θ of the encoder and ϕ of decoder using backpropagation

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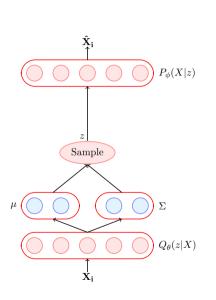


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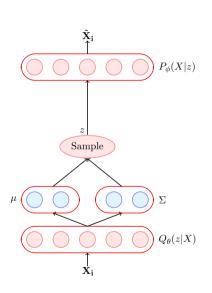
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• However, there is a catch !



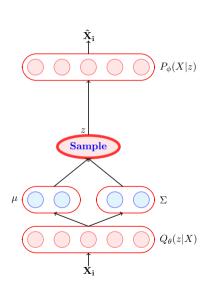
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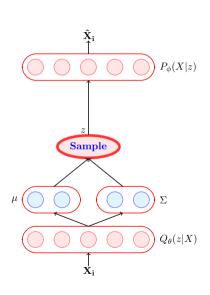
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• Why?



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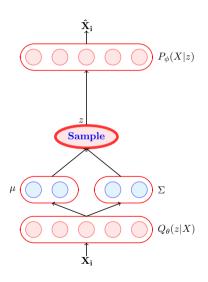


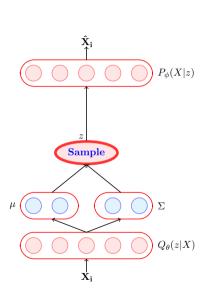
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- Why? because after passing X through the network we simply compute $\mu(X)$ and $\Sigma(X)$ and then sample a z to be fed to the decoder
- This makes the entire process nondeterministic and hence $f_{\phi}(z)$ is not a continuous function of the input X

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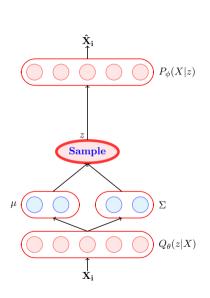
• VAEs use a neat trick to get around this problem

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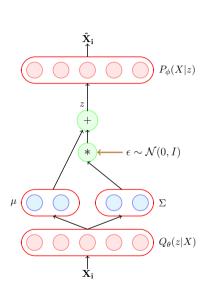
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$$z = \mu + \sigma * \epsilon$$

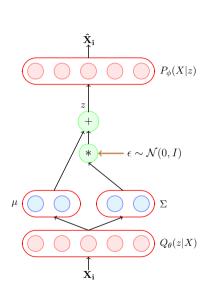
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- The adjacent figure shows the difference between the original network and the reparamterized network
- The randomness in $f_{\phi}(z)$ is now associated with ϵ and not X or the parameters of the model

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- **Data:** $\{X_i\}_{i=1}^N$
- Model: $\hat{X} = f_{\phi}(\mu(X) + \Sigma(X) * \epsilon)$
- Parameters: θ, ϕ
- Algorithm: Gradient descent
- Objective:

$$\sum_{n=1}^{N} \left[\frac{1}{2} (tr(\Sigma(X_i)) + (\mu(X_i))^T [\mu(X_i)) - k - \log \det(\Sigma(X_i))] + ||X_i - f_{\phi}(z)||^2 \right]$$

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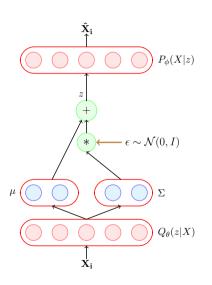
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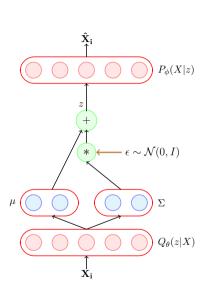
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• Let us look at each of these goals

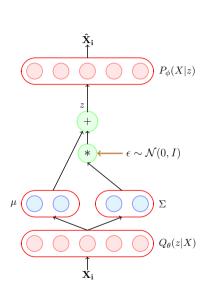
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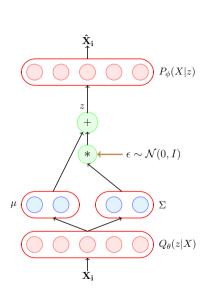




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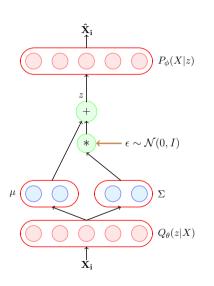


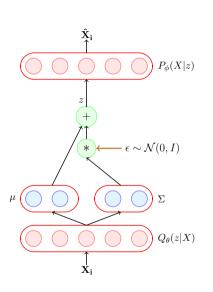
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- In other words, once we have obtained $\mu(X)$ and $\Sigma(X)$, we first sample $\epsilon \sim \mathcal{N}(\mu(X), \Sigma(X))$ and then compute z

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• After the model parameters are learned we remove the encoder and feed a $z \sim \mathcal{N}(0, I)$ to the decoder

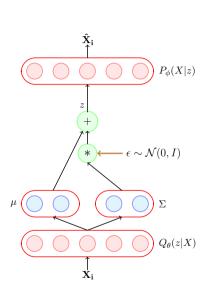
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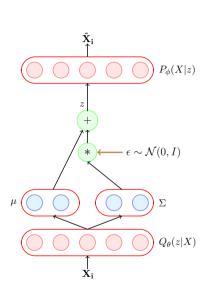
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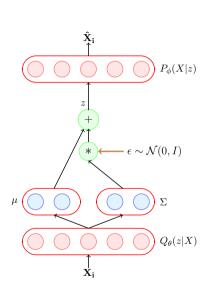
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• Why would this work ?

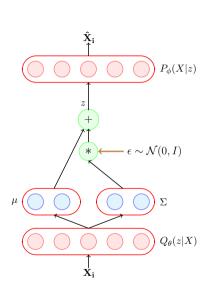


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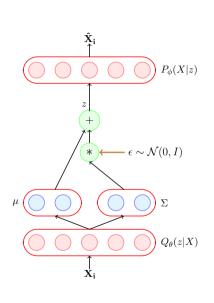


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- Hence, if we feed $z \sim \mathcal{N}(0, I)$, it is almost as if we are feeding a $z \sim Q_{\theta}(z|X)$ and the decoder was indeed trained to produce a good $f_{\phi}(z)$ from such a z



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- Hence this will work !