

Monocular 3D Object Detection for indoor objects

Computer Vision (CS6350)
TPA-6

Problem statement:

3D object detection is a basic problem in many applications such as autonomous navigation and house-keeping tasks in robotics. In the real world, robotics involves decision-making and interaction with objects which involve the identification and localization of the object. Hence, in this assignment, the task is to extract 3D object bounding boxes and meshes from a single image of an indoor scene.

Input:



Figure 1: Single RGB Indoor image (input)

Output:

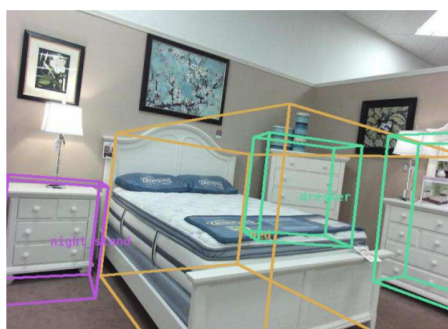


Figure 2: 3D Object bounding boxes

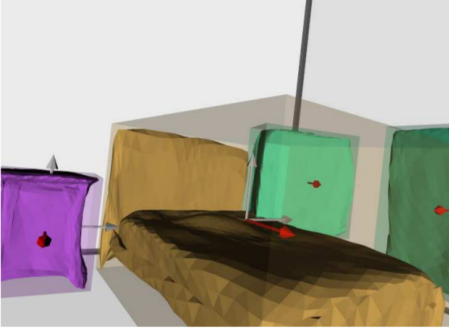


Figure 3:Reconstruct object meshes

Another Example:



(a)

(b)

(c)

Figure 4: Input (a) ,3D objects bounding boxes (b), Reconstruct object meshes (c)

Dataset:

1. SUN RGB-D: A RGB-D Scene Understanding Benchmark Suite - <https://rgbd.cs.princeton.edu/>
2. Pix3D: Dataset and Methods for Single-Image 3D Shape Modeling - <http://pix3d.csail.mit.edu/>

References:

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