

Positive Definite Matrices

CS6015/LARP/2018

Ack: Linear Algebra and Its Applications, Gilbert Strang

Minima, Maxima, and Saddle Points

- Up to now, we have hardly thought about the **signs of the eigenvalues**
- *Every symmetric matrix has real eigenvalues.*
- Now we will find a test that can be applied directly to A , without computing its eigenvalues, which will guarantee that **all those eigenvalues are positive**.
- The signs of the eigenvalues are often crucial.
- The highly important problem is to **recognize a minimum point**. This arises throughout science and engineering and every problem of **optimization**.
- **Examples:**

$$F(x, y) = 7 + 2(x + y)^2 - y \sin y - x^3 \qquad f(x, y) = 2x^2 + 4xy + y^2.$$

Does either $F(x, y)$ or $f(x, y)$ have a minimum at the point $x = y = 0$?

Minima, Maxima, and Saddle Points

Remark 3. The *zero-order terms* $F(0,0) = 7$ and $f(0,0) = 0$ have no effect on the answer. They simply raise or lower the graphs of F and f .

Remark 4. The *linear terms* give a necessary condition: To have any chance of a minimum, the first derivatives must vanish at $x = y = 0$:

$$\frac{\partial F}{\partial x} = 4(x+y) - 3x^2 = 0 \quad \text{and} \quad \frac{\partial F}{\partial y} = 4(x+y) - y \cos y - \sin y = 0$$

$$\frac{\partial f}{\partial x} = 4x + 4y = 0 \quad \text{and} \quad \frac{\partial f}{\partial y} = 4x + 2y = 0. \quad \text{All zero.}$$

Thus $(x, y) = (0,0)$ is a stationary point for both functions. The surface $z = F(x, y)$ is tangent to the horizontal plane $z = 7$, and the surface $z = f(x, y)$ is tangent to the plane $z = 0$.

Minima, Maxima, and Saddle Points

Remark 5. The second derivatives at $(0,0)$ are decisive:

$$\frac{\partial^2 F}{\partial x^2} = 4 - 6x = 4$$

$$\frac{\partial^2 F}{\partial x \partial y} = \frac{\partial^2 F}{\partial y \partial x} = 4$$

$$\frac{\partial^2 F}{\partial y^2} = 4 + y \sin y - 2 \cos y = 2$$

$$\frac{\partial^2 f}{\partial x^2} = 4$$

$$\frac{\partial^2 f}{\partial x \partial y} = \frac{\partial^2 f}{\partial y \partial x} = 4$$

$$\frac{\partial^2 f}{\partial y^2} = 2.$$

- These second derivatives 4, 4, 2 contain the answer.
- Since they are the same for F and f , they must contain the same answer.
- The two functions behave in exactly the same way near the origin.
- ***F has a minimum if and only if f has a minimum.***

Minima, Maxima, and Saddle Points

Remark 6. The *higher-degree terms* in F have no effect on the question of a *local* minimum, but they can prevent it from being a *global* minimum. In our example the term $-x^3$ must sooner or later pull F toward $-\infty$. For $f(x,y)$, with no higher terms, all the action is at $(0,0)$.

Every quadratic form $f = ax^2 + 2bxy + cy^2$ has a stationary point at the origin, where $\partial f / \partial x = \partial f / \partial y = 0$.

A **local minimum** would also be a **global minimum**, The surface $z = f(x,y)$ will then be shaped like a bowl, resting on the origin.

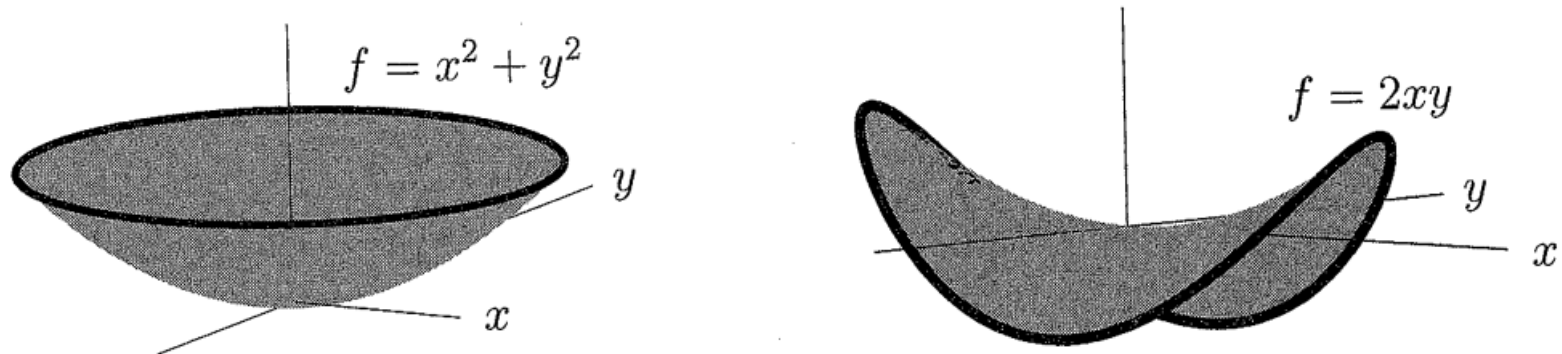


Figure 6.1: A bowl and a saddle: Definite $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ and indefinite $A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$.

Minima, Maxima, and Saddle Points

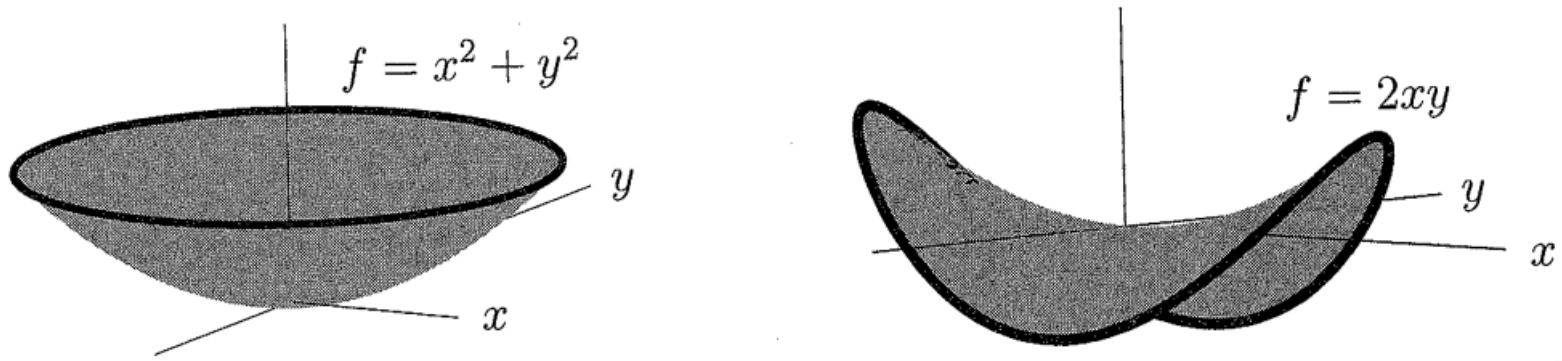


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If the stationary point of F is at $x = \alpha, y = \beta$, the only change would be to use the second derivatives at α, β :

**Quadratic
part of F**

$$f(x, y) = \frac{x^2}{2} \frac{\partial^2 F}{\partial x^2}(\alpha, \beta) + xy \frac{\partial^2 F}{\partial x \partial y}(\alpha, \beta) + \frac{y^2}{2} \frac{\partial^2 F}{\partial y^2}(\alpha, \beta).$$

Minima, Maxima, and Saddle Points

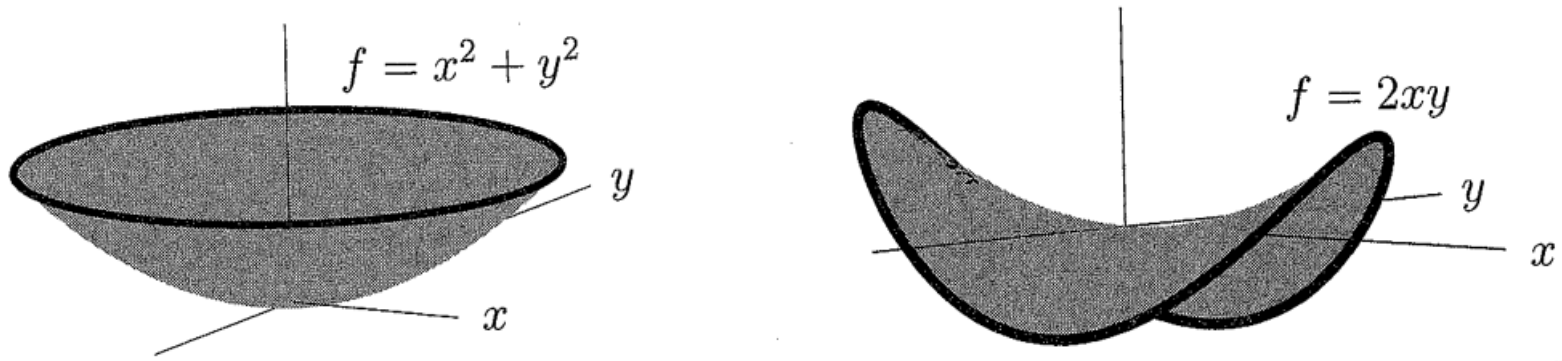


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- The third derivatives are drawn into the problem when the second derivatives fail to give a definite decision. That happens when the **quadratic part** is singular.
- For a true minimum, f is allowed to vanish only at $x = y = 0$.
- When $f(x, y)$ is strictly positive at all other points (the bowl goes up), it is called **positive definite**.

Definite versus Indefinite: Bowl versus Saddle

- For a function of two variables x and y , what is the correct replacement for the condition $\frac{\partial^2 F}{\partial x^2} > 0$?

With only one variable, the sign of the second derivative decides between a minimum or a maximum.

Now we have three second derivatives: F_{xx} , $F_{xy} = F_{yx}$, and F_{yy} .

What conditions on a , b , and c ensure that the quadratic $f(x, y) = ax^2 + 2bxy + cy^2$ is positive definite? One necessary condition is easy:

(i) *If $ax^2 + 2bxy + cy^2$ is positive definite, then necessarily $a > 0$.*

We look at $x = 1$, $y = 0$, where $ax^2 + 2bxy + cy^2$ is equal to a . This must be positive. Translating back to F , that means that $\partial^2 F / \partial x^2 > 0$. The graph must go up in the x direction. Similarly, fix $x = 0$ and look in the y direction where $f(0, y) = cy^2$:

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(ii) *If $f(x, y)$ is positive definite, then necessarily $c > 0$.*

Do these conditions $a > 0$ and $c > 0$ guarantee that $f(x, y)$ is always positive? The answer is **no**. A large cross term $2bxy$ can pull the graph below zero.

Definite versus Indefinite: Bowl versus Saddle

Example 1. $f(x, y) = x^2 - 10xy + y^2$. Here $a = 1$ and $c = 1$ are both positive. But f is not positive definite, because $f(1, 1) = -8$. The conditions $a > 0$ and $c > 0$ ensure that $f(x, y)$ is positive on the x and y axes. But this function is negative on the line $x = y$, because $b = -10$ overwhelms a and c .

6A $ax^2 + 2bxy + cy^2$ is positive definite if and only if $a > 0$ and $ac > b^2$. Any $f(x, y)$ has a minimum at a point where $\partial F / \partial x = \partial F / \partial y = 0$ with

$$\frac{\partial F^2}{\partial x^2} > 0 \quad \text{and} \quad \left[\frac{\partial F^2}{\partial x^2} \right] \left[\frac{\partial F^2}{\partial y^2} \right] > \left[\frac{\partial F^2}{\partial x \partial y} \right]^2. \quad (3)$$

Definite versus Indefinite: Bowl versus Saddle

Test for a maximum: Since f has a maximum whenever $-f$ has a minimum, we just reverse the signs of a , b , and c . This actually leaves $ac > b^2$ unchanged: The quadratic form is *negative definite* if and only if $a < 0$ and $ac > b^2$. The same change applies for a maximum of $F(x, y)$.

Singular case $ac = b^2$: The second term in equation (2) disappears to leave only the first square—which is either *positive semidefinite*, when $a > 0$, or *negative semidefinite*, when $a < 0$. The prefix *semi* allows the possibility that f can equal zero, as it will at the point $x = b$, $y = -a$. The surface $z = f(x, y)$ degenerates from a bowl into a valley. For $f = (x + y)^2$, the valley runs along the line $x + y = 0$.

A stationary point that is neither a maximum nor a minimum is called a saddle point.

Higher Dimensions: Linear Algebra

A quadratic $f(x, y)$ comes directly from a symmetric 2 by 2 matrix!

$$x^T A x \text{ in } \mathbf{R}^2 \quad ax^2 + 2bxy + cy^2 = \begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

For any symmetric matrix A , the product $x^T A x$ is a pure quadratic form $f(x_1, \dots, x_n)$:

$$x^T A x \text{ in } \mathbf{R}^n \quad \begin{bmatrix} x_1 & x_2 & \cdot & x_n \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & \cdot & a_{1n} \\ a_{21} & a_{22} & \cdot & a_{2n} \\ \cdot & \cdot & \cdot & \cdot \\ a_{n1} & a_{n2} & \cdot & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \cdot \\ x_n \end{bmatrix} = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j.$$

Higher Dimensions: Linear Algebra

Example 3. $f = 2x^2 + 4xy + y^2$ and $A = \begin{bmatrix} 2 & 2 \\ 2 & 1 \end{bmatrix} \rightarrow$ *saddle point.*

Example 4. $f = 2xy$ and $A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \rightarrow$ *saddle point.*

Example 5. A is 3 by 3 for $2x_1^2 - 2x_1x_2 + 2x_2^2 - 2x_2x_3 + 2x_3^2$:

$$f = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \rightarrow \textit{minimum at } (0, 0, 0).$$

A is the “**second derivative matrix**” with entries $a_{ij} = \frac{\partial^2 F}{\partial x_i \partial x_j}$.

F has a minimum when the pure quadratic $x^T A x$ is **positive definite**.

Tests for Positive Definiteness

6B Each of the following tests is a necessary and sufficient condition for the real symmetric matrix A to be *positive definite*:

- (I) $x^T Ax > 0$ for all nonzero real vectors x .
- (II) All the eigenvalues of A satisfy $\lambda_i > 0$.
- (III) All the upper left submatrices A_k have positive determinants.
- (IV) All the pivots (without row exchanges) satisfy $d_k > 0$.

6C The symmetric matrix A is positive definite if and only if

- (V) There is a matrix R with independent columns such that $A = R^T R$.

Tests for Positive Definiteness

Semi-definite matrices:

The tests for semi-definiteness will relax $x^T Ax > 0, \lambda > 0, d > 0$ and $\det > 0$, to allow zeros to appear.

6D Each of the following tests is a necessary and sufficient condition for a symmetric matrix A to be *positive semidefinite*:

- (I') $x^T Ax \geq 0$ for all vectors x (this defines positive semidefinite).
- (II') All the eigenvalues of A satisfy $\lambda_i \geq 0$.
- (III') No principal submatrices have negative determinants.
- (IV') No pivots are negative.
- (V') There is a matrix R , possibly with dependent columns, such that $A = R^T R$.

Tests for Positive Definiteness: Example

$$A = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \text{ is positive } \textit{semidefinite}, \text{ by all five tests:}$$

(I') $x^T Ax = (x_1 - x_2)^2 + (x_1 - x_3)^2 + (x_2 - x_3)^2 \geq 0$ (zero if $x_1 = x_2 = x_3$).

(II') The eigenvalues are $\lambda_1 = 0, \lambda_2 = \lambda_3 = 3$ (a zero eigenvalue).

(III') $\det A = 0$ and smaller determinants are positive.

(IV') $A = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 0 & 0 \\ 0 & \frac{3}{2} & -\frac{3}{2} \\ 0 & -\frac{3}{2} & \frac{3}{2} \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 0 & 0 \\ 0 & \frac{3}{2} & 0 \\ 0 & 0 & \mathbf{0} \end{bmatrix}$ (missing pivot).

(V') $A = R^T R$ with dependent columns in R :

$$\begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \quad (1, 1, 1) \text{ in the nullspace.}$$

An Ellipsoid – For a positive definite matrix A and its $x^T Ax$ the curve obtained is an ellipse in 2 dimensions and ellipsoid in n dimensions.

$$A = \begin{bmatrix} 5 & 4 \\ 4 & 5 \end{bmatrix} \text{ and } x^T Ax = 5u^2 + 8uv + 5v^2 = 1$$

The ellipse is centered at $u = v = 0$, but the axes no longer line up with the coordinate axes.

It can be shown that the **axes of the ellipse point toward the eigenvector of A .**

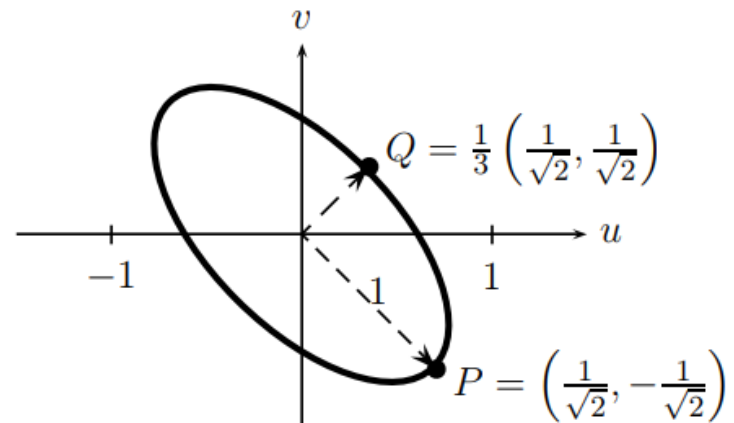


Fig: The ellipse $x^T Ax = 5u^2 + 8uv + 5v^2 = 1$ and its principal axes.

As $A = A^T$, those eigenvectors and axes are orthogonal.

The major axis of the ellipse corresponds to the smallest eigenvalue of A .

Singular Value Decomposition

- $A = U\Sigma V^T$ is known as the “**SVD**” or the ***singular value decomposition***.
- The SVD is closely associated with the eigenvalue-eigenvector factorization $Q\Lambda Q^T$ of a positive definite matrix.
- Any $m \times n$ matrix A can be factored into

$$A = U\Sigma V^T = (\text{orthogonal})(\text{diagonal})(\text{orthogonal}).$$

- The columns of U ($m \times m$) are ***eigenvectors of AA^T*** , and the columns of V ($n \times n$) are ***eigenvectors of $A^T A$*** .
- The r singular values on the diagonal of Σ ($m \times n$) are the ***square roots of the nonzero eigenvalues*** of both AA^T and $A^T A$.
- While eigen-value decomposition can be applied only to square matrices, SVD can be applied to any matrix (including rectangular matrix).

Singular Value Decomposition

Remark 1.

- For positive definite matrices, Σ is Λ and $U\Sigma V^T$ is identical to $Q\Lambda Q^T$.
- For other symmetric matrices, any negative eigenvalues in Λ become positive in Σ .
- For complex matrices, Σ remains real but U and V become *unitary* (the complex version of orthogonal). $A = U\Sigma V^H$

Remark 2.

U and V give orthonormal bases for all four fundamental subspaces:

first	r	columns of U :	column space of A
last	$m - r$	columns of U :	left nullspace of A
first	r	columns of V :	row space of A
last	$n - r$	columns of V :	nullspace of A

Singular Value Decomposition

Remark 3. The SVD chooses those bases in an extremely special way. They are more than just orthonormal. *When A multiplies a column v_j of V , it produces σ_j times a column of U .* That comes directly from $AV = U\Sigma$, looked at a column at a time.

Remark 4.

Eigenvectors of AA^T and $A^T A$ must go into the columns of U and V :

$$AA^T = (U\Sigma V^T)(V\Sigma^T U^T) = U\Sigma\Sigma^T U^T \quad \text{and, similarly,} \quad A^T A = V\Sigma^T \Sigma V^T.$$

- U must be the eigenvector matrix for AA^T .
- The eigenvalue matrix in the middle is $\Sigma\Sigma^T$ — which is $m \times m$ with $\sigma_1^2, \dots, \sigma_r^2$ on the diagonal.
- From the $A^T A = V\Sigma^T \Sigma V^T$, the V matrix must be the eigenvector matrix for $A^T A$.

Singular Value Decomposition

Example 1.

This A has only one column: rank $r = 1$. Then Σ has only $\sigma_1 = 3$:

$$\text{SVD} \quad A = \begin{bmatrix} -1 \\ 2 \\ 2 \end{bmatrix} = \begin{bmatrix} -\frac{1}{3} & \frac{2}{3} & \frac{2}{3} \\ \frac{2}{3} & -\frac{1}{3} & \frac{2}{3} \\ \frac{2}{3} & \frac{2}{3} & -\frac{1}{3} \end{bmatrix} \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} = U_{3 \times 3} \Sigma_{3 \times 1} V_{1 \times 1}^T$$

$A^T A$ is 1 by 1, whereas AA^T is 3 by 3. They both have eigenvalue 9 (whose square root is the 3 in Σ). The two zero eigenvalues of AA^T leave some freedom for the eigenvectors in columns 2 and 3 of U . We kept that matrix orthogonal.

Singular Value Decomposition

Example 2.

Now A has rank 2, and $AA^T = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$ with $\lambda = 3$ and 1 :

$$\begin{bmatrix} -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} = U\Sigma V^T = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \sqrt{3} & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & -2 & 1 \\ -1 & 0 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{matrix} /\sqrt{6} \\ / \sqrt{2} \\ / \sqrt{3} \end{matrix}$$

Notice $\sqrt{3}$ and $\sqrt{1}$. The columns of U are *left singular vectors* (unit eigenvectors of AA^T).

The columns of V are *right singular vectors* (unit eigenvectors of $A^T A$).

Applications of Singular Value Decomposition

Image Processing.

- Suppose a satellite takes a picture, and wants to send it to Earth.
- The picture may contain 1000×1000 “pixels”—a million little squares, each with a definite color.
- We can code the colors, and send back 1,000,000 numbers.
- It is ***better to find the essential information inside the 1000×1000 matrix***, and send only that.

In SVD some σ 's are significant and others are extremely small.

If we keep 20 and throw away 980, then we send only the corresponding 20 columns of U and V .

The other 980 columns are multiplied in $U\Sigma V^T$ by the small σ 's that are being ignored. ***If only 20 terms are kept, we send 20 times 2000 numbers instead of a million (25 to 1 compression).***

Applications of Singular Value Decomposition

Polar decomposition.

- Every nonzero complex number z is a positive number r times a number $e^{i\theta}$ on the unit circle: $z = re^{i\theta}$.
- That expresses z in “polar coordinates.”
- If we think of z as a 1×1 matrix, r corresponds to a positive definite matrix and $e^{i\theta}$ corresponds to an orthogonal matrix.
- More exactly, since $e^{i\theta}$ is complex and satisfies $e^{-i\theta}e^{i\theta} = 1$, it forms a 1×1 unitary matrix: $U^H U = I$.
- The SVD extends this “polar factorization” to matrices of any size:

Every real square matrix can be factored into $A = QS$, where Q is *orthogonal* and S is *symmetric positive semidefinite*. If A is invertible then S is positive definite.

- **Pseudo-Inverse**

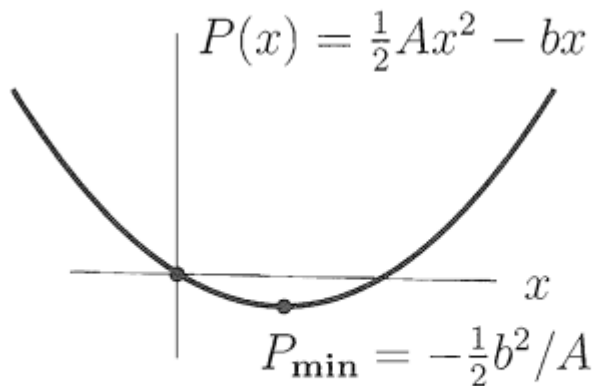
Pseudo inverse is a generalization of the matrix inverse when the matrix may not be invertible.

If $A = U\Sigma V^T$ (the SVD), then its pseudoinverse is $A^+ = V\Sigma^+U^T$.

Minimum Principles

Our goal is to find the minimum principle equivalent to $Ax = b$, and the minimization equivalent to $Ax = \lambda x$.

We want to find the “parabola” $P(x)$ whose minimum occurs when $Ax = b$.



Minimum
at $x = A^{-1}b$

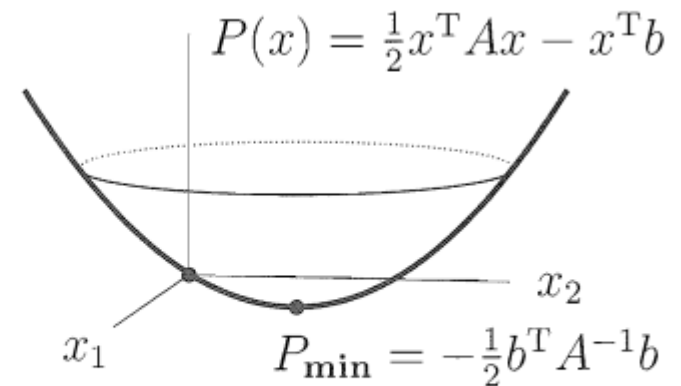


Figure 6.4: The graph of a positive quadratic $P(x)$ is a parabolic bowl.

Minimum Principles

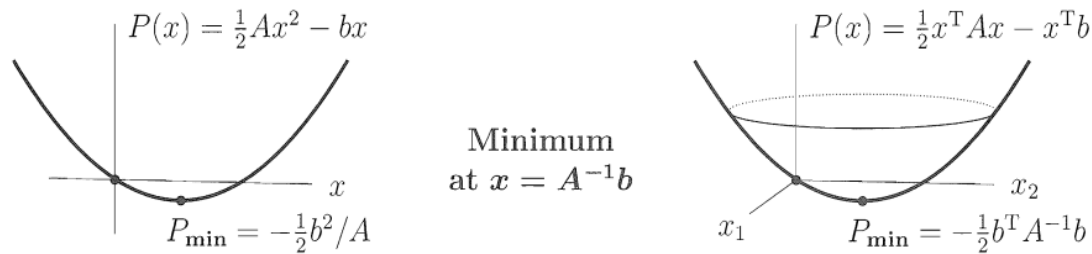


Figure 6.4: The graph of a positive quadratic $P(x)$ is a parabolic bowl.

6H If A is symmetric positive definite, then $P(x) = \frac{1}{2}x^T A x - x^T b$ reaches its minimum at the point where $Ax = b$. At that point $P_{\min} = -\frac{1}{2}b^T A^{-1}b$.

Proof. Suppose $Ax = b$. For any vector y , we show that $P(y) \geq P(x)$:

$$\begin{aligned} P(y) - P(x) &= \frac{1}{2}y^T A y - y^T b - \frac{1}{2}x^T A x + x^T b \\ &= \frac{1}{2}y^T A y - y^T A x + \frac{1}{2}x^T A x \quad (\text{set } b = Ax) \\ &= \frac{1}{2}(y - x)^T A (y - x). \end{aligned}$$

This can't be negative since A is positive definite—and it is zero only if $y - x = 0$. At all other points $P(y)$ is larger than $P(x)$, so the minimum occurs at x . \square

Minimum Principles

Example. Minimize $P(x) = x_1^2 - x_1x_2 + x_2^2 - b_1x_1 - b_2x_2$.

The usual approach, by calculus, is to set the partial derivatives to zero. This gives $Ax = b$:

$$\begin{aligned} \partial P / \partial x_1 &= 2x_1 - x_2 - b_1 = 0 \\ \partial P / \partial x_2 &= -x_1 + 2x_2 - b_2 = 0 \end{aligned} \quad \text{means} \quad \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

Linear algebra recognizes this $P(x)$ as $\frac{1}{2} x^T Ax - x^T b$, and knows immediately that $Ax = b$ gives the minimum.

Substitute $x = A^{-1}b$ into $P(x)$:

Minimum value $P_{\min} = \frac{1}{2}(A^{-1}b)^T A(A^{-1}b) - (A^{-1}b)^T b = -\frac{1}{2}b^T A^{-1}b.$

Minimizing with Constraints

- Many applications add extra equations $Cx = d$ on top of the minimization problem.
- These equations are **constraints**. We minimize $P(x)$ subject to the extra requirement $Cx = d$.
- Usually x can't satisfy n equations $Ax = b$ and also l extra constraints $Cx = d$. We have too many equations and we need l more unknowns.

Minimizing with Constraints

Those new unknowns y_1, \dots, y_l are called **Lagrange multipliers**.

$$L(x, y) = P(x) + y^T(Cx - d) = \frac{1}{2}x^T Ax - x^T b + x^T C^T y - y^T d.$$

L is chosen exactly so that $\partial L / \partial y = 0$ brings back $Cx = d$. When we set the derivatives of L to zero, we have $n + l$ equations for $n + l$ unknowns x and y :

Constrained	$\partial L / \partial x = 0:$	$Ax + C^T y = b$
minimization	$\partial L / \partial y = 0:$	$Cx = d$

Minimizing with Constraints

Example. Suppose $P(x_1, x_2) = \frac{1}{2} x_1^2 + \frac{1}{2} x_2^2$. Its smallest value is certainly $P_{min} = 0$.

- This unconstrained problem has $n = 2, A = I$, and $b = 0$.
- So the minimizing equation $Ax = b$ just gives $x_1 = 0$ and $x_2 = 0$.
- Now add one constraint $c_1 x_1 + c_2 x_2 = d$.
- This puts x on a line in the $x_1 - x_2$ plane. The old minimizer $x_1 = x_2 = 0$ is not on the line.
- The Lagrangian $L(x, y) = \frac{1}{2} x_1^2 + \frac{1}{2} x_2^2 + y(c_1 x_1 + c_2 x_2 - d)$ has $n + l = 2 + 1$ partial derivatives

Contd.

Minimizing with Constraints

The Lagrangian $L(x, y) = \frac{1}{2} x_1^2 + \frac{1}{2} x_2^2 + y(c_1 x_1 + c_2 x_2 - d)$ has $n + l = 2 + 1$ partial derivatives:

$$\frac{\partial L}{\partial x_1} = 0 \qquad x_1 + c_1 y = 0$$

$$\frac{\partial L}{\partial x_2} = 0 \qquad x_2 + c_2 y = 0$$

$$\frac{\partial L}{\partial y} = 0 \qquad c_1 x_1 + c_2 x_2 = d.$$

Substituting $x_1 = -c_1 y$ and $x_2 = -c_2 y$ into the 3rd equation gives $-c_1^2 y - c_2^2 y = d$.

$$\text{Solution} \quad y = \frac{-d}{c_1^2 + c_2^2} \quad x_1 = \frac{c_1 d}{c_1^2 + c_2^2} \quad x_2 = \frac{c_2 d}{c_1^2 + c_2^2}.$$

The constrained minimum of $P = \frac{1}{2} x^T x$ is reached at that solution point:

$$P_{C/\min} = \frac{1}{2} x_1^2 + \frac{1}{2} x_2^2 = \frac{1}{2} \frac{c_1^2 d^2 + c_2^2 d^2}{(c_1^2 + c_2^2)^2} = \frac{1}{2} \frac{d^2}{c_1^2 + c_2^2}.$$

This equals $-\frac{1}{2} y d$ as predicted in equation (5), since $b = 0$ and $P_{\min} = 0$.

The Rayleigh quotient

- Goal is to find a minimization problem equivalent to $Ax = \lambda x$.
- The function to minimize cannot be a quadratic, or its derivative would be linear, and the eigenvalue problem is nonlinear (λ times x).
- The trick that succeeds is to divide one quadratic by another one:

Rayleigh quotient Minimize $R(x) = \frac{x^T Ax}{x^T x}$.

6l Rayleigh's Principle: The minimum value of the Rayleigh quotient is the smallest eigenvalue λ_1 . $R(x)$ reaches that minimum at the first eigenvector x_1 of A :

Minimum where $Ax_1 = \lambda x_1$ $R(x_1) = \frac{x_1^T Ax_1}{x_1^T x_1} = \frac{x_1^T \lambda_1 x_1}{x_1^T x_1} = \lambda_1$.

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- If we keep $x^T Ax = 1$, then $R(x)$ is a minimum when $x^T x = \|x\|^2$ is as large as possible.
- We are looking for the point on the ellipsoid $x^T Ax = 1$ farthest from the origin—the vector x of greatest length. Its longest axis points along the first eigenvector. So $R(x)$ is a minimum at x_1 .

Algebraically, we can diagonalize the symmetric A by an orthogonal matrix: $Q^T A Q = \Lambda$. Then set $x = Qy$ and the quotient becomes simple:

$$R(x) = \frac{(Qy)^T A (Qy)}{(Qy)^T (Qy)} = \frac{y^T \Lambda y}{y^T y} = \frac{\lambda_1 y_1^2 + \cdots + \lambda_n y_n^2}{y_1^2 + \cdots + y_n^2}. \quad (11)$$

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The minimum of R is λ_1 , at the point where $y_1 = 1$ and $y_2 = \cdots = y_n = 0$:

$$\text{At all points} \quad \lambda_1 (y_1^2 + y_2^2 + \cdots + y_n^2) \leq (\lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2).$$

The Rayleigh quotient in equation (11) is *never below* λ_1 and *never above* λ_n (the largest eigenvalue). Its minimum is at the eigenvector x_1 and its maximum is at x_n :

$$\text{Maximum where } Ax_n = \lambda_n x_n \quad R(x_n) = \frac{x_n^T A x_n}{x_n^T x_n} = \frac{x_n^T \lambda_n x_n}{x_n^T x_n} = \lambda_n.$$