Pattern

Classification

# An Example of Classification

 "Sorting incoming Fish on a conveyor according to species using optical sensing

Sea bass

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**Species** 

Salmon

 Some properties that could be possibly used to distinguish between the two types of fishes is

- Length
- Lightness
- Width
- Number and shape of fins
- Position of the mouth, etc...

- This is the set of all suggested features to explore for use in our classifier!

**Features** 

Feature is a property (or characteristics) of an object (quantifiable or non quantifiable) which is used to distinguish between (or classify) two objects.

### **Feature vector**

- A Single feature may not be useful always for classification
- A set of features used for classification form a feature
   vector

Fish 
$$\longrightarrow x^T = [x_1, x_2]$$
  
Lightness Width

### **Feature space**

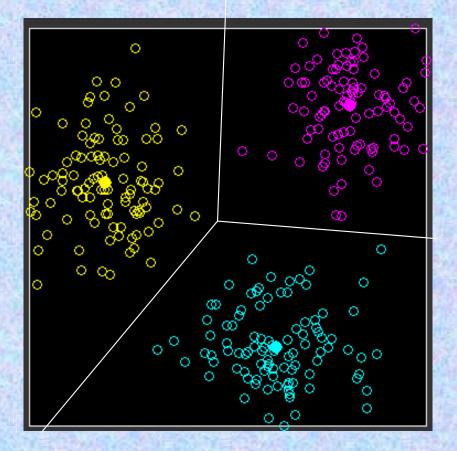
- The samples of input (when represented by their features) are represented as points in the feature space
- If a single feature is used, then work on a one- dimensional feature space.



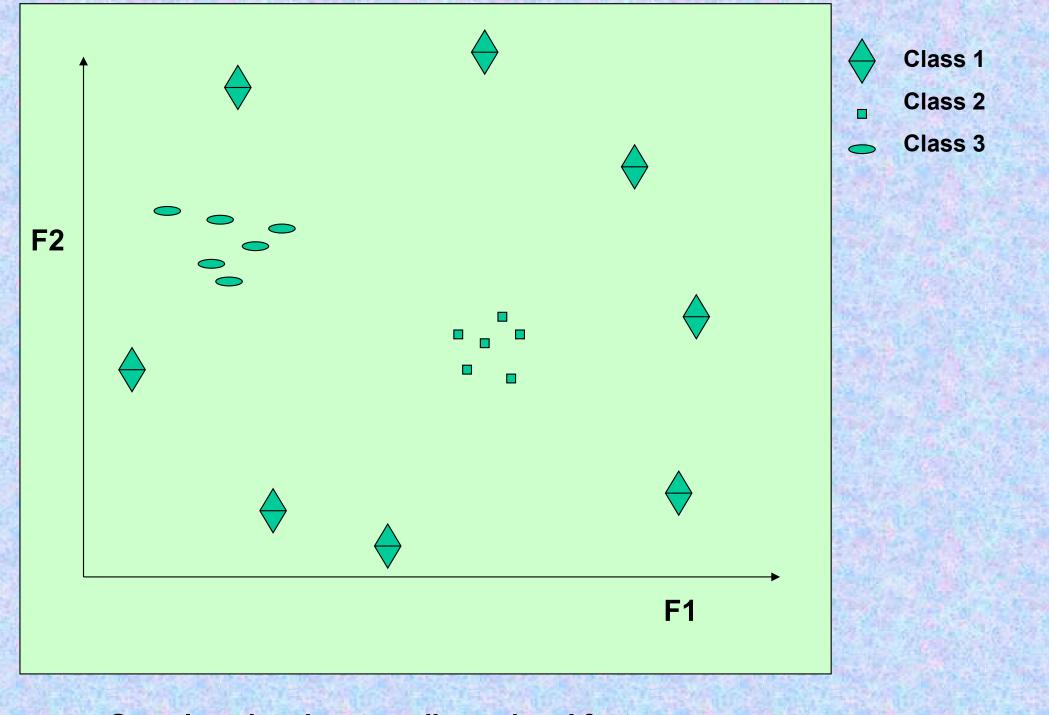
**Point representing samples** 

- If number of features is 2, then we get points in 2Dspace as shown in the next slide.
- We can also have an n-dimensional feature space

# Decision boundary in one-dimensional case with two classes.



Decision boundary in 2 (or 3) dimensional case with three classes



Sample points in a two-dimensional feature space

#### Some Terminologies:

- Pattern
- Feature
- Feature vector
- Feature space
- Classification
- Decision Boundary
- Decision Region
- Discriminant function
- Hyperplanes and Hypersurfaces
- Learning
- Supervised and unsupervised
- Error
- Noise
- PDF
- Baye's Rule
- Parametric and Non-parametric approaches

### **Decision region and Decision Boundary**

 Our goal of pattern recognition is to reach an optimal decision rule to categorize the incoming data into their respective categories

• The decision boundary separates points belonging to one class from points of other

• The decision boundary partitions the feature space into decision regions.

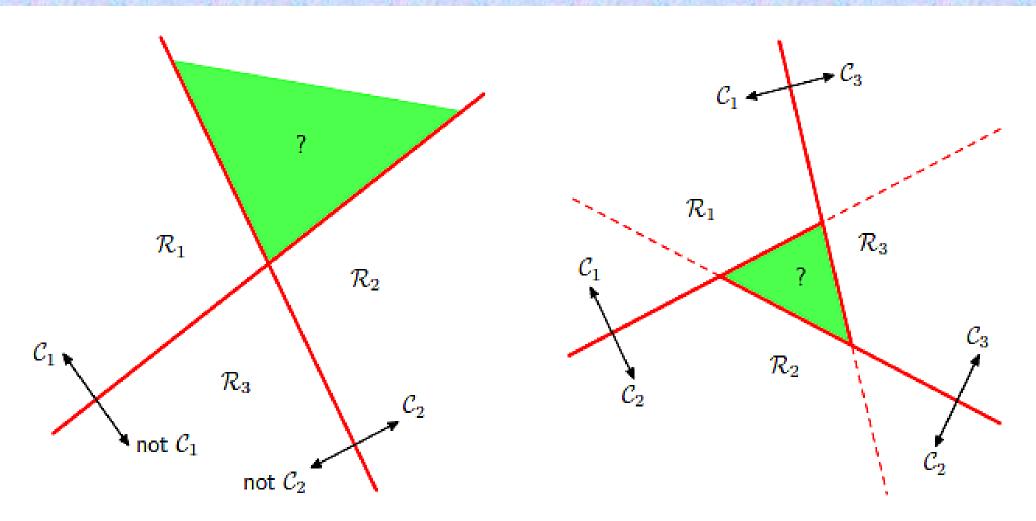
• The nature of the decision boundary is decided by the discriminant function which is used for decision. It is a function of the feature vector.

#### **Multiple classes**

Now consider the extension of linear discriminants to K >2 classes. We might be tempted be to build a K-class discriminant by combining a number of two-class discriminant functions. However, this leads to some serious difficulties (Duda and Hart, 1973).

Consider the use of K-1 classifiers each of which solves a two-class problem of separating points in a particular class  $C_k$  from points not in that class. This is known as a one-versus-the-rest classifier.

An illustration only follows; solutions follow later.



**Figure 4.2** Attempting to construct a *K* class discriminant from a set of two class discriminants leads to ambiguous regions, shown in green. On the left is an example involving the use of two discriminants designed to distinguish points in class  $C_k$  from points not in class  $C_k$ . On the right is an example involving three discriminant functions each of which is used to separate a pair of classes  $C_k$  and  $C_j$ .



# Hyper planes and Hyper surfaces

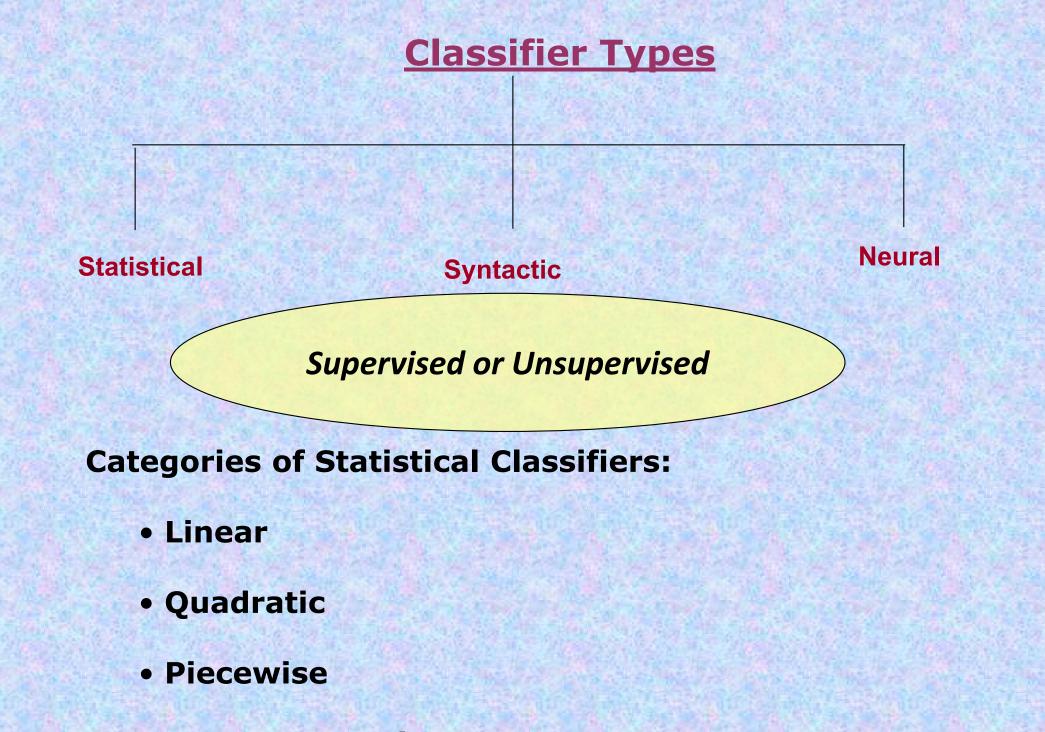
- For two category case, a positive value of discriminant function decides class 1 and a negative value decides the other.
- If the number of dimensions is three. Then the decision boundary will be a plane or a 3-D surface. The decision regions become semi-infinite volumes
- If the number of dimensions increases to more than three, then the decision boundary becomes a hyper-plane or a hyper-surface. The decision regions become semi-infinite hyperspaces.

# Learning

- The classifier to be designed is built using input samples which is a mixture of all the classes.
- The classifier learns how to discriminate between samples of different classes.
- If the Learning is offline i.e. Supervised method then, the classifier is first given a set of training samples and the optimal decision boundary found, and then the classification is done.
- If the learning is online then there is no teacher and no training samples (Unsupervised). The input samples are the test samples itself. The classifier learns and classifies at the same time.

### Error

- The accuracy of classification depends on two things
  - The optimality of decision rule used: The central task is to find an optimal decision rules which can generalize to unseen samples as well as categorize the training samples as correctly as possible. This decision theory leads to a minimum error-rate classification.
  - The accuracy in measurements of feature vectors: This inaccuracy is because of presence of noise. Hence our classifier should deal with noisy and missing features too.



Non-parametric

#### Parametric Decision making (Statistical) - Supervised

Goal of most classification procedures is to estimate the probabilities that a pattern to be classified belongs to various possible classes, based on the values of some feature or set of features.

In most cases, we decide which is the most likely class. We need a mathematical decision making algorithm, to obtain classification.

#### **Bayesian decision making or Bayes Theorem**

This method refers to choosing the most likely class, given the value of the feature/s. Bayes theorem calculates the probability of class membership.

#### **Define:**

- $P(w_i)$  Prior Prob. for class  $w_i$ ; P(X) Prob. (Uncondl.) for feature vector X.
- P(w<sub>i</sub> |X) Measured-conditioned or posteriori probability

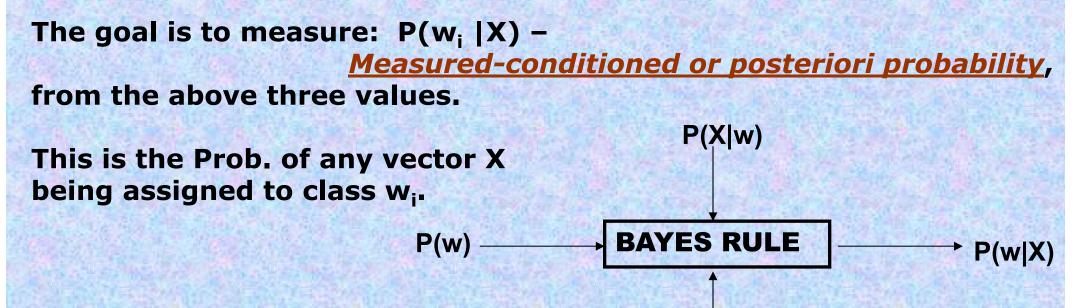
P(X | w<sub>i</sub>) - Prob. (Class-Condnl.) Of feature vector X in class w<sub>i</sub>

#### **Bayes Theorem:**

 $P(w_i | \vec{X}) = \frac{P(X | w_i) P(w_i)}{P(\vec{X})}$ P(X) is the probability distribution for feature X in the entire population. Also called *unconditional density function (or evidence)*.

P(w<sub>i</sub>) is the *prior probability* that a random sample is a member of the class C<sub>i</sub>.

P(X | w<sub>i</sub>) is the <u>class conditional probability</u> (or likelihood) of obtaining feature value X given that the sample is from class w<sub>i</sub>. It is equal to the number of times (occurrences) of X, if it belongs to class w<sub>i</sub>.



X, P(X)

Take an example:

**Two class problem:** 

Cold (C) and not-cold (C'). Feature is fever (f).

Prior probability of a person having a cold, P(C) = 0.01.

Prob. of having a fever, given that a person has a cold is, P(f|C) = 0.4. Overall prob. of fever P(f) = 0.02.

Then using Bayes Th., the Prob. that a person has a cold, given that she (or he) has a fever is:  $P(C \mid f) = \frac{P(f \mid C)P(C)}{P(f)} = \frac{0.4*0.01}{0.02} = 0.2$ Not convinced that it works?

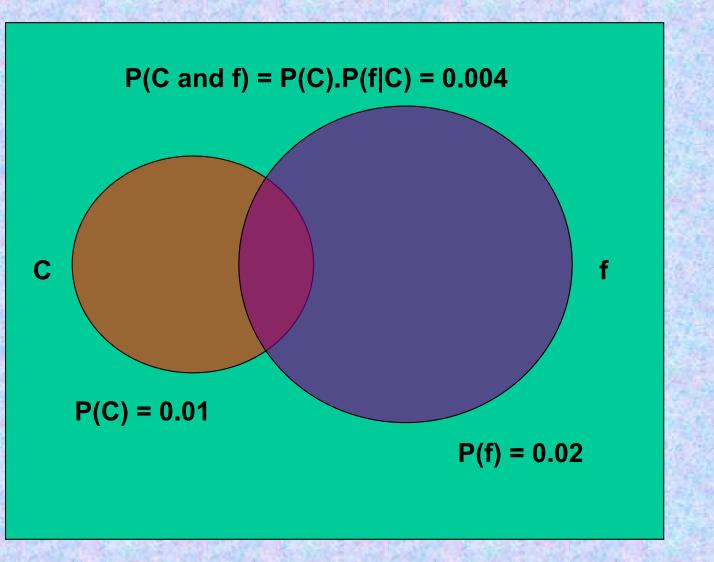
let us take an example with values to verify:

Total Population =1000. Thus, people having cold = 10. People having both fever and cold = 4. Thus, people having only cold = 10 - 4 = 6. People having fever (with and without cold) = 0.02 \* 1000 = 20. People having fever without cold = 20 - 4 = 16 (may use this later).

So, probability (percentage) of people having cold along with fever, out of all those having fever, is: 4/20 = 0.2 (20%).

IT WORKS, GREAT

#### A Venn diagram, illustrating the two class, one feature problem.



Probability of a joint event - a sample comes from class C and has the feature value X:

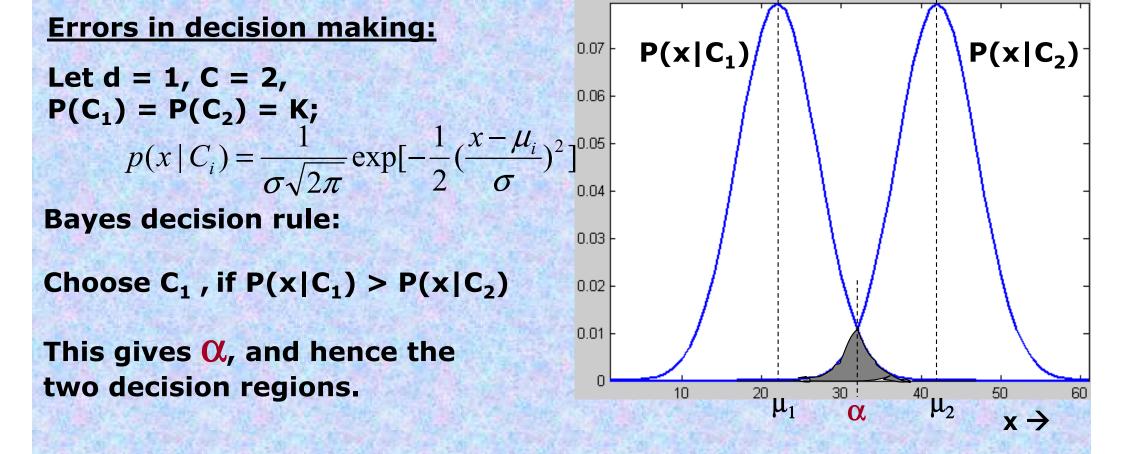
$$P(C \text{ and } X) = P(C).P(X|C) = P(X).P(C|X)$$
  
= 0.01\*0.4 = 0.02\*0.2

Also verify, for a K class problem:

 $P(X) = P(w_1)P(X|w_1) + P(w_2)P(X|w_2) + \dots + P(w_k)P(X|w_k)$ Thus:  $P(w_i \mid \vec{X}) = \frac{P(X \mid w_i) P(w_i)}{P(w_1) P(X \mid w_1) + P(w_2) P(X \mid w_2) + \dots + P(w_k) P(X \mid w_k)}$ With our last example: P(f) = P(C)P(f|C) + P(C')P(f|C')= 0.01 \* 0.4 + 0.99 \* 0.01616 = 0.02

**Decision or Classification algorithm according to Baye's Theorem:** 

Choose 
$$\begin{cases} w_1; \text{ if } p(X|w_1)p(w_1) > p(X|w_2)p(w_2) \\ w_2; \text{ if } p(X|w_2)p(w_2) > p(X|w_1)p(w_1) \end{cases}$$



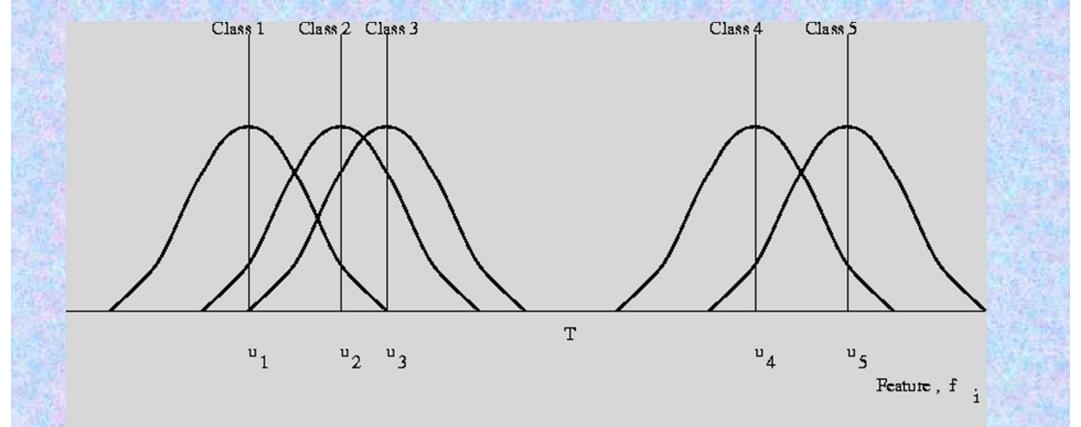
**Classification error (the shaded region – minimum of the two curves):** 

 $P(E) = P(Chosen C_1, when x belongs to C_2) + P(Chosen C_2, when x belongs to C_1)$ 

 $-\infty$ 

$$P(C_2)\int P(\gamma | C_2)d\gamma + P(C_1)\int P(\gamma | C_1)d\gamma$$

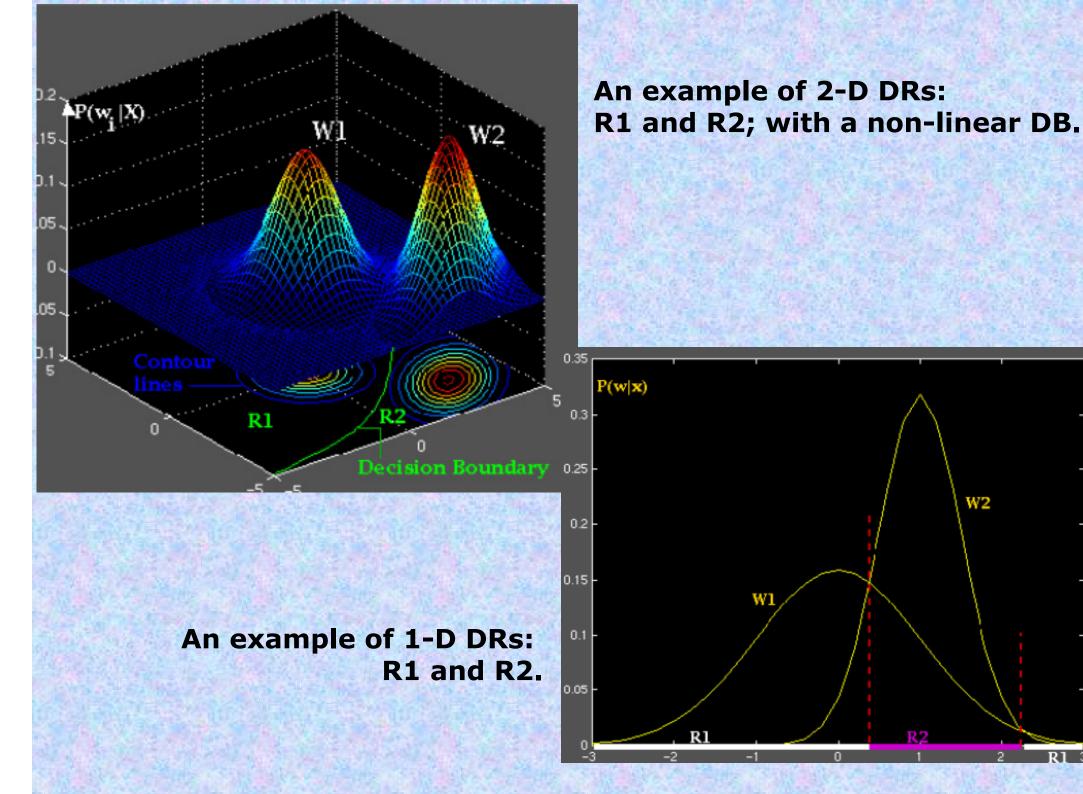
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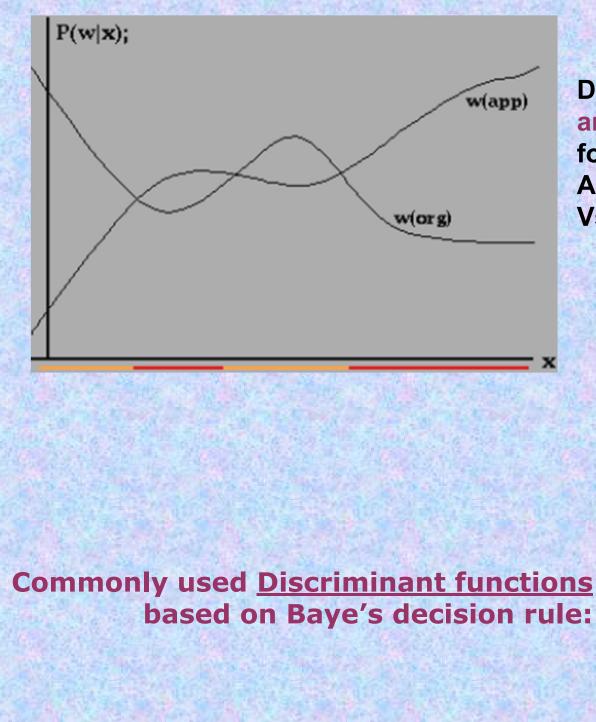


Normal distributions of feature measurement for a 5-class problem, equal variance.

A minimum distance (NN) supervised classifier

Rule: Assign X to  $R_i$ , where X is closest to  $\mu_i$ .

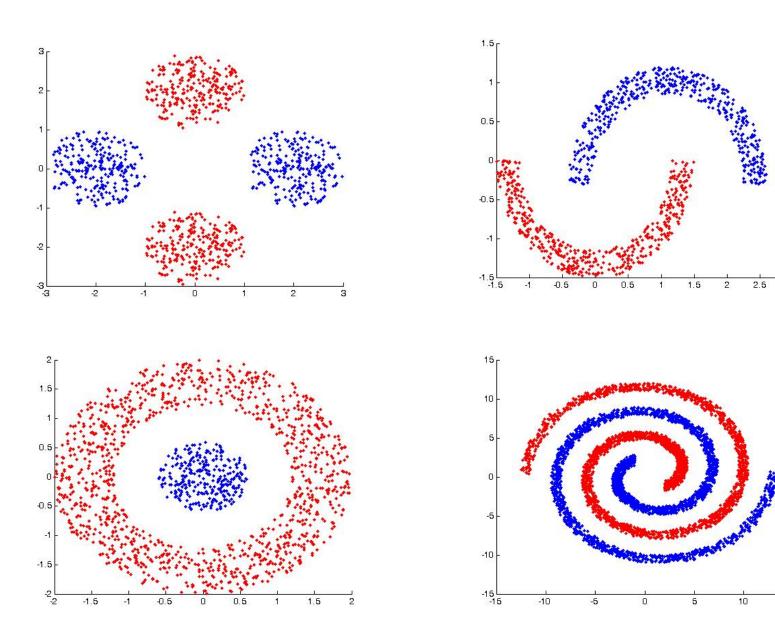




Decision based on arbitrary Posteriors, for an example: Apples Vs. Oranges.

 $g_{i}(\mathbf{x}) = P(w_{i}|\mathbf{x})$   $g_{i}(\mathbf{x}) = \frac{p(\mathbf{x}|w_{i})P(w_{i})}{\sum_{j=1}^{c} p(\mathbf{x}|w_{j})P(w_{j})}$   $g_{i}(\mathbf{x}) = p(\mathbf{x}|w_{i})P(w_{i})$   $g_{i}(\mathbf{x}) = \ln p(\mathbf{x}|w_{i}) + \ln P(w_{i})$ 

#### Some examples of dense distribution of instances, with non-linear decision boundaries



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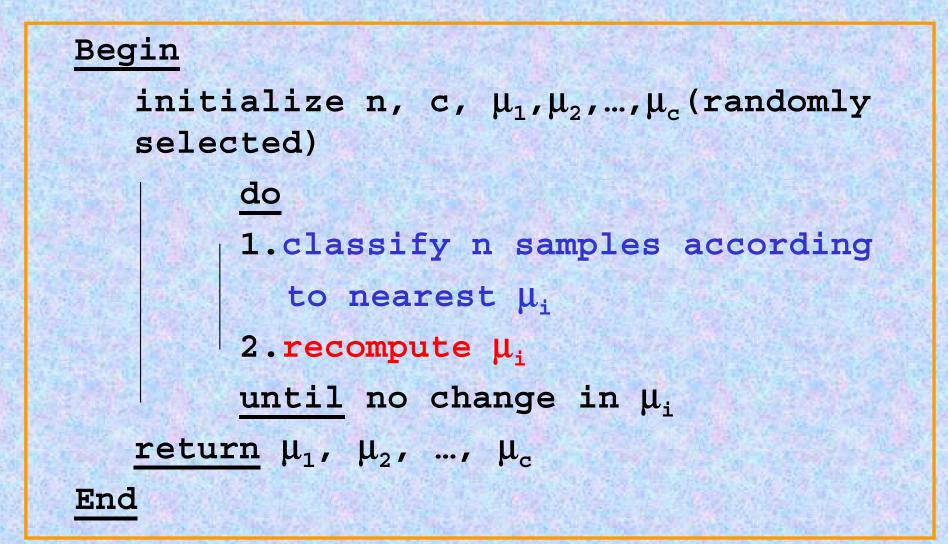
### K-means Clustering (unsupervised)

- Given a fixed number of k clusters, assign observations to those clusters so that the means across clusters for all variables are as different from each other as possible.
- Input
  - Number of Clusters, k
  - Collection of n, d dimensional vectors x<sub>j</sub>, j=1, 2, ..., n
- Goal: find the k mean vectors  $\mu_1, \mu_2, ..., \mu_k$
- Output
  - k x n binary membership matrix U where

$$\boldsymbol{u}_{ij} = \begin{cases} 1 & \text{if } \boldsymbol{x}_i \in \boldsymbol{G}_i \\ 0 & \text{else} \end{cases}$$

& G<sub>j</sub>, j=1, 2, ..., k represent the k clusters

# If n is the number of known patterns and c the desired number of clusters, the k-means algorithm is:



# **Classification Stage**

• The samples have to be assigned to clusters in order to minimize the cost function which is:

$$J = \sum_{i=1}^{c} J_{i} = \sum_{i=1}^{c} \left| \sum_{k, x_{k} \in G_{i}} \|x_{k} - \mu_{i}\|^{2} \right|$$

- This is the Euclidian Distance of the samples from its cluster center; for all clusters this sum should be minimum
- The classification of a point  $x_k$  is done by:

$$\boldsymbol{u}_{i} = \begin{cases} 1 & \text{if } \|\boldsymbol{x}_{k} - \boldsymbol{\mu}_{i}\|^{2} \ge \|\boldsymbol{x}_{k} - \boldsymbol{\mu}_{j}\|^{2} , \forall k \neq i \\ 0 & \text{otherwise} \end{cases}$$

# **Re-computing the Means**

The means are recomputed according to:

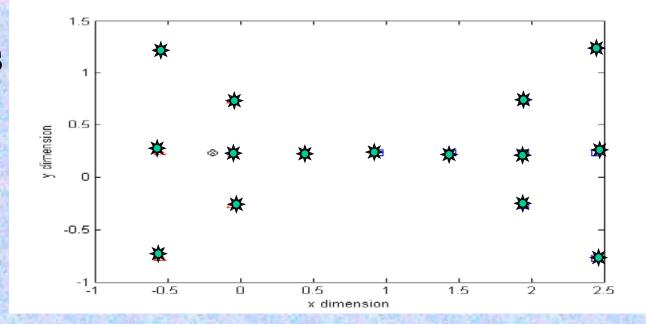
$$\boldsymbol{\mu}_i = \frac{1}{|\boldsymbol{G}_i|} \left( \sum_{k, x_k \in \boldsymbol{G}_i} x_k \right)$$

#### Disadvantages

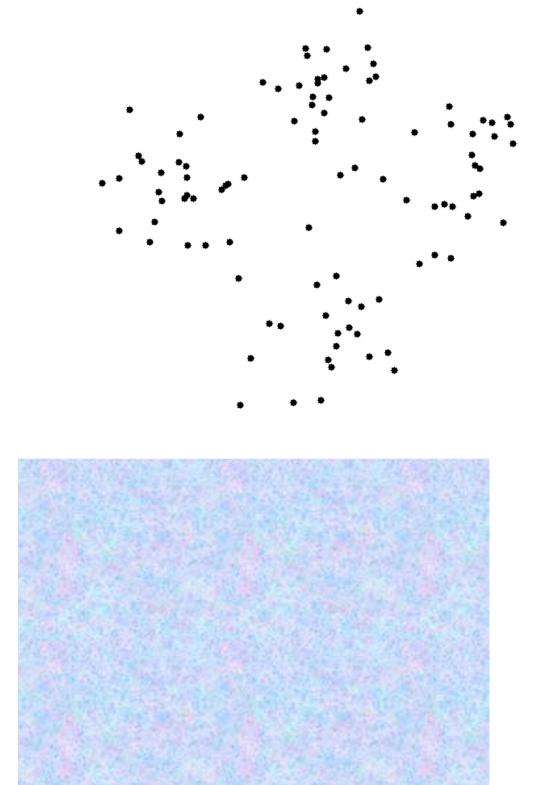
- What happens when there is overlap between classes... that is a point is equally close to two cluster centers..... Algorithm will not terminate
- The Terminating condition is modified to "Change in cost function (computed at the end of the Classification) is below some threshold rather than 0".

# An Example

- The no of clusters is two in this case.
- But still there is some overlap

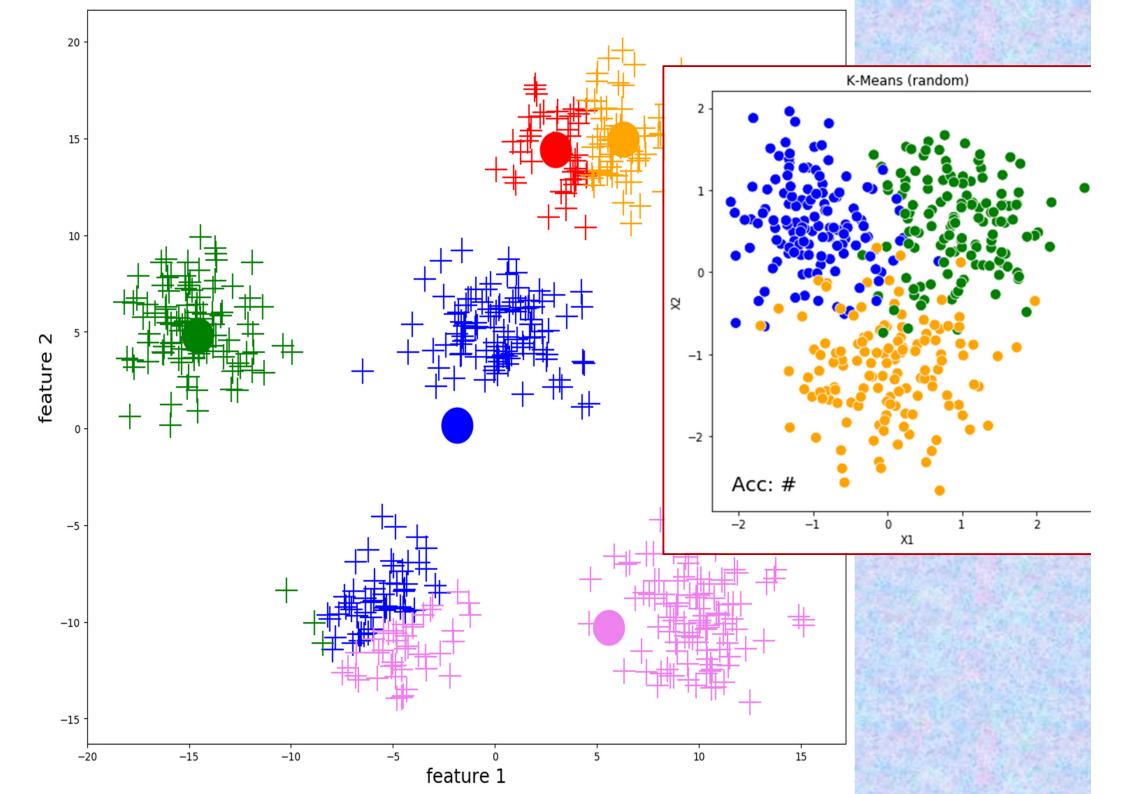


Membership Matrix U															
Point s(k)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
U <sub>1k</sub>	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
u <sub>2k</sub>	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1









Normal Density:  $p(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left[-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2\right]$ 

**Bivariate Normal Density:** 

$$p(x,y) = \frac{e^{-\frac{1}{2(1-\rho_{xy}^2)}\left[(\frac{x-\mu_x}{\sigma_x})^2 - \frac{2\rho_{xy}(x-\mu_x)(y-\mu_y)}{\sigma_x\sigma_y} + (\frac{y-\mu_y}{\sigma_y})^2\right]}{2\pi\sigma_x\sigma_y\sqrt{(1-\rho_{xy}^2)}}$$

 $\mu$  - Mean;  $\sigma$  - S.D.;  $\rho_{xy}$  - Correlation Coefficient

Visualize  $\rho$  as equivalent to the orientation of the 2-D Gabor filter.

For x as a discrete random variable, the expected value of x:

$$E(x) = \sum_{i=1}^{n} x_i P(x_i) = \mu_x$$

E(x) is also called the first moment of the distribution. The k<sup>th</sup> moment is defined as:  $E(x^k) = \sum_{i=1}^{n} x_i^k P(x_i)$ 

 $P(x_i)$  is the probability of  $x = x_i$ .

#### <u>Multi-variate Case</u>: $X = [\mathbf{x}_1 \ \mathbf{x}_2 \ \dots \ \mathbf{x}_d]^T$

Mean vector:

 $\begin{array}{c} \mu_1 \\ \mu_2 \end{array}$ 

 $\mu_d$ 

**Covariance matrix (symmetric):** 

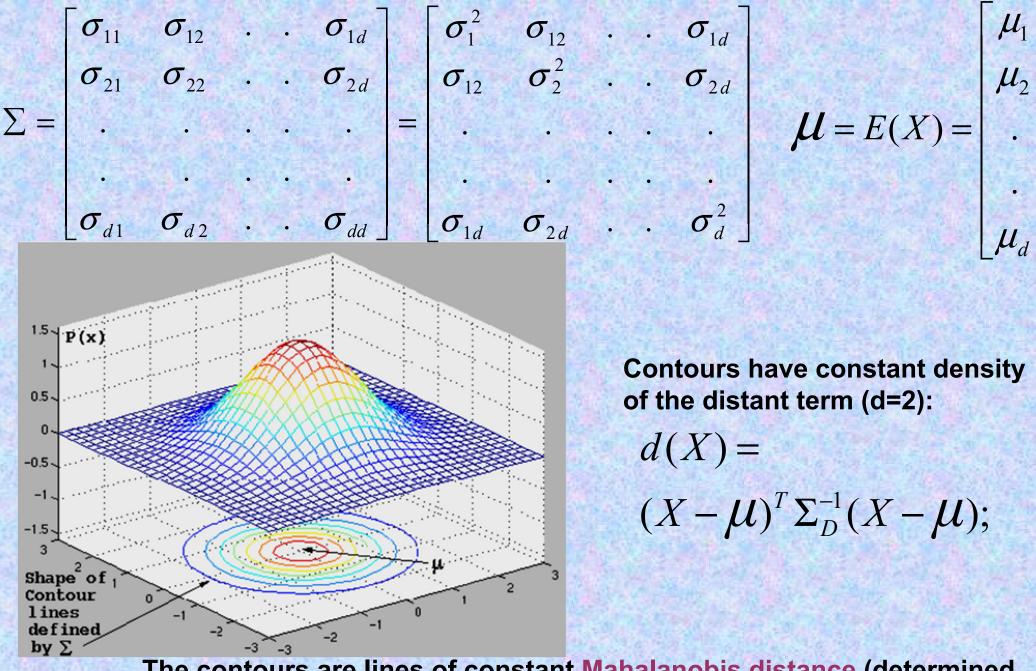
$$\begin{array}{c} \mathbf{\mu} = E(X) = \\ \begin{bmatrix} \sigma_{11} & \sigma_{12} & \cdot & \sigma_{1d} \\ \sigma_{21} & \sigma_{22} & \cdot & \sigma_{2d} \\ \cdot & \cdot & \cdot & \cdot \\ \sigma_{d1} & \sigma_{d2} & \cdot & \sigma_{dd} \end{bmatrix} = \begin{bmatrix} \sigma_{1}^{2} & \sigma_{12} & \cdot & \sigma_{1d} \\ \sigma_{12} & \sigma_{2}^{2} & \cdot & \sigma_{2d} \\ \cdot & \cdot & \cdot & \cdot \\ \sigma_{1d} & \sigma_{2d} & \cdot & \sigma_{d}^{2} \end{bmatrix}$$

#### d-dimensional normal density is:

$$p(X) = \frac{1}{\sqrt{\det(\Sigma)(2\pi)^d}} \exp\left[-\frac{(X-\mu)^T \Sigma^{-1}(X-\mu)}{2}\right]$$
$$= \frac{1}{\sqrt{\det(\Sigma)(2\pi)^d}} \exp\left[-\frac{1}{2} \sum_{ij} (x_i - \mu_i) s_{ij} (x_j - \mu_j)\right]$$

$$p(X) = \frac{1}{\sqrt{\det(\Sigma)(2\pi)^d}} \exp\left[-\frac{(X-\mu)^T \Sigma^{-1}(X-\mu)}{2}\right]$$
  

$$= \frac{1}{\sqrt{\det(\Sigma)(2\pi)^d}} \exp\left[-\frac{1}{2} \sum_{ij} (x_i - \mu_i) s_{ij} (x_j - \mu_j)\right]$$
  
where,  $s_{ij}$  is the i-j<sup>th</sup> component of  $\Sigma^{-1}$  (the inverse of covariance matrix  $\Sigma$ ).  
Special case,  $d = 2$ ; where  $X = (x y)^T$ ; Then:  $\mathcal{U} = \begin{pmatrix} \mu_x \\ \mu_y \end{pmatrix}$   
and  $\sum_{i} = \begin{pmatrix} \sigma_x^2 & \sigma_{xy} \\ \sigma_{xy} & \sigma_y^2 \end{pmatrix} = \begin{pmatrix} \sigma_x^2 & \rho_{xy} \sigma_x \sigma_y \\ \rho_{xy} \sigma_x \sigma_y & \sigma_y^2 \end{pmatrix}$   
Can you now obtain this,  
as given earlier:  $p(x, y) = \frac{e^{-\frac{1}{2(1-\rho_{xy}^2)}[(\frac{x-\mu_x}{\sigma_x})^2 - \frac{2\rho_{xy}(x-\mu_x)(y-\mu_y)}{\sigma_x \sigma_y} + (\frac{y-\mu_y}{\sigma_y})^2]}{2\pi\sigma_x\sigma_y \sqrt{(1-\rho_{xy}^2)}}$ 



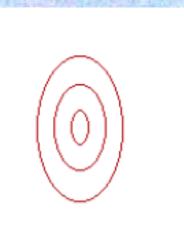
The contours are lines of constant Mahalanobis distance (determined by the matrix  $\Sigma$ ), and are quadratic functions.

The contours of constant density may also be hyper-ellipsoids (nondiagonal  $\Sigma$ ) of constant Mahalanobis distance to  $\mu$ . **Diagonal covariance;** 

$$\rho_{xy}=0;$$

 $\sigma_x = \sigma_y;$ 

х



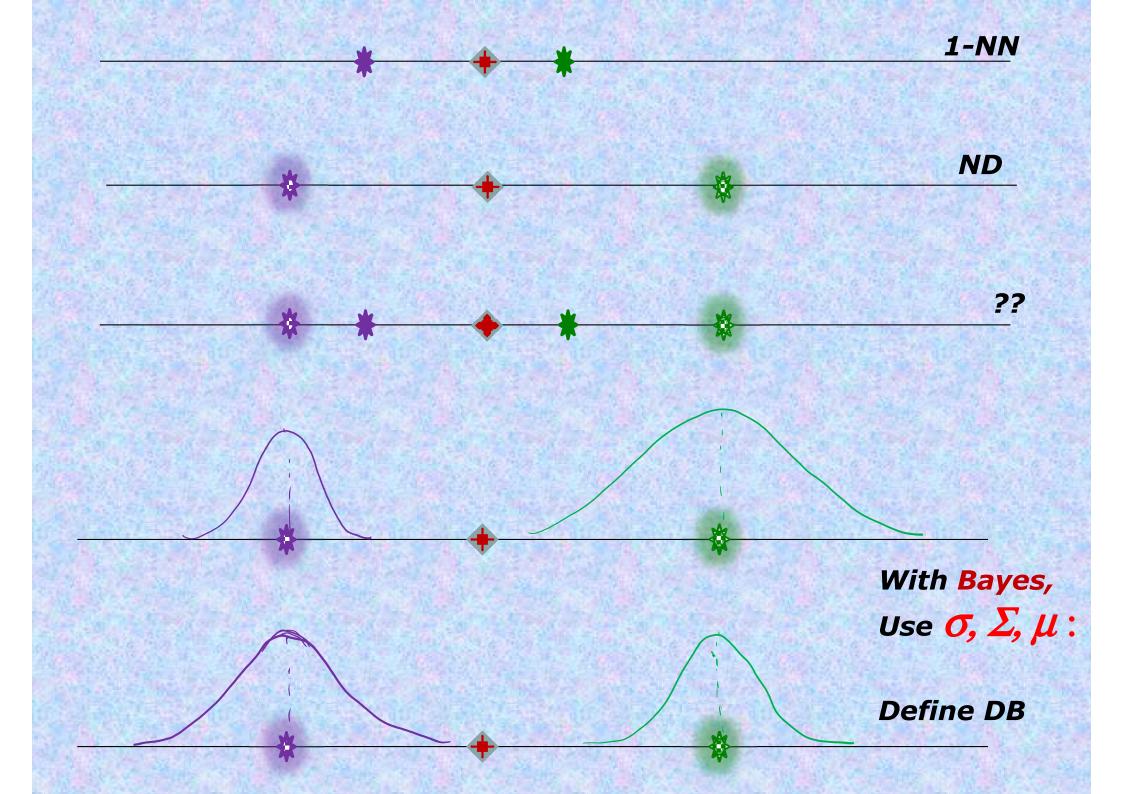
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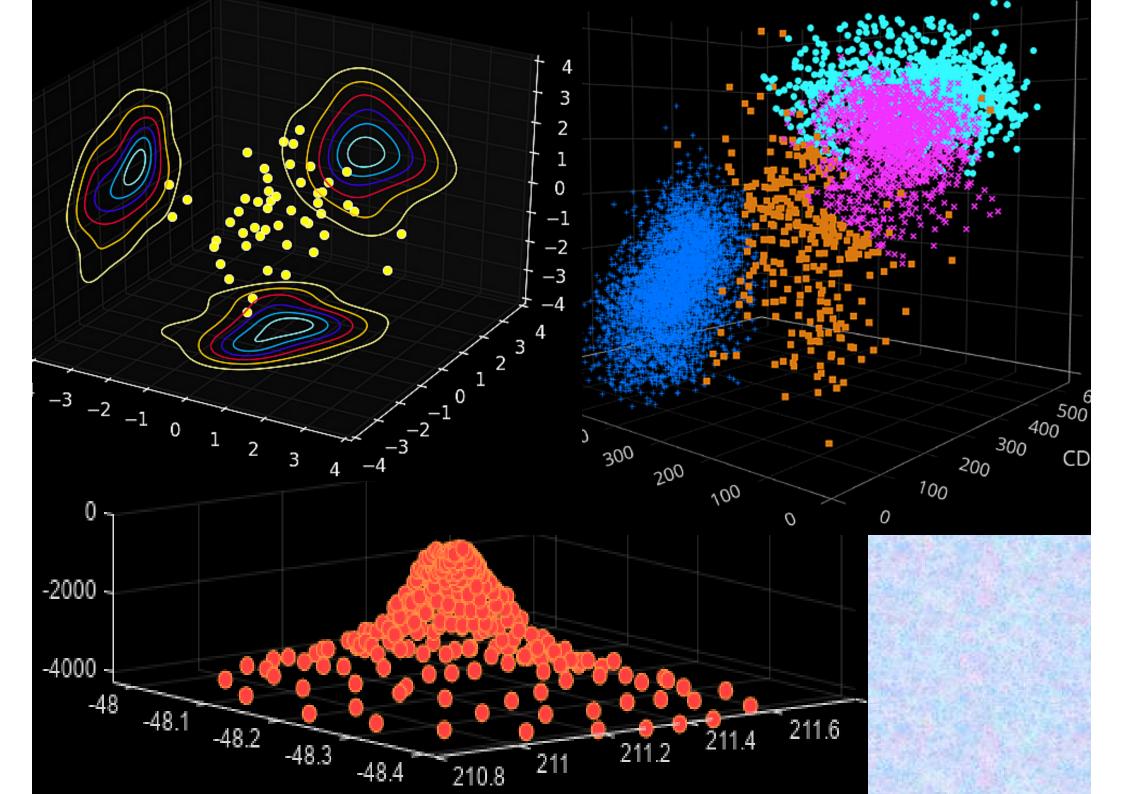
Diagonal covariance;  $\sigma_x > \sigma_y;$  $\rho_{xy} = 0;$ 

Remember, asymmetric and oriented Gaussians

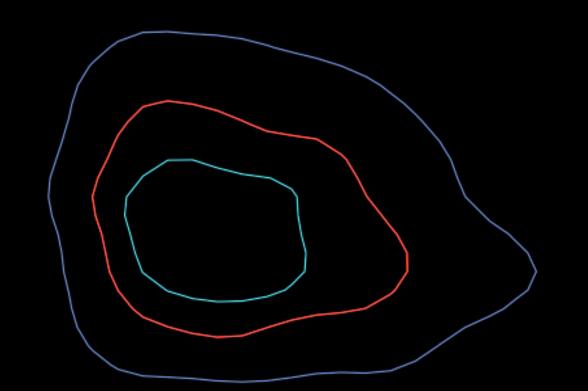
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 $\sigma_{x} = \sigma_{y};$  $\rho_{xy} < 0;$   $\rho_{xy} < 0;$   $\rho_{xy} > 0;$   $\rho_{xy} > 0;$   $\rho_{xy} > 0;$   $\rho_{xy} > 0;$ 





Read about: T-SNE plot Parzen window





**Decision Regions and Boundaries** 

A classifier partitions a feature space into class-labeled decision regions (DRs).

If decision regions are used for a possible and unique class assignment, the regions must cover R<sup>d</sup> and be disjoint (nonoverlapping. In Fuzzy theory, decision regions may be overlapping.

The border of each decision region is a **Decision Boundary (DBs)**.

**Typical classification approach is as follows:** 

Determine the decision region (in R<sup>d</sup>) into which X falls, and assign X to this class.

This strategy is simple. But determining the DRs is a challenge.

It may not be possible to visualize, DRs and DBs, in a general classification task with a large number of classes and higher feature space (dimension).

Classifiers are based on *Discriminant functions*.

In a C-class case, Discriminant functions are denoted by: g<sub>i</sub>(X), i = 1,2,...,C.

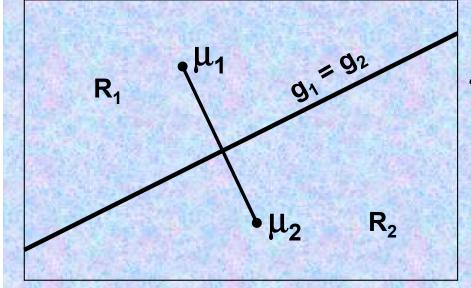
This partitions the R<sup>d</sup> into C distinct (disjoint) regions, and the process of classification is implemented using the <u>Decision Rule</u>:

Assign X to class C<sub>m</sub> (or region m), where:  $g_m(X) > g_i(X), \forall i, i \neq m$ .

**Decision Boundary** is defined by the locus of points, where:  $g_k(X) = g_1(X), k \neq l$ 

Minimum distance (also NN) classifier:

Discriminant function is based on the distance to the class mean:



$$g_1(X) = \|\vec{X} - \vec{\mu_1}\|; g_2(X) = \|\vec{X} - \vec{\mu_2}\|$$

This does not take into account class PDFs and priors.

**Remember Baye's:**  $P(w_i | \vec{X}) = \frac{P(X | w_i)P(w_i)}{P(\vec{X})}$ 

**Consider discriminant function as:** 

$$\mathbf{g}_{i}(\mathbf{x}) = \ln p(\mathbf{x}|\mathbf{w}_{i}) + \ln P(\mathbf{w}_{i})$$

and class-conditional Prob. as:

$$p(X | w_i) = \frac{1}{\sqrt{\det(\Sigma_i)(2\pi)^d}} \exp[-\frac{(X - \mu)^T \Sigma_i^T (X - \mu)}{2}]$$

g<sub>i</sub>(x) =

Many cases arise, due to the varying nature of  $\Sigma$ :

- Diagonal (equal or unequal elements);
- Off-diagonal (+ve or -ve).

Let the discrimination function for the  $i^{th}$  class be:  $g_i(X) = P(C_i | X)$ , and assume  $P(C_i) = P(C_i), \forall i, j; i \neq j$ . **Remember, multivariate Gaussian density?**  $g_{i}(X) = P(X | C_{i}) = \frac{1}{\sqrt{\det(\Sigma_{i})(2\pi)^{d}}} \exp[-\frac{(X - \mu_{i})^{T} \Sigma_{i}^{-1} (X - \mu_{i})}{2}]$  **Define:**   $G_{i}(X) = \log[P(X | C_{i})] = \log[\frac{1}{\sqrt{\det(\Sigma_{i})(2\pi)^{d}}}] - \frac{(X - \mu_{i})^{T} \Sigma_{i}^{-1} (X - \mu_{i})}{2}$  $= k.\vec{d}_i^2 + q$ 

Thus the classification is now influenced by the square distance (hyper-dimensional) of X from  $\mu_i$ , weighted by the  $\Sigma^{-1}$ . Let us examine:  $\vec{d}_i^2 = (X - \mu_i)^T \Sigma_i^{-1} (X - \mu_i)$ 

This quadratic term (scalar) is known as the <u>Mahalanobis distance</u> (the distance from X to  $\mu_i$  in feature space).

$$\vec{d}_i^2 = (X - \mu_i)^T \Sigma_i^{-1} (X - \mu_i)$$

For a given X, some  $G_m(X)$  is largest where  $(d_m)^2$  is the smallest, for a class i = m (assign X to class m, based on NN Rule).

Simplest case:  $\Sigma = \mathbf{I}$ , the criteria becomes the Euclidean distance norm (and hence the NN classifier).

This is equivalent to obtaining the mean  $\mu_m$ , for which X is the nearest, for all  $\mu_i$ . The distance function is then:

$$\vec{d}_i^2 = \|X - \mu_i\|^2 = X^T X - 2\mu_i^T X + \mu_i^T \mu$$
 (all vector notations)  
Thus,  $G_i(X) = \frac{d_i^2}{2} = \frac{(X^T X)}{2} - \mu_i^T X + \frac{(\mu_i^T \mu_i)}{2}$ 

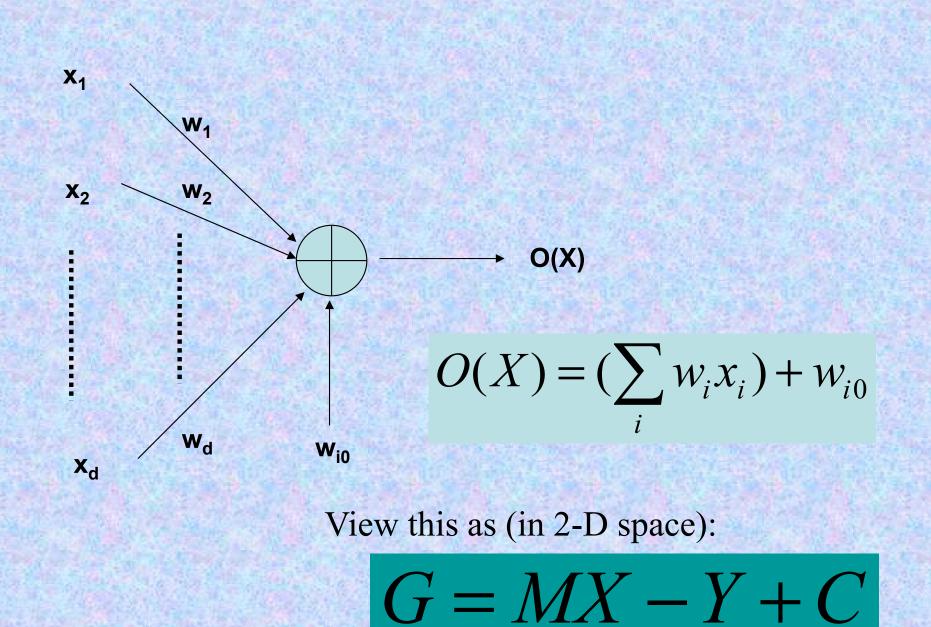
 $= \omega_i^T X + \omega_{i0}$ 

Neglecting the class-invariant term.

where, 
$$\omega_i^T = \mu_i$$
 and  $\omega_{i0} = -\frac{\mu_i^T \mu_i}{2}$ 

This gives the simplest linear discriminant function or correlation detector.

#### The perceptron (ANN) built to form the linear discriminant function



The decision region boundaries are determined by solving :

$$G_i(X) = G_j(X)$$
, which gives :  $(\omega_i^T - \omega_j^T)X + (\omega_{i0} - \omega_{j0}) = 0$ 

This is an expression of a hyperplane separating the decision regions in R<sup>d</sup>. The hyperplane will pass through the origin, if:  $\omega_{i0} = \omega_{j0}$ 

 $\frac{\text{Generalized results (Gaussian case) of a discriminant function:}}{G_i(X) = \log[P(X | C_i)] = \log[\frac{1}{\sqrt{\det(\Sigma_i)(2\pi)^d}}] - \frac{(X - \mu_i)^T \Sigma_i^{-1} (X - \mu_i)}{2}$  $= -\frac{1}{2} (X - \mu_i)^T \Sigma_i^{-1} (X - \mu_i) - (\frac{d}{2}) \log(2\pi) - \frac{1}{2} \log(\Sigma_i)$ 

The mahalanobis distance (quadratic term) spawns a number of different surfaces, depending on  $\Sigma^{-1}$ . It is basically a vector distance using a  $\Sigma^{-1}$  norm. It is denoted as:  $\|X - \mu_i\|_{\Sigma^{-1}}^2$ 

Make the case of Baye's rule more general for class assignment. Earlier we has assumed that:  $g_i(X) = P(C_i | X)$ , assuming  $P(C_i) = P(C_i), \forall i, j; i \neq j$ . Now,  $G_i(\vec{X}) = \log[P(C_i | \vec{X}) \cdot P(\vec{X})] = \log[P(\vec{X} | C_i)] + \log[P(C_i)]$  $G_{i}(X) = \log[\frac{1}{\sqrt{\det(\Sigma_{i})(2\pi)^{d}}}] - \frac{(X - \mu_{i})^{T}\Sigma_{i}^{-1}(X - \mu_{i})}{2} + \log[P(C_{i})]$  $= -\frac{1}{2}(X - \mu_i)^T \Sigma_i^{-1} (X - \mu_i) - (\frac{d}{2}) \log(2\pi) - \frac{1}{2} \log(\Sigma_i) + \log[P(C_i)]$  $= -\frac{1}{2} (X - \mu_i)^T \Sigma_i^{-1} (X - \mu_i) - \frac{1}{2} \log(\Sigma_i) + \log[P(C_i)]$  Neglecting the constant term <u>Simpler case</u>:  $\Sigma_i = \sigma^2 I$ , and eliminating the class-independent bias, we have:  $G_{i}(X) = -\frac{1}{2\sigma^{2}}(X - \mu_{i})^{T}(X - \mu_{i}) + \log[P(C_{i})]$ 

These are loci of constant hyper-spheres, centered at class mean. More on this later on....

# If $\Sigma$ is a diagonal matrix, with equal/unequal $\sigma_{ii}^2$ : $\Sigma = \begin{bmatrix} \sigma_1^2 & 0 & \dots & 0 \\ 0 & \sigma_2^2 & \dots & 0 \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & \sigma_d^2 \end{bmatrix} \text{ and } \Sigma^{-1} = \begin{bmatrix} \frac{1}{\sigma_1^2} & 0 & \dots & 0 \\ 0 & \frac{1}{\sigma_2^2} & \dots & 0 \\ \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & \frac{1}{\sigma_d^2} \end{bmatrix}$

**Considering the discriminant function:** 

$$G_i(X) = -\frac{1}{2}(X - \mu_i)^T \Sigma_i^{-1}(X - \mu_i) - \frac{1}{2}\log(\Sigma_i) + \log[P(C_i)]$$

This now will yield a weighted distance classifier. Depending on the covariance term (more spread/scatter or not), we tend to put more emphasis on some feature vector components than the other.

**Check out the following:** 

This will give hyper-elliptical surfaces in R<sup>d</sup>, for each class.

It is also possible to linearise it.

#### More general decision boundaries

Take  $P(C_i) = K$  for all i, and eliminating the class independent terms yield:

$$G_{i}(X) = (X - \mu_{i})^{T} \Sigma_{i}^{-1} (X - \mu_{$$

 $\vec{d}_{i}^{2} = (X - \mu_{i})^{T} \Sigma_{i}^{-1} (X - \mu_{i}) = -X^{T} \Sigma_{i}^{-1} X + 2\mu_{i}^{T} \Sigma_{i}^{-1} X - \mu_{i}^{T} \Sigma_{i}^{-1} \mu_{i}$  $G_{i}(X) = (\Sigma^{-1} \mu_{i})^{T} X - \frac{1}{2} \mu_{i}^{T} \Sigma^{-1} \mu_{i} \quad \text{as } \Sigma_{i} = \Sigma, \text{ and are symmetric.}$ 

Thus,  $G_i(X) = \omega_i^T X + \omega_{i0}$ 

where 
$$\omega_i = \Sigma^{-1} \mu_i$$
 and  $\omega_{i0} = -\frac{1}{2} \mu_i^T \Sigma^{-1} \mu_i$ 

L

Thus the decision surfaces are hyperplanes and decision boundaries will also be linear (use  $G_i(X) = G_i(X)$ , as done earlier)

Beyond this, if a diagonal  $\Sigma$  is class-dependent or off-diagonal terms are non-zero, we get non-linear DFs, DRs or DBs.

The discriminant function (DF) for linearly separable classes is:  $g_i(X) = \omega_i^T X + \omega_{i0}$ 

where,  $\omega_i$  is a dx1 vector of weights used for class i.

This function leads to DBs that are hyperplanes. It's a point in 1D, line in 2-D, planar surfaces in 3-D, and ......

**3-D case:**  $(\omega_1 \omega_2 \omega_3) \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = 0$  is a plane passing through the origin. In general, the equation:  $\omega^T (\vec{X} - \vec{X}_d) = 0; => \omega^T \vec{X} - d = 0$ represents a plane H passing through any point (position vector)  $X_d$ .

This plane partitions the space into two mutually exclusive regions,  $\omega^{T} \overrightarrow{X} - d \begin{cases} > 0 & \text{if } X \in R_{p} \\ = 0 & \text{if } X \in H \\ < 0 & \text{if } X \in R_{n} \end{cases}$ say R<sub>p</sub> and R<sub>n</sub>. The assignment of the vector X to either the +ve side, or -ve side or along H, can be implemented by:

#### 4.1.1 Two classes

The simplest representation of a linear discriminant function is obtained by taking a linear function of the input vector so that

$$y(\mathbf{x}) = \mathbf{w}^{\mathrm{T}}\mathbf{x} + w_0 \tag{4.4}$$

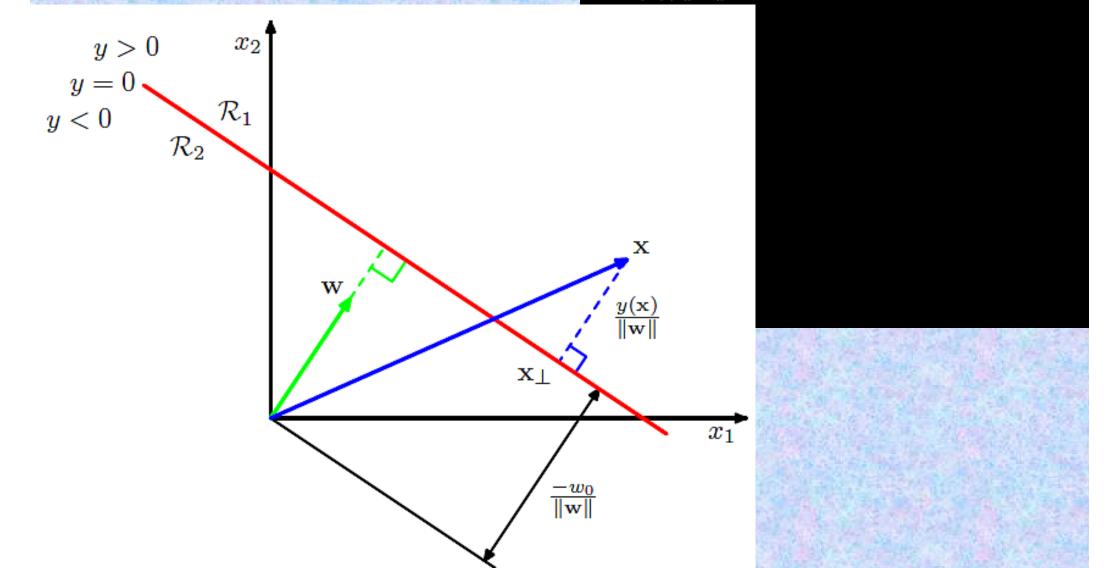
where w is called a *weight vector*, and  $w_0$  is a *bias* (not to be confused with bias in the statistical sense). The negative of the bias is sometimes called a *threshold*. An input vector x is assigned to class  $C_1$  if  $y(x) \ge 0$  and to class  $C_2$  otherwise. The corresponding decision boundary is therefore defined by the relation y(x) = 0, which corresponds to a (D - 1)-dimensional hyperplane within the *D*-dimensional input space. Consider two points  $x_A$  and  $x_B$  both of which lie on the decision surface. Because  $y(x_A) = y(x_B) = 0$ , we have  $w^T(x_A - x_B) = 0$  and hence the vector w is orthogonal to every vector lying within the decision surface, and so w determines the orientation of the decision surface. Similarly, if x is a point on the decision surface, then y(x) = 0, and so the normal distance from the origin to the decision surface is given by

$$\frac{\mathbf{w}^{\mathrm{T}}\mathbf{x}}{\|\mathbf{w}\|} = -\frac{w_0}{\|\mathbf{w}\|}.$$

(4.5)

We therefore see that the bias parameter  $w_0$  determines the location of the decision surface. These properties are illustrated for the case of D = 2 in Figure 4.1.

**Figure 4.1** Illustration of the geometry of a linear discriminant function in two dimensions. The decision surface, shown in red, is perpendicular to  $\mathbf{w}$ , and its displacement from the origin is controlled by the bias parameter  $w_0$ . Also, the signed orthogonal distance of a general point  $\mathbf{x}$  from the decision surface is given by  $y(\mathbf{x})/||\mathbf{w}||$ .



An alternative is to introduce K(K - 1)/2 binary discriminant functions, one for every possible pair of classes. This is known as a *one-versus-one* classifier. Each point is then classified according to a majority vote amongst the discriminant functions. However, this too runs into the problem of ambiguous regions, as illustrated in the right-hand diagram of Figure 4.2.

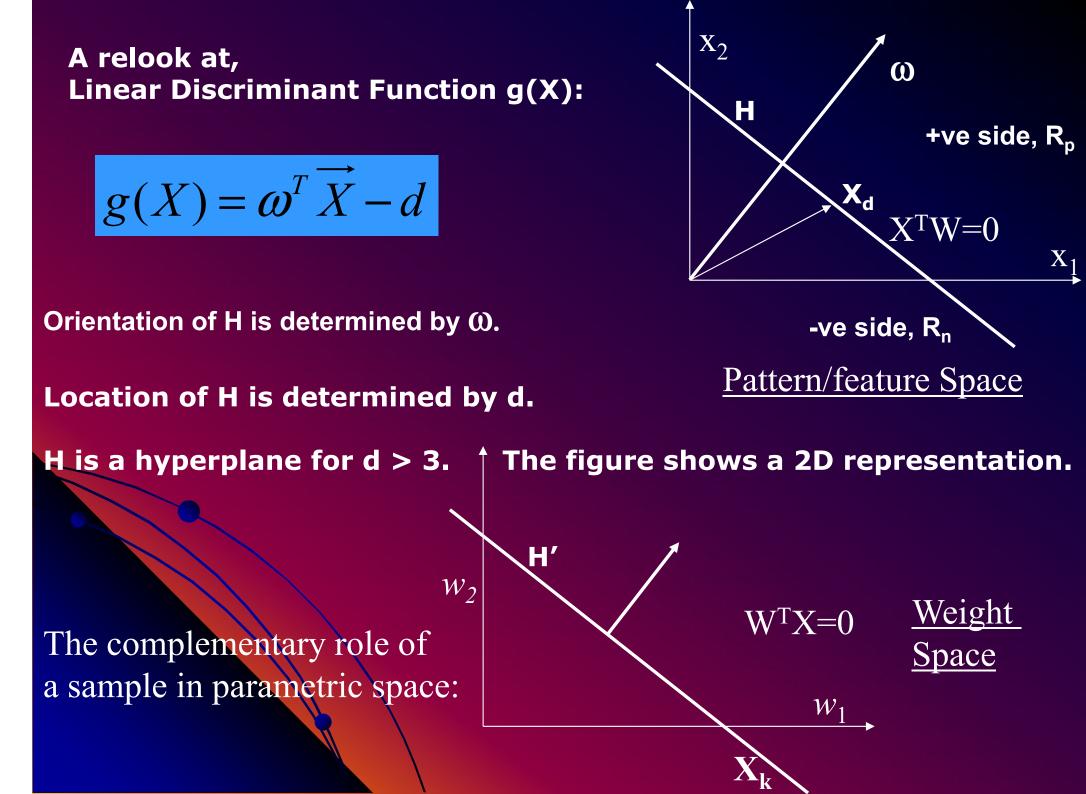
We can avoid these difficulties by considering a single K-class discriminant comprising K linear functions of the form

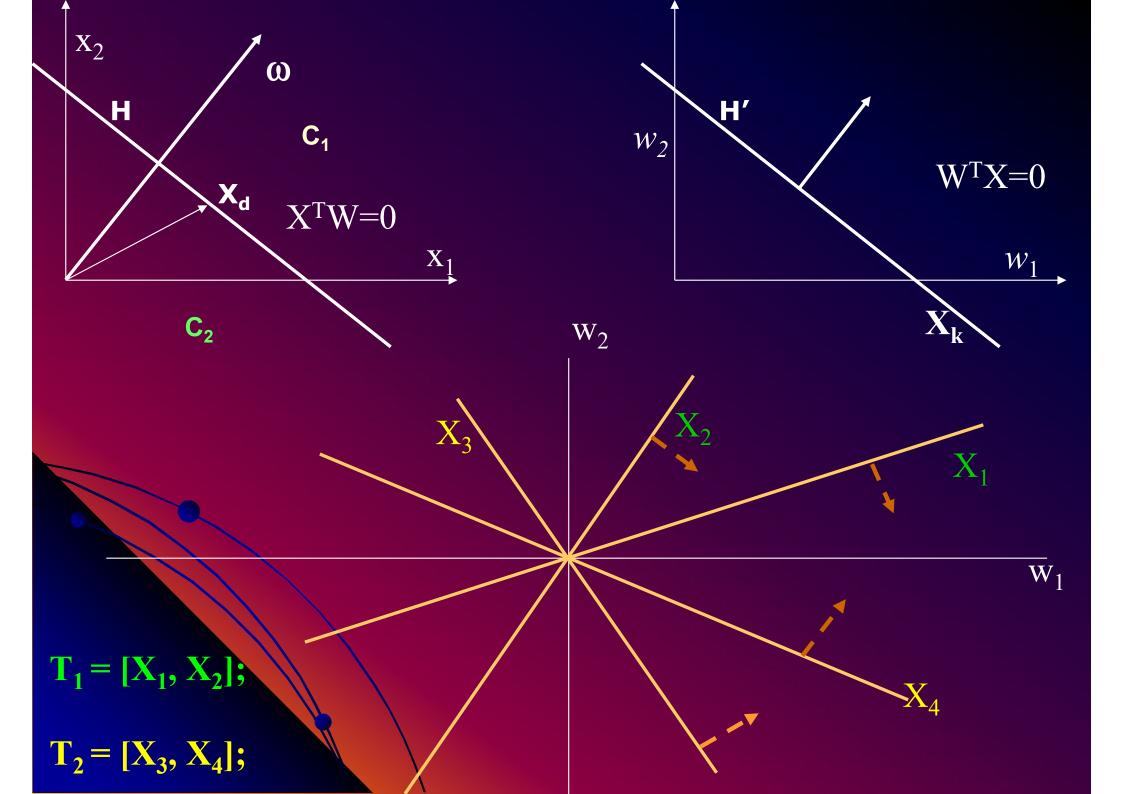
$$y_k(\mathbf{x}) = \mathbf{w}_k^{\mathrm{T}} \mathbf{x} + w_{k0} \tag{4.9}$$

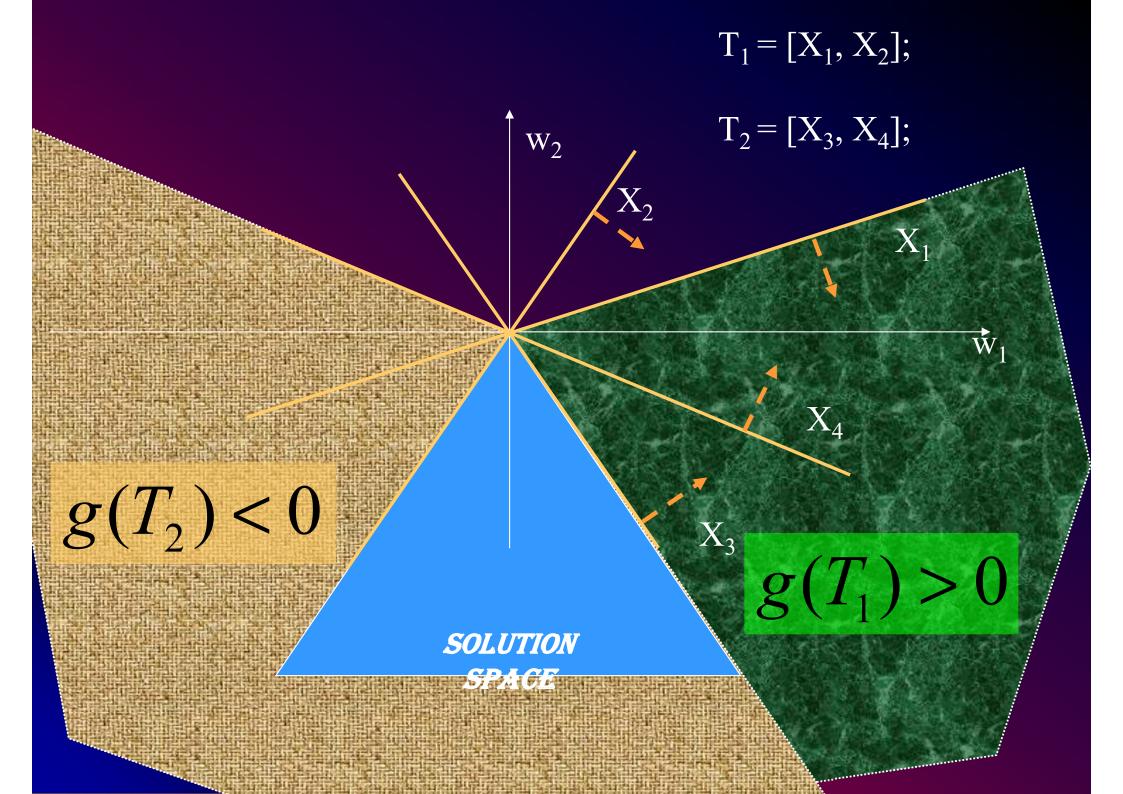
and then assigning a point x to class  $C_k$  if  $y_k(x) > y_j(x)$  for all  $j \neq k$ . The decision boundary between class  $C_k$  and class  $C_j$  is therefore given by  $y_k(x) = y_j(x)$  and hence corresponds to a (D-1)-dimensional hyperplane defined by

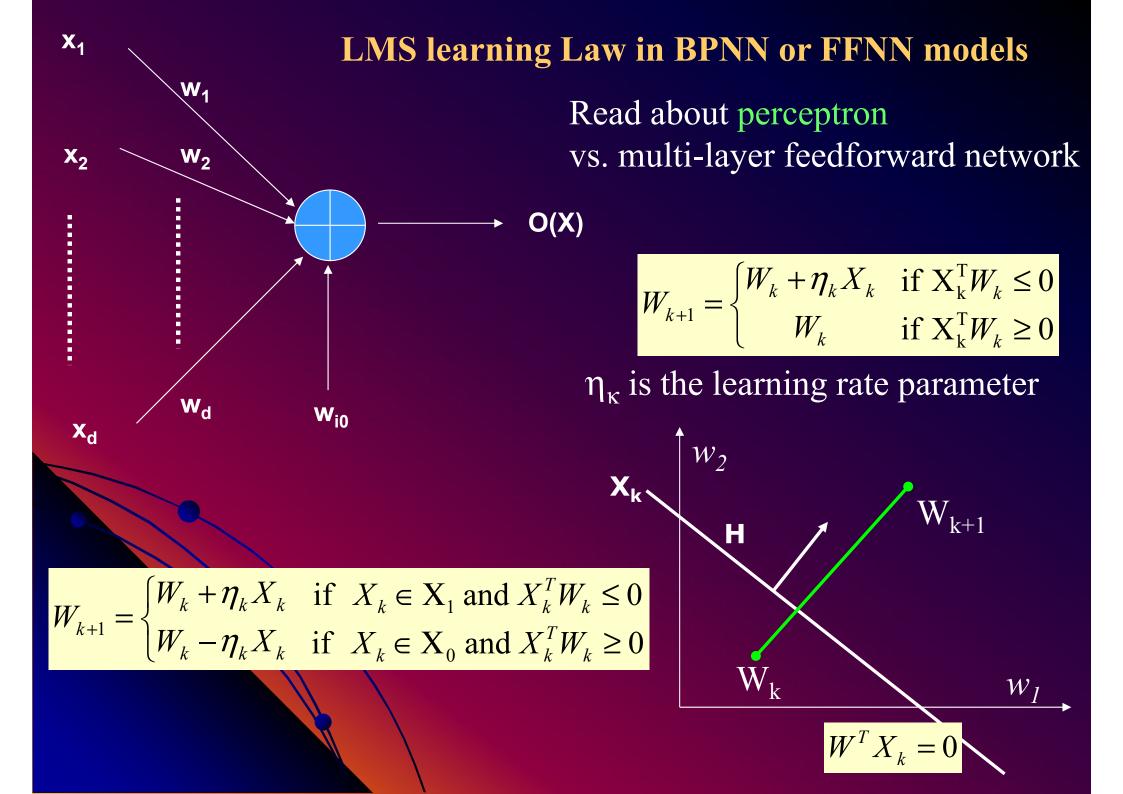
$$(\mathbf{w}_k - \mathbf{w}_j)^{\mathrm{T}}\mathbf{x} + (w_{k0} - w_{j0}) = 0.$$
 (4.10)

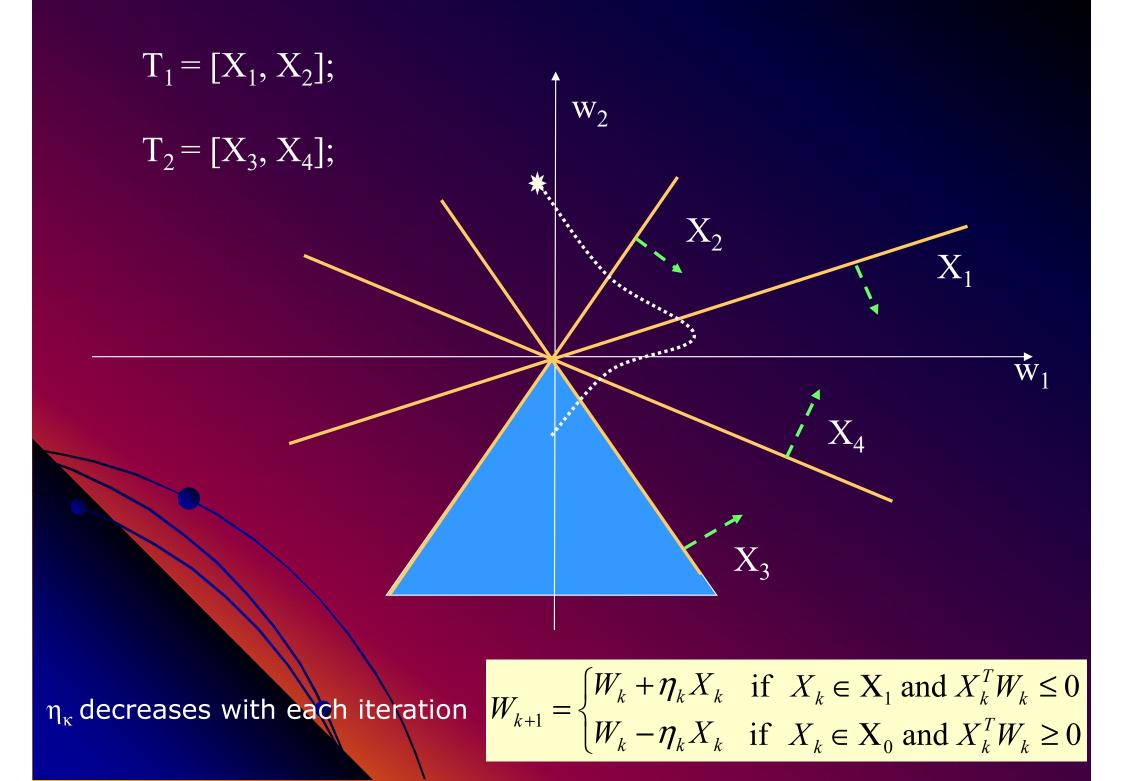
This has the same form as the decision boundary for the two-class case discussed in Section 4.1.1, and so analogous geometrical properties apply.



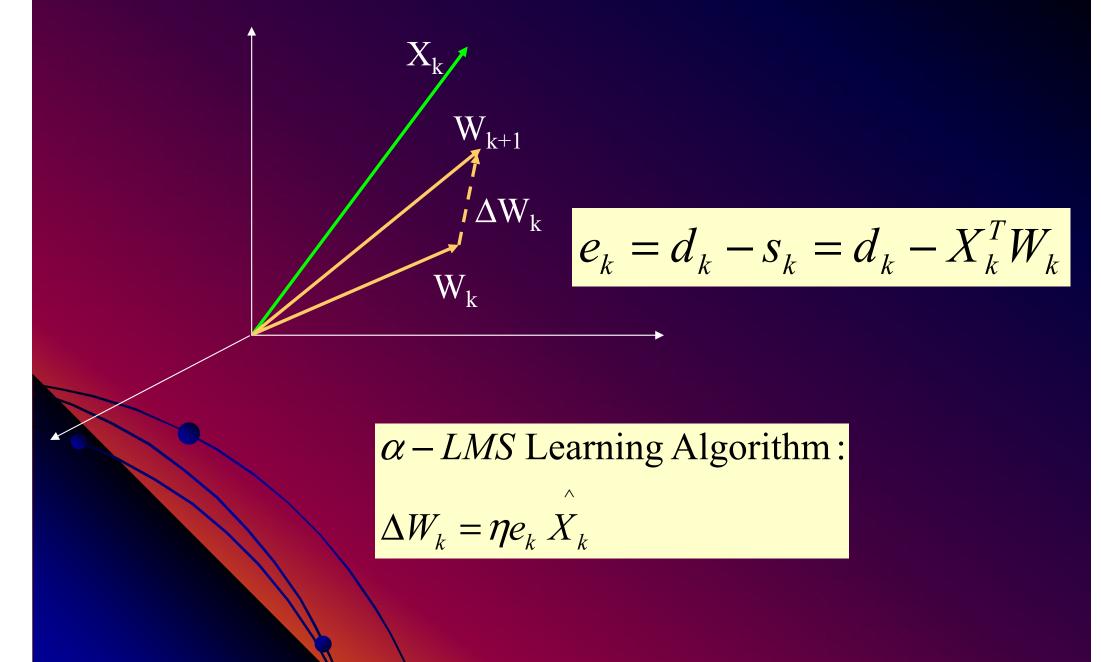


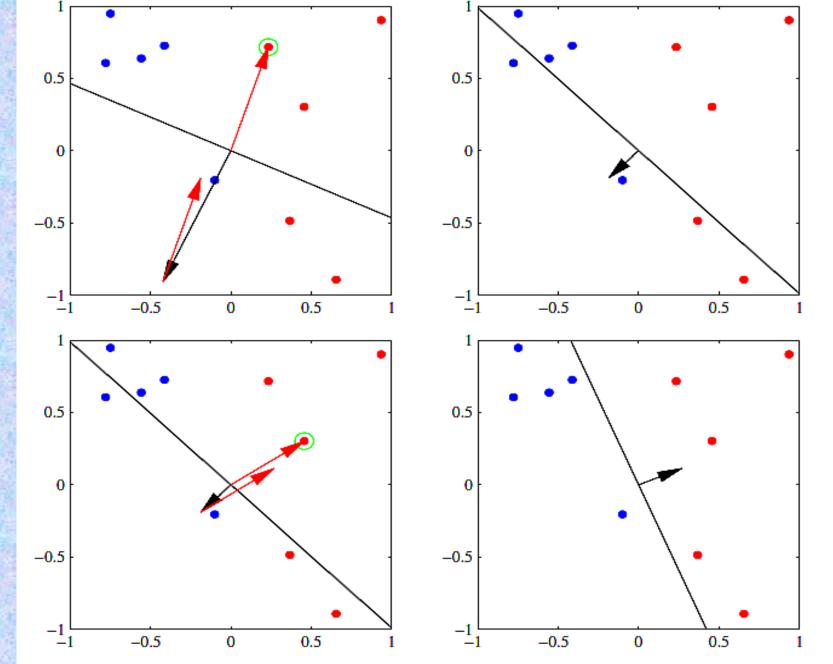






### In case of FFNN, the objective is to minimize the error term:





**Figure 4.7** Illustration of the convergence of the perceptron learning algorithm, showing data points from two classes (red and blue) in a two-dimensional feature space  $(\phi_1, \phi_2)$ . The top left plot shows the initial parameter vector w shown as a black arrow together with the corresponding decision boundary (black line), in which the arrow points towards the decision region which classified as belonging to the red class. The data point circled in green is misclassified and so its feature vector is added to the current weight vector, giving the new decision boundary shown in the top right plot. The bottom left plot shows the next misclassified point to be considered, indicated by the green circle, and its feature vector is again added to the weight vector giving the decision boundary shown in the bottom right plot for which all data points are correctly classified.

# Lets look at Bishop chap 5;

Start Sec. 4.1.7, pp 192.

# **MSE error surface (in case of multi-layer perceptron):**

$$\xi_{k} = \frac{1}{2} [d_{k} - X_{k}^{T} W_{k}]^{2} = E / 2 - P^{T} W + (1 / 2) W^{T} R W.$$

$$P^{T} = E[d_{k}X_{k}^{T}];$$

$$R = E[X_{k}X_{k}^{T}] = E[\begin{bmatrix} 1 & x_{1}^{k} & x_{n}^{k} \\ x_{1}^{k} & x_{1}^{k}x_{1}^{k} & x_{1}^{k}x_{n}^{k} \\ & & \\ x_{n}^{k} & x_{n}^{k}x_{1}^{k} & & x_{n}^{k}x_{n}^{k} \end{bmatrix}$$

$$\nabla \xi = \left(\frac{\delta \xi}{\delta w_0}, \frac{\delta \xi}{\delta w_1}, \dots, \frac{\delta \xi}{\delta w_n}\right)^T = -P + RW$$

$$Thus,$$
$$\hat{W} = R^{-1}P$$

Effect of class Priors – revisiting DBs in a more general case.  

$$p(X \mid w_i) = P(w_i \mid \vec{X}) = \frac{P(\vec{X} \mid w_i)P(w_i)}{P(\vec{X})}$$

$$\frac{1}{\sqrt{\det(\Sigma)(2\pi)^d}} \exp\left[-\frac{(X - \mu)^T \Sigma^{-1}(X - \mu)}{2}\right]$$

$$g_i(x) = \frac{-1}{2}(x - \mu_i)^T \overline{\Sigma}_i^1(x - \mu_i) - \frac{d}{2}\ln 2\pi - \frac{1}{2}\ln \Sigma\right] + \ln P(w_i)$$

$$\frac{CASE A. - Same diagonal \Sigma, with identical diagonal elements.}{g_i(X) = \frac{-1}{2\sigma^2}[(X - \mu_i)^T(X - \mu_i)] + \ln P(w_i)$$

$$g_i(X) = \frac{1}{2\sigma^2} [X^T X - 2\mu_i^T X + \mu_i^T \mu_i] + \ln P(w_i)$$

 $g_{i}(X) = \frac{-1}{2\sigma^{2}} [X^{T}X - 2\mu_{i}^{T}X + \mu_{i}^{T}\mu_{i}] + \ln P(w_{i})$ Thus,  $g_{i}(X) = \omega_{i}^{T}X + \omega_{i0}$ 

where 
$$\omega_i = \frac{\mu_i}{\sigma^2}$$
 and  $\omega_{i0} = -\frac{\mu_i^T \mu_i}{2\sigma^2} + \ln P(w_i)$ 

The linear DB is thus:  $g_k(X) = g_l(X), k \neq l$ 

which is: 
$$(\boldsymbol{\omega}_{k}^{T} - \boldsymbol{\omega}_{l}^{T})X + (\boldsymbol{\omega}_{k0} - \boldsymbol{\omega}_{l0}) = 0;$$

Prove that the 2<sup>nd</sup> constant term:

$$(\omega_{k0} - \omega_{l0}) = (\omega_l - \omega_k)^T X_0; \text{ where}$$
$$X_0 = \frac{1}{2} (\mu_k + \mu_l) - \sigma^2 \frac{\mu_k - \mu_l}{\|\mu_k - \mu_l\|^2} \ln \frac{P(\omega_k)}{P(\omega_l)}$$

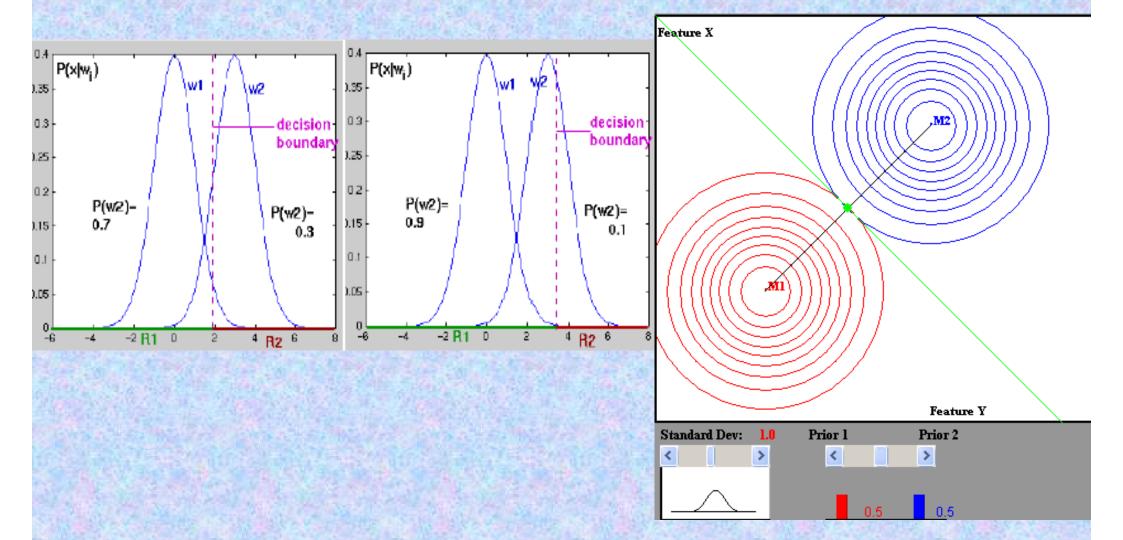
Thus the linear DB is:  $W^{T}(X - X_{0}) = 0;$ 

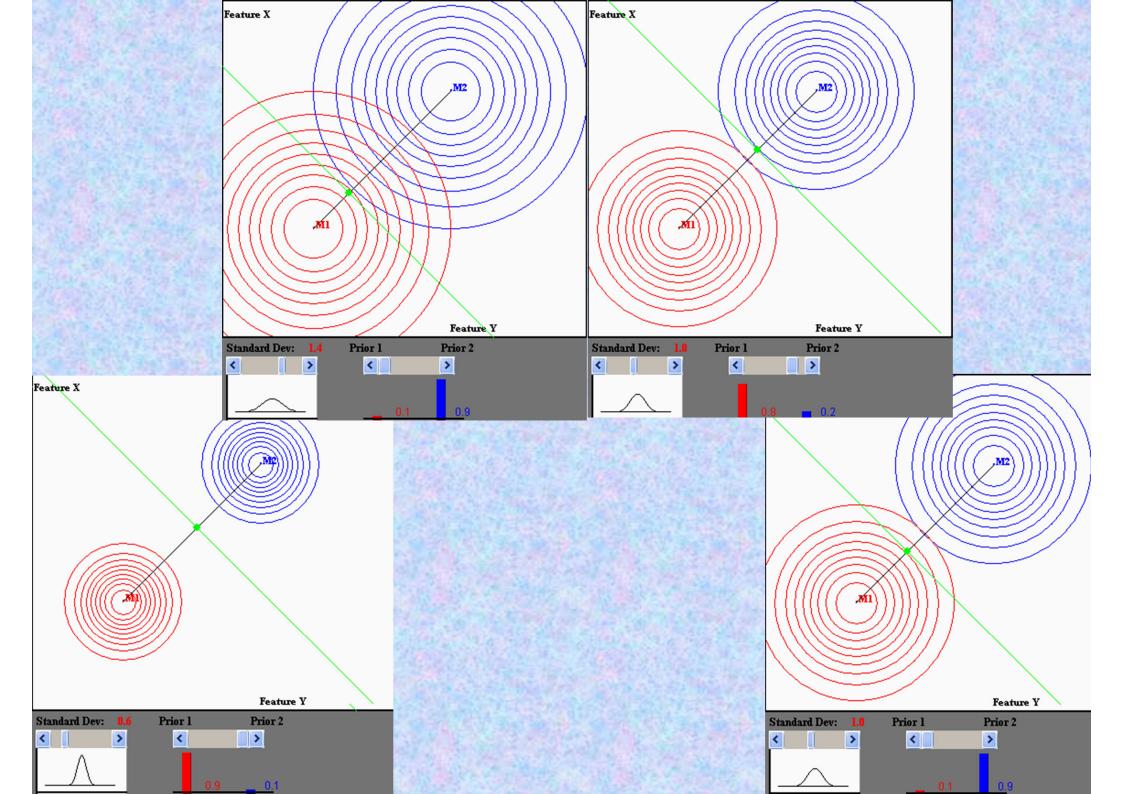
where,  $W = \mu_k - \mu_l$ 

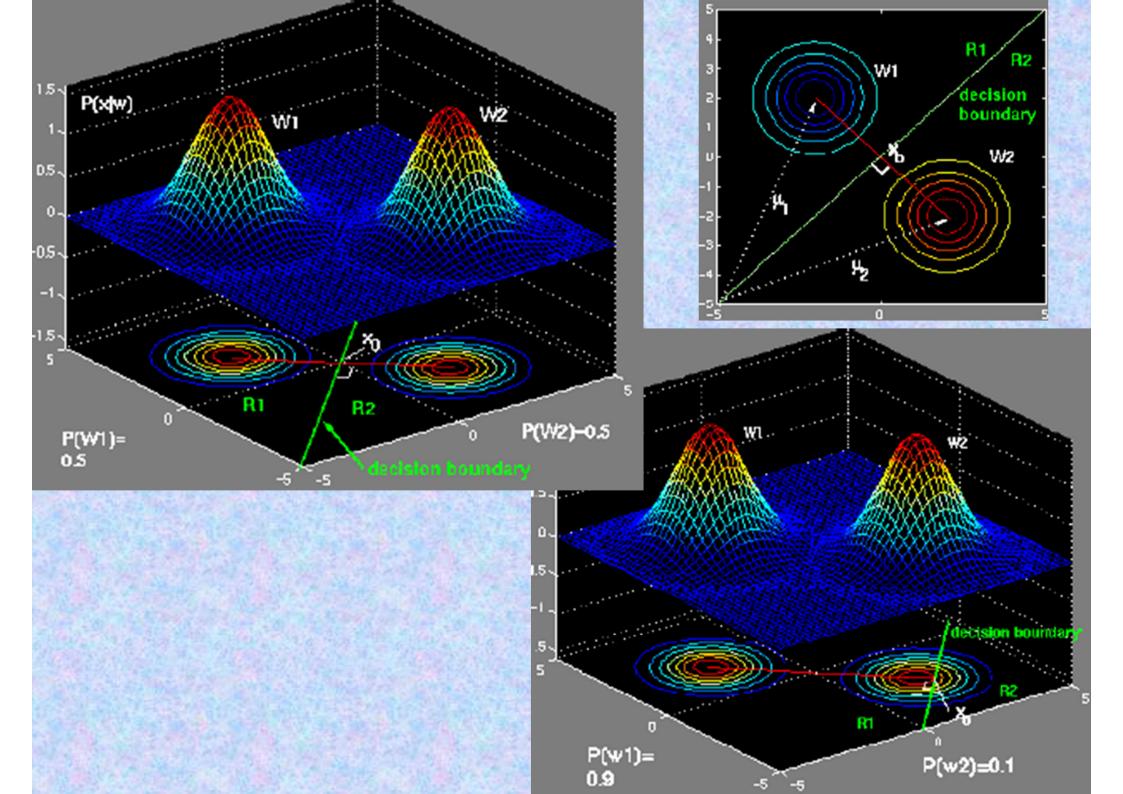
Nothing new, seen earlier

# <u>CASE – A. – Same diagonal Σ, with identical diagonal elements (Contd.)</u> Linear DB:

$$W^{T}(X - X_{0}) = 0;$$
  
where,  $W = \mu_{k} - \mu_{l}$   $X_{0} = \frac{1}{2}(\mu_{k} + \mu_{l}) - \sigma^{2} \frac{\mu_{k} - \mu_{l}}{\|\mu_{k} - \mu_{l}\|^{2}} \ln \frac{P(\omega_{k})}{P(\omega_{l})}$ 







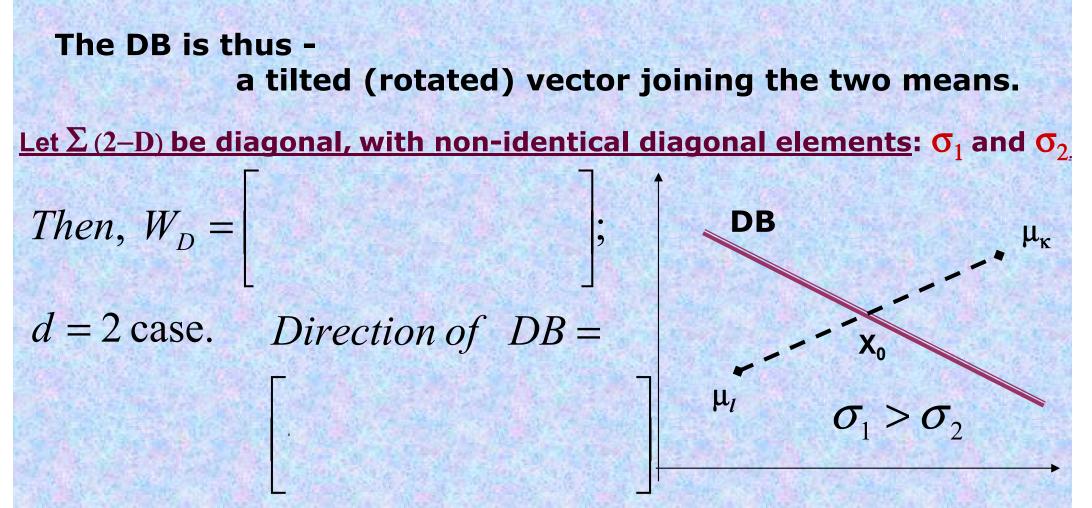
CASE – B. – Arbitrary Σ, but identical for all class.  $g_i(X) = \frac{-1}{2} [(X - \mu_i)^T \Sigma^{-1} (X - \mu_i)] + \ln P(w_i)$ **Removing the class-invariant quadratic term:**  $g_i(X) = \frac{-1}{2} \mu_i^T \Sigma^{-1} \mu_i + (\Sigma^{-1} \mu_i)^T X + \ln P(w_i)$ Thus,  $g_i(X) = \omega_i^T X + \omega_{i0}$ where  $\omega_i = \Sigma^{-1} \mu_i$  and  $\omega_{i0} = -\frac{1}{2} \mu_i^T \Sigma^{-1} \mu_i + \ln P(w_i)$ The linear DB is thus:  $g_k(X) = g_l(X), k \neq l$ which is:  $(\omega_k^T - \omega_l^T)X + (\omega_{k0} - \omega_{l0}) = 0;$  $(\omega_{k0} - \omega_{l0}) = (\omega_l - \omega_k)^T X_0$ ; where  $X_0 = \frac{1}{2}(\mu_k + \mu_l) - \frac{\mu_k - \mu_l}{(\mu_k - \mu_l)^T \Sigma^{-1}(\mu_k - \mu_l)} \ln \frac{P(\omega_k)}{P(\omega_l)} \quad \leftarrow \text{Prove it.}$ 

Thus the linear DB is:  $W^T(X - X_0) = 0;$ 

where,  $W = \omega_k - \omega_l$  where  $\omega_i = \Sigma^{-1} \mu_i$ Thus,  $W = \Sigma^{-1} (\mu_k - \mu_l);$ 

The normal to the DB, "W", is thus the transformed line joining the two means.

The transformation matrix is a symmetric  $\Sigma^{-1}$ .

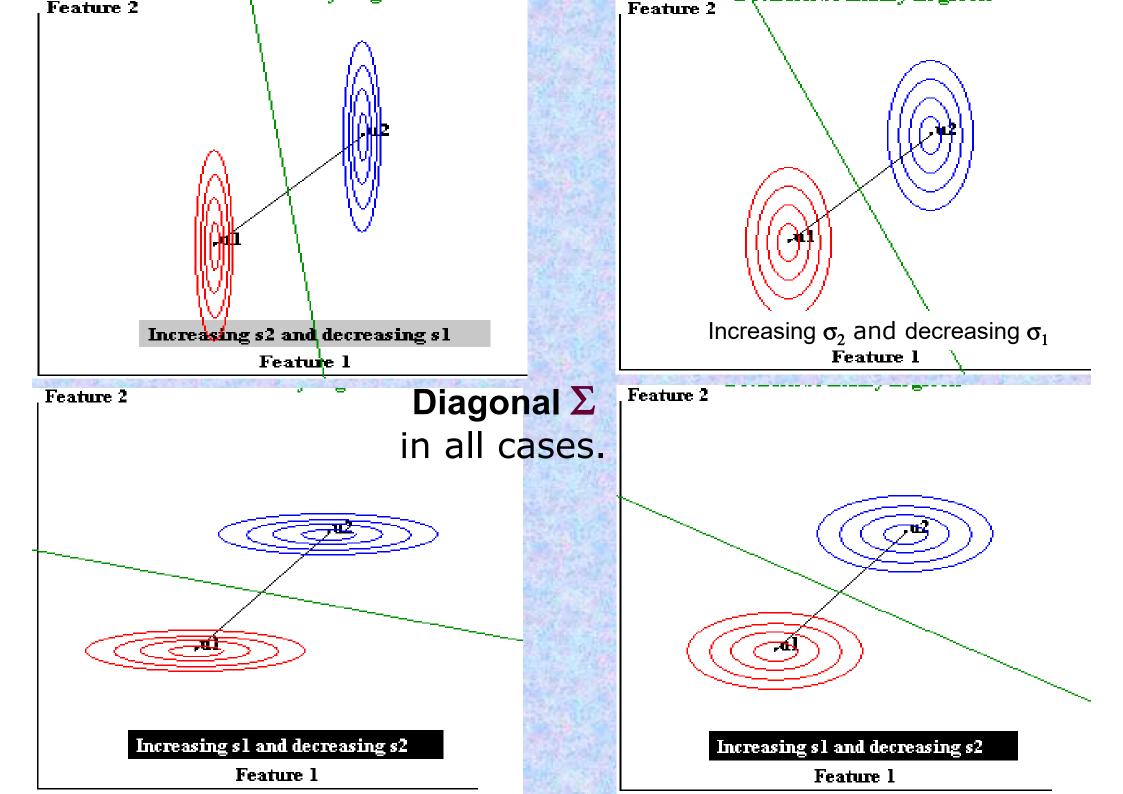


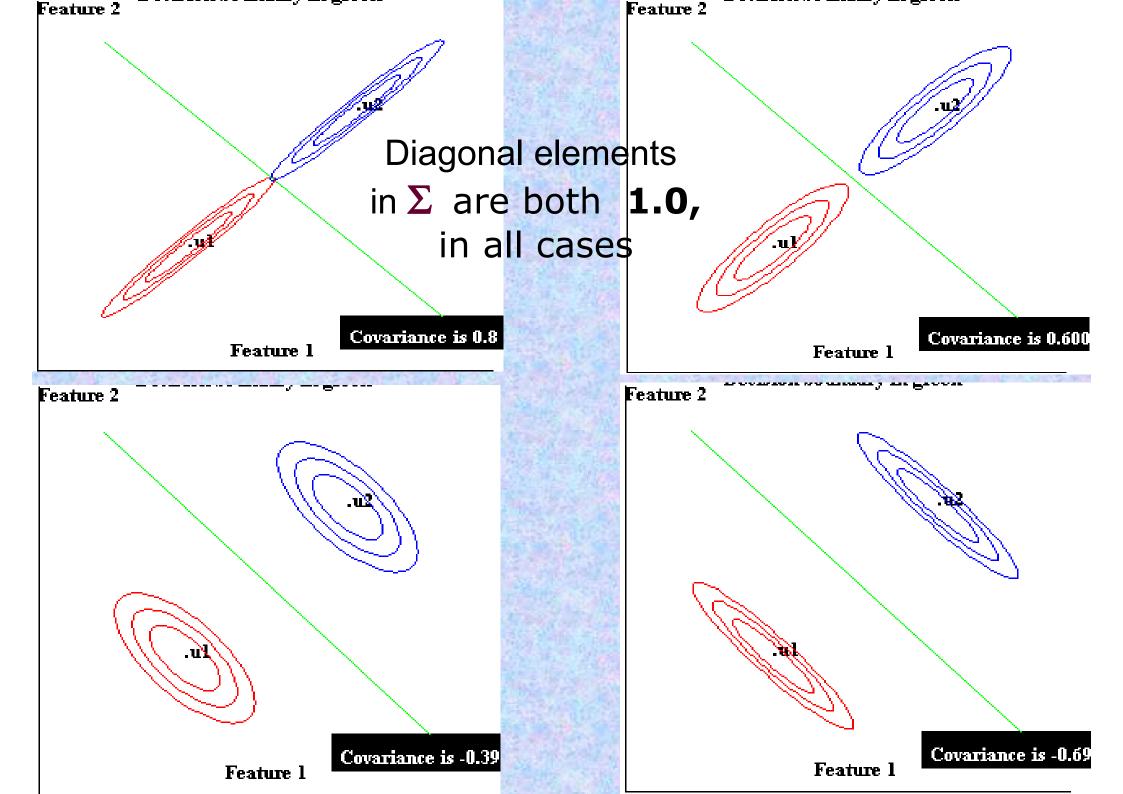
Thus the linear DB is:  $W^T (X - X_0) = 0;$ where,  $W = \omega_k - \omega_l$  where  $\omega_i = \Sigma^{-1} \mu_i$ Thus,  $W = \Sigma^{-1} (\mu_k - \mu_l);$ 

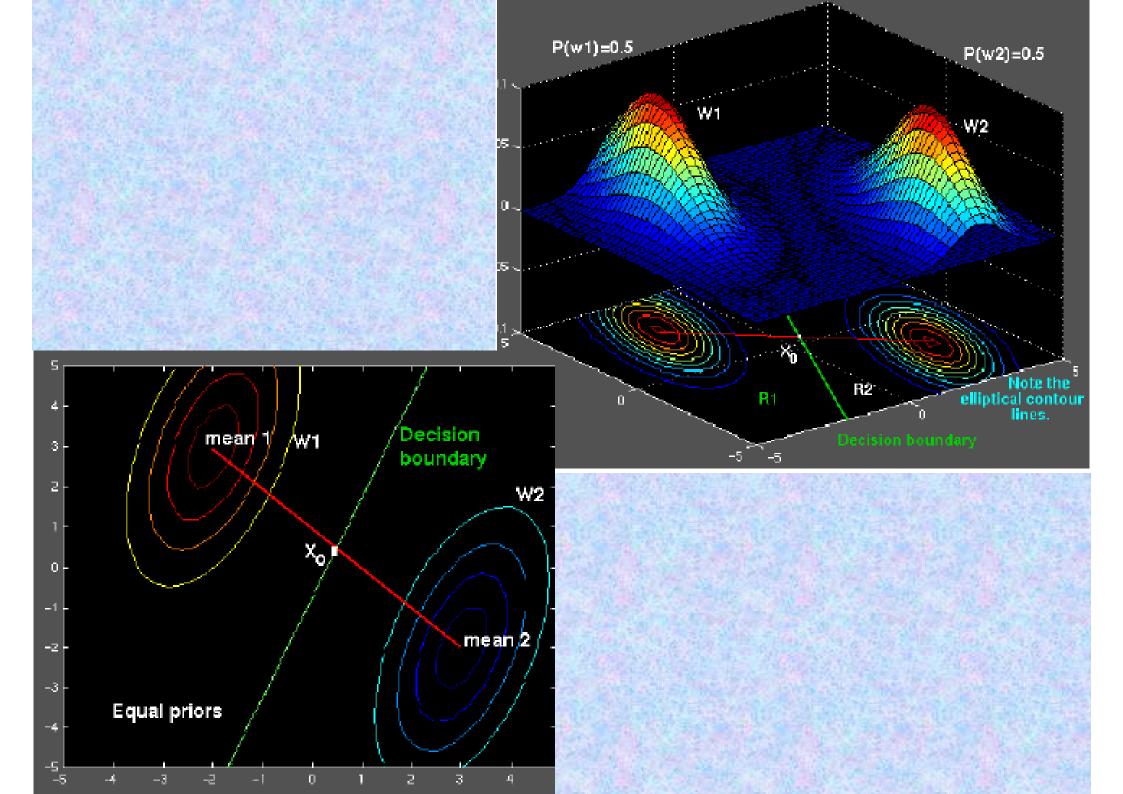
# **Special case:**

#### Let, $\Sigma(2-D)$ be arbitrary, but with diagonal elements (=1).

Solve for W in this case, and compare with the diagonal  $\Sigma$  case.

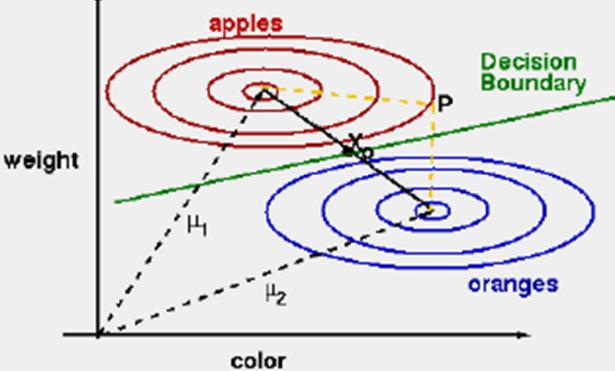


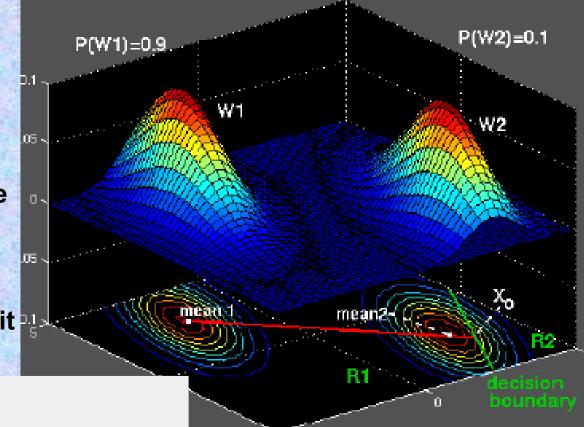




Point P is actually closer (in the Euclidean sense) to the mean for the Orange class.

The discriminant function evaluated at P is smaller for class 'apple' than it us is for class 'orange'.





### **CASE C. – Arbitrary Σ, all parameters are class dependent.**

$$g_i(X) = \frac{-1}{2} [(X - \mu_i)^T \Sigma_i^{-1} (X - \mu_i)] - \frac{-1}{2} \ln |\Sigma_i| + \ln P(w_i)$$

Thus,  $g_i(X) = X^T W_i X + \omega_i^T X + \omega_{i0};$ where  $W_i = \frac{-1}{2} \Sigma_i^{-1};$   $\omega_i = \Sigma_i^{-1} \mu_i$  and  $\omega_{i0} = -\frac{1}{2} \mu_i^T \Sigma_i^{-1} \mu_i - \frac{1}{2} \ln |\Sigma_i| + \ln P(w_i)$ 

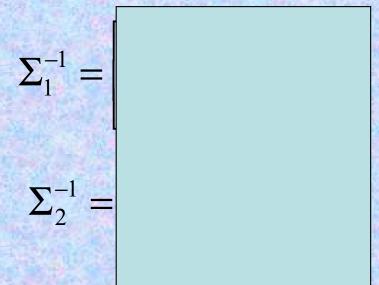
The DBs and DFs are hyper-quadrics.  $g_k(X) = g_l(X), k \neq l$ We shall first look into a few cases of such surfaces next.

$$\mu_{1} = \begin{bmatrix} 3 \\ 6 \end{bmatrix}; \quad \Sigma_{1} = \begin{bmatrix} 1/2 & 0 \\ 0 & 2 \end{bmatrix};$$
$$\mu_{2} = \begin{bmatrix} 3 \\ -2 \end{bmatrix}; \quad \Sigma_{2} = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix};$$

Assume;  $P(w_1) = P(w_1) = 0.5;$ 

Example [Duda, Hart]:

Draw and Visualize (qualitatively) the iso-contours



**Get expression of DB:** 

## **Quadratic Decision Boundaries**

In  $R^d$  with  $X = (x_1, x_2, ..., x_d)^T$ , consider the equation:

$$\sum_{i=1}^{d} w_{ii} x_i^2 + \sum_{i=1}^{d-1} \sum_{j=i+1}^{d} w_{ij} x_i x_j + \sum_{i=1}^{d} w_i x_i + w_o = 0 \quad \dots$$

The above equation is defined by a quadric discriminant function, which yields a quadric surface.

If d=2,  $X = (x_1, x_2)^T$  equation (1) becomes:

 $w_{11}x_1^2 + w_{22}x_2^2 + w_{12}x_1x_2 + w_1x_1 + w_2x_2 + w_0 = 0 \quad ..2$ 

#### **Special cases of equation:**

 $w_{11}x_1^2 + w_{22}x_2^2 + w_{12}x_1x_2 + w_1x_1 + w_2x_2 + w_0 = 0 \qquad ..2$ Case 1:

 $w_{11} = w_{22} = w_{12} = 0$ ; Eqn. (2) defines a line.

Case 2:

defines a circle.

Case 3:

 $w_{11} = w_{22} = 1$ ;  $w_{12} = w_1 = w_2 = 0$ ; defines a circle whose center is at the origin.

#### Case 4:

 $w_{11} = w_{22} = 0$ ; defines a bilinear constraint.

#### Case 5:

 $w_{11} = w_{12} = w_2 = 0$ ; defines a parabola with a specific orientation.

Case 6:

$$w_{11} \neq 0, w_{22} \neq 0, w_{11} \neq w_{22}; w_{12} = w_1 = w_2 = 0$$
  
defines a simple ellipse.

Selecting suitable values of  $w_i$ 's, gives other conic sections; Hyperbolic ?? For d  $\geq$  3, we define a family of hyper-surfaces in R<sup>d</sup>.

$$\sum_{i=1}^{d} w_{ii} x_i^2 + \sum_{i=1}^{d-1} \sum_{j=i+1}^{d} w_{ij} x_i x_j + \sum_{i=1}^{d} w_i x_i + \omega_0 = 0 \quad ..1$$

In the above equation, the total number of parameters is:

$$2d + 1 + d(d-1)/2 = (d+1)(d+2)/2.$$

Organize these parameters, and manipulate the equation to obtain:

$$\overline{X}^T W \overline{X} + w^T \overline{X} + \omega_0 = 0 \qquad ..3$$

??

w has d terms,  $\omega_0$  has one term, and W ( $\omega_{ii}$ ) is a dxd matrix as:

(d<sup>2</sup>-d) non-diagonal terms of the matrix W, is obtained by duplicating (split into two parts):  $\omega_{ij} = \begin{cases} w_{ii} & \text{if } i = j \\ \frac{1}{2} w_{ij} & \text{if } i \neq j \\ \frac{1}{2} w_{ij} & \text{if } i \neq j \end{cases}$ 

In equation 3, the symmetric part of matrix W, contributes to the Quadratic terms. Equation 3 generally defines a hyperhyperboloidal surface.

If W = I/0, we get a hyper-spheres/planes.

 $\overline{X}^{T}W\overline{X} + w^{T}X + \omega_{o} = 0$ 

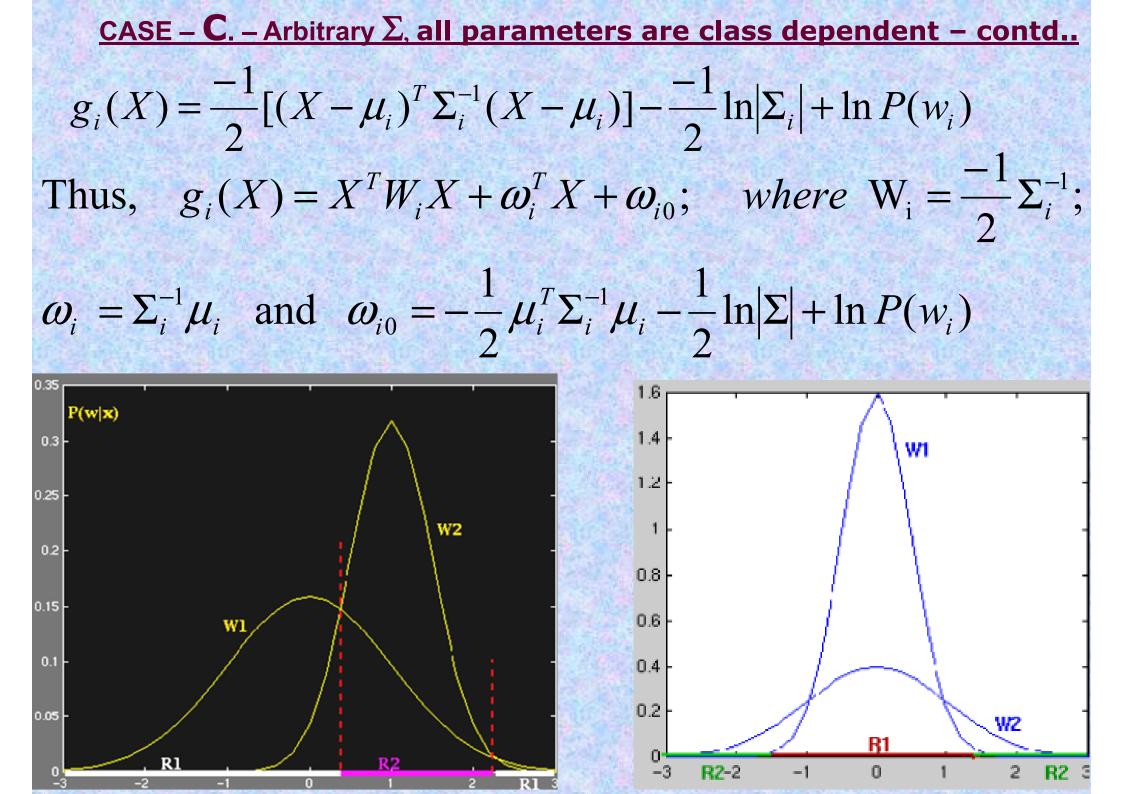
$$\vec{d}_{i}^{2} = (X - \mu_{i})^{T} \Sigma^{-1} (X - \mu_{i}) = -X^{T} \Sigma^{-1} X + 2\mu_{i}^{T} \Sigma^{-1} X - \mu_{i}^{T} \Sigma^{-1} \mu_{i}$$

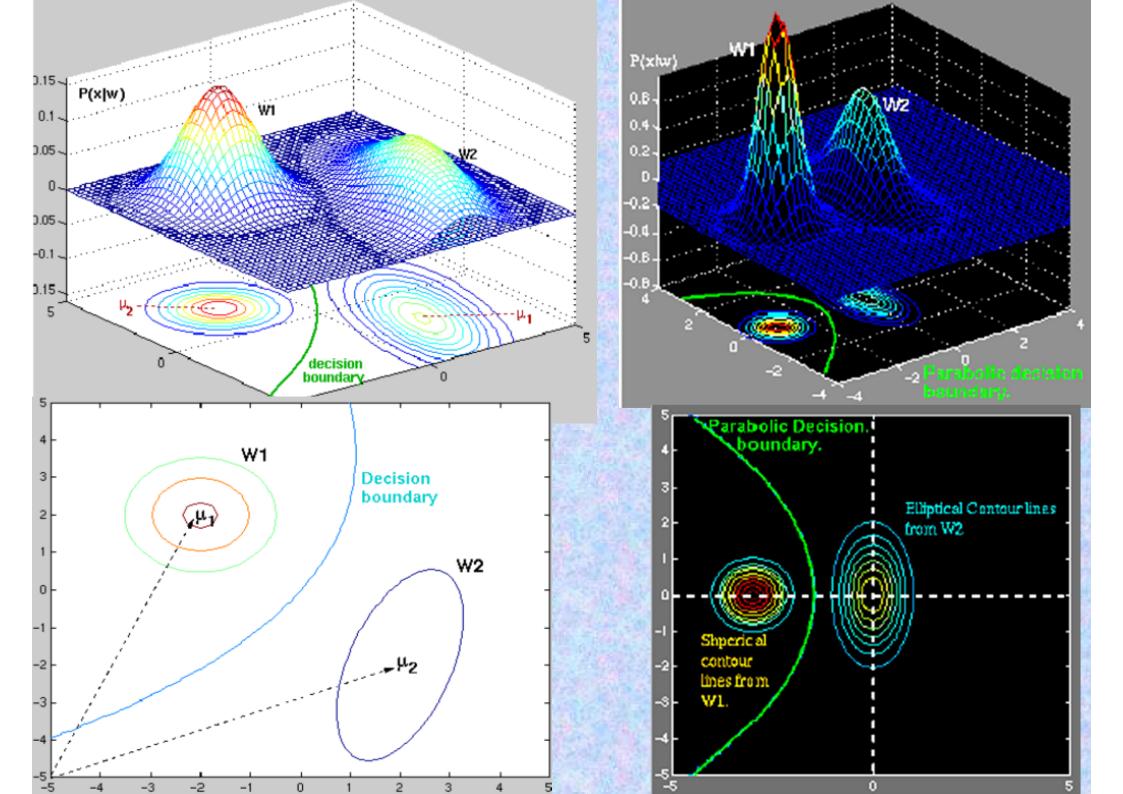
**Example of linearization:** 

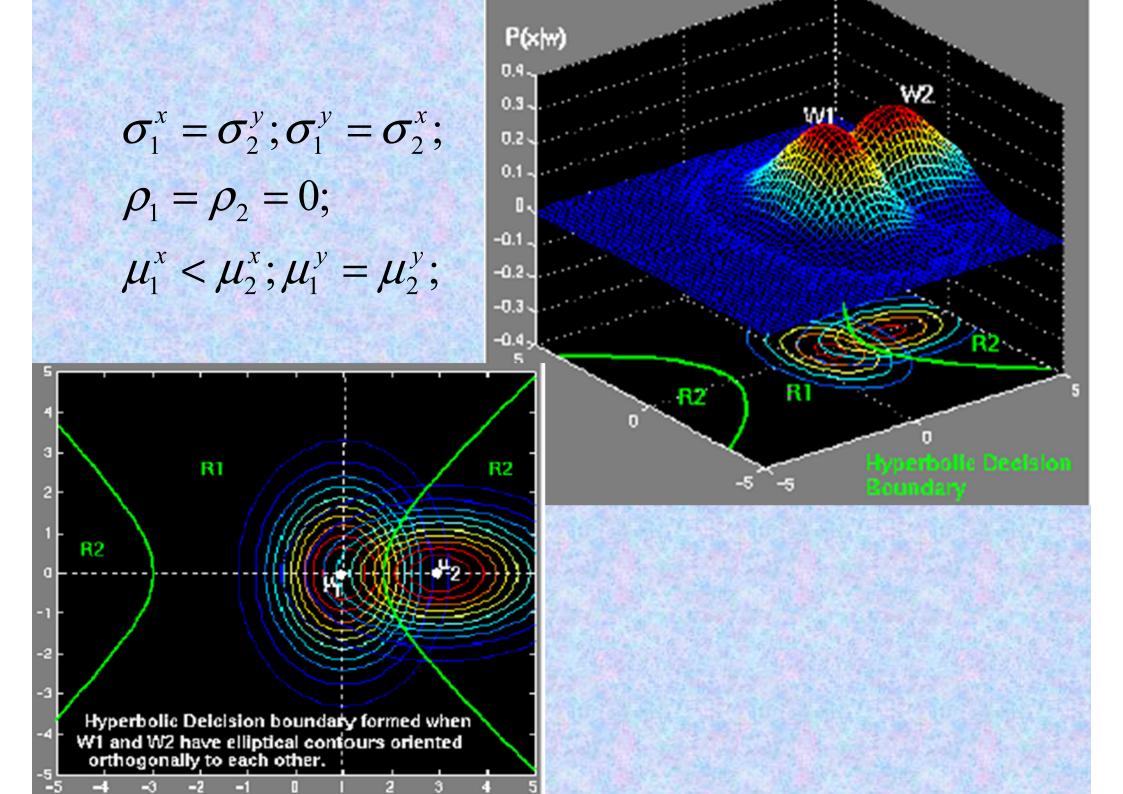
$$g(X) = x_2 - x_1^2 - 3x_1 + 6 = 0$$

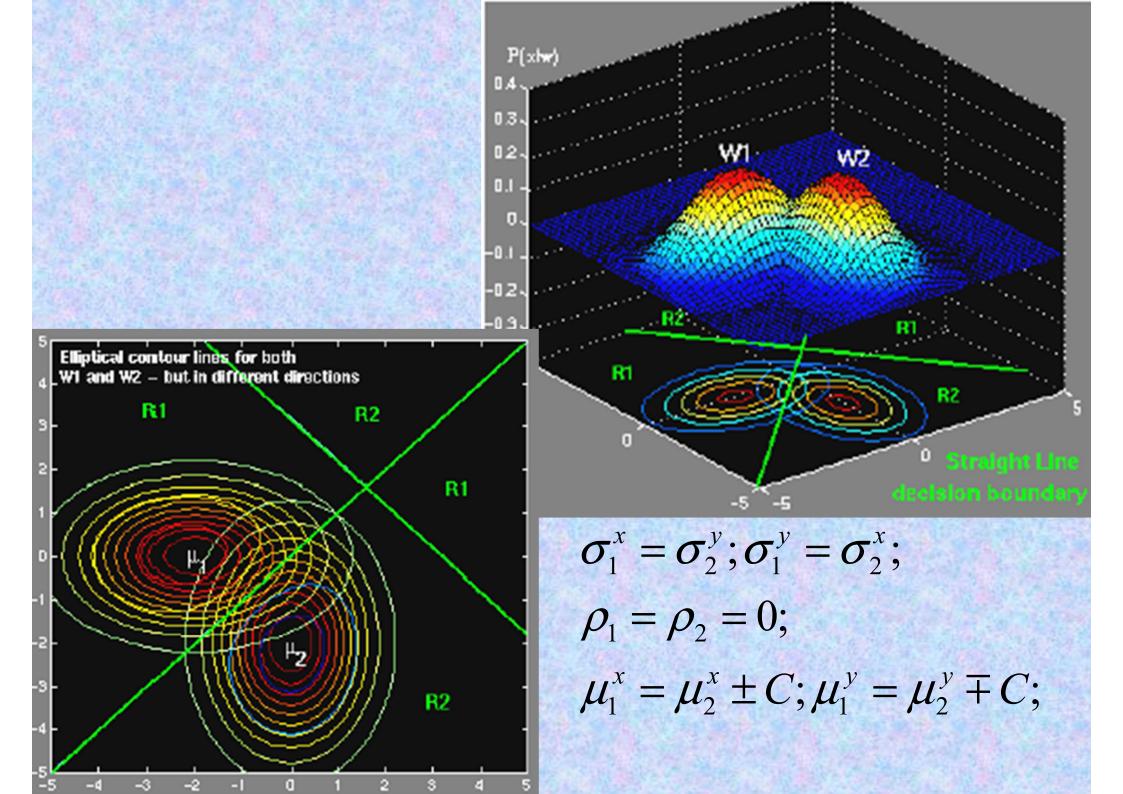
To **Linearize**, let  $x_3 = x_1^2$ . Then:

 $g(X) = x_2 - x_3 - 3x_1 + 6 = W^T X + w_o$ where,  $X = [x_1, x_2, x_3]^T$ and  $W^T = [-3, 1, -1]$ 









Read about GMM, and estimation using MLE or EM methods.

### **Kullback-Leibler divergence**

The directed Kullback-Leibler divergence between  $Exp(\lambda_0)$  ('true' distribution) and  $Exp(\lambda)$  ('approximating' distribution) is given by:

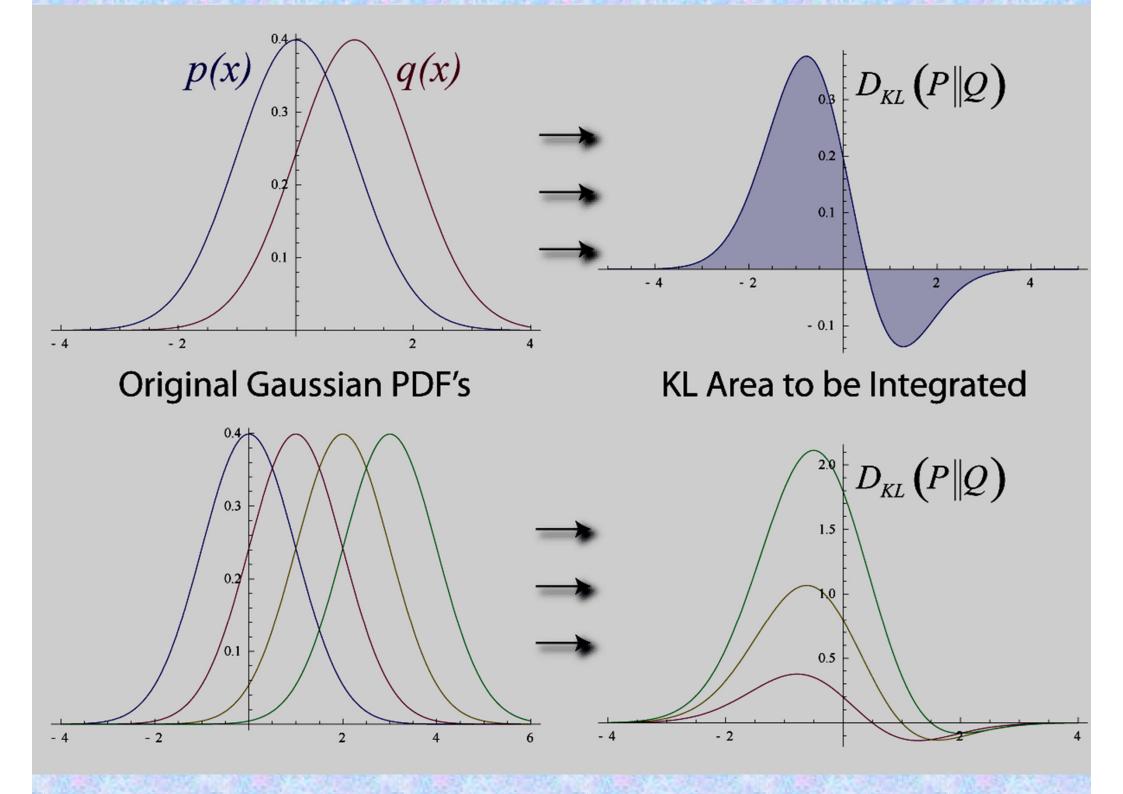
$$\Delta(\lambda_0||\lambda) = \log(\lambda_0) - \log(\lambda) + \frac{\gamma}{\lambda_0} - 1.$$

 $D_{\mathrm{KL}}(P||Q) = \sum_{i} P(i) \log \frac{P(i)}{Q(i)}.$ 

$$D_{KL}(p,q) = \sum_{i} p(i) \log \frac{p(i)}{q(i)} - \sum_{i} p(i) + \sum_{i} q(i)$$

or

$$D_{KL}(p,q) = -\sum_{i} p(i) \log q(i) + \sum_{i} p(i) \log p(i)$$
$$= H(p,q) - H(p)$$
$$= \text{cross\_entropy}(P \& Q) - \text{entropy}(p)$$



Bregman divergence

 $D_{BG}(p,q) = F(p) - F(q) - \langle \nabla F(q), p - q \rangle$ 

 Jensen-Shannon divergence: The Bregman distance associated with F for points (P, Q), is the difference between the value of F at point P and the value of the firstorder Taylor expansion of F around point Q evaluated at point P. F is a continuously-differentiable real-valued and strictly convex function defined on a closed convex set.

$$D_{JS}(p,q) = \frac{D_{KL}(P,M) + D(Q,M)}{2}; \text{ where } M = (P+Q)/2$$

- Deviance information criterion
- Bayesian information criterion
- Quantum relative entropy
- Information gain in decision trees
- Solomon Kullback and Richard Leibler
- Information theory and measure theory
- Entropy power inequality
- Information gain ratio
- F-divergence

# **Principal Component Analysis**

Eigen analysis, Karhunen-Loeve transform

Eigenvectors: derived from Eigen decomposition of the scatter matrix

A projection set that best explains the distribution of the representative features of an object of interest.

PCA techniques choose a dimensionality-reducing linear projection that maximizes the scatter of all projected samples.

## Principal Component Analysis Contd.

• Let us consider a set of N sample images  $\{x_1, x_2, \dots, x_N\}$  taking values in *n*-dimensional image space.

• Each image belongs to one of c classes  $\{X_1, X_2, \ldots, X_c\}$ .

• Let us consider a linear transformation, mapping the original *n*-dimensional *image space* to *m*-dimensional *feature space*, where *m* < *n*.

• The new feature vectors  $y_k \in \mathbb{R}^m$  are defined by the linear transformation –

$$y_k = W^T x_k \qquad k = 1, 2, \dots, N$$

where,  $W \in \mathbb{R}^{n \times m}$  is a matrix with orthogonal columns representing the basis in feature space.

## Principal Component Analysis Contd..

Total scatter matrix S<sub>T</sub> is defined as

$$S_T = \sum_{k=1}^{N} (x_k - \mu) (x_k - \mu)^T$$

where, N is the number of samples, and  $u \in \mathbb{R}^n$  is the mean image of all samples.  $\sigma_{ii} = E[(x_i - \mu_i)(x_i - \mu_i)]$ 

• The scatter of transformed feature vectors  $\{y_1, y_2, \dots, y_N\}$  is  $W^T S_T W$ .

• In PCA, W<sub>opt</sub> is chosen to maximize the determinant of the total scatter matrix of projected samples, *i.e.*,

$$W_{opt} = \arg\max_{W} |W^T S_T W|$$

where  $\{w_i | i = 1, 2, ..., m\}$  is the set of *n* dimensional eigenvectors of S<sub>T</sub> corresponding to *m* largest eigenvalues (check proof).

# Principal Component Analysis Contd.

• Eigenvectors are called eigen images/pictures and also basis images/facial basis for faces.

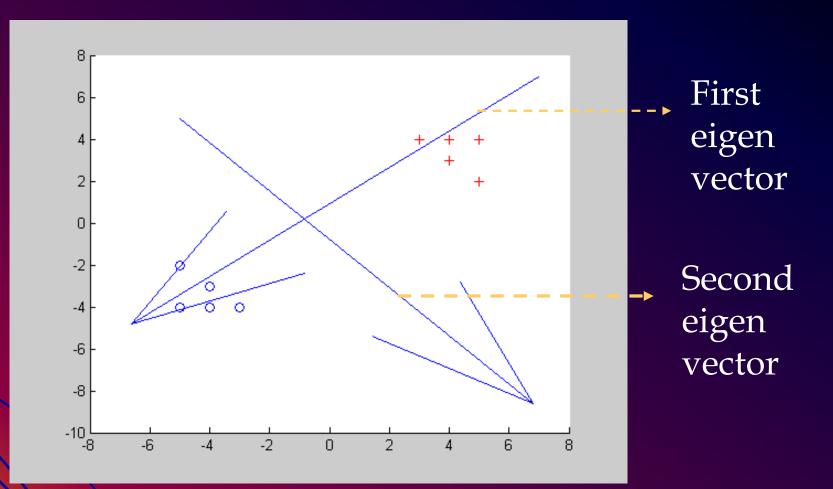
• Any data (say, face) can be reconstructed approximately as a weighted sum of a small collection of images that define a facial basis (eigen images) and a mean image of the face.

• Data form a scatter in the feature space through projection set (eigen vector set)

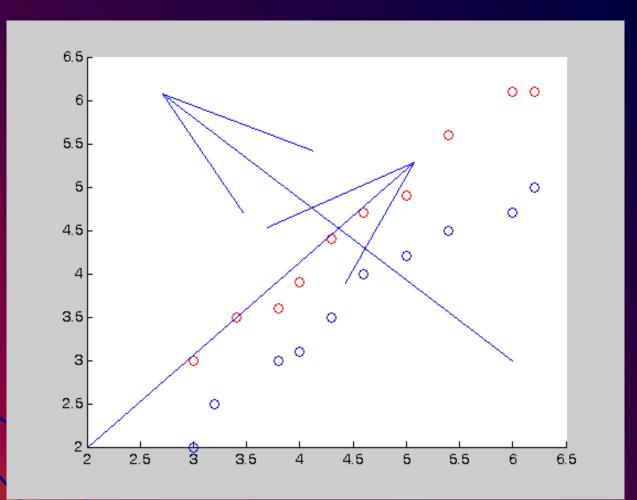
 Features (eigenvectors) are extracted from the training set without prior class information

→ Unsupervised learning

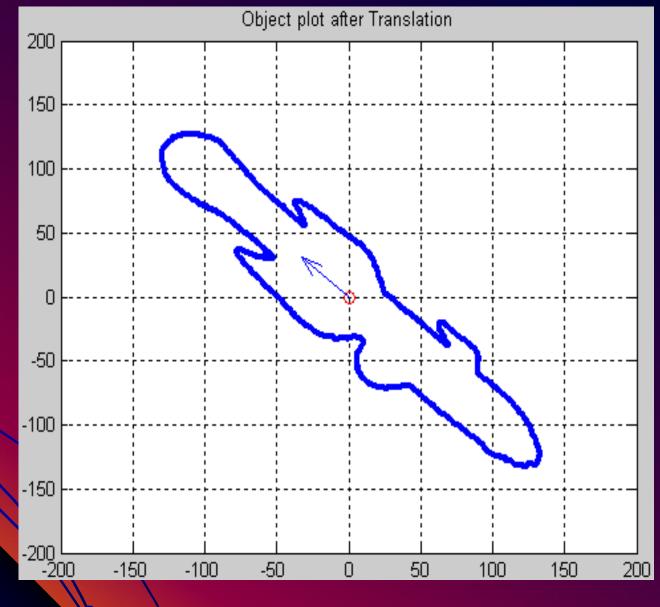
# **Demonstration of KL Transform**



# Another One



## Another Example



Source: SQUID Homepage

Principal components analysis (PCA) is a technique used to reduce multi-dimensional <u>data sets</u> to lower dimensions for analysis.

The applications include <u>exploratory data analysis</u> and generating predictive models. PCA involves the computation of the <u>eigenvalue decomposition</u> or <u>Singular value decomposition</u> of a data set, usually after mean centering the data for each attribute.

PCA is mathematically defined as an <u>orthogonal linear</u> <u>transformation</u>, that transforms the data to a new <u>coordinate</u> <u>system</u> such that the <u>greatest variance</u> by any projection of the data comes to lie on the <u>first coordinate</u> (called the first principal component), the second greatest variance on the second coordinate, and so on.

PCA can be used for <u>dimensionality reduction</u> in a data set by retaining those characteristics of the data set that contribute most to its <u>variance</u>, by keeping lower-order principal components and ignoring higher-order ones. Such low-order components often contain the "most important" aspects of the data. But this is not necessarily the case, depending on the application. For a data <u>matrix</u>, X<sup>T</sup>, with zero <u>empirical mean</u> (the empirical mean of the distribution has been subtracted from the data set), where each *column* is made up of results for a different subject, and each *row* the results from a different probe. This will mean that the PCA for our data matrix X will be given by:

## $Y = W^T X = \Sigma V^T,$

where  $W\Sigma V^T$  is the singular value decomposition (SVD) of X.

### **Goal of PCA:**

Find some orthonormal matrix  $W^T$ , where  $Y = W^TX$ ; such that

## $COV(Y) \equiv (1/(n-1))YY^{T}$ is diagonalized.

The rows of W are the principal components of X, which are also the eigenvectors of COV(X).

Unlike other linear transforms (DCT, DFT, DWT etc.), PCA does not have a fixed set of <u>basis vectors</u>. Its basis vectors depend on the data set. SVD – the theorem

Suppose M is an m-by-n matrix whose entries come from the field K, which is either the field of real numbers or the field of complex numbers. Then there exists a factorization of the form

 $M = U\Sigma V^*$ 

where U is an <u>m-by-m</u> unitary matrix over K, the matrix  $\Sigma$  is <u>m-by-n</u> with nonnegative numbers on the diagonal and zeros off the diagonal, and V\* denotes the conjugate transpose of V, an n<u>-by-n</u> unitary matrix over K. Such a factorization is called a <u>singular-value decomposition of M.</u>

The matrix V thus contains a set of orthonormal "input" or "analysing" basis vector directions for M.

The matrix U contains a set of orthonormal "output" basis vector directions for M. The matrix  $\Sigma$  contains the singular values, which can be thought of as scalar "gain controls" by which each corresponding input is multiplied to give a corresponding output.

A common convention is to order the values  $\Sigma_{i,i}$  in non-increasing fashion. In this case, the diagonal matrix  $\Sigma$  is uniquely determined by M (though the matrices U and V are not).

For p = min(m,n)

<u>U is m-by-p, Σ is p-by-p, and V is n-by-p</u>.

The Karhunen-Loève transform is therefore equivalent to finding the <u>singular value decomposition</u> of the data matrix X, and then obtaining the reduced-space data matrix Y by projecting X down into the reduced space defined by only the first L singular vectors,  $W_L$ :

$$X = W \Sigma V^T; \quad Y = W_L^T X = \Sigma_L V_L^T$$

The matrix W of singular vectors of X is equivalently the matrix W of eigenvectors of the matrix of observed covariances  $C = X X^{T}$  (find out?) =:

$$COV(X) = XX^T = W\Sigma\Sigma^T W^T = WDW^T$$

The <u>eigenvectors</u> with the largest <u>eigenvalues</u> correspond to the dimensions that have the strongest <u>correlation</u> in the data set. PCA is equivalent to <u>empirical</u> <u>orthogonal functions</u> (EOF).

PCA is a popular technique in <u>pattern recognition</u>. But it is not optimized for class separability. An alternative is the <u>linear discriminant analysis</u>, which does take this into account. PCA optimally minimizes reconstruction error under the  $L_2$  norm.

## **PCA by COVARIANCE Method**

We need to find a dxd orthonormal transformation matrix  $W^{T}$ , such that:  $Y = W^T X$ with the constraint that: Cov(Y) is a diagonal matrix, and  $W^{-1} = W^{T}$ .  $COV(Y) = E[YY^T] = E[(W^T X)(W^T X)^T]$  $= E[(W^T X)(X^T W)] = W^T E[XX^T]W$  $= W^{T} COV(X)W = W^{T} (WDW^{T})W = D$  $WCOV(Y) = WW^T COV(X)W = COV(X)W$ Can you derive from the above, that:  $[\lambda_1 W_1, \lambda_2 W_2, \dots, \lambda_d W_d] =$  $[COV(X)W_1, COV(X)W_2, \dots, COV(X)W_d]$ 

$$\mathbf{X} = \begin{bmatrix} X_1 \\ \vdots \\ X_n \end{bmatrix}$$

are random variables, each with finite variance, then the covariance matrix  $\Sigma$  is the matrix whose (*i*, *j*) entry is the covariance

$$\Sigma_{ij} = \operatorname{cov}(X_i, X_j) = \mathbb{E}[(X_i - \mu_i)(X_j - \mu_j)]$$

where

$$\mu_i = \mathrm{E}(X_i)$$

is the expected value of the *i*th entry in the vector X. [citation needed] In other words, we have

$$\Sigma = \begin{bmatrix} E[(X_1 - \mu_1)(X_1 - \mu_1)] & E[(X_1 - \mu_1)(X_2 - \mu_2)] & \cdots & E[(X_1 - \mu_1)(X_n - \mu_n)] \\ E[(X_2 - \mu_2)(X_1 - \mu_1)] & E[(X_2 - \mu_2)(X_2 - \mu_2)] & \cdots & E[(X_2 - \mu_2)(X_n - \mu_n)] \\ \vdots & \vdots & \ddots & \vdots \\ E[(X_n - \mu_n)(X_1 - \mu_1)] & E[(X_n - \mu_n)(X_2 - \mu_2)] & \cdots & E[(X_n - \mu_n)(X_n - \mu_n)] \end{bmatrix}$$

The inverse of this matrix,  $\Sigma^{-1}$  is the inverse covariance matrix, also known as the concentration matrix or precision matrix;<sup>[1]</sup> see precision (statistics). The elements of the precision matrix have an interpretation in terms of partial correlations and partial variances.<sup>[citation needed]</sup>

#### Generalization of the variance

The definition above is equivalent to the matrix equality

$$\Sigma = E\left[ \left( \mathbf{X} - E[\mathbf{X}] \right) \left( \mathbf{X} - E[\mathbf{X}] \right)^{\mathrm{T}} \right]$$

This form can be seen as a generalization of the scalar-valued variance to higher dimensions. Recall that for a scalar-valued random variable X

$$\sigma^{2} = \operatorname{var}(X) = \operatorname{E}[(X - \operatorname{E}(X))^{2}] = \operatorname{E}[(X - \operatorname{E}(X)) \cdot (X - \operatorname{E}(X))].$$

Indeed, the entries on the diagonal of the covariance matrix  $\Sigma$  are the variances of each element of the vector  $\mathbf{X}$ .

#### Conflicting nomenclatures and notations

Nomenclatures differ. Some statisticians, following the probabilist William Feller, call this matrix the **variance** of the random vector X, because it is the natural generalization to higher dimensions of the 1-dimensional variance. Others call it the **covariance matrix**, because it is the matrix of covariances between the scalar components of the vector X. Thus

$$\operatorname{var}(\mathbf{X}) = \operatorname{cov}(\mathbf{X}) = \operatorname{E}\left[(\mathbf{X} - \operatorname{E}[\mathbf{X}])(\mathbf{X} - \operatorname{E}[\mathbf{X}])^{\mathrm{T}}\right]$$

However, the notation for the cross-covariance between two vectors is standard:

$$\operatorname{cov}(\mathbf{X}, \mathbf{Y}) = \operatorname{E}\left[ (\mathbf{X} - \operatorname{E}[\mathbf{X}])(\mathbf{Y} - \operatorname{E}[\mathbf{Y}])^{\mathrm{T}} \right].$$

and y do not fully describe the distribution A 2×2 covariance matrix is needed; the directions of the arrows correspond to the eigenvectors of this covariance matrix any their lengths to the square roots of the eigenvalues.

[e

The var notation is found in William Feller's two-volume book An Introduction to Probability Theory and Its Applications,<sup>[2]</sup> but both forms are quite standard and there is no ambiguity between them.

The matrix  $\sum$  is also often called the variance-covariance matrix since the diagonal terms are in fact variances.

#### Properties

For  $\Sigma = E\left[\left(\mathbf{X} - E[\mathbf{X}]\right)\left(\mathbf{X} - E[\mathbf{X}]\right)^{T}\right]$  and  $\boldsymbol{\mu} = E(\mathbf{X})$ , where **X** is a random *p*-dimensional variable and **Y** a random *q*-dimensional variable, the following basic properties apply: [*citation needed*]

- 1.  $\Sigma = E(XX^T) \mu\mu^T$
- 2.  $\sum$  is positive-semidefinite and symmetric.
- 3.  $\operatorname{cov}(\mathbf{A}\mathbf{X} + \mathbf{a}) = \mathbf{A} \operatorname{cov}(\mathbf{X}) \mathbf{A}^{\mathrm{T}}$
- 4.  $\operatorname{cov}(\mathbf{X}, \mathbf{Y}) = \operatorname{cov}(\mathbf{Y}, \mathbf{X})^{\mathrm{T}}$
- 5.  $\operatorname{cov}(\mathbf{X}_1 + \mathbf{X}_2, \mathbf{Y}) = \operatorname{cov}(\mathbf{X}_1, \mathbf{Y}) + \operatorname{cov}(\mathbf{X}_2, \mathbf{Y})$
- 6. If p = q, then  $\operatorname{var}(\mathbf{X} + \mathbf{Y}) = \operatorname{var}(\mathbf{X}) + \operatorname{cov}(\mathbf{X}, \mathbf{Y}) + \operatorname{cov}(\mathbf{Y}, \mathbf{X}) + \operatorname{var}(\mathbf{Y})$
- 7.  $cov(\mathbf{A}\mathbf{X} + \mathbf{a}, \mathbf{B}^{T}\mathbf{Y} + \mathbf{b}) = \mathbf{A} cov(\mathbf{X}, \mathbf{Y}) \mathbf{B}$
- 8. If  ${f X}$  and  ${f Y}$  are independent or uncorrelate, then  ${
  m cov}({f X},{f Y})={f 0}$

where  $\mathbf{X}, \mathbf{X}_1$  and  $\mathbf{X}_2$  are random  $p \times 1$  vectors,  $\mathbf{Y}$  is a random  $q \times 1$  vector,  $\mathbf{a}$  is a  $q \times 1$  vector,  $\mathbf{b}$  is a  $p \times 1$  vector, and  $\mathbf{A}$  and  $\mathbf{B}$  are  $q \times p$  matrices.

This covariance matrix is a useful tool in many different areas. From it a transformation matrix can be derived, called a whitening transformation, that allows one to completely decorrelate the data<sup>[citation needed]</sup> or, from a different point of view, to find an optimal basis for representing the data in a compact way<sup>[citation needed]</sup> (see Rayleigh quotient for a formal proof and additional properties of covariance matrices). This is called principal components analysis (PCA) and the Karhunen-Loève transform (KL-transform).

#### As a linear operator

[edit]

[edit]

[edit]

Applied to one vector, the covariance matrix maps a linear combination, **c**, of the random variables, **X**, onto a vector of covariances with those variables:  $\mathbf{c}^T \Sigma = \operatorname{cov}(\mathbf{c}^T \mathbf{X}, \mathbf{X})$ . Treated as a bilinear form, it yields the covariance between the two linear combinations:  $\mathbf{d}^T \Sigma \mathbf{c} = \operatorname{cov}(\mathbf{d}^T \mathbf{X}, \mathbf{c}^T \mathbf{X})$ . The variance of a linear combination is then  $\mathbf{c}^T \Sigma \mathbf{c}$ , its covariance with itself.

Similarly, the (pseudo-)inverse covariance matrix provides an inner product,  $\langle c - \mu | \Sigma^+ | c - \mu \rangle$  which induces the Mahalanobis distance, a measure of the "unlikelihood" of c.<sup>[citation needed]</sup>

#### Which matrices are covariance matrices?

From the identity just above, let  ${f b}$  be a (p imes 1) real-valued vector, then

$$\operatorname{var}(\mathbf{b}^{\mathrm{T}}\mathbf{X}) = \mathbf{b}^{\mathrm{T}}\operatorname{var}(\mathbf{X})\mathbf{b},$$

which must always be nonnegative since it is the variance of a real-valued random variable. and the symmetry of the covariance matrix's definition it follows that only a positive-semidefinite matrix can be a covariance matrix.<sup>[citation needed]</sup> The answer to the converse question, whether *every* symmetric positive semi-definite matrix is a covariance matrix, is "yes." To see this, suppose **M** is a  $p \times p$  positive-semidefinite matrix. From the finite-dimensional case of the spectral theorem, it follows that **M** has a nonnegative symmetric square root, that can be denoted by  $M^{1/2}$ . Let **X** be any  $p \times 1$  column vector-valued random variable whose covariance matrix is the  $p \times p$  identity matrix. Then

$$\operatorname{var}(\mathbf{M}^{1/2}\mathbf{X}) = \mathbf{M}^{1/2}(\operatorname{var}(\mathbf{X}))\mathbf{M}^{1/2} = \mathbf{M}$$

### **Example of PCA**

Samples: 
$$x_1 = \begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}; x_2 = \begin{bmatrix} -2 \\ 3 \\ 1 \end{bmatrix}; x_3 = \begin{bmatrix} 4 \\ 0 \\ 3 \end{bmatrix}; X_2 = \begin{bmatrix} -1 & -2 & 4 \\ 1 & 3 & 0 \\ 2 & 1 & 3 \end{bmatrix}$$

3-D problem, with N = 3.

Each column is an observation (sample) and each row a variable (dimension),

Mean of the samples:  

$$\mu_{x} = \begin{bmatrix} \frac{1}{3} \\ \frac{4}{3} \\ 2 \end{bmatrix}; \qquad \tilde{x}_{1} = \begin{bmatrix} -\frac{4}{3} \\ -\frac{1}{3} \\ 0 \end{bmatrix}; \quad \tilde{x}_{2} = \begin{bmatrix} -\frac{7}{3} \\ \frac{5}{3} \\ -1 \end{bmatrix}; \quad \tilde{x}_{3} = \begin{bmatrix} \frac{11}{3} \\ -\frac{4}{3} \\ 1 \end{bmatrix};$$

<u>Method – 1</u> (easiest)

$$\tilde{X} = \begin{bmatrix} -\frac{4}{3} & -\frac{7}{3} & \frac{11}{3} \\ -\frac{1}{3} & \frac{5}{3} & -\frac{4}{3} \\ 0 & -1 & 1 \end{bmatrix}; \quad (\tilde{X} \tilde{X}^{T})/2 = (1/2) \begin{bmatrix} 62/2 & -\frac{25}{3} & 6 \\ -\frac{3}{3} & \frac{-25}{3} & 6 \\ -\frac{25}{3} & \frac{14}{3} & -3 \\ 6 & -3 & 2 \end{bmatrix}$$

Method – 2 (PCA defn.)

$$S_T = (\frac{1}{N-1}) \sum_{k=1}^{N} (x_k - \mu) (x_k - \mu)^T$$

C1 =		
1.7778	0.4444	0
0.4444	0.1111	0
0	0	0
<u> </u>		

$$\tilde{x}_{1} = \begin{bmatrix} -\frac{4}{3} \\ -\frac{1}{3} \\ 0 \end{bmatrix}; \tilde{x}_{2} = \begin{bmatrix} -\frac{7}{3} \\ \frac{5}{3} \\ -1 \end{bmatrix}; \tilde{x}_{3} = \begin{bmatrix} 1\frac{1}{3} \\ -\frac{4}{3} \\ 1 \end{bmatrix};$$

3.6667

1.0000

C2 =5.4444 -3.8889 2.3333 -3.8889 2.7778 -1.6667 1.0000 2.3333 -1.6667

C3 = 13.4444 -4.8889 -4.8889 1.7778 -1.3333 3.6667 -1.3333

SigmaC = 20.6667 -8.3333 6.0000 -8.3333 4.6667 -3.0000 6.0000 -3.0000 2.0000

COVAR = SigmaC/2 =

10.3333	-4.1667	3.0000
-4.1667	2.3333	-1.5000
3.0000	-1.5000	1.0000

Next do SVD, to get vectors.

For a face image with N samples and dimension d (=w\*h, very large), we have:

The array X or Xavg of size d\*N (N vertical samples stacked horizontally)

Thus XX<sup>⊤</sup> will be of d\*d, which will be very large. To perform eigenanalysis on such large dimension is time consuming and may be erroneous.

Thus often X<sup>T</sup>X of dimension N\*N is considered for eigen-analysis. Will it result in the same, after SVD? Lets check:

$$S = \tilde{X} \tilde{X}^{T} = (1/2) \begin{bmatrix} \frac{62}{3} & -\frac{25}{3} & 6\\ -\frac{25}{3} & \frac{14}{3} & -3\\ 6 & -3 & 2 \end{bmatrix} = \begin{bmatrix} 10.3333 & -4.1667 & 3.0000\\ -4.1667 & 2.3333 & -1.5000\\ 3.0000 & -1.5000 & 1.0000 \end{bmatrix}$$

$$S^m = X^T \stackrel{\sim}{X} =$$
 0.9444 1.2778 -2.2222  
1.2778 4.6111 -5.8889  
-2.2222 -5.8889 8.1111

Lets do SVD of both:

$_{\sim}$ T
S = X X =
10.3333 -4.1667 3.0000
-4.1667 2.3333 -1.5000
3.0000 -1.5000 1.0000
U =
-0.8846 -0.4554 -0.1010
0.3818 -0.8313 0.4041
-0.2680 0.3189 0.9091
S =
13.0404 0 0
$\begin{array}{cccccccccccccccccccccccccccccccccccc$
0 0 0.0000
V =
-0.8846 -0.4554 0.1010
0.3818 -0.8313 -0.4041
-0.2680 0.3189 -0.9091

$$S^{m} = X^{T} X^{T} =$$
  
0.9444 1.2778 -2.2222  
1.2778 4.6111 -5.8889  
-2.2222 -5.8889 8.1111

U =

-0.2060	0.7901	0.5774
-0.5812	-0.5735	0.5774
0.7872	-0.2166	0.5774

S =

 $\begin{array}{cccc} 13.0404 & 0 & 0 \\ 0 & 0.6263 & 0 \\ 0 & 0 & 0.0000 \end{array}$ 

V =

-0.2060	0.7901	0.5774
-0.5812	-0.5735	0.5774
0.7872	-0.2166	0.5774

Samples:

Example, where d <> N:

$$x_{1} = \begin{bmatrix} -3 \\ -3 \end{bmatrix}; x_{2} = \begin{bmatrix} -2 \\ -2 \end{bmatrix}; x_{3} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}; x_{4} = \begin{bmatrix} 4 \\ 4 \end{bmatrix}; x_{5} = \begin{bmatrix} 5 \\ 5 \end{bmatrix}; x_{6} = \begin{bmatrix} 6 \\ 7 \end{bmatrix};$$

X =

-3-2-1456-3-2-1457

2-D problem (d=2), with N = 6.

Each column is an observation (sample) and each row a variable (dimension),

Mean of the samples:	XM=		
$\mu_{x} = \begin{bmatrix} 3 / 2 \\ 5 / 3 \end{bmatrix}$	-4.5000 -3. ; -4.6667 -3.		0003.50004.50003333.33335.3333
$XM^{T} * XM =$			
$COVAR(X) = XM * XM^T$		23.6944 -22.1389 18.5278 -17.3056	
= 77.5000 82.0000	23.6944 18.5278	13.3611 -12.4722	-17.6389 -25.4722
82.0000 87.3333	-22.1389 -17.3056	-12.4722 11.6944	16.5278 23.6944
	-31.3056 -24.4722	-17.6389 16.5278	23.3611 33.5278
	-45.1389 -35.3056	-25.4722 23.6944	33.5278 48.6944

	$XM^{T} * XM =$	
COVAR(X) = XM * XM <sup>T</sup> = 77.5000 82.0000 82.0000 87.3333	42.027832.861123.6944-22.1389-31.3056-45.138932.861125.694418.5278-17.3056-24.4722-35.305623.694418.527813.3611-12.4722-17.6389-25.4722-22.1389-17.3056-12.472211.694416.527823.6944-31.3056-24.4722-17.638916.527823.361133.5278-45.1389-35.3056-25.472223.694433.527848.6944	
U	U =	
-0.6856 -0.7280 -0.7280 0.6856	-0.5053 -0.1469 -0.7547 0.3882 0.0214 0.0486 -0.3951 -0.0654 0.3632 0.0984 -0.4091 0.7284 -0.2849 0.0162 -0.0433 -0.3456 -0.7396 -0.5002	
S =	0.2660 0.4241 -0.5083 -0.5306 -0.1150 0.4429 0.3762 0.5057 -0.0258 0.6601 -0.4043 -0.0539	
164.5639 0	0.5432 -0.7337 -0.1938 0.0541 -0.3293 0.1332	
0 0.2694	S =	
	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	
V =	0 0.2094 0 0 0 0 0	
v	0 0 0.0 0 0	
-0.6856 -0.7280	0 0 0 0 0 0	
-0.7280 0.6856	0 0 0 0 0.0	

### Q1

#### X: [-2 8 20] [14 19 10] [2 -2 1]

**Covariance Matrix of X:** 

[ 46.222 43.111 -14.222]

[43.111 73.556 29.889]

[-14.222 29.889 60.222]

SVD applied on Covariance Matrix of X:

U: [-0.465 0.568 0.68] [-0.814 0.028 -0.581] [-0.349 -0.823 0.449]

#### D:

[111. 69. 0.]

**V**<sup>T</sup>:

[-0.465 -0.814 -0.349] [ 0.568 0.028 -0.823] [-0.68 0.581 -0.449]

$$\text{Let } \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} \cdot \text{Then} \\ \mathbf{A} \mathbf{A}^{\mathrm{T}} = \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ -1 & 1 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} 11 & 5 \\ 5 & 11 \end{bmatrix} \cdot \\ \mathbf{A}^{\mathrm{T}} \mathbf{A} = \begin{bmatrix} 1 & 3 \\ -1 & 1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 10 & 2 & 6 \\ 2 & 2 & -2 \\ 6 & -2 & 10 \end{bmatrix} \cdot \\ \mathbf{A}^{\mathrm{T}} \mathbf{A} = \begin{bmatrix} 1 & 3 \\ -1 & 1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 10 & 2 & 6 \\ 2 & 2 & -2 \\ 6 & -2 & 10 \end{bmatrix} \cdot \\ \mathbf{A}^{\mathrm{T}} \mathbf{A} = \begin{bmatrix} 1 & -3 \\ \sqrt{5} \begin{bmatrix} 1 & -2 \\ 2 & 1 \end{bmatrix} \cdot \\ \mathbf{A}^{\mathrm{T}} \mathbf{A} = \begin{bmatrix} 1 & -2 \\ 3 & 1 & 1 \end{bmatrix} \cdot \\ \mathbf{A}^{\mathrm{T}} \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 3 & 1 & 1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 1 & -1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 1 & -1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 1 & -1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 1 & -1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 1 & -1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 1 & -1 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 3 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & \sqrt{6} & 0 \end{bmatrix} \cdot \\ \mathbf{A} = \begin{bmatrix} 1 & -1 & 1 \\$$

# **Scatter Matrices and Separability criteria**

**Scatter matrices used to formulate criteria of class separability:** 

Within-class scatter Matrix: It shows the scatter of samples around their respective class expected vectors.

$$S_{W} = \sum_{i=1}^{c} \sum_{x_{k} \in X_{i}} (x_{k} - \mu_{i}) (x_{k} - \mu_{i})^{T}$$

**Between-class scatter Matrix:** It is the scatter of the expected vectors around the mixture mean....μ is the mixture mean..

$$S_{B} = \sum_{i=1}^{c} N_{i} (\mu_{i} - \mu) (\mu_{i} - \mu)^{T}$$

## **Scatter Matrices and Separability criteria**

Mixture scatter matrix: It is the covariance matrix of all samples regardless of their class assignments.

$$S_{T} = \sum_{k=1}^{N} (x_{k} - \mu)(x_{k} - \mu)^{T} = S_{W} + S_{B}$$

• The criteria formulation for class separability needs to convert these matrices into a number.

• This number should be larger when betweenclass scatter is larger or the within-class scatter is smaller.

Several Criteria are..

$$J_1 = tr(S_2^{-1}S_1)$$

$$J_3 = tr(S_1) - \mu(trS_2 - c)$$

$$J_{2} = \ln \left| S_{2}^{-1} S_{1} \right| = \ln \left| S_{1} \right| - \ln \left| S_{2} \right|$$

$$J_4 = \frac{trS_1}{trS_2}$$

## **Linear Discriminant Analysis**

Learning set is labeled – supervised learning

- Class specific method in the sense that it tries to 'shape' the scatter in order to make it more reliable for classification.
- Select W to maximize the ratio of the between-class scatter and the within-class scatter.

**Between-class scatter matrix is defined by-**

$$S_{B} = \sum_{i=1}^{c} N_{i} (\mu_{i} - \mu) (\mu_{i} - \mu)^{T}$$

is:

 $\mu_i$  is the mean of class  $X_i$ 

 $N_i$  is the no. of samples in class  $X_i$ .

### Within-class scatter matrix

$$S_{W} = \sum_{i=1}^{c} \sum_{x_{k} \in X_{i}} (x_{k} - \mu_{i}) (x_{k} - \mu_{i})^{T}$$

# Linear Discriminant Analysis

• If  $S_W$  is nonsingular,  $W_{opt}$  is chosen to satisfy

$$W_{opt} = \arg \max \frac{\left| W^T S_B W \right|}{\left| W^T S_W W \right|}$$

 $W_{opt} = [w_1, w_2, \dots, w_m]$ 

 $\{w_i \mid i = 1, 2, ..., m\}$  is the set of eigenvectors of  $S_B$  and  $S_W$  corresponding to m largest eigen values.i.e.

$$S_B w_i = \lambda_i S_W w_i$$

• There are at most (c-1) non-zero eigen values. So upper bound of m is (c-1).

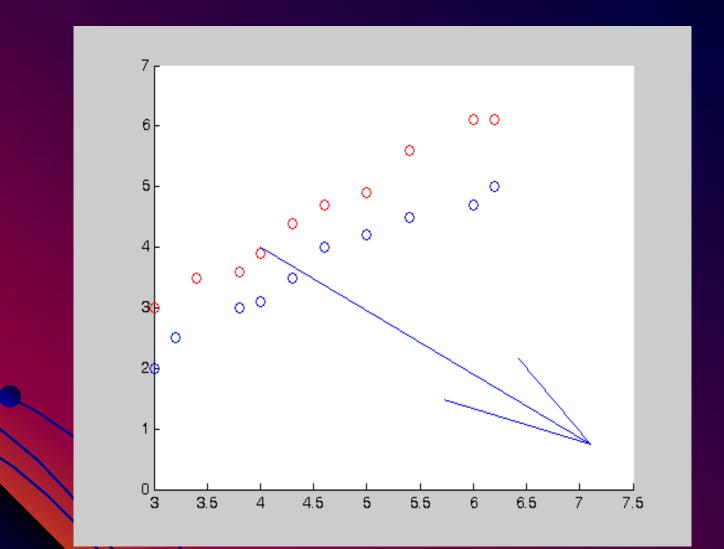
## Linear Discriminant Analysis

 $S_W$  is singular most of the time. It's rank is at most *N*-*c* Solution – Use an alternative criterion.

- Project the samples to a lower dimensional space.
- Use PCA to reduce dimension of the feature space to N-c.
- Then apply standard FLD to reduce dimension to *c*-1.

$$W_{opt} \text{ is given by } \qquad W_{opt} = W_{fld}^T W_{pca}^T$$
$$W_{pca} = \arg\max_{W} |W^T S_T W| \qquad W_{fld} = \arg\max_{W} \frac{|W^T W_{pca}^T S_B W_{pca}|}{|W^T W_{pca}^T S_W W_{pca}|}$$

### Demonstration for LDA



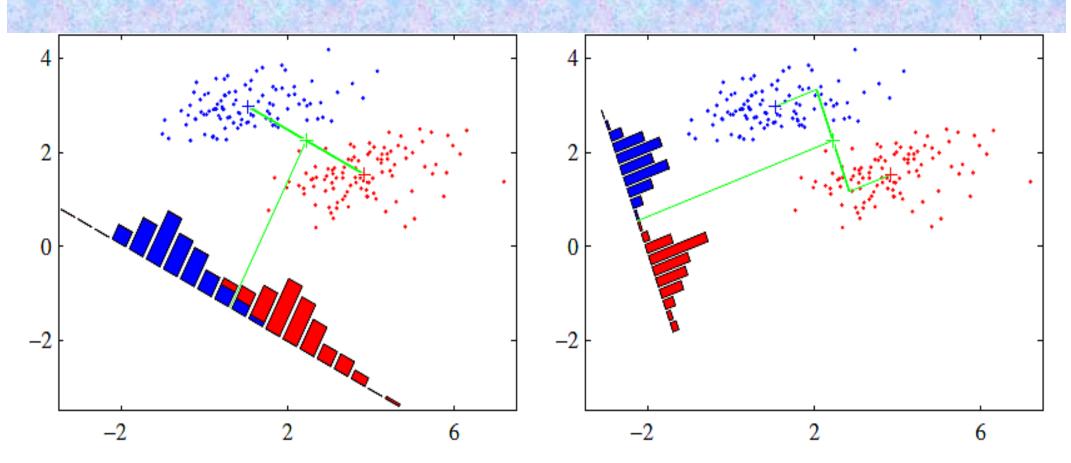


Figure 4.6 The left plot shows samples from two classes (depicted in red and blue) along with the histograms resulting from projection onto the line joining the class means. Note that there is considerable class overlap in the projected space. The right plot shows the corresponding projection based on the Fisher linear discriminant, showing the greatly improved class separation.



into a labelled set in the one-dimensional space y. The within-class variance of the transformed data from class  $C_k$  is therefore given by

$$s_k^2 = \sum_{n \in \mathcal{C}_k} (y_n - m_k)^2$$
(4.24)

(4.25

where  $y_n = w^T x_n$ . We can define the total within-class variance for the whole data set to be simply  $s_1^2 + s_2^2$ . The Fisher criterion is defined to be the ratio of the between-class variance to the within-class variance and is given by

$$J(\mathbf{w}) = \frac{(m_2 - m_1)^2}{s_1^2 + s_2^2}$$

rewrite the Fisher criterion in the form  $J(\mathbf{w}) = \frac{\mathbf{w}^{\mathrm{T}} \mathbf{S}_{\mathrm{B}} \mathbf{w}}{\mathbf{w}^{\mathrm{T}} \mathbf{S}_{\mathrm{W}} \mathbf{w}}$ 

where  $S_B$  is the *between-class* covariance matrix and is given by

$$S_{\rm B} = (m_2 - m_1)(m_2 - m_1)^{\rm T}$$
 (4.27)

(4.26)

and  $S_W$  is the total *within-class* covariance matrix, given by

$$S_{W} = \sum_{n \in \mathcal{C}_{1}} (x_{n} - m_{1})(x_{n} - m_{1})^{T} + \sum_{n \in \mathcal{C}_{2}} (x_{n} - m_{2})(x_{n} - m_{2})^{T}.$$
 (4.28)

Differentiating (4.26) with respect to w, we find that J(w) is maximized when

$$(\mathbf{w}^{\mathrm{T}}\mathbf{S}_{\mathrm{B}}\mathbf{w})\mathbf{S}_{\mathrm{W}}\mathbf{w} = (\mathbf{w}^{\mathrm{T}}\mathbf{S}_{\mathrm{W}}\mathbf{w})\mathbf{S}_{\mathrm{B}}\mathbf{w}.$$
 (4.29)

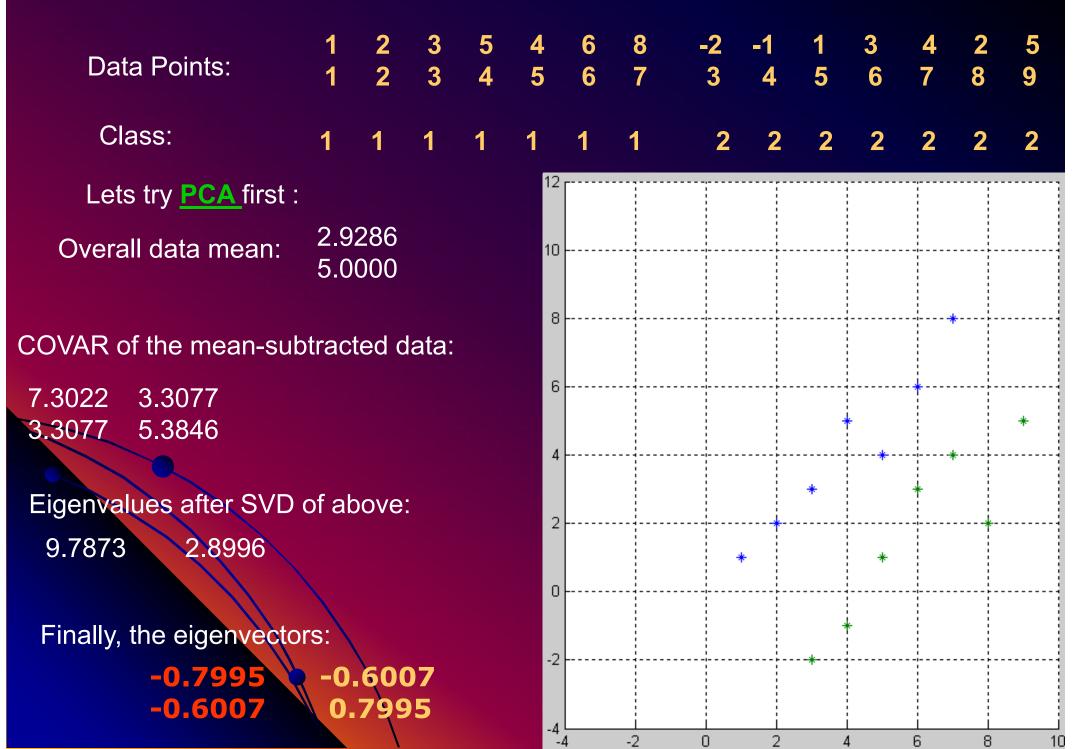
From (4.27), we see that  $S_Bw$  is always in the direction of  $(m_2 - m_1)$ . Furthermore, we do not care about the magnitude of w, only its direction, and so we can drop the scalar factors  $(w^T S_B w)$  and  $(w^T S_W w)$ . Multiplying both sides of (4.29) by  $S_W^{-1}$  we then obtain

$$w \propto S_W^{-1}(m_2 - m_1).$$
 (4.30)

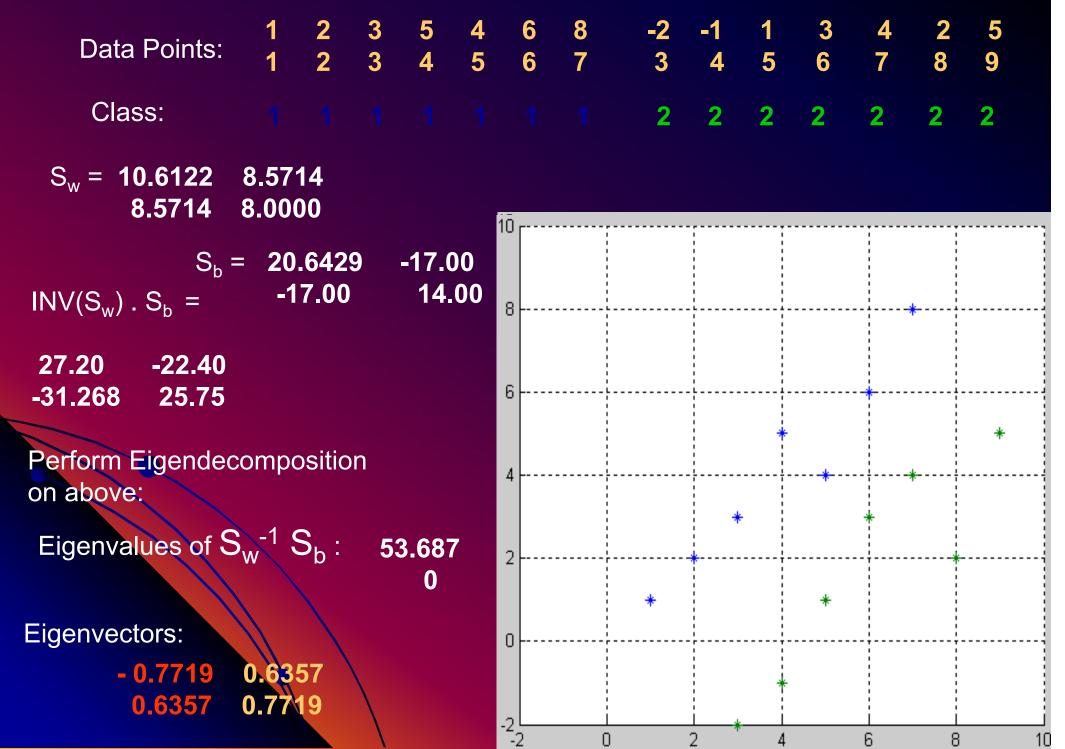
Note that if the within-class covariance is isotropic, so that  $S_W$  is proportional to the unit matrix, we find that w is proportional to the difference of the class means, as discussed above.

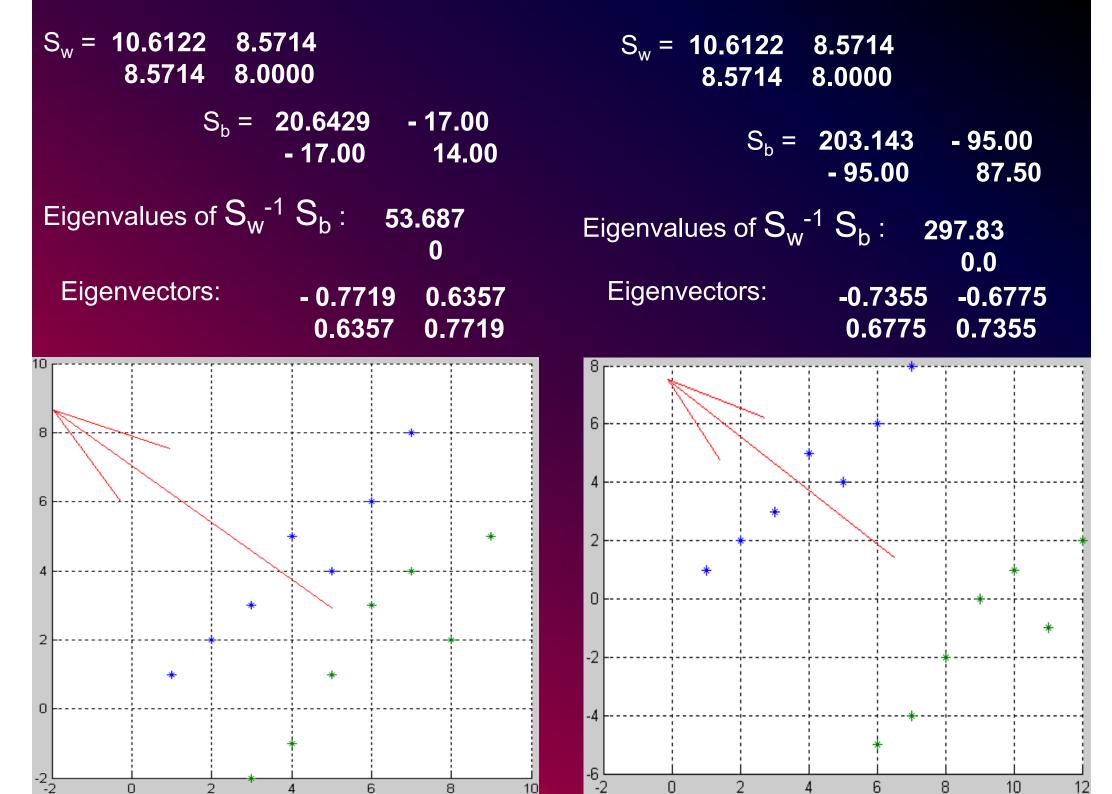
The result (4.30) is known as *Fisher's linear discriminant*, although strictly it is not a discriminant but rather a specific choice of direction for projection of the data down to one dimension. However, the projected data can subsequently be used

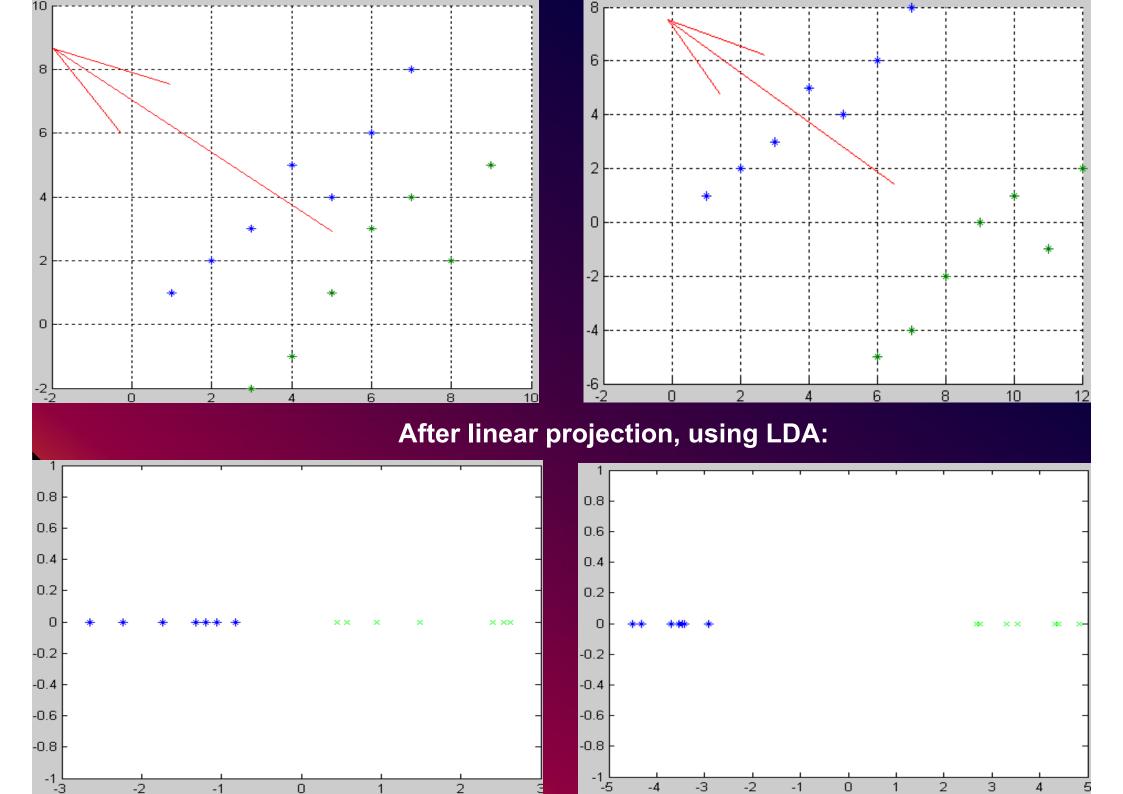
Hand workout EXAMPLE:



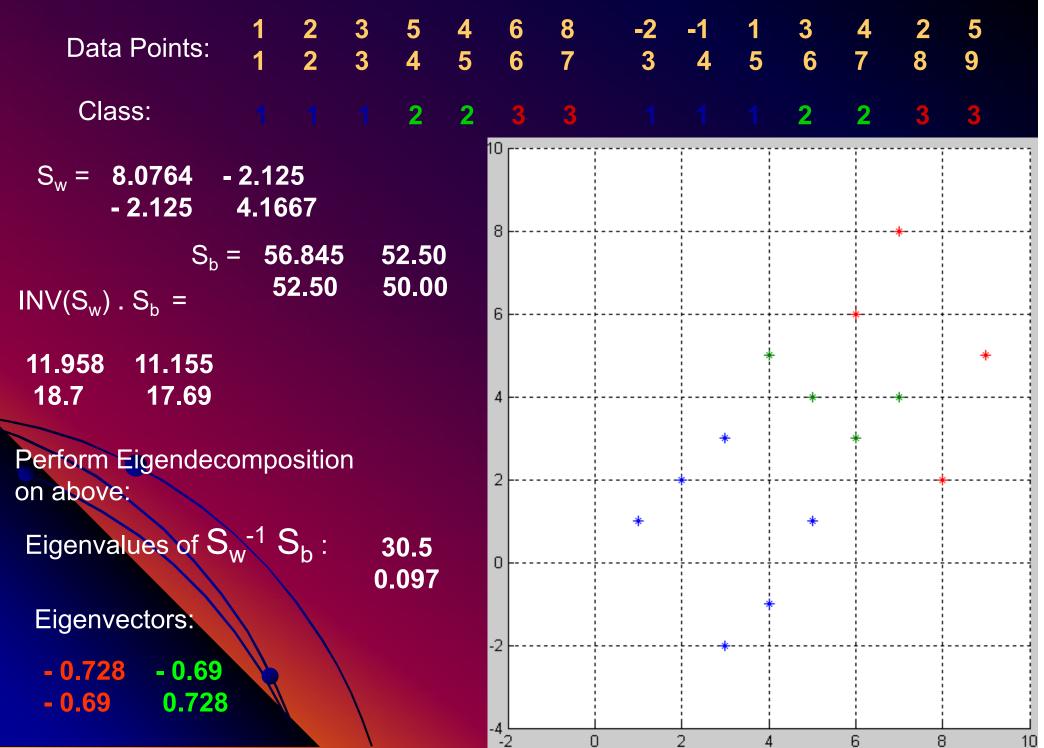
Same EXAMPLE for LDA :

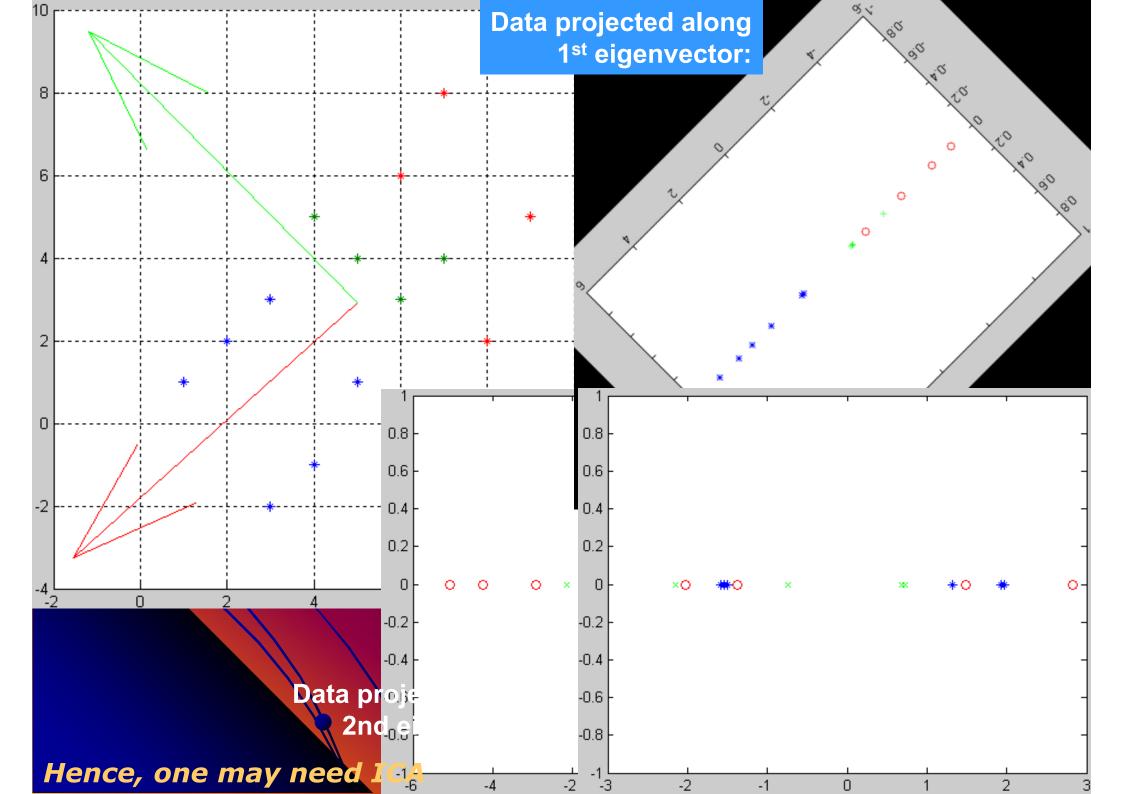






Same EXAMPLE for LDA, with C = 3:





Some of the latest advancements in Pattern recognition technology deal with:

- Neuro-fuzzy (soft computing) concepts
- Multi-classifier Combination decision and feature fusion
- Reinforcement learning
- Learning from small data sets
- Generalization capabilities
- Evolutionary Computations
- Genetic algorithms
- Pervasive computing
- Neural dynamics
- Support Vector machines kernel methods

• Modern ML methods – semi-supervised, transfer learning, domain adaptation Manifold based learning, deep learning, MKL, ....

### **<u>REFERENCES</u>**

### • Statistical pattern Recognition; S. Fukunaga; Academic Press, 2000.

- Bishop PR
- Satish Kumar ANN

