

CS6848 - Principles of Programming Languages

Principles of Programming Languages

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Outline



Last class

- A Big step semantic
- B Calling convention
- C Small step semantics



- Operational semantics talks about how an expression is evaluated.
- Denotational semantics
 - Describes what a program text means in mathematical terms - constructs mathematical objects.
 - is compositional - denotation of a command is based on the denotation of its immediate sub-commands.
 - Also called: fixed-point semantics, mathematical semantics, Scott-Strachey semantics.

Operational semantics: good as specification for a compiler / interpreter.

Denotational semantics: proving equivalence of programs: equivalent programs have equal denotational models.



Denotational semantics: idea

- Assigns meanings to programs.
- \perp is used to mean non-termination.
- Instance of mathematical objects:
 - A number $\in Z$
 - A boolean $\in \{\text{true}, \text{false}\}$.
 - A state transformer: $\Sigma \rightarrow (\Sigma \cup \{\perp\})$
- Think ahead: Semantics of a loop.



Notation

- $\llbracket e_1 \rrbracket$ - “means” or “denotes”.
- Σ set of states. $\sigma \in \Sigma$ denotes a state.
- The meaning of an arithmetic expression e in state σ is a number.
 $A[\cdot] : Aexp \rightarrow (\Sigma \rightarrow Z)$
- The meaning of a boolean expression e in state σ is a truth value. $A[\cdot] : Aexp \rightarrow (\Sigma \rightarrow \{\text{true}, \text{false}\})$
- Denotational functions are *total* - defined for all (well typed) syntactic elements.
- Finds mathematical objects (called domains) that represent what programs do.



Denotational semantics of arithmetic expressions

- Inductively define $A[\cdot] : Aexp \rightarrow (\Sigma \rightarrow Z)$
 - $A[\![n]\!] \sigma = \lceil n \rceil$
 - $A[\![x]\!] \sigma = \sigma(x)$
 - $A[\![e_1 + e_2]\!] \sigma = A[\![e_1]\!] \sigma + A[\![e_2]\!] \sigma$
 - $A[\![e_1 - e_2]\!] \sigma = A[\![e_1]\!] \sigma - A[\![e_2]\!] \sigma$

Assignment: Write denotational semantics for boolean expressions.



Denotational semantics for commands

- Running a command c starting from a state σ yields a state σ'
- Define $C[\![c]\!] :$
 $C[\cdot] : Com \rightarrow (\Sigma \rightarrow \Sigma)$
- Q: What about non termination?
- Recall \perp denotes the state of non-termination.
- Notation: $X_\perp = X \cup \{\perp\}$.
- Convention: whenever $f \in X \rightarrow X_\perp$, we extend f with $f(\perp) = \perp$ so that $f \in X_\perp \rightarrow X_\perp$. - called *strictness*



- $C[\cdot] : Com \rightarrow (\Sigma \rightarrow \Sigma_{\perp})$
 - $C[\text{skip}]\sigma = \sigma$
 - $C[x := e]\sigma = \sigma[x := A[e]\sigma]$
 - $C[c_1; c_2]\sigma = C[c_2](C[c_1]\sigma)$
 - $C[\text{if } b \text{ then } c_1 \text{ else } c_2]\sigma =$
 if $B[b]$ then $C[c_1]\sigma$ else $C[c_2]\sigma$



- **Theorem:** For all E_1, E_2 and E_3 : $\llbracket E_1 + (E_2 + E_3) \rrbracket = \llbracket (E_1 + E_2) + E_3 \rrbracket$
- **Proof**

$$\begin{aligned} \llbracket E_1 + (E_2 + E_3) \rrbracket &= \llbracket E_1 \rrbracket + \llbracket (E_2 + E_3) \rrbracket \\ &= \llbracket E_1 \rrbracket + (\llbracket E_2 \rrbracket + \llbracket E_3 \rrbracket) \\ &= (\llbracket E_1 \rrbracket + \llbracket E_2 \rrbracket) + \llbracket E_3 \rrbracket \\ &= \llbracket (E_1 + E_2) \rrbracket + \llbracket E_3 \rrbracket \\ &= \llbracket (E_1 + E_2) + E_3 \rrbracket \end{aligned}$$



- Similar to operational semantics?
- $C[\text{while } b \text{ do } c]\sigma = ?$
- Notation: $W = C[\text{while } b \text{ do } c]$
- $\text{while } b \text{ do } c = \text{if } b \text{ then } c; \text{while } b \text{ do } c \text{ else skip}$
- $W(\sigma) = \text{if } B[b]\sigma \text{ then } W(C[c]\sigma) \text{ else } \sigma$
 - Recursive definition - or no definition?
 - Not compositional
- Say $C[\text{while true do skip}]$
 $W(\sigma) = W(\sigma)$ – does not help.
- Say $C[\text{while } x \neq 0 \text{ do } x = x - 2]$
 $W(\sigma) = \begin{cases} \sigma[x := 0] & \text{if } \sigma(x) \text{ even and } \sigma(x) \geq 0 \\ \sigma' & \text{otherwise.} \end{cases}$
 for any σ' .



- Define $W_k : \Sigma \rightarrow \Sigma_{\perp}$ (for $k \in \mathbb{N}$) such that:

$$W_k(\sigma) = \begin{cases} \sigma' & \text{if "while } b \text{ do } c" \text{ in state } \sigma \\ & \text{terminates in fewer than } k \\ & \text{iterations in state } \sigma' \\ \perp & \text{otherwise.} \end{cases}$$
- $W_0(\sigma) = \perp$
- $W_k(\sigma) = \begin{cases} W_{k-1}(C[c]\sigma) & \text{if } B[b]\sigma \text{ for } k \geq 1 \\ \sigma & \text{otherwise.} \end{cases}$



while semantics defined

- How do we get W from W_k ?

$$W(\sigma) = \begin{cases} \sigma' & \text{smallest } k \text{ such that } W_k(\sigma) = \sigma' \neq \perp \\ \perp & \text{otherwise (that is, } \forall k, W_k(\sigma) = \perp \text{).} \end{cases}$$

- It is compositional.
- Has a bit of operational flavour :-)
- How to generalize it to higher order functions?

Old loops revisited:

- `while true do skip;` — $W_k(\sigma) = \perp$, for all k . Thus $W(\sigma) = \perp$.

- `while $x \neq 0$ do $x = x - 2$;` —

$$W(\sigma) = \begin{cases} \sigma[x := 0] & \text{if } \sigma(x) = 2 * m \text{ AND } \sigma(x) \geq 0 \\ \perp & \text{otherwise.} \end{cases}$$



Properties of while-loop

- Prove that “if $C[\text{while } b \text{ do } c]\sigma = \sigma'$ then $B[B]\sigma' = \text{false}$.”
- For any natural number n and any state σ if $W_n(\sigma) = \sigma' \neq \perp$, then $B[b] = \text{false}$.



Last class and some minor changes

- Denotational semantics.
- Health card - replaced by full review.



Axiomatic semantics

- Operational semantics talks about how an expression is evaluated.
- Denotational semantics - describes what a program text means in mathematical terms - constructs mathematical objects.
- Axiomatic semantics - describes the meaning of programs in terms of properties (axioms) about them.
- Usually consists of
 - A language for making assertions about programs.
 - Rules for establishing when assertions hold for different programming constructs.



- A specification language
 - Must be easy to use and expressive
 - Must have syntax and semantics.
- Requirements:
 - Assertions that characterize the state of execution.
 - Refer to variables, memory
- Examples of non state based assertions:
 - Variable x is live,
 - Lock L will be released.
 - No dependence between the values of x and y .



- Specification language in first-order predicate logic
 - Terms (variables, constants, arithmetic operations)
 - Formulas:
 - `true` and `false`
 - If t_1 and t_2 are terms then, $t_1 = t_2$, $t_1 < t_2$ are formulas.
 - If ϕ is a formula, so is $\neg\phi$.
 - IF ϕ_1 and ϕ_2 are two formulas then so are $\phi_1 \wedge \phi_2$, $\phi_1 \vee \phi_2$ and $\phi_1 \Rightarrow \phi_2$.
 - If $\phi(x)$ is a formula (with a free variable x) then, $\forall x.\phi(x)$ and $\exists x.\phi(x)$ are formulas.



- Meaning of a statement S can be described in terms of triples:
 $\{P\}S\{Q\}$
where
- P and Q are formulas or assertions.
 - P is a pre-condition on S
 - Q is a post-condition on S .
- The triple is *valid* if
 - execution of S begins in a state satisfying P .
 - S terminates.
 - resulting state satisfies Q .



- A formula in first-order logic can be used to characterize states.
 - The formula $x = 3$ characterizes all program states in which the value of the location associated with x is 3.
 - Formulas can be thought as assertions about states.
- Define $\{\sigma \in \Sigma \mid \sigma \models \phi\}$, where \models is a satisfiability relation.
 - Let the value of a term t in state σ be t^σ
 - If t is a variable x then $t^\sigma = \sigma(x)$.
 - If t is an integer n then $t^\sigma = n$.
 - $\sigma \models t_1 = t_2$ if $t_1^\sigma = t_2^\sigma$
 - $\sigma \models t_1 \wedge t_2$ if $\sigma \models t_1$ and $\sigma \models t_2$
 - $\sigma \models \forall x.\phi(x)$ if $\sigma[x \mapsto n] \models \phi(n)$ for all integer constants n .
 - $\sigma \models \exists x.\phi(x)$ if $\sigma[x \mapsto n] \models \phi(n)$ for some integer constant n .



Examples

- $\{2 = 2\}x := 2\{x = 2\}$
An assignment operation of x to 2 results in a state in which x is 2, assuming equality of integers!
- $\{\text{true}\} \text{ if } B \text{ then } x := 2 \text{ else } x := 1 \{x = 1 \vee x = 2\}$
A conditional expression that either assigns x to 1 or 2, if executed will lead to a state in which x is either 1 or 2.
- $\{2 = 2\}x := 2\{y = 1\}$
- $\{\text{true}\} \text{ if } B \text{ then } x := 2 \text{ else } x := 1 \{x = 1 \vee x = 2\}$
Why are these invalid?



Soundness

- Hoare rules can be seen as a proof system.
 - Derivations are proofs.
 - conclusions are theorems.
 - We write $\vdash \{P\} c \{Q\}$, if $\{P\} c \{Q\}$ is a theorem.
- If $\vdash \{P\} c \{Q\}$, then $\models \{P\} c \{Q\}$.
 - Any derivable assertion is *sound* with respect to the underlying semantics.



Partial Correctness

- The validity of a Hoare triple depends upon the termination of the statement S
- $\{0 \leq a \wedge 0 \leq b\} S \{z = a \times b\}$
 - If executed in a state in which $0 \leq a$ and $0 \leq b$, and
 - S terminates,
 - then $z = a \times b$.



Proof rules

- Skip:

$$\{P\} \text{skip} \{P\}$$

- Assignment:

$$\{P[t/x]\} x := t \{P\}$$

Example: Suppose $t = x + 1$

then, $\{x + 1 = 2\} x := x + 1 \{x = 2\}$

-

$$\text{Sequencing} \frac{\{P_1\} c_0 \{P_2\} \quad \{P_2\} c_1 \{P_3\}}{\{P_1\} c_0; c_1 \{P_3\}}$$

-

$$\text{Conditionals} \frac{\{P_1 \wedge b\} c_0 \{P_2\} \quad \{P_1 \wedge \neg b\} c_1 \{P_2\}}{\{P_1\} \text{if } b \text{ then } c_0 \text{ else } c_1 \{P_2\}}$$



Proof rules (contd)

- $$\text{Loop} \frac{\{P \wedge b\}c\{P\}}{\{P\}\text{while } b \text{ } c\{P \wedge \neg b\}}$$

- $$\text{Consequence} \frac{\models (P \Rightarrow P'), \{P'\}c\{Q'\}, \models (Q' \Rightarrow Q)}{\{P\}c\{Q\}}$$

strengthening of P' to P , and weakening of Q' to Q .



Use of Axiomatic semantics to properties

Prove that the following program:

```
z := 0; n := y;
while n > 0 do z := z + x; n := n - 1;
```

computes the product of x and y (assuming y is non-negative).



Examples

- $\{x > 0\} y = x - 1 \{y \geq 0\}$ implies $\{x > 10\} y = x - 1 \{y \geq -5\}$
- $\{x > 0\} y = x - 1 \{y \geq 0\}$ and $\{y \geq 0\} x = y \{x \geq 0\}$ implies $\{x > 0\} y = x - 1; x = y \{x \geq 0\}$

Apply rules of consequence to arrive at universal pre-condition and post-condition



Step I - choosing the invariants

- Want to show the following Hoare triple is valid: $\{y \geq 0\} \text{ above-program } \{z = x * y\}$
- Invariant for the while loop: $P = \{z = x * (y - n) \wedge n \geq 0\}$



Step II - constructing the proof in reverse order

```

{z = x * (y-n) ∧ n ≥ 0}
while n > 0 do z := z+x; n := n-1
{z = x * y}

```

$z = x * (y-n) \wedge n \geq 0 \wedge \neg (n > 0) \Rightarrow z = x * y$
 (definition of while)

(apply the consequence rule)

```

{z = x * (y-n) ∧ n ≥ 0}
while n > 0 do z := z+x; n := n-1
{z = x * (y-n) ∧ n ≥ 0 ∧ ¬ (n > 0) }

```



Step II - constructing the proof in reverse order

```

(any iteration)
{(z+x) = x * (y-(n-1)) ∧ (n-1) ≥ 0}
z := z+x;
{z=x*(y-(n-1)) ∧ (n-1) ≥ 0}
n := n-1
{z=x*(y-n) ∧ n ≥ 0}

```

$z = x*(y-n) \wedge n \geq 0 \wedge n > 0 \Rightarrow$
 $\{(z+x) = x * (y-(n-1)) \wedge (n-1) \geq 0\}$

(consequence)

```

{z = x*(y-n) ∧ n ≥ 0 ∧ n > 0}
z := z+x; n := n-1
{z=x*(y-n) ∧ n ≥ 0}

```



Step II - constructing the proof in reverse order

```

(pre-loop code)
{z = x*(y-y) ∧ y ≥ 0}
n := y
{z = x*(y-n) ∧ n ≥ 0}

```

```

{0 = x*(y-y) ∧ y ≥ 0}
z := 0
{z = x*(y-y) ∧ y ≥ 0}

```

```

{y ≥ 0}
z := 0; n := y
{z = x*(y-n) ∧ n ≥ 0}
{y ≥ 0} above-program {z = x * y}

```



Useless assignment

```

while (x != y) do
if (x <= y)
then
y := y-x
else
x := x-y

```

Derive that

$\vdash \{x = m \wedge y = n\} \text{ above-program } \{x = \text{gcd}(m, n)\}$

Hint: Start with the loop invariant to be $\{\text{gcd}(x, y) = \text{gcd}(m, n)\}$



- Axiomatic Semantics
- Proof rules
- Proving the semantics of the multiplication routine.



- Statement: $\sigma \triangleright e \vdash n$ iff $A[[e]]\sigma = n$
- Statement: $\sigma \triangleright e \vdash t$ iff $B[[e]]\sigma = t$
- Statement: $\sigma \triangleright c \vdash \sigma'$ iff $C[[c]]\sigma = \sigma' \neq \perp$
- Arithmetic and boolean expressions - straight forward.
- We will study commands.



Equivalence proof - if (I)

IF: If we have a derivation $\sigma \triangleright c \vdash \langle v, \sigma' \rangle$ then $C[[c]]\sigma = \sigma'$.

proof

(By induction on the structure of the derivation (let us call it D).)

Say, the last rule in the derivation D is a while-loop.

(other cases are easier and left for self study).

We will reuse the old notation

- $C[[\text{while } b \text{ do } c]] = W$.

To prove that $W(\sigma) = \sigma'$.



Equivalence proof -if (II)

Case: Given- we have a derivation $\sigma \triangleright c \vdash \sigma'$ and the last rule is a while-false.

$$D:: \frac{D_1 :: \sigma \triangleright b \vdash \langle \text{false}, \sigma \rangle}{\sigma \triangleright \text{while } b \text{ do } c \vdash \sigma}$$

- σ' must be σ
- From D_1 and using the equivalence for booleans we have that $B[[b]] = \text{false}$.

$$W_1(\sigma) = \sigma$$

$$\text{Therefore } W(\sigma) = \sigma.$$



Equivalence proof - if (III)

Case: Given- we have a derivation $\sigma \triangleright c \vdash \sigma'$ and the last rule is a while-true.

$$D:: \frac{D_1 :: \sigma \triangleright b \vdash \langle \text{true}, \sigma \rangle \quad D_2 :: \sigma \triangleright c \vdash \sigma_1 \quad D_3 :: \sigma_1 \triangleright \text{while } b \text{ do } c \vdash \sigma'}{\sigma \triangleright \text{while } b \text{ do } c \vdash \sigma'}$$

- From D_1 and using the equivalence for booleans we have that $B[[b]] = \text{false}$.
- From induction hypothesis on D_2 : $C[[c]]\sigma = \sigma_1 \neq \perp$
- From induction hypothesis on D_3 : $W(\sigma_1) = \sigma' \neq \perp$
 - There is k smallest such that $W_k(\sigma_1) = \sigma'$.
- Using if-then-while-skip definition: $W_{k+1}(\sigma) = W_k(\sigma_1) = \sigma'$
- $k+1$ is the smallest.
- Thus $W(\sigma) = \sigma'$



Equivalence proof - only-if (I)

Only IF.

- if $C[[c]]\sigma = \sigma' \neq \perp$ then there exists a derivation $D \sigma \triangleright c \vdash \sigma'$.
proof
- By induction on the structure of c . (will limit to the case of while-loop only)
- We are given that there exists a smallest k , such that $W_k(\sigma) = \sigma'$, we need to prove that:
 $\forall \sigma$ there exists a derivation D such that $\sigma \triangleright c \vdash \sigma'$.



Equivalence proof - only-if (II)

- Induction base: $k = 0$ - Vacuously true.
- Inductive base: $k = 1$.
 - Pick σ , $W_1(\sigma) = \sigma' \neq \perp$
 - Thus $B[[b]]\sigma = \text{false}$, and $\sigma = \sigma'$.
 - Thus $D_1 :: \sigma \triangleright b \vdash \langle \text{false}, \sigma \rangle$
 -

$$D:: \frac{D_1 :: \sigma \triangleright b \vdash \langle \text{false}, \sigma \rangle}{\sigma \triangleright \text{while } b \text{ do } c \vdash \sigma}$$



Equivalence proof - only-if (III)

- Inductive step: Say for some $k \geq 1$, $W_k(\sigma) = \sigma' \neq \perp$.
- Since $W_{k-1}(\sigma) = \perp$, we have $B[[b]] = \text{true}$.
- Thus there exists a derivation $D_1 :: \sigma \triangleright b \vdash \text{true}$.
- Since $\sigma' \neq \perp$, $\sigma_1 = C[[c]]\sigma \neq \perp$
- By structural induction on c there exists a derivation $D_2 :: \sigma \triangleright c \vdash \sigma_1$.
- Since $\forall j$, we know that $W_j(\sigma) = W_{j-1}(\sigma_1)$.
- Thus $k-1$ is the smallest such that $W_{k-1}(\sigma_1) \neq \perp$.
- By mathematical induction there exists a derivation $D_3 :: \sigma_1 \triangleright \text{while } b \text{ do } c \vdash \sigma'$

$$D:: \frac{D_1 :: \sigma \triangleright b \vdash \langle \text{true}, \sigma \rangle \quad D_2 :: \sigma \triangleright c \vdash \sigma_1 \quad D_3 :: \sigma_1 \triangleright \text{while } b \text{ do } c \vdash \sigma'}{\sigma \triangleright \text{while } b \text{ do } c \vdash \sigma'}$$



- Two commands c_1 and c_2 are operationally equivalent if $C[[c_1]] = C[[c_2]]$
- Two commands are axiomatically equivalent, if $\forall P, Q$
 $\models \{P\}c_1\{Q\} \Leftrightarrow \models \{P\}c_2\{Q\}$

Useless assignment: Show that the following two statements are axiomatically equivalent.

while b do c and

if b then {c; while b do c} else skip

Hint: Use the axiomatic proof rules.



Axiomatic and Operational semantics are equivalent in terms of expressiveness

- Validity
- Soundness
- Completeness



Validity via Partial correctness

- $\{P\}c\{Q\}$: Whenever we start the execution of command c in a state that satisfies P , the program either does not terminate or it terminates in a state that satisfies Q .
- $\forall \sigma, P, Q, c \models \{P\}c\{Q\}$
 if
 $\forall \sigma'$:
 $\sigma \triangleright P \vdash \langle true, \sigma \rangle \wedge$
 $\sigma \triangleright c \vdash \sigma'$
 then
 $\sigma' \triangleright Q \vdash \langle true, \sigma' \rangle$



Validity via total correctness

- $[P]c[Q]$: Whenever we start the execution of command c in a state that satisfies P , the program terminates in a state that satisfies Q .
- $\forall \sigma, P, Q, c \models [P]c[Q]$
 if $\sigma \triangleright P \vdash \langle true, \sigma \rangle$
 then
 $\exists \sigma'$:
 $\sigma \triangleright c \vdash \sigma' \wedge$
 $\sigma' \triangleright Q \vdash \langle true, \sigma' \rangle$



Soundness

- All derived triples are valid.
- If $\vdash \{P\} c \{Q\}$, then $\models \{P\} c \{Q\}$.
 - Any derivable assertion is *sound* with respect to the underlying operational semantics.



Completeness

- All derived triples are derivable from empty set of assumptions.
- If $\models \{P\} c \{Q\}$, then
 $\exists \sigma'$
 $init-state \triangleright \{P\} c \{Q\} \vdash \langle true, \sigma' \rangle$.



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- Suresh Jagannathan
- George Necula
- Internet.



Things to Do

- Meet the TA and get any doubts regarding the Assignment 2 cleared.
- Prepare your snipers.
- Assignment 2 due in another 10 days.





It's a shame the world is so full of conflict.
On the other hand, I'm a lawyer.

Faculty of IITM!

