

Module 2.8: Representation Power of a Network of Perceptrons

- We will now see how to implement **any** boolean function using a network of perceptrons ...

- For this discussion, we will assume $\text{True} = +1$ and $\text{False} = -1$

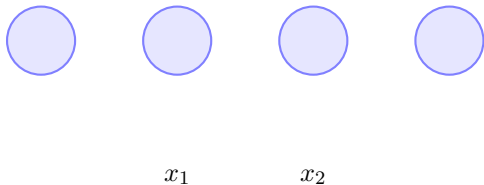
- For this discussion, we will assume True = +1 and False = -1
- We consider 2 inputs and 4 perceptrons



x_1

x_2

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- Each input is connected to all the 4 perceptrons with specific weights



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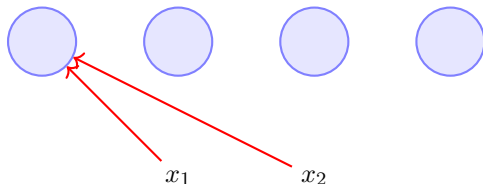
x_1

x_2

red edge indicates $w = -1$

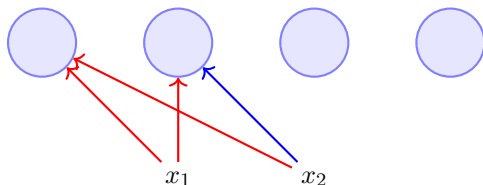
blue edge indicates $w = +1$

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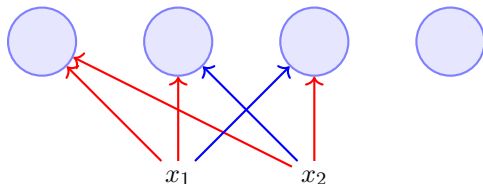
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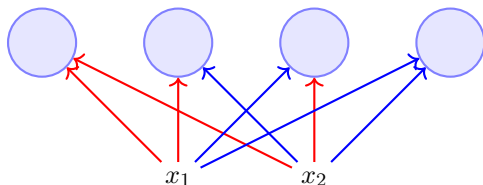
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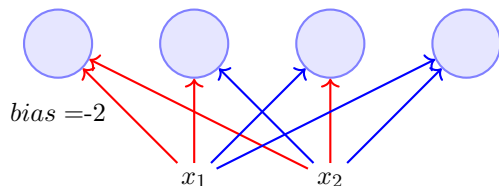
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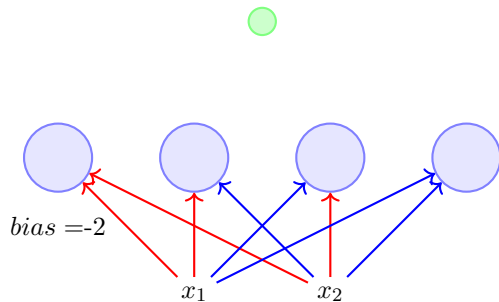
- For this discussion, we will assume True = +1 and False = -1
- We consider 2 inputs and 4 perceptrons
- Each input is connected to all the 4 perceptrons with specific weights
- The bias (w_0) of each perceptron is -2 (i.e., each perceptron will fire only if the weighted sum of its input is ≥ 2)



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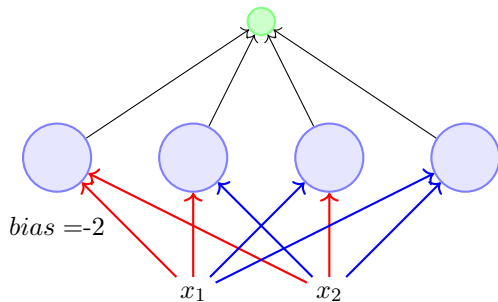
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- Each of these perceptrons is connected to an output perceptron by weights (which need to be learned)



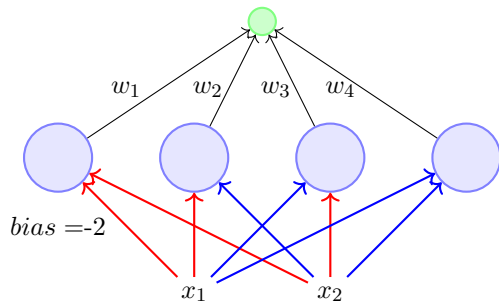
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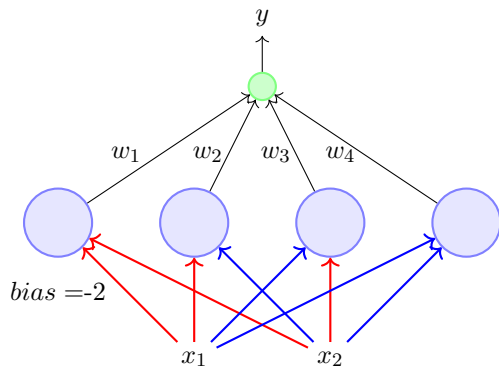
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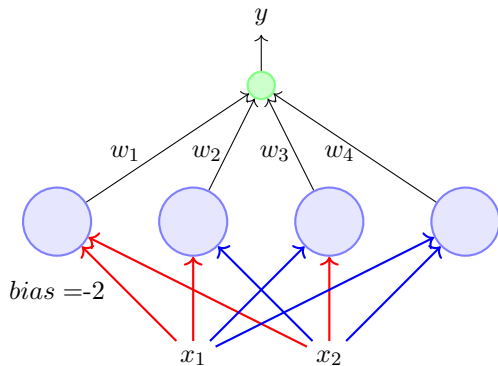


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- Each of these perceptrons is connected to an output perceptron by weights (which need to be learned)
- The output of this perceptron (y) is the output of this network

Terminology:

- This network contains 3 layers

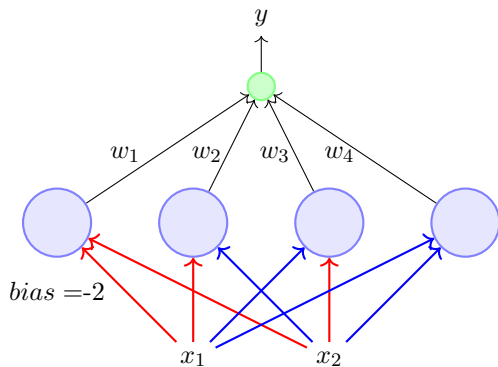


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Terminology:

- This network contains 3 layers
- The layer containing the inputs (x_1, x_2) is called the **input layer**

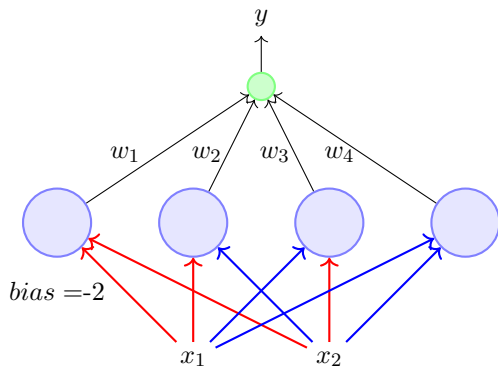


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Terminology:

- This network contains 3 layers
- The layer containing the inputs (x_1, x_2) is called the **input layer**
- The middle layer containing the 4 perceptrons is called the **hidden layer**

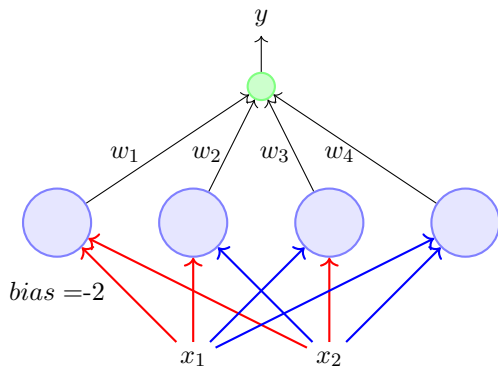


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- This network contains 3 layers
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- The final layer containing one output neuron is called the **output layer**

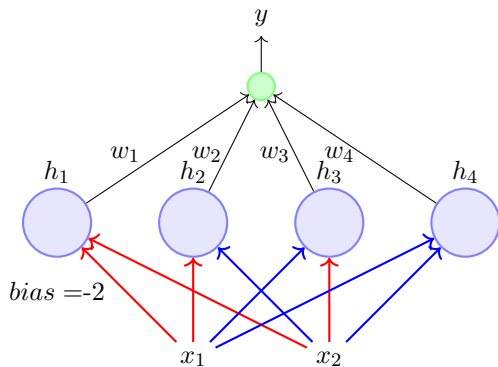


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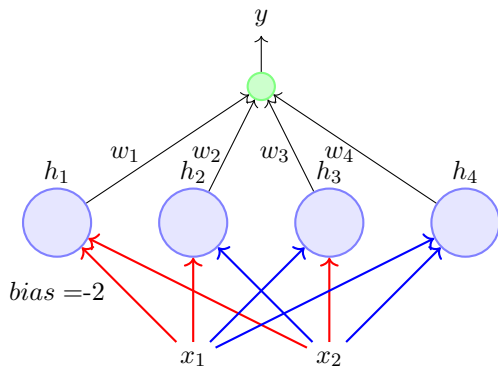


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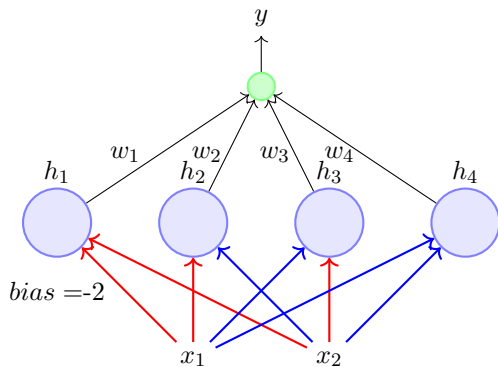


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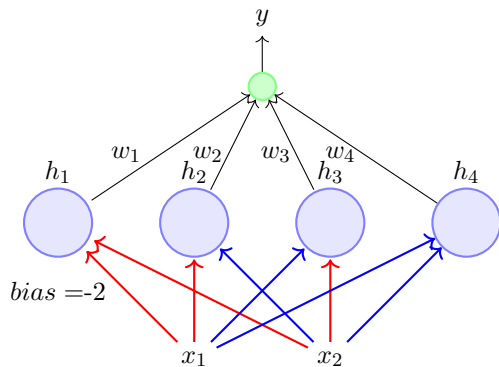
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- w_1, w_2, w_3, w_4 are called layer 2 weights



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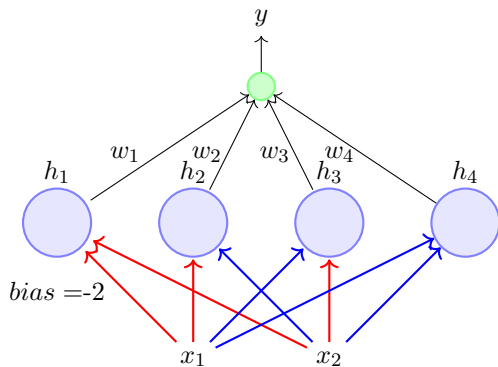
- We claim that this network can be used to implement **any** boolean function (linearly separable or not) !



red edge indicates $w = -1$

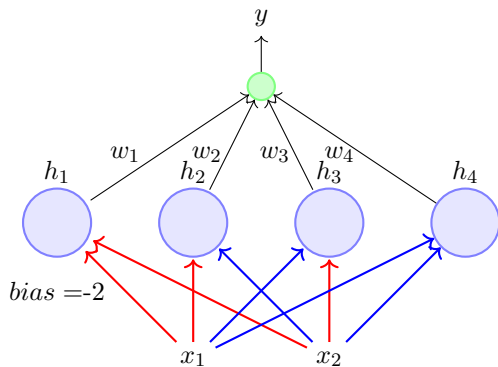
blue edge indicates $w = +1$

- We claim that this network can be used to implement **any** boolean function (linearly separable or not) !
- In other words, we can find w_1, w_2, w_3, w_4 such that the truth table of any boolean function can be represented by this network



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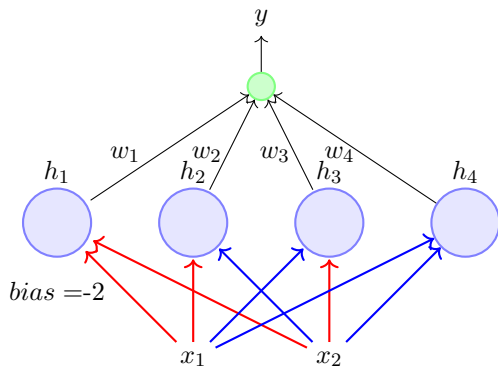
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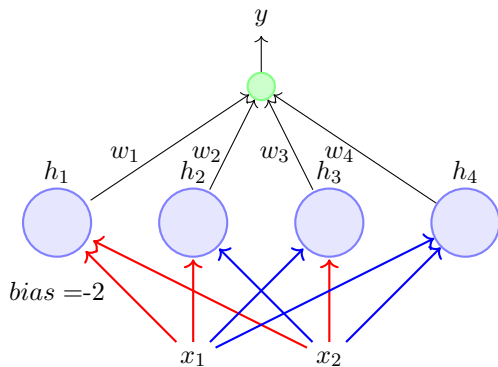
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- Astonishing claim!



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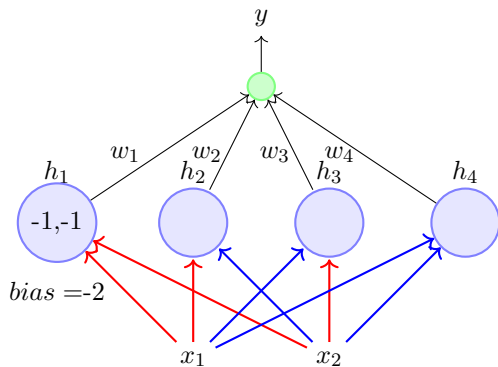
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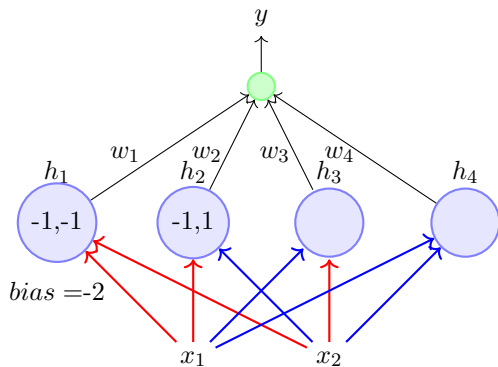
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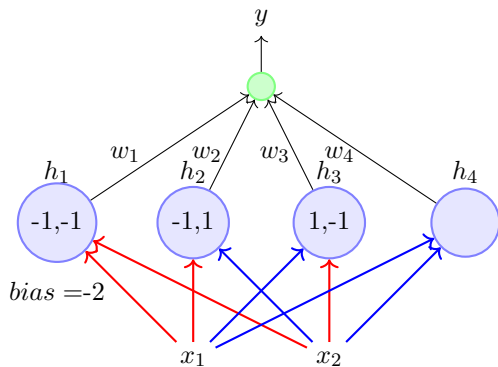
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- Each perceptron in the middle layer fires only for a specific input (and no two perceptrons fire for the same input)
- the first perceptron fires for $\{-1, -1\}$



red edge indicates $w = -1$

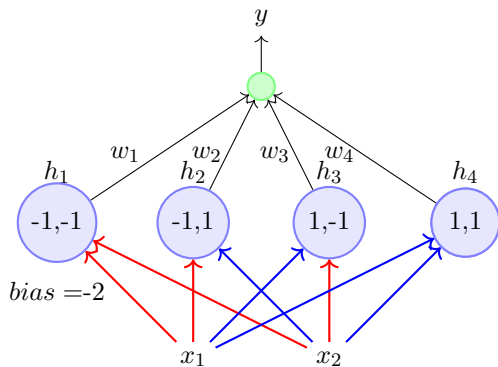
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- Each perceptron in the middle layer fires only for a specific input (and no two perceptrons fire for the same input)
- the second perceptron fires for $\{-1, 1\}$



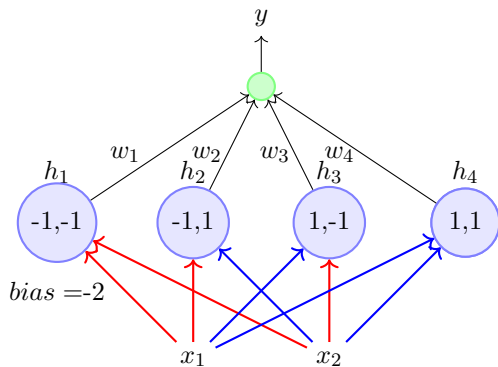
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- Each perceptron in the middle layer fires only for a specific input (and no two perceptrons fire for the same input)
- the third perceptron fires for $\{1, -1\}$



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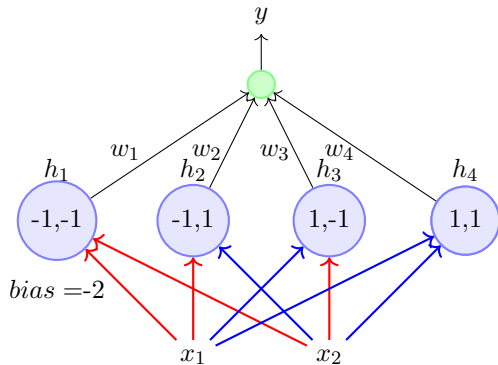
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- Each perceptron in the middle layer fires only for a specific input (and no two perceptrons fire for the same input)
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- Each perceptron in the middle layer fires only for a specific input (and no two perceptrons fire for the same input)
- Let us see why this network works by taking an example of the XOR function

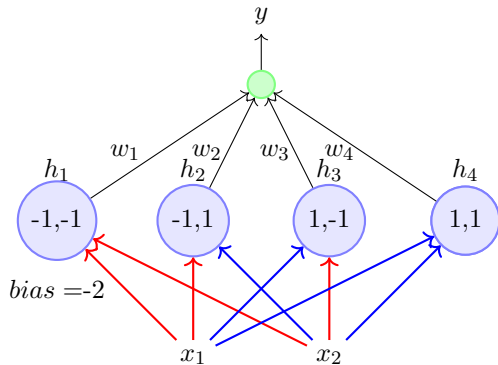
- Let w_0 be the bias output of the neuron (i.e., it will fire if $\sum_{i=1}^4 w_i h_i \geq w_0$)



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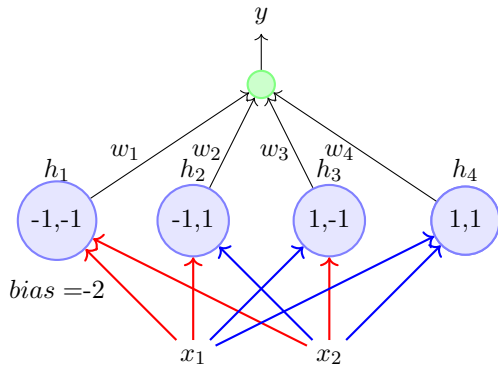


red edge indicates $w = -1$

blue edge indicates $w = +1$

| x_1 | x_2 | XOR | h_1 | h_2 | h_3 | h_4 | $\sum_{i=1}^4 w_i h_i$ |
|-------|-------|-------|-------|-------|-------|-------|------------------------|
| 0 | 0 | 0 | 1 | 0 | 0 | 0 | w_1 |

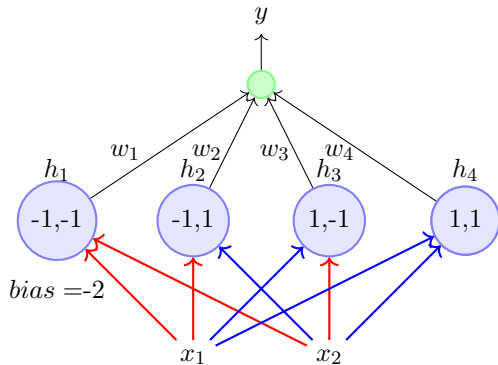
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|-------|-------|-------|-------|-------|-------|-------|------------------------|
| 0 | 0 | 0 | 1 | 0 | 0 | 0 | w_1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | w_2 |

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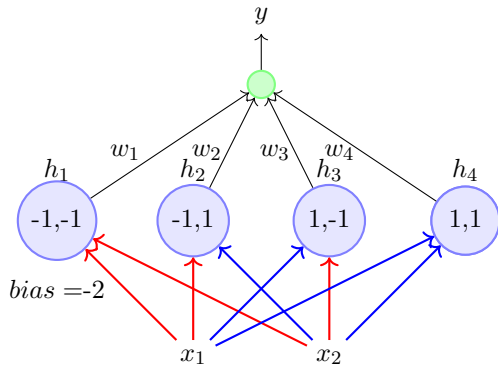


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| x_1 | x_2 | XOR | h_1 | h_2 | h_3 | h_4 | $\sum_{i=1}^4 w_i h_i$ |
|-------|-------|-------|-------|-------|-------|-------|------------------------|
| 0 | 0 | 0 | 1 | 0 | 0 | 0 | w_1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | w_2 |
| 1 | 0 | 1 | 0 | 0 | 1 | 0 | w_3 |

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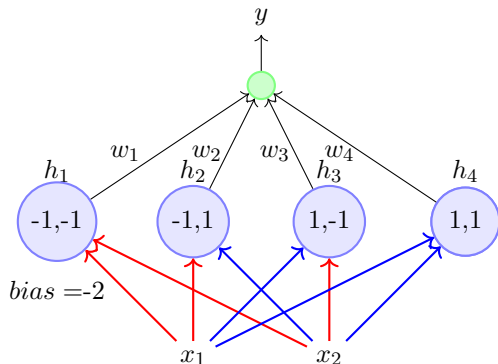


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|-------|-------|-------|-------|-------|-------|-------|------------------------|
| 0 | 0 | 0 | 1 | 0 | 0 | 0 | w_1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | w_2 |
| 1 | 0 | 1 | 0 | 0 | 1 | 0 | w_3 |
| 1 | 1 | 0 | 0 | 0 | 0 | 1 | w_4 |

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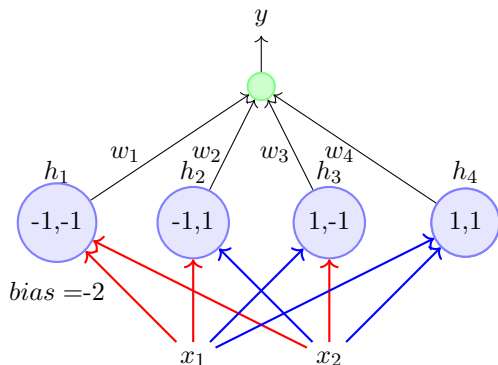
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|-------|-------|-------|-------|-------|-------|-------|------------------------|
| 0 | 0 | 0 | 1 | 0 | 0 | 0 | w_1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | w_2 |
| 1 | 0 | 1 | 0 | 0 | 1 | 0 | w_3 |
| 1 | 1 | 0 | 0 | 0 | 0 | 1 | w_4 |

- This results in the following four conditions to implement XOR: $w_1 < w_0, w_2 \geq w_0, w_3 \geq w_0, w_4 < w_0$

- Let w_0 be the bias output of the neuron (i.e., it will fire if $\sum_{i=1}^4 w_i h_i \geq w_0$)

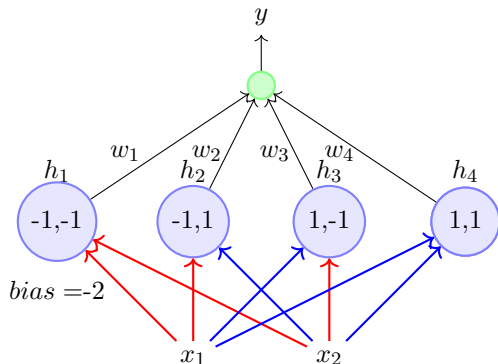


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|-------|-------|-----|-------|-------|-------|-------|------------------------|
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- This results in the following four conditions to implement XOR: $w_1 < w_0, w_2 \geq w_0, w_3 \geq w_0, w_4 < w_0$
- Unlike before, there are no contradictions now and the system of inequalities can be satisfied

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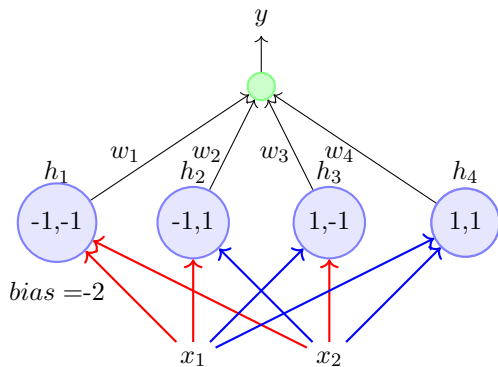


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| 0 | 0 | 0 | 1 | 0 | 0 | 0 | w_1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | w_2 |
| 1 | 0 | 1 | 0 | 0 | 1 | 0 | w_3 |
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- This results in the following four conditions to implement XOR: $w_1 < w_0, w_2 \geq w_0, w_3 \geq w_0, w_4 < w_0$
- Unlike before, there are no contradictions now and the system of inequalities can be satisfied
- Essentially each w_i is now responsible for one of the 4 possible inputs and can be adjusted to get the desired output for that input

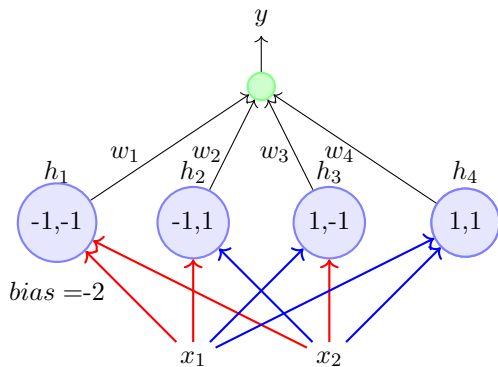
- It should be clear that the same network can be used to represent the remaining 15 boolean functions also



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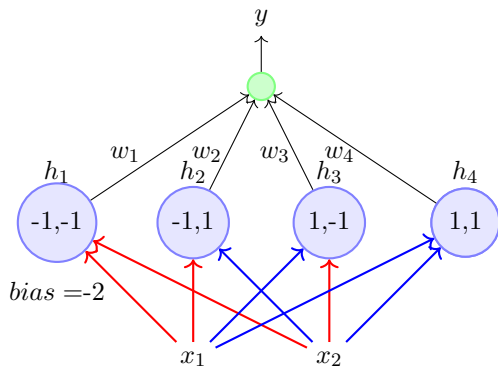
blue edge indicates $w = +1$

- It should be clear that the same network can be used to represent the remaining 15 boolean functions also
- Each boolean function will result in a different set of non-contradicting inequalities which can be satisfied by appropriately setting w_1, w_2, w_3, w_4



red edge indicates $w = -1$

blue edge indicates $w = +1$



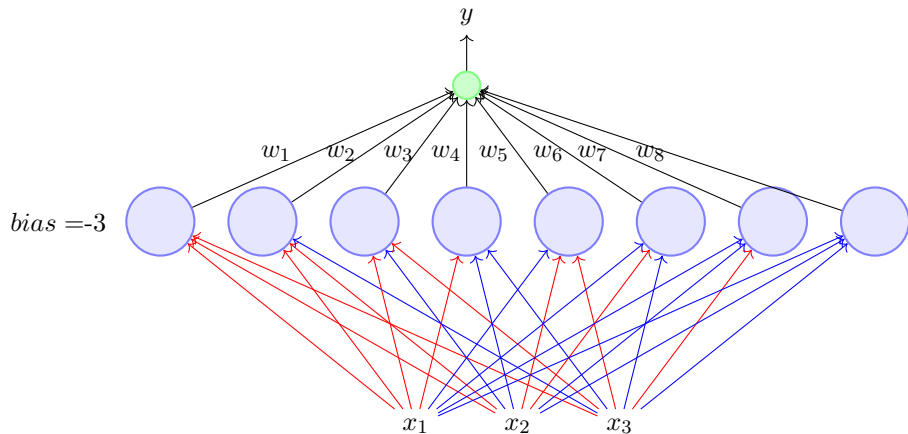
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blue edge indicates $w = +1$

- It should be clear that the same network can be used to represent the remaining 15 boolean functions also
- Each boolean function will result in a different set of non-contradicting inequalities which can be satisfied by appropriately setting w_1, w_2, w_3, w_4
- Try it!

- What if we have more than 3 inputs ?

- Again each of the 8 perceptrons will fire only for one of the 8 inputs
- Each of the 8 weights in the second layer is responsible for one of the 8 inputs and can be adjusted to produce the desired output for that input



- What if we have n inputs ?

Theorem

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Catch: As n increases the number of perceptrons in the hidden layers obviously increases exponentially

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- How does this help us with our original problem: which was to predict whether we like a movie or not? Let us see!

- We are given this data about our past movie experience

$$\begin{array}{l} p_1 \\ p_2 \\ \vdots \\ n_1 \\ n_2 \\ \vdots \end{array} \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1n} & y_1 = 1 \\ x_{21} & x_{22} & \dots & x_{2n} & y_2 = 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ x_{k1} & x_{k2} & \dots & x_{kn} & y_i = 0 \\ x_{j1} & x_{j2} & \dots & x_{jn} & y_j = 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \end{bmatrix}$$

- We are given this data about our past movie experience
- For each movie, we are given the values of the various factors (x_1, x_2, \dots, x_n) that we base our decision on and we are also also given the value of y (like/dislike)

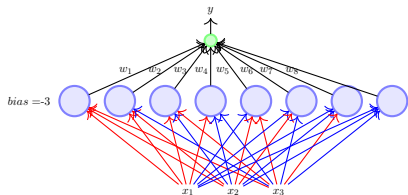
$$\begin{array}{c} p_1 \\ p_2 \\ \vdots \\ n_1 \\ n_2 \\ \vdots \end{array} \left[\begin{array}{ccccc} x_{11} & x_{12} & \dots & x_{1n} & y_1 = 1 \\ x_{21} & x_{22} & \dots & x_{2n} & y_2 = 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ x_{k1} & x_{k2} & \dots & x_{kn} & y_i = 0 \\ x_{j1} & x_{j2} & \dots & x_{jn} & y_j = 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \end{array} \right]$$

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 p_2 \\
 \vdots \\
 n_1 \\
 n_2 \\
 \vdots
 \end{array}
 \left[
 \begin{array}{ccccc}
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- p_i 's are the points for which the output was 1 and n_i 's are the points for which it was 0
- The data may or may not be linearly separable
- The proof that we just saw tells us that it is possible to have a network of perceptrons and learn the weights in this network such that for any given p_i or n_j the output of the network will be the same as y_i or y_j (i.e., we can separate the positive and the negative points)

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- More appropriate terminology would be “Multilayered Network of Perceptrons” but MLP is the more commonly used name
- The theorem that we just saw gives us the representation power of a MLP with a single hidden layer
- Specifically, it tells us that a MLP with a single hidden layer can represent **any** boolean function