Module 5.6 : Stochastic And Mini-Batch Gradient Descent

Let's digress a bit and talk about the stochastic version of these algorithms...

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Y = [0.2, 0.9]
def f(w, b, x): #sigmoid with parameters w,b
    return 1.0 / (1.0 + np.exp(-(w*x +b)))
def error(w, b):
    for x,y in zip(X,Y):
        fx = f(w,b,x)
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def grad b(w, b, x, v):
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    return (fx - v) * fx * (1 - fx)
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def do gradient descent():
    w. b. eta, max epochs = -2, -2, 1.0, 1000
    for i in range(max epochs):
        dw. db = 0.0
        for x, y in zip(X, Y):
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- Can we do something better? Yes, let's look at stochastic gradient descent

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def do_stochastic_gradient_descent():
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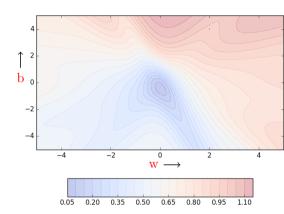
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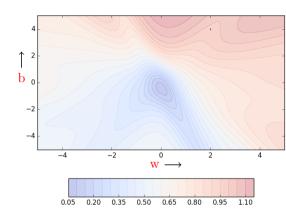
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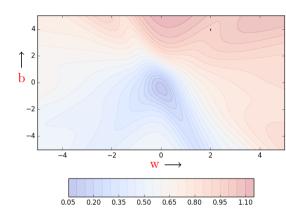
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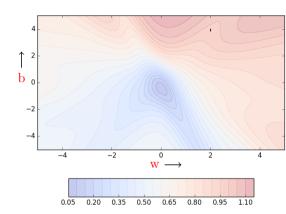
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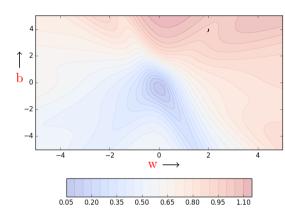
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- No guarantee that each step will decrease the loss
- Let's see this algorithm in action when we have a few data points

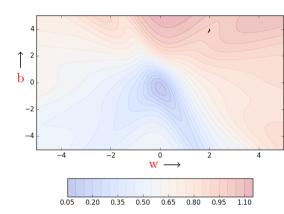


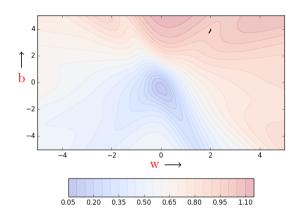


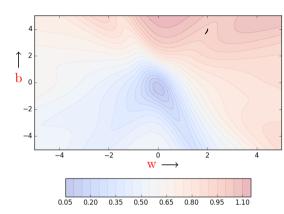


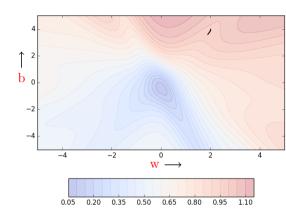


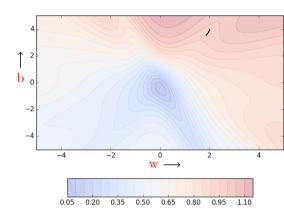


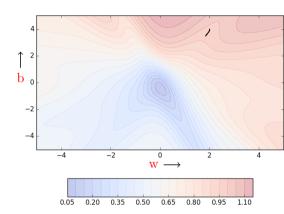


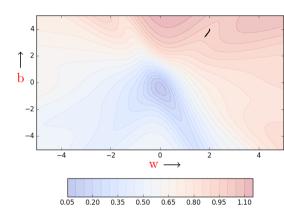


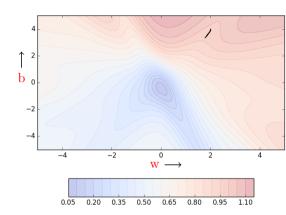


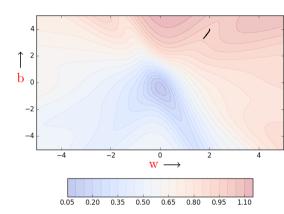


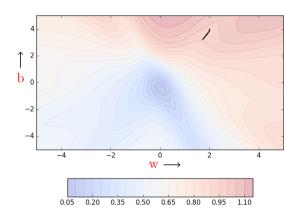


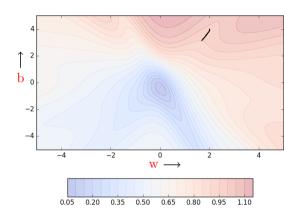


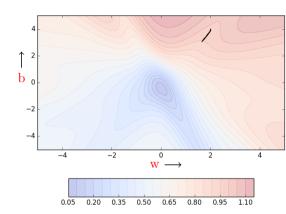


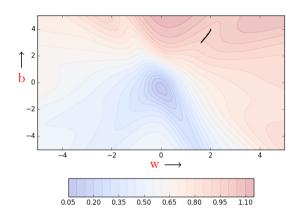


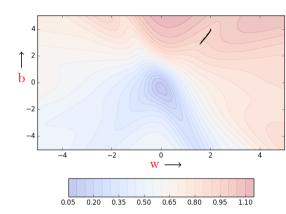


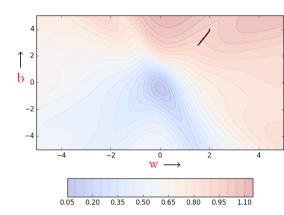


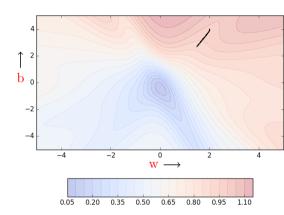


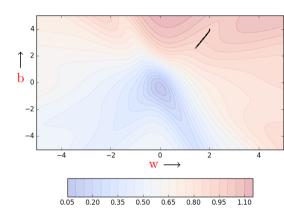


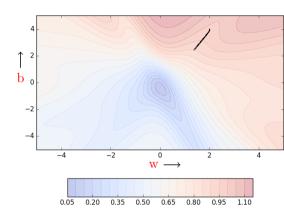


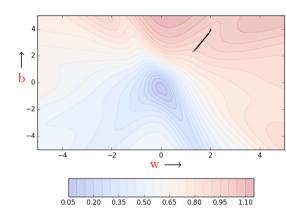


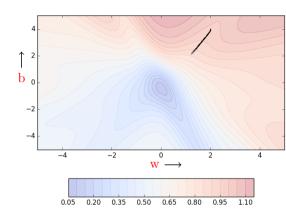


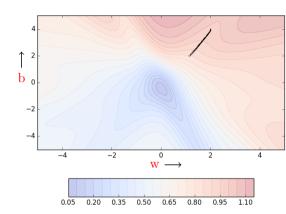


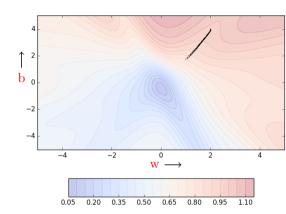


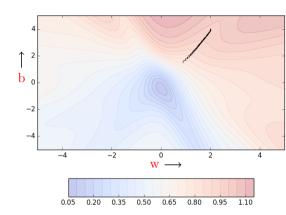


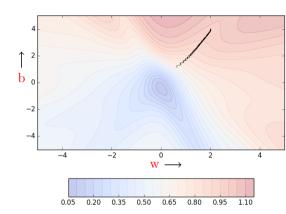


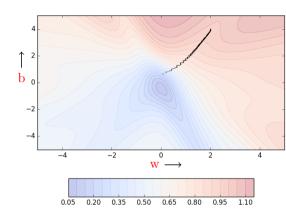


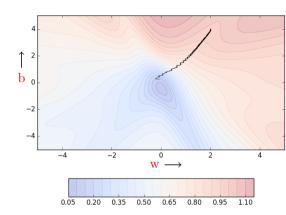


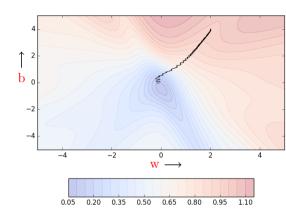


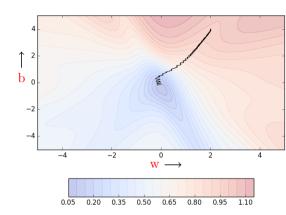


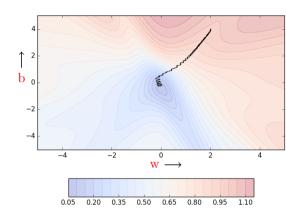


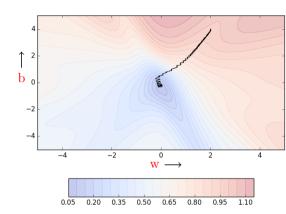


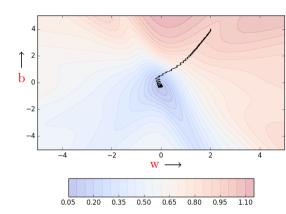




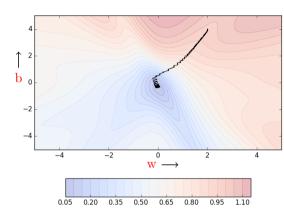




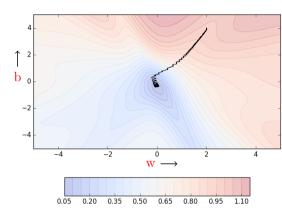




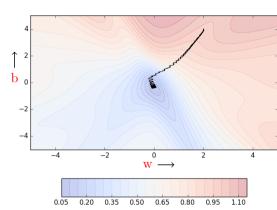
• We see many oscillations. Why?



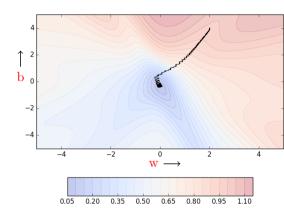
• We see many oscillations. Why? Because we are making greedy decisions.



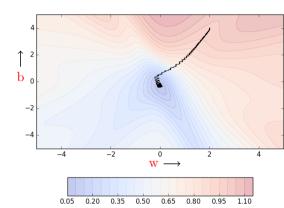
- We see many oscillations. Why? Because we are making greedy decisions.
- Each point is trying to push the parameters in a direction most favorable to it



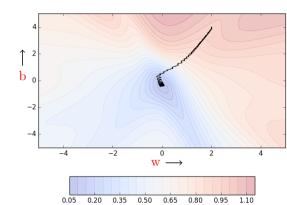
- We see many oscillations. Why? Because we are making greedy decisions.
- Each point is trying to push the parameters in a direction most favorable to it (without being aware of how this affects other points)



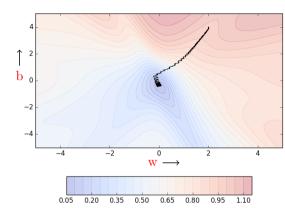
- We see many oscillations. Why? Because we are making greedy decisions.
- Each point is trying to push the parameters in a direction most favorable to it (without being aware of how this affects other points)
- A parameter update which is locally favorable to one point may harm other points



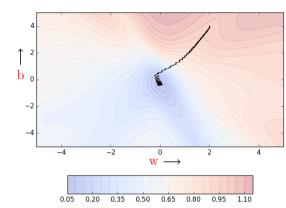
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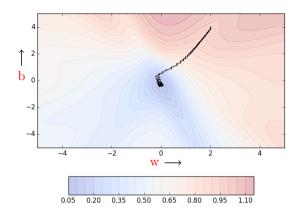
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- Can we reduce the oscillations by improving our stochastic estimates of the gradient



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- Can we reduce the oscillations by improving our stochastic estimates of the gradient (currently estimated from just 1 data point at a time)
- Yes, let's look at mini-batch gradient descent



```
def do_mini_batch_gradient_descent() :
    w, b, eta = -2, -2, 1.0
    mini_batch_size, num_points_seen = 2, 0
    for I in range(max epochs) :
        dw, db, num_points = 0, 0, 0
        for x, y in zip(X, Y) :
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)
            num_points_seen +=1

    if num_points_seen % mini_batch_size == 0 :
        # seen one mini_batch
        w = w - eta * dw
        b = b - eta * db
        dw, db = 0, 0 #reset_gradients
```

```
def do_stochastic_gradient_descent():
    w, b, eta, max_epochs = -2, -2, 1.0, 1000
    for i in range(max_epochs):
        dw, db = 0, 0
        for x, y in zip(X, Y):
            dw = grad_w(w, b, x, y)
            db = grad_b(w, b, x, y)
            w = w - eta * dw
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```

• Notice that the algorithm updates the parameters after it sees mini_batch_size number of data points

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```

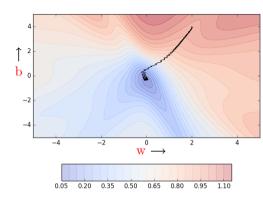
- Notice that the algorithm updates the parameters after it sees $mini_batch_size$ number of data points
- The stochastic estimates are now slightly better

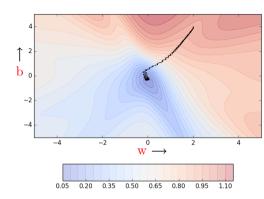
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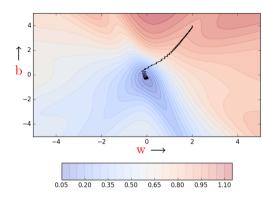
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```

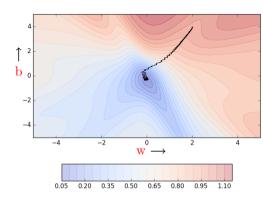
```
def do_stochastic_gradient_descent():
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            dw = grad_w(w, b, x, y)
            db = grad_b(w, b, x, y)
            w = w - eta * dw
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```

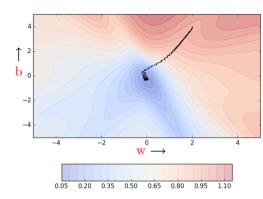
- Notice that the algorithm updates the parameters after it sees $mini_batch_size$ number of data points
- The stochastic estimates are now slightly better
- Let's see this algorithm in action when we have k = 2

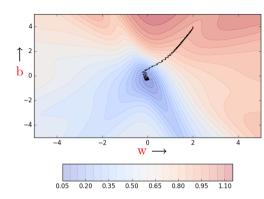


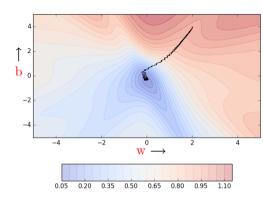


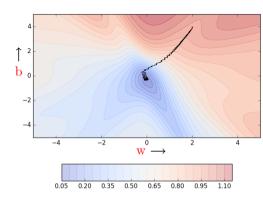


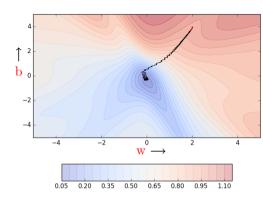


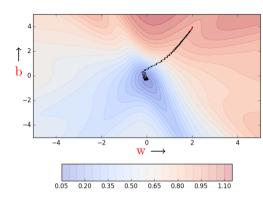


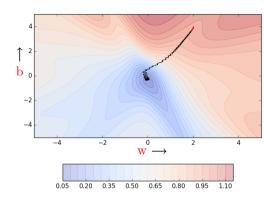


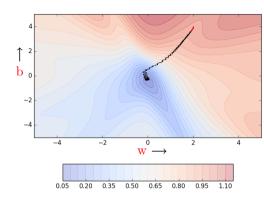


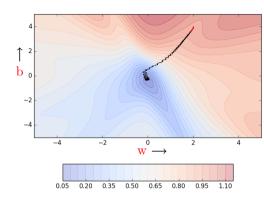


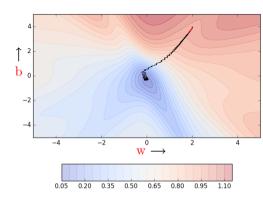


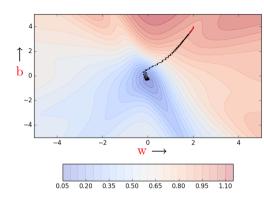


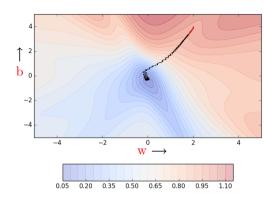


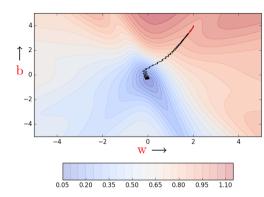


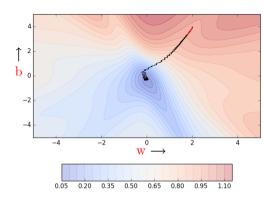


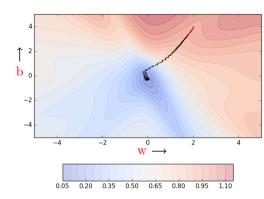


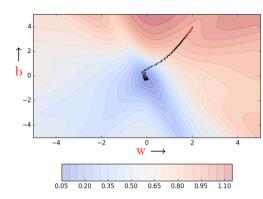


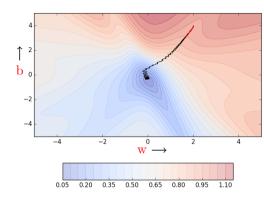


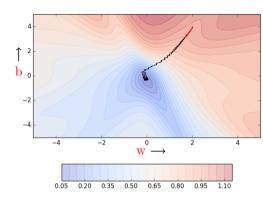


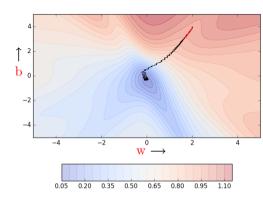


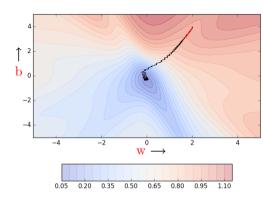


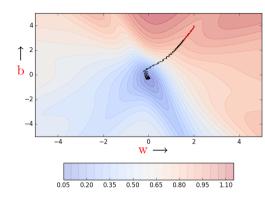


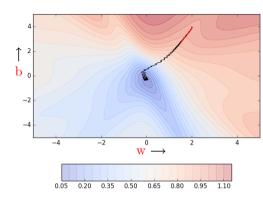


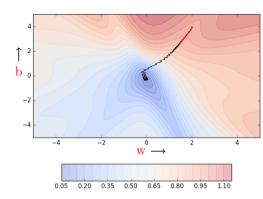


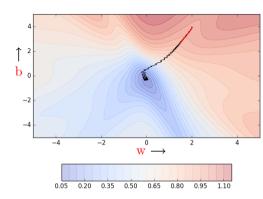


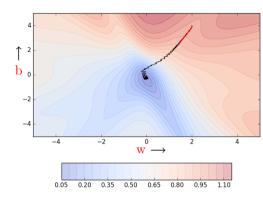


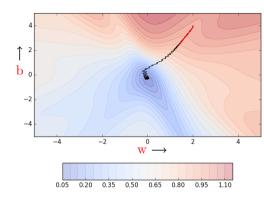


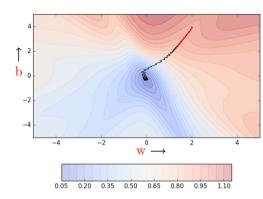


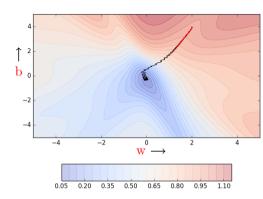


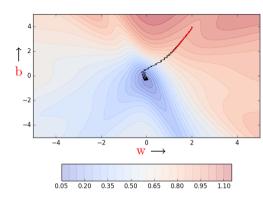


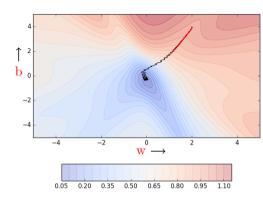


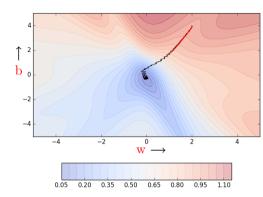


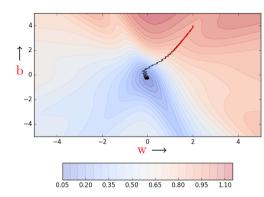


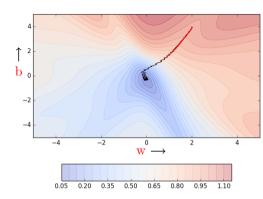


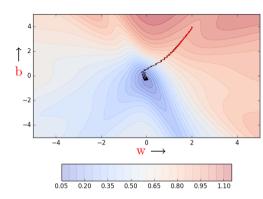


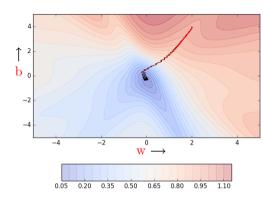


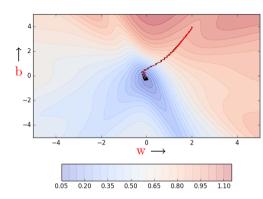


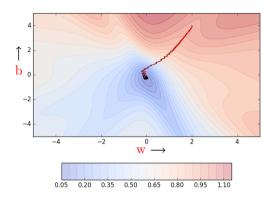


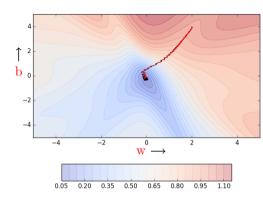


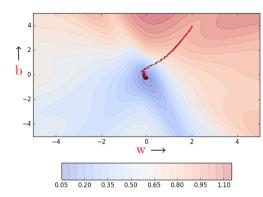


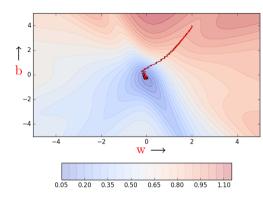




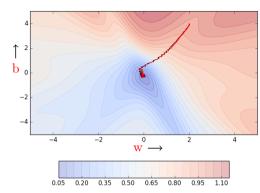




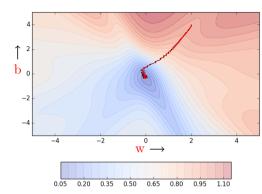




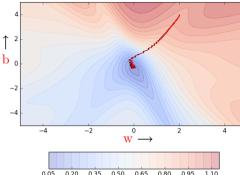
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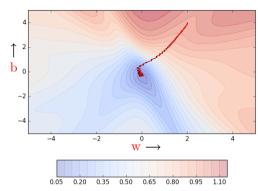
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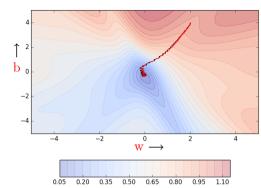
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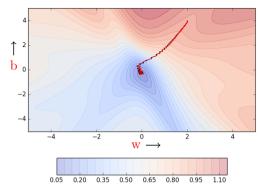
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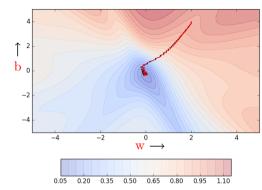
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- Because we now have slightly better estimates of the gradient [analogy: we are now tossing the coin k=2 times to estimate P(heads)]
- The higher the value of k the more accurate are the estimates
- In practice, typical values of k are 16, 32, 64
- Of course, there are still oscillations and they will always be there as long as we are using an approximate gradient as opposed to the true gradient



- 1 epoch = one pass over the entire data
- 1 step = one update of the parameters
- N = number of data points
- B = Mini batch size

Algorithm	# of steps in 1 epoch
Vanilla (Batch) Gradient Descent	
Stochastic Gradient Descent	
Mini-Batch Gradient Descent	

- 1 epoch = one pass over the entire data
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$\operatorname{Algorithm}$	# of steps in 1 epoch
Vanilla (Batch) Gradient Descent	1
Stochastic Gradient Descent	
Mini-Batch Gradient Descent	

- 1 epoch = one pass over the entire data
- 1 step = one update of the parameters
- N = number of data points
- B = Mini batch size

Algorithm	# of steps in 1 epoch
Vanilla (Batch) Gradient Descent	1
Stochastic Gradient Descent	N
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Vanilla (Batch) Gradient Descent	1
Stochastic Gradient Descent	N
Mini-Batch Gradient Descent	$\frac{N}{B}$

Similarly, we can have stochastic versions of Momentum based gradient descent and Nesterov accelerated based gradient descent

```
def do_momentum_gradient_descent() :
    w, b, eta = init_w, init_b, 1.0
    prev_v_w, prev_v_b, gamma = 0, 0, 0.9
    for i in range(max_epochs) :
        dw, db = 0, 0
        for x,y in zip(X, Y) :
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)

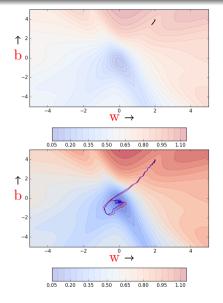
        v_w = gamma * prev_v_w + eta* dw
    v_b = gamma * prev_v_b + eta* db
    w = w - v_w
    b = b - v_b
    prev_v_w = v_w
    prev_v_b = v_b
```

```
def do_stochastic_momentum_gradient_descent() :
    w, b, eta = init w, init b, 1.0
    prev_v_w, prev_v_b, gamma = 0, 0, 0.9
    for i in range(max_epochs) :
        dw, db = 0, 0
        for x,y in zip(X, Y) :
            dw = grad_w(w, b, x, y)
        db = grad_b(w, b, x, y)

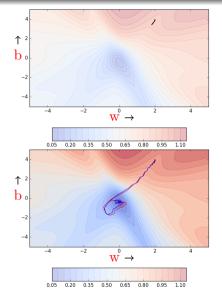
        v_w = gamma * prev_v_w + eta* dw
        v_b = gamma * prev_v_b + eta* db
        w = w - v_w
        b = b - v_b
        prev_v_w = v_w
        prev_v_b = v_b
```

```
def do nesterov accelerated gradient descent() :
   w, b, eta = init w, init b , 1.0
   prev v w, prev v b, qamma = 0, 0, 0.9
    for i in range(max epochs) :
        dw. db = 0.0
        v w = gamma * prev v w
       v b = gamma * prev v b
        for x, y in zip(X, Y):
           dw += grad w(w - v w, b - v b, x, y)
           db += qrad b(w - v w. b - v b. x. v)
        v w = gamma * prev v w + eta * dw
        vb = gamma * prev vb + eta * db
       w = w - v w
       b = b - vb
       prev v w = v w
        prev v b = v b
```

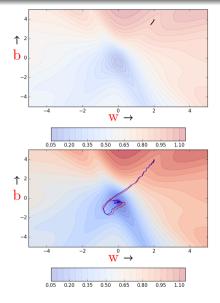
```
def do nesterov accelerated gradient descent() :
   w, b, eta = init w, init b, 1.0
   prev v w, prev v b, qamma = 0, 0, 0.9
    for i in range(max epochs) :
       dw, db = 0, 0
        for x,y in zip(X, Y):
            v w = gamma * prev v w
            v b = gamma * prev v b
            dw = grad w(w - v w, b - v b, x, y)
            db = grad b(w - v w, b - v b, x, v)
            v w = gamma * prev v w + eta * dw
            vb = gamma * prev vb + eta * db
           w = w - v w
           b = b - vb
            prev v w = v w
            prev v b = v b
```



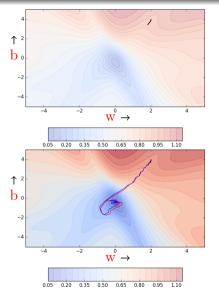
• While the stochastic versions of both Momentum [red] and NAG [blue] exhibit oscillations the relative advantage of NAG over Momentum still holds



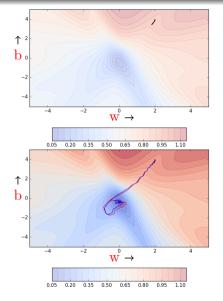
• While the stochastic versions of both Momentum [red] and NAG [blue] exhibit oscillations the relative advantage of NAG over Momentum still holds (i.e., NAG takes relatively shorter u-turns)



- While the stochastic versions of both Momentum [red] and NAG [blue] exhibit oscillations the relative advantage of NAG over Momentum still holds (i.e., NAG takes relatively shorter u-turns)
- Further both of them are faster than stochastic gradient descent



- While the stochastic versions of both Momentum [red] and NAG [blue] exhibit oscillations the relative advantage of NAG over Momentum still holds (i.e., NAG takes relatively shorter u-turns)
- Further both of them are faster than stochastic gradient descent (after 60 steps, stochastic gradient descent [black top figure] still exhibits a very high error whereas NAG and Momentum are close to convergence)



 $And,\ of\ course,\ you\ can\ also\ have\ the\ mini\ batch\ version\ of\ Momentum\ and\ NAG...$

And, of course, you can also have the mini batch version of Momentum and NAG...I leave that as an exercise:-)