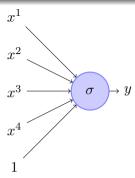
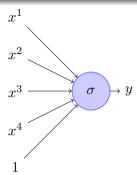
Module 5.9: Gradient Descent with Adaptive Learning Rate



$$y = f(x) = \frac{1}{1 + e^{-(\mathbf{w} \cdot \mathbf{x} + b)}}$$

$$\mathbf{x} = \{x^1, x^2, x^3, x^4\}$$

$$\mathbf{w} = \{w^1, w^2, w^3, w^4\}$$

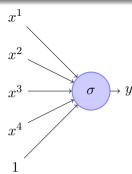


• Given this network, it should be easy to see that given a single point
$$(\mathbf{x}, y)$$
...

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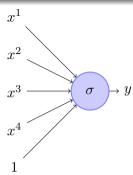


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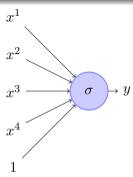


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- If there are n points, we can just sum the gradients over all the n points to get the total gradient

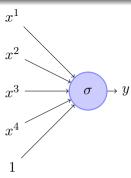


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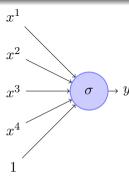


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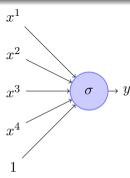


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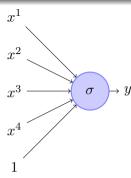


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- Can we have a different learning rate for each parameter which takes care of the frequency of features?

Intuition

• Decay the learning rate for parameters in proportion to their update history

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Update rule for Adagrad

$$v_t = v_{t-1} + (\nabla w_t)^2$$

$$w_{t+1} = w_t - \frac{\eta}{\sqrt{v_t + \epsilon}} * \nabla w_t$$

 \dots and a similar set of equations for b_t

• To see this in action we need to first create some data where one of the features is sparse

```
def do_adagrad():
    w, b, eta = init_w, init_b, 0.1
    v_w, v_b, eps = 0, 0, 1e-8
    for i in range(max_epochs):
        dw, db = 0, 0
        for x,y in zip(X, Y):
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)

        v_w = v_w + dw*2
        v_b = v_b + db*2

    w = w - (eta / np.sqrt(v_w + eps)) * dw
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- To see this in action we need to first create some data where one of the features is sparse
- How would we do this in our toy network?

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 Take some time to think about it

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- To see this in action we need to first create some data where one of the features is sparse
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- Well, our network has just two parameters (w and b).

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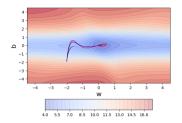
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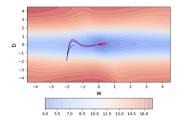
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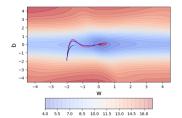
• GD (black), momentum (red) and NAG (blue)



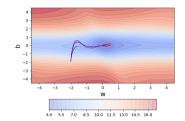
- GD (black), momentum (red) and NAG (blue)
- There is something interesting that these 3 algorithms are doing for this dataset.



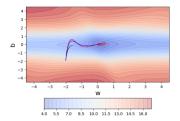
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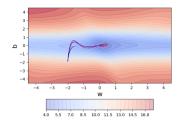
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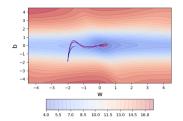
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- Why?



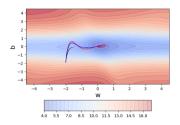
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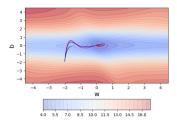
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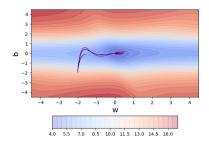
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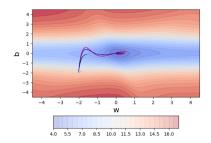


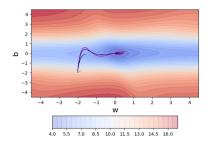
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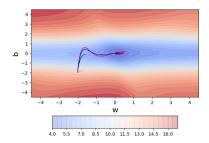


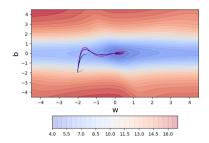
• Let's see what Adagrad does....

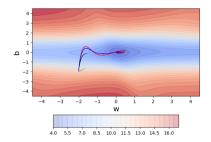


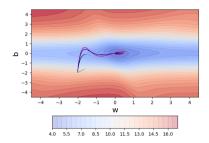


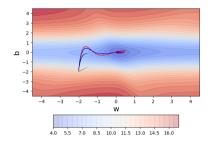


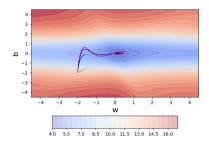


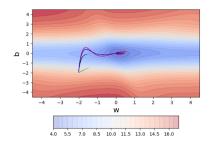


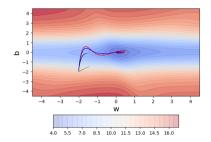


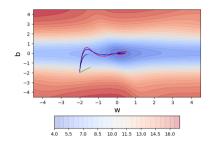


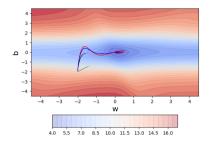


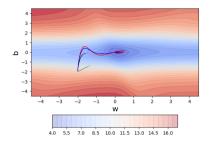


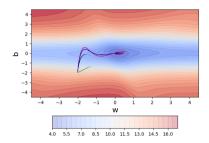


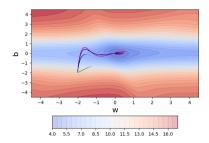


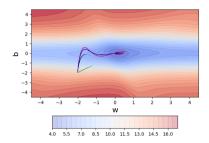


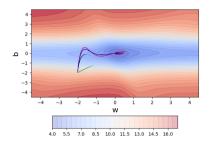


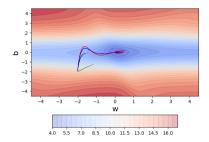


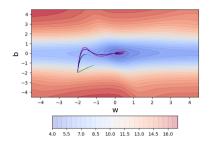


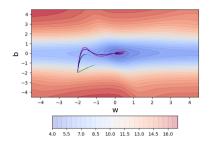


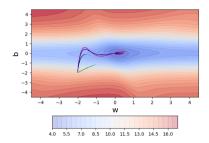


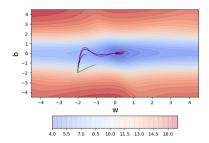


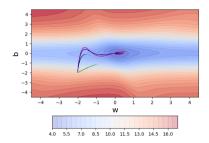


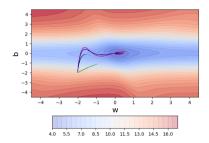


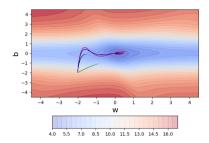


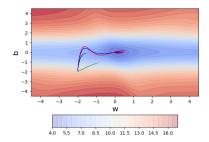


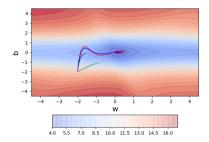


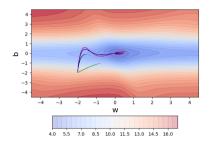


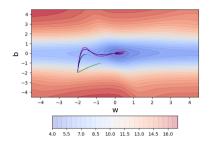


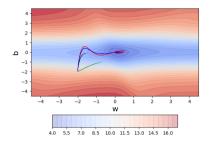


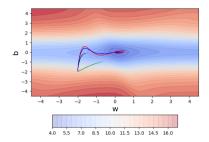


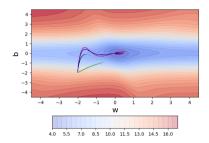


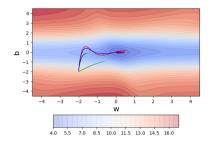


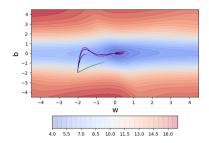


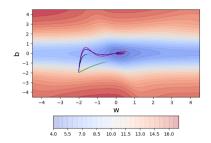


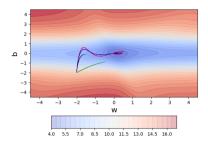


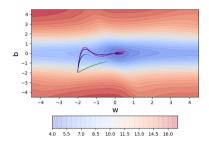


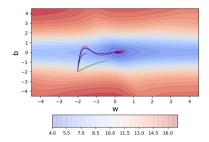


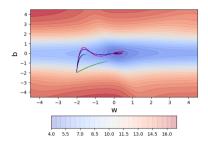


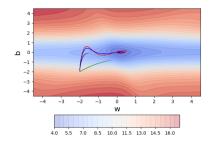


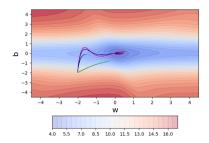


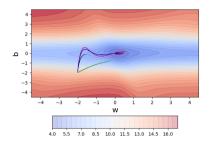


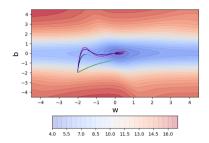


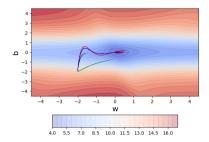


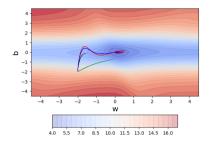


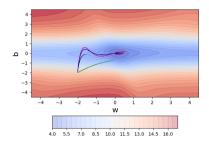


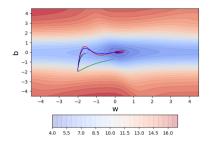


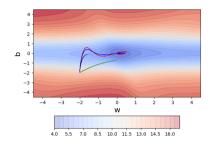


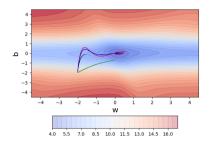


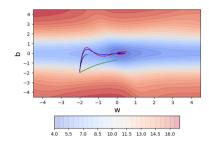


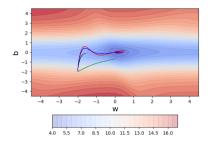


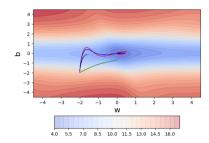


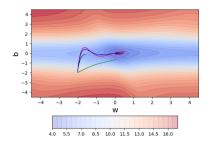


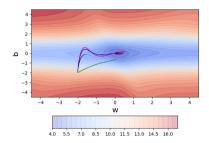


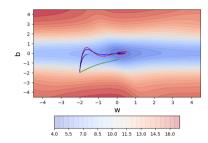


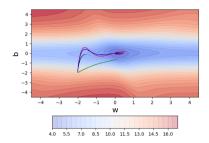


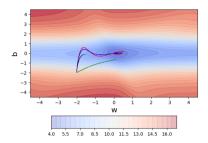


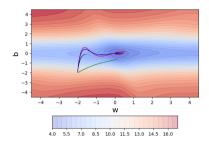


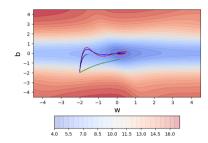


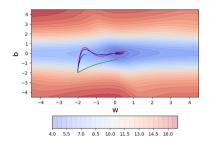


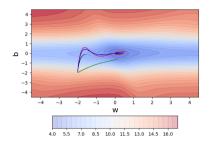


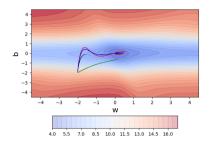


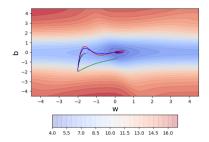


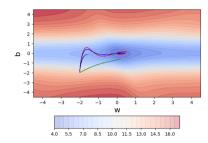


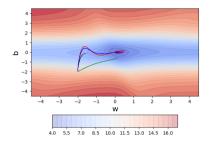


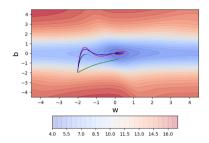


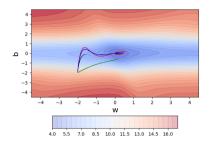


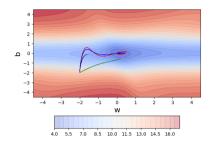


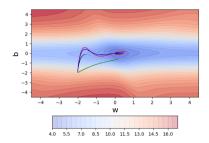


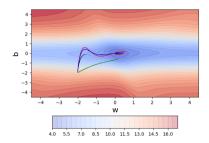


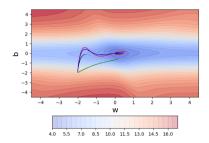


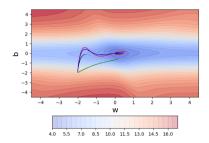


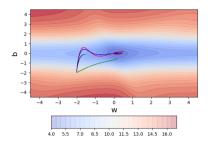


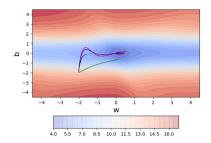


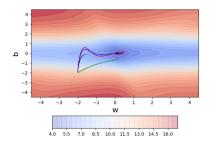


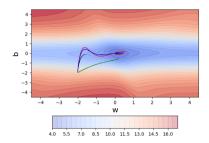


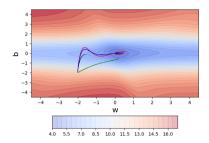


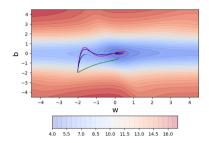


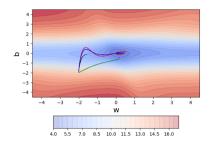


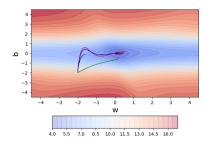


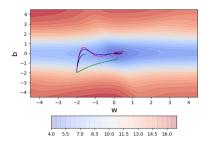


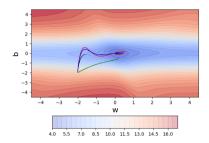


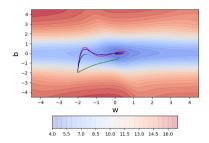


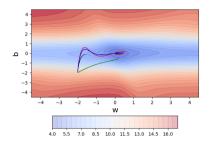


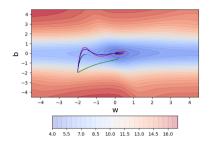


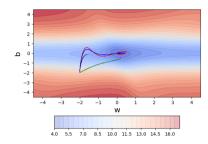


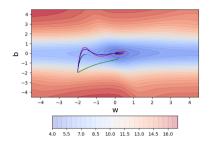


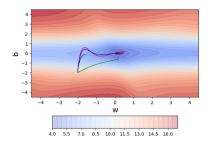


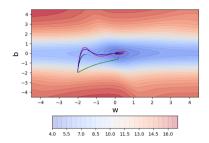




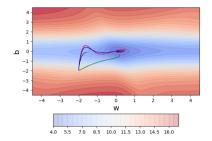




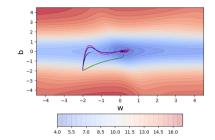




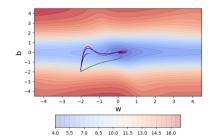
ullet By using a parameter specific learning rate it ensures that despite sparsity w gets a higher learning rate and hence larger updates



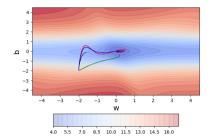
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- Further, it also ensures that if b undergoes a lot of updates its effective learning rate decreases because of the growing denominator



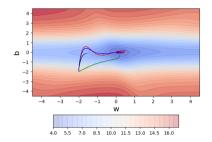
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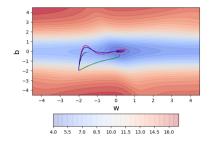
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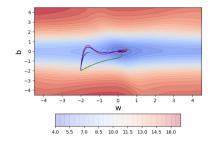
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- In practice, this does not work so well if we remove the square root from the denominator (something to ponder about)
- What's the flipside? over time the effective learning rate for b will decay to an extent that there will be no further updates to b
- Can we avoid this?



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Update rule for RMSProp

$$v_t = \beta * v_{t-1} + (1 - \beta)(\nabla w_t)^2$$

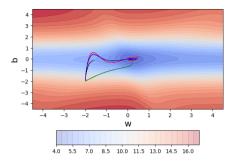
$$w_{t+1} = w_t - \frac{\eta}{\sqrt{v_t + \epsilon}} * \nabla w_t$$

... and a similar set of equations for b_t

```
def do_rmsprop() :
    w, b, eta = init_w, init_b, 0.1
    v_w, b updates, eps, betal = 0, 0, 1e-8, 0.9
    for i in range(max_epochs) :
        dw, db = 0, 0
        for x,y in zip(X, Y) :
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)

        v_w = betal * v_w + (1 - betal) dw**2
        v_b = betal * v_b + (1 - betal) db**2

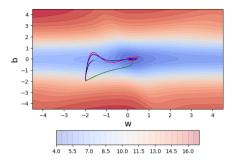
    w = w - (eta / np.sqrt(v_w + eps)) * dw
    b = b - (eta / np.sqrt(v_b + eps)) * db
```



```
def do_rmsprop() :
    w, b, eta = init_w, init_b, 0.1
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        v_w = betal * v_w + (1 - betal) dw**2
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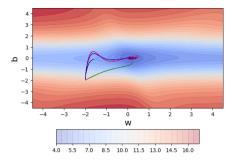
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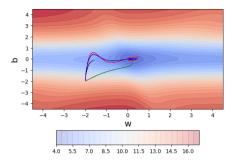
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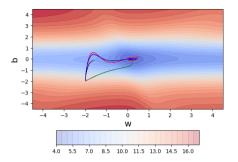
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    for i in range(max_epochs) :
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        for x,y in zip(X, Y) :
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        v_w = betal * v_w + (1 - betal) dw**2
        v_b = betal * v_b + (1 - betal) db**2

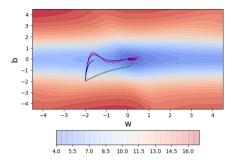
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```
def do_rmsprop() :
    w, b, eta = init_w, init_b, 0.1
    v_w, b_updates, eps, betal = 0, 0, 1e-8, 0.9
    for i in range(max_epochs) :
        dw, db = 0, 0
        for x,y in zip(X, Y) :
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)

        v_w = betal * v_w + (1 - betal) dw**2
        v_b = betal * v_b + (1 - betal) db**2

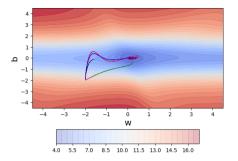
    w = w - (eta / np.sqrt(v_w + eps)) * dw
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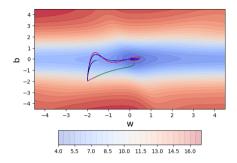
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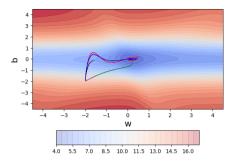
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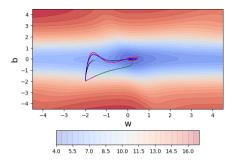
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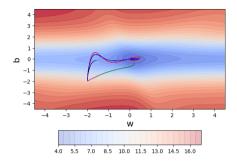
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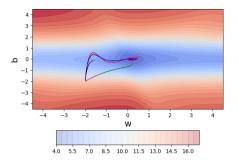
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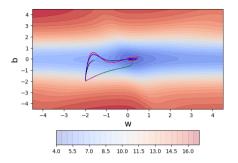
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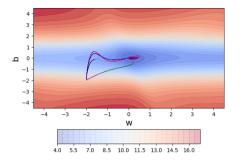
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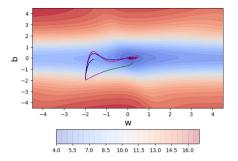
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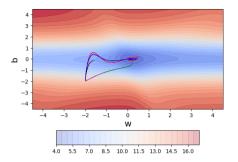
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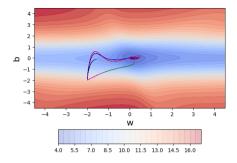
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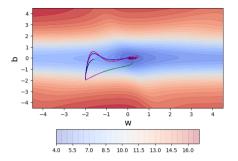
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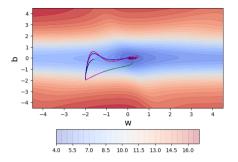
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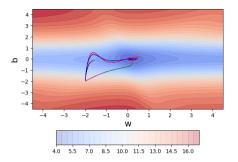
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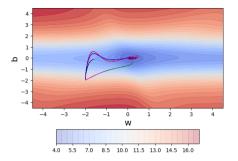
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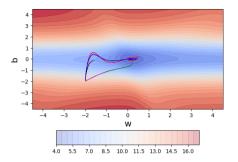
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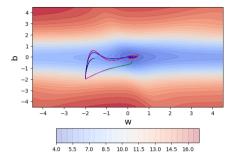
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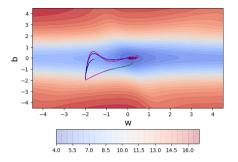
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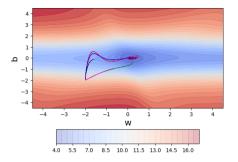
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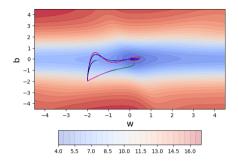
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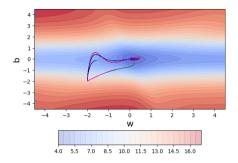
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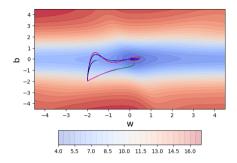
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    for i in range(max_epochs) :
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        for x,y in zip(X, Y) :
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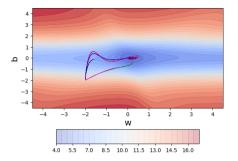
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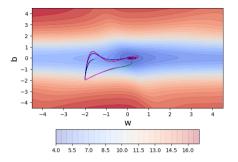
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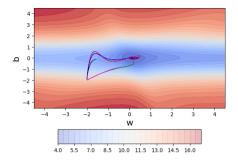
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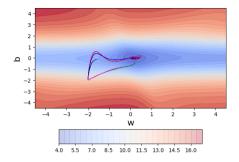
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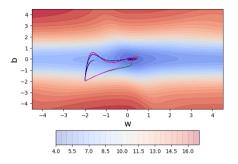
    w = w - (eta / np.sqrt(v_w + eps)) * dw
    b = b - (eta / np.sqrt(v_b + eps)) * db
```



```
def do_rmsprop() :
    w, b, eta = init_w, init_b, 0.1
    v_w, b_updates, eps, betal = 0, 0, 1e-8, 0.9
    for i in range(max_epochs) :
        dw, db = 0, 0
        for x,y in zip(X, Y) :
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)

        v_w = betal * v_w + (1 - betal) dw**2
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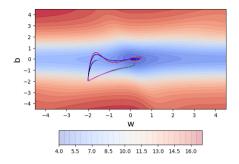
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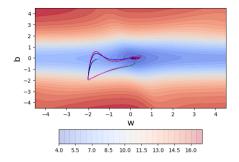
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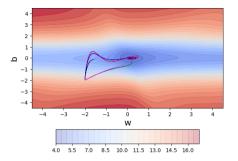
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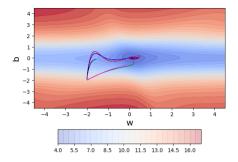
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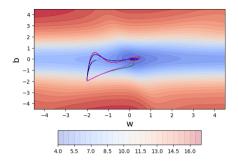
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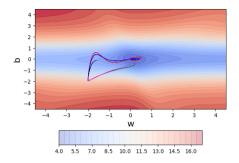
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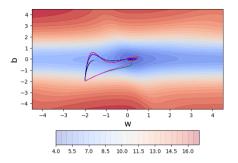
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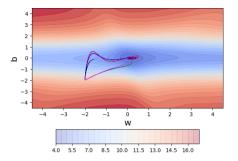
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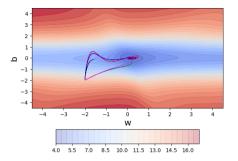
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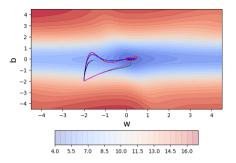
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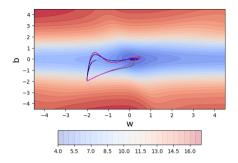
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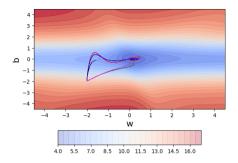
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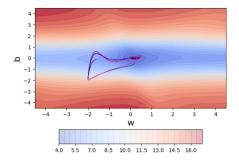
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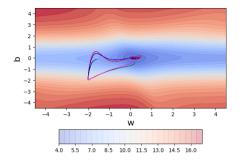
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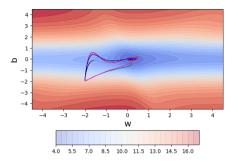
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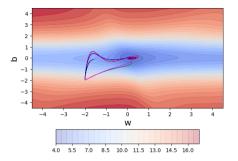
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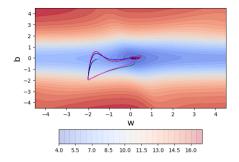
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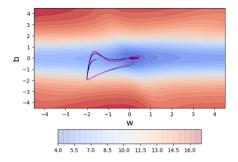
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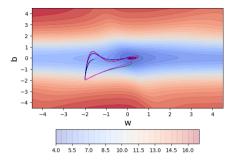
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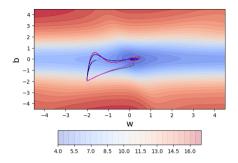
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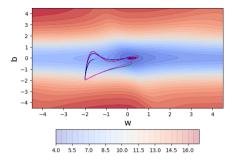
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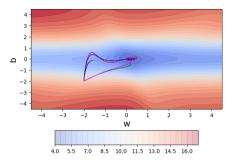
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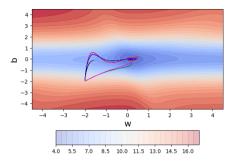
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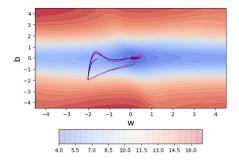
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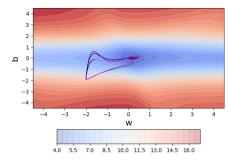
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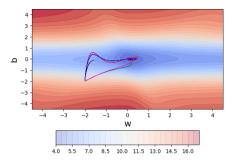
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    for i in range(max_epochs) :
        dw, db = 0, 0
        for x,y in zip(X, Y) :
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)

        v_w = betal * v_w + (1 - betal) dw**2
        v_b = betal * v_b + (1 - betal) db**2

    w = w - (eta / np.sqrt(v_w + eps)) * dw
    b = b - (eta / np.sqrt(v_b + eps)) * db
```

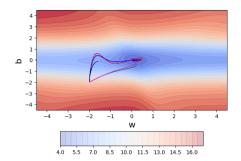


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def do_rmsprop() :
    w, b, eta = init_w, init_b, 0.1
    v_w, b_updates, eps, betal = 0, 0, le-8, 0.9
    for i in range(max_epochs) :
        dw, db = 0, 0
        for x,y in zip(X, Y) :
            dw += grad_w(w, b, x, y)
            db += grad_b(w, b, x, y)

        v_w = betal * v_w + (1 - betal) dw**2
        v_b = betal * v_b + (1 - betal) db**2

    w = w - (eta / np.sqrt(v_w + eps)) * dw
    b = b - (eta / np.sqrt(v_b + eps)) * db
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• Adagrad got stuck when it was close to convergence (it was no longer able to move in the vertical (b) direction because of the decayed learning rate)

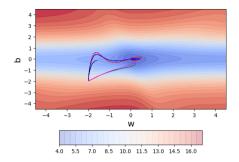


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        dw, db = 0, 0
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        v_w = betal * v_w + (1 - betal) dw**2
        v_b = betal * v_b + (1 - betal) db**2

    w = w - (eta / np.sqrt(v_w + eps)) * dw
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• Adagrad got stuck when it was close to convergence (it was no longer able to move in the vertical (b) direction because of the decayed learning rate)



• RMSProp overcomes this problem by being less aggressive on the decay

• Do everything that RMSProp does to solve the decay problem of Adagrad

- Do everything that RMSProp does to solve the decay problem of Adagrad
- Plus use a cumulative history of the gradients

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Update rule for Adam

$$m_{t} = \beta_{1} * m_{t-1} + (1 - \beta_{1}) * \nabla w_{t}$$

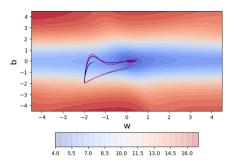
$$v_{t} = \beta_{2} * v_{t-1} + (1 - \beta_{2}) * (\nabla w_{t})^{2}$$

$$\hat{m}_{t} = \frac{m_{t}}{1 - \beta_{1}^{t}} \qquad \hat{v}_{t} = \frac{v_{t}}{1 - \beta_{2}^{t}}$$

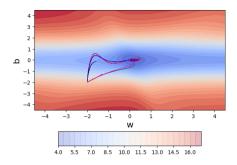
$$w_{t+1} = w_{t} - \frac{\eta}{\sqrt{\hat{v}_{t} + \epsilon}} * \hat{m}_{t}$$

... and a similar set of equations for b_t

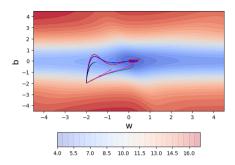
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def do adam() :
    w \overline{b} dw db = [(init w, init b, 0, 0)]
    w history, b history, error history = [], [], [
    w, b, eta, mini batch size, num points seen =
        init w, init b, 0.1, 10, 0
    m w, m b, v w, v b, eps, beta1, beta2 = 0, 0, 0
        , 0, 1e-8, 0.9, 0.999
    for i in range(max epochs) :
        dw, db = 0, 0
        for x, v in zip(X, Y):
           dw += grad w(w, b, x, y)
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        m w = beta1 * m w + (1-beta1)*dw
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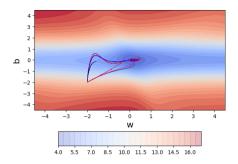
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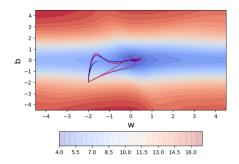
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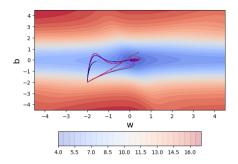
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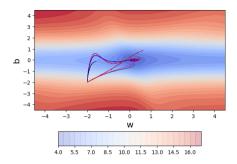
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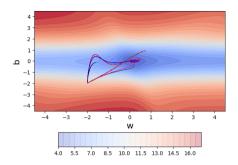
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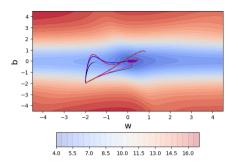
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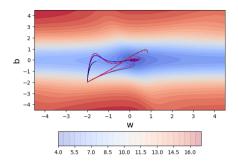
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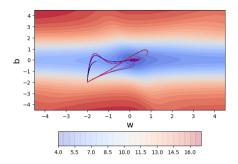
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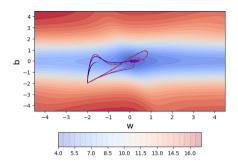
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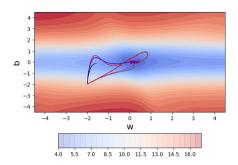
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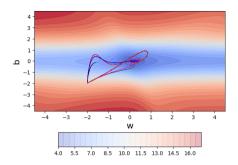
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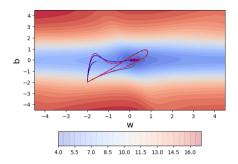
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        v w = beta2 * v w + (1-beta2)*dw**2
        vb = beta2 * vb + (1-beta2)*db**2
        m w = m w/(1-math.pow(beta1,i+1))
        mb = mb/(1-math.pow(beta1.i+1))
        v w = v w/(1-math.pow(beta2,i+1))
        vb = vb/(1-math.pow(beta2,i+1))
        w = w - (eta / np.sqrt(v w + eps)) * m w
        b = b - (eta / np.sqrt(v b + eps)) * m b
```



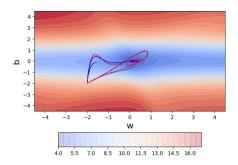
```
def do adam() :
    w \overline{b} dw db = [(init w, init b, 0, 0)]
    w history, b history, error history = [], [], [
    w, b, eta, mini batch size, num points seen =
        init w, init b, 0.1, 10, 0
    m w, m b, v w, v b, eps, beta1, beta2 = 0, 0, 0
        , 0, 1e-8, 0.9, 0.999
    for i in range(max epochs) :
        dw, db = 0, 0
        for x, v in zip(X, Y):
            dw += grad w(w, b, x, y)
            db += qrad b(w, b, x, y)
        m w = beta1 * m w + (1-beta1)*dw
        mb = beta1 * mb + (1-beta1)*db
        v w = beta2 * v w + (1-beta2)*dw**2
        vb = beta2 * vb + (1-beta2)*db**2
        m w = m w/(1-math.pow(beta1,i+1))
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        w = w - (eta / np.sqrt(v w + eps)) * m w
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```



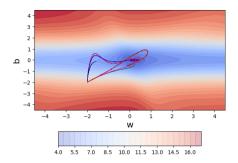
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    w \overline{b} dw db = [(init w, init b, 0, 0)]
    w history, b history, error history = [], [], [
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        init w, init b, 0.1, 10, 0
    m w, m b, v w, v b, eps, beta1, beta2 = 0, 0, 0
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            db += qrad b(w, b, x, y)
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        w = w - (eta / np.sqrt(v w + eps)) * m w
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```



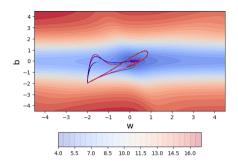
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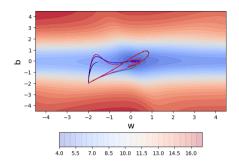
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        w = w - (eta / np.sqrt(v w + eps)) * m w
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```



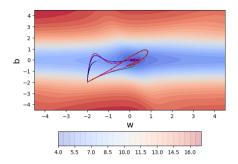
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        init w, init b, 0.1, 10, 0
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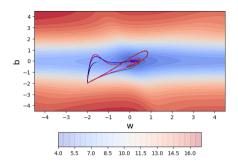
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    w history, b history, error history = [], [], [
    w, b, eta, mini batch size, num points seen =
        init w, init b, 0.1, 10, 0
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        w = w - (eta / np.sqrt(v w + eps)) * m w
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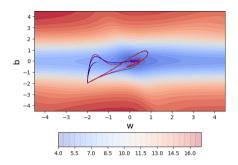
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    w \overline{b} dw db = [(init w, init b, 0, 0)]
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        w = w - (eta / np.sqrt(v w + eps)) * m w
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```



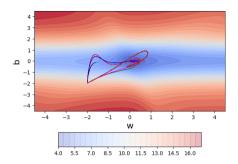
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```



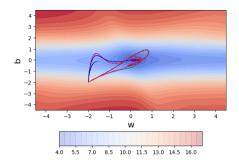
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        init w, init b, 0.1, 10, 0
    m w, m b, v w, v b, eps, beta1, beta2 = 0, 0, 0
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        w = w - (eta / np.sqrt(v w + eps)) * m w
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```



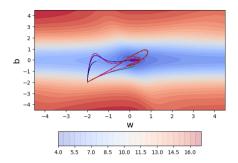
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```



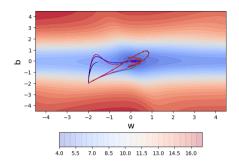
```
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    m w, m b, v w, v b, eps, beta1, beta2 = 0, 0, 0
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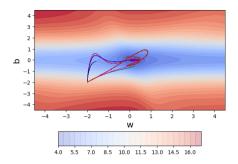
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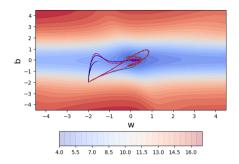
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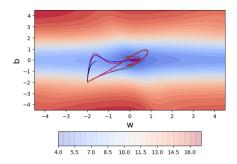
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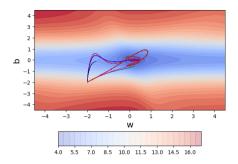
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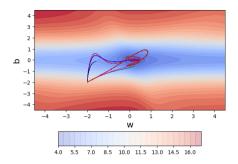
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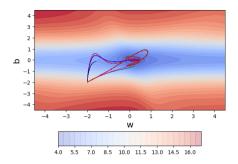
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        m w = beta1 * m w + (1-beta1)*dw
        mb = beta1 * mb + (1-beta1)*db
        v w = beta2 * v w + (1-beta2)*dw**2
        vb = beta2 * vb + (1-beta2)*db**2
        m w = m w/(1-math.pow(beta1,i+1))
        mb = mb/(1-math.pow(beta1.i+1))
        v w = v w/(1-math.pow(beta2,i+1))
        vb = vb/(1-math.pow(beta2,i+1))
        w = w - (eta / np.sqrt(v w + eps)) * m w
        b = b - (eta / np.sqrt(v b + eps)) * m b
```



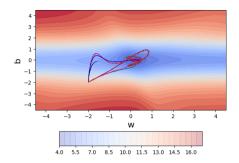
```
def do adam() :
    w \overline{b} dw db = [(init w, init b, 0, 0)]
    w history, b history, error history = [], [], [
    w, b, eta, mini batch size, num points seen =
        init w, init b, 0.1, 10, 0
    m w, m b, v w, v b, eps, beta1, beta2 = 0, 0, 0
        , 0, 1e-8, 0.9, 0.999
    for i in range(max epochs) :
        dw, db = 0, 0
        for x, v in zip(X, Y):
           dw += grad w(w, b, x, y)
            db += qrad b(w, b, x, y)
        m w = beta1 * m w + (1-beta1)*dw
        mb = beta1 * mb + (1-beta1)*db
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        m w = m w/(1-math.pow(beta1,i+1))
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        w = w - (eta / np.sqrt(v w + eps)) * m w
        b = b - (eta / np.sqrt(v b + eps)) * m b
```



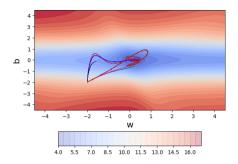
```
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    w \overline{b} dw db = [(init w, init b, 0, 0)]
    w history, b history, error history = [], [], [
    w, b, eta, mini batch size, num points seen =
        init w, init b, 0.1, 10, 0
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```



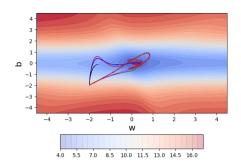
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    w history, b history, error history = [], [], [
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```



```
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    for i in range(max epochs) :
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        vb = vb/(1-math.pow(beta2,i+1))
        w = w - (eta / np.sqrt(v w + eps)) * m w
        b = b - (eta / np.sqrt(v b + eps)) * m b
```



```
def do adam() :
    w \overline{b} dw db = [(init w, init b, 0, 0)]
    w history, b history, error history = [], [], [
    w, b, eta, mini_batch_size, num_points seen =
        init w, init b, 0.1, 10, 0
    m w, m b, v w, v b, eps, beta1, beta2 = 0, 0, 0
        , 0, 1e-8, 0.9, 0.999
    for i in range(max epochs) :
        dw, db = 0, 0
        for x, y in zip(X, Y):
           dw += grad w(w, b, x, y)
           db += qrad b(w, b, x, y)
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       vb = beta2 * vb + (1-beta2)*db**2
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       mb = mb/(1-math.pow(beta1.i+1))
        v w = v w/(1-math.pow(beta2,i+1))
        vb = vb/(1-math.pow(beta2,i+1))
        w = w - (eta / np.sqrt(v w + eps)) * m w
                (eta / np.sgrt(v b + eps)) * m b
```



• As expected, taking a cumulative history gives a speed up ...

• Adam seems to be more or less the default choice now ($\beta_1 = 0.9, \beta_2 = 0.999$ and $\epsilon = 1e - 8$)

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- Adam might just be the best choice overall!!
- Some recent work suggest that there is a problem with Adam and it will not converge in some cases