

CS1100 – Introduction to Programming

Instructor:

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Lecture 22

Recursion



Drawing Hands by
M. C. Escher.

New Idea - Recursive Function Calls

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- We have not written `fact` function yet, but we want to write it using itself.

Here is the idea :

Write the function `fact` in such a way that :

- it returns 1, if the argument is 1.
- else it returns n times the result of itself when called with argument $n-1$.

fact function : Iterative vs Recursive

```
int fact(int n){
    int i;
    int result;
    result = 1;
    for (i = 1; i <= n; i++)
        result = result * i;
    return result;
}
```

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    return (n*fact(n-1));
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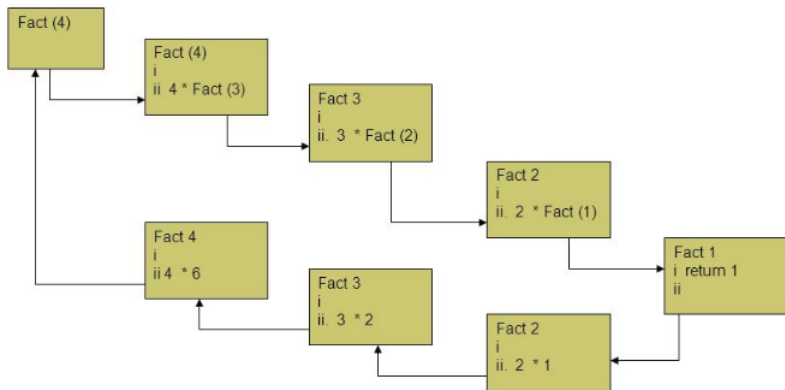
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```

- (n == 1) case is called the **base case**. If it not provided, it will turn out to be an infinite recursion.

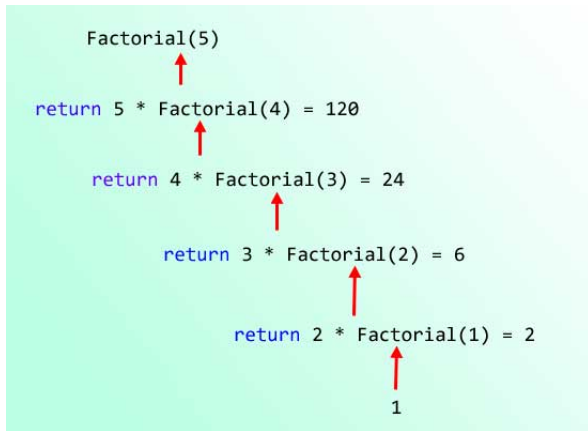
A Graphical Demo of fact(4) : Control Flow

Assume that we invoked fact with argument as the number 4.



A Graphical Demo of fact(5) : Return Values

Assume that we invoked fact with argument as the number 5.



Recursion : Control Flow

```
void recurse()
{
    ... ..
    recurse();
    ... ..
}

int main()
{
    ... ..
    recurse();
    ... ..
}
```


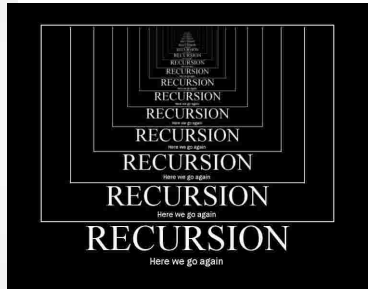
The diagram illustrates the control flow of a recursive function. It shows two function definitions: `void recurse()` and `int main()`. The `recurse()` function contains a call to `recurse();`. The `main()` function also contains a call to `recurse();`. Arrows indicate the flow of execution: from `main()` to the start of `recurse()`, and from the `recurse();` call inside `recurse()` to the start of another `recurse()` function. This second call is labeled as a "recursive call". The flow eventually returns from the innermost call back to the `main()` function.

Recursion : Control Flow

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    ... ..
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}

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    recurse();
    ... ..
}
```

recursive call

A diagram illustrating the control flow of a recursive call. It shows two function definitions: `void recurse()` and `int main()`. In `main()`, there is a call to `recurse()`. A line connects this call to the `recurse()` function definition. From the `recurse()` definition, a line goes to the right and then up, then left, and finally down to the `recurse()` call inside the `recurse()` function body. This loop is labeled "recursive call".

Recursion: Summary

- The function knows how to solve the *simplest* case. This is also called the base case.
- If the function is invoked using a *complex* case, it breaks the input into
 - (i) a part that the function knows how to do.
 - (ii) a part that it does not know how to do.
- For (ii) it again invokes the same function – this step is called the *recursive step*.

Multiplication using repeated addition

Mathematical formulation

Assume x, y are positive integers.

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$$\begin{aligned} f(x, y) &= y + f(x - 1, y) && \text{if } x > 1 \\ &= y && \text{otherwise.} \end{aligned}$$

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Assume x, y are positive integers.

$$\begin{aligned} f(x, y) &= y + f(x - 1, y) && \text{if } x > 1 \\ &= y && \text{otherwise.} \end{aligned}$$

```
int mult(int x, int y) {
    if (x == 1)
        return 1;
    else
        return ( y + mult(x-1, y));
}
```

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Is the program correct?

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```
int mult(int x, int y) {
    if (x == 1)
        return y;                //notice the change.
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int reclen(char str[]) {  
    if (str[0] == 0) {  
        return 0;  
    } else return(1+reclen(str+1));  
}
```

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```
int reflen(char str[]) {  
    if (str[0] == 0) {  
        return 0;  
    } else return(1+reflen(str+1));  
}
```

- Note the usage of `str+1`.
- Why is accessing `str+1` valid?
we know that `str[0] != 0`, hence we will find at least one more character after `str[0]`.

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Assume inputs are a string *s1*, start index *start*, end index *end*.

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- if *s1* is of length 1 it is a palindrome.
 - if *s1* is of length 2 and $s1[start] == s1[end]$, it is a palindrome.
 - if $s1[start] == s1[end]$ and $s1[start + 1, end - 1]$ is a palindrome, then *s1* is a palindrome.
-

Largest Element in an Array

- Till now - we computed only functions which were taught to us or known to us recursively.
- We can solve problems that have a recursive structure using recursive programming. That is more fun !.
- **Key Part** : Formulate the problem recursively.

Example Task : Finding the largest element in an array.

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```
int largest(int i, int j)
{
    if (i == j) return arr[i];

    int l1,l2;
    l1 = largest(i,(i+j)/2);
    l2 = largest((i+j)/2+1,j);
    if (l1 > l2)
        return l1;
    else return l2;
}
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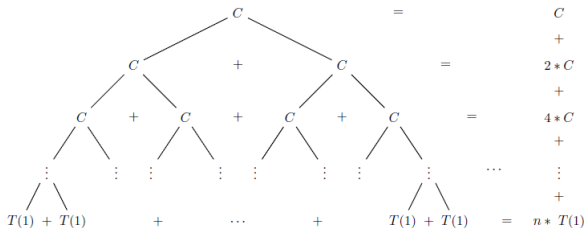
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- So total time is roughly the same. But depth of recursion tree is larger in one case.
- The *space* complexity of recursive algorithm is proportional to maximum depth of recursion tree generated. So this is how the second algorithm is better than the first.