

CS6360 COMPUTER GRAPHICS JAN 2015 – ASSIGNMENT GROUP DETAILS

GRP #	ROLL	NAME	PROJECT NAME
1	CS11B027	V. PRAVEEN KUMAR	Advance rendering methods involving atmospheric effects/fog on outdoor scenes
	CS11B053	V. VENU GOPAL	
2	CS11B019	M. SUHAIL MOHAMMAD	Design of different soft animation characters
	CS11B055	Y. S. SREEKAR	
3	CS11B008	SAI SURENDRA REDDY B	Stadium crowd rendering
	CS11B045	PAVAN KUMAR P	
4	CS11B025	SIDDARDH PADYALA	Avatar-ing a face
	CS11B050	S VISHNU VARDHAN REDDY	
5	CS11B003	ABHIJITH C S	Design of different soft animation characters
	CS11B040	KOLLA SRIKANTH	
6	CS11B034	AASHISH BHATAMBRE	Bubble Interaction
	CS11B037	G. PRANEETH	
7	CS14M022	ANURAG INGOLE	Stadium crowd rendering
	CS14M045	SHAILESH SHEP	
8	CS11B047	SHANTANU GUPTA	Virtual Re-Lightening
	CS11B062	ARITRA GHOSH	
9	CS14M007	ARNESH GHORAI	Object Modeling using Constructive Solid Geometry
	CS14M050	SURYAKANT KAUSHIK	
10	CS10B052	SRAVANA SANDHYA K.	Avatar-ing a face
	EE12B054	V. SRIRAM	
11	CS14M002	ANAND DIDWANIA	Object Modeling using Constructive Solid Geometry
	CS14M017	GAURAV MALHOTRA	
12	CS13M019	GOUTAM KUMAR BEHERA	Chemical formula visualizer
	CS09B014	HIMAJA K	
13	CS11B036	HARIKA E	Dress a person: simulating worn garments
	CS11B049	SUPRITHA RATHODE	
14	CS08B012	VARALAKSHMI NENAVATH	Comparison of continuous collision detection algorithm
	AM14S015	ALKA RACHEL JOHN	
15	CS14M053	YAGNESH TRIPATHY	Object Modeling using Constructive Solid Geometry
	CS14S300	LALITHA K. S.	