IMAGE RESTORATION –

Some methods and examples



Gaussian

Uniform



Spatial filters for de-noising additive noise

- Skills similar to image enhancement
- Mean filters
- Order-statistics filters
- Adaptive filters

Courtesy: Jen-Chang Liu

Mean filters

Arithmetic mean

$$\hat{f}(x, y) = \frac{1}{mn} \sum_{(s,t) \in S_{xy}} g(s,t)$$
Window centered at (x,y)

Geometric mean

$$\hat{f}(x,y) = \left[\prod_{(s,t)\in S_{xy}} g(s,t)\right]^{1/mn}$$

Other Means (cont...)

Harmonic Mean:

$$\hat{f}(x,y) = \frac{mn}{\sum_{(s,t)\in S_{xy}} \frac{1}{g(s,t)}}$$

Works well for salt noise, but fails for pepper noise. Also does well for other kinds of noise such as Gaussian noise.

Other Means (cont...)

Contraharmonic Mean:

$$\hat{f}(x,y) = \frac{\sum_{(s,t)\in S_{xy}} g(s,t)^{Q+1}}{\sum_{(s,t)\in S_{xy}} g(s,t)^{Q}}$$
Q=-1, harmonic
O=0, airth, mean

Q=+, ?

Q is the *order* of the filter.Positive values of *Q* eliminate pepper noise.Negative values of *Q* eliminate salt noise.It cannot eliminate both simultaneously.

Order-statistics filters

- Based on the ordering(ranking) of pixels
 - Suitable for unipolar or bipolar noise (salt and pepper noise)
- Median filters
- Max/min filters
- Midpoint filters
- Alpha-trimmed mean filters

Order-statistics filters

Median filter

$$\hat{f}(x, y) = \underset{(s,t) \in S_{xy}}{median} \{g(s, t)\}$$

Max/min filters

$$\hat{f}(x, y) = \max_{(s,t) \in S_{xy}} \{g(s,t)\}$$
$$\hat{f}(x, y) = \min_{(s,t) \in S_{xy}} \{g(s,t)\}$$

Order-statistics filters (cont.)

Midpoint filter

$$\hat{f}(x,y) = \frac{1}{2} \left[\max_{(s,t)\in S_{xy}} \{g(s,t)\} + \min_{(s,t)\in S_{xy}} \{g(s,t)\} \right]$$

Alpha-trimmed mean filter

Delete the d/2 lowest and d/2 highest gray-level pixels

$$\hat{f}(x, y) = \frac{1}{mn - d} \sum_{(s,t) \in S_{xy}} g_r(s, t)$$
Middle (mn-d) pixels

Adaptive filters

- Adapted to the behavior based on the statistical characteristics of the image inside the filter region S_{xy}
- Improved performance v.s increased complexity
- Example: Adaptive local noise reduction filter

Adaptive local noise reduction filter

- Simplest statistical measurement
 - Mean and variance
- Known parameters on local region S_{xy}
 - g(x,y): noisy image pixel value
 - σ_{η}^2 : noise variance (assume known a prior)
 - m_L : local mean
 - σ_{L}^{2} : local variance

Adaptive local noise reduction filter (cont.)

- Analysis: we want to do
 - If σ_{η}^2 is zero, return g(x,y)
 - If $\sigma_{L}^{2} > \sigma_{\eta}^{2}$, return value close to g(x,y)
 - If $\sigma_{L}^{2} = \sigma_{\eta}^{2}$, return the arithmetic mean m_{L}

Formula

$$\hat{f}(x,y) = g(x,y) - \frac{\sigma_{\eta}^2}{\sigma_L^2} [g(x,y) - m_L]$$

Gaussian noise μ=0 $\sigma^2 = 1000$



Geometric mean 7x7

Periodic noise reduction (cont.)

- Bandreject filters
- Bandpass filters
- Notch filters
- Optimum notch filtering

Bandreject filters

* Reject an isotropic frequency



a b c

FIGURE 5.15 From left to right, perspective plots of ideal, Butterworth (of order 1), and Gaussian bandreject filters.



Bandpass filters

•
$$H_{bp}(u,v) = 1 - H_{br}(u,v)$$



 $\mathfrak{S}^{-1}\left\{G(u,v)H_{bp}(u,v)\right\}$

Notch filters

Reject(or pass) frequencies in predefined neighborhoods about a center frequency





Estimation by modeling (1)

• Ex. Atmospheric model $H(u,v) = e^{-k(u^2+v^2)^{5/6}}$



Estimation by modeling (2)

- Derive a mathematical model
- Ex. Motion of image

Fourier
transform
$$G(u,v) = F(u,v) \int_{0}^{T} e^{-j2\pi[ux_{0}(t)+vy_{0}(t)]} dt$$

Estimation by modeling: example

original

Apply motion model



Inverse filtering

 With the estimated degradation function H(u,v)

G(u,v) = F(u,v)H(u,v) + N(u,v) $= \hat{F}(u,v) = \frac{G(u,v)}{H(u,v)} = F(u,v) + \frac{N(u,v)}{H(u,v)}$ Estimate of original image Problem: 0 or small values
Sol: limit the frequency

Sol: limit the frequency around the origin

Example Wiener filter



Theo Schouten

Wiener Filter: Adaptive Inverse Filter

Purpose: To Remove noise and/or bluriness in the image.

Estimate the local mean and variance in the neighborhood around each pixel

$$\mu = (\frac{1}{MN}) \sum f(x, y) \ \sigma^2 = (\frac{1}{MN}) \sum [f(x, y) - \mu]^2$$

Wiener filter formulation, for no blur:



Wiener Filter Formulation

• Least Mean Square Filter $G(u, v) = \frac{H^{*}(u, v)}{|H(u, v)|^{2} + [S_{n}(u, v)/S_{x}(u, v)]}$

In practice

$$G(u,v) = \frac{H^{*}(u,v)}{|H(u,v)|^{2} + K}$$

Wiener filtering

minimum mean square error: $e^2 = E\{ (f-f^c)^2 \}$

Using notation: G(u,v) = H(u,v)F(u,v)

 $F^{c}(u,v) = [1/H(u,v)] [|H(u,v)^{2} / (|H(u,v)^{2} + S_{\eta}(u,v)/S_{f}(u,v))] G(u,v)$

 $S_{\eta}(u,v) = |N(u,v)|^2$ power spectrum of noise

Approximations of $S_{\eta}(u,v)/S_{f}(u,v)$:

K (constant)

 $\gamma |P(u,v)|^2$ (power spectrum of Laplacian) γ found by iterative method to minimize e² (constrained least squares filtering)

Theo Schouten

Inverse Filter

• Recall the degradation model:

Given H(u,v), one may directly estimate the original image by

$$G(u, v) = H(u, v)F(u, v) + N(u, v)$$

At (u,v) where $H(u,v) \approx 0$, the noise N(u,v) term will be amplified!

$$\hat{F}(u,v) = G(u,v) / H(u,v)$$
$$= F(u,v) + \frac{N(u,v)}{H(u,v)}$$



Wiener Filtering

- Minimum mean-square error filter
 - Assume f and η are both 2D random sequences, uncorrelated to each other.
 - Goal: to minimize $E\left\{\left|f-\hat{f}\right|^2\right\}$
 - Solution: Frequency selective scaling of inverse filter solution!

$$\hat{F}(u,v) = \frac{|H(u,v)|^2}{|H(u,v)|^2 + S_{\eta}(u,v) / S_f(u,v)} \cdot \frac{G(u,v)}{H(u,v)}$$

- White noise, unknown $S_f(u,v)$:

$$\hat{F}(u,v) = \frac{\left|H(u,v)\right|^2}{\left|H(u,v)\right|^2 + K} \cdot \frac{G(u,v)}{H(u,v)}$$



Derivation of Wiener Filters

- Given the degraded image g, the Wiener filter is an optimal filter h_{win} such that $E\{||f - h_{win}g||^2\}$ is minimized.
- Assume that f and η are uncorrelated zero mean stationary 2D random sequences with known power spectrum S_f and S_n . Thus,

$$E\left\{\left\|F(u,v)\right\|^{2}\right\} = S_{f}(u,v)$$
$$E\left\{\left\|N(u,v)\right\|^{2}\right\} = S_{n}(u,v)$$
$$E\left\{F(u,v)N^{H}(u,v)\right\}$$
$$= E\left\{F^{H}(u,v)N(u,v)\right\} = 0$$

$$C = E\left\{ \|f - h_{win}g\|^{2} \right\} = E\left\{ \|F(u,v) - H_{win}(u,v)G(u,v)\|^{2} \right\}$$

$$= E\left\{ \|F(u,v)\|^{2} \right\} - H_{win}(u,v) \cdot E\left\{F^{H}(u,v)G(u,v)\right\}$$

$$-H_{win}^{H}(u,v) \cdot E\left\{F(u,v)G^{H}(u,v)\right\} + \|H_{win}(u,v)\|^{2} \cdot E\left\{ \|G(u,v)\|^{2} \right\}$$

$$= S_{f}(u,v) + \|H_{win}(u,v)\|^{2} \cdot \left(\|H(u,v)\|^{2} \cdot S_{f}(u,v) + S_{n}(u,v) \right)$$

$$-H_{win}(u,v) \cdot H(u,v) \cdot S_{f}(u,v) - H_{win}^{H}(u,v) \cdot H^{H}(u,v) \cdot S_{f}(u,v)$$

Set $\partial C/\partial H_{win}(u,v) = 0 \Longrightarrow$

$$H_{win}(u,v) = \frac{H^{*}(u,v)S_{f}(u,v)}{\|H(u,v)\|^{2}}S_{f}(u,v) + S_{n}(u,v)$$